Muhammad Abdul Mannan

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SKILLS

Languages: Python, Java, R, JavaScript, C++, SQL, HTML, CSS

Tools: Android Studio, VS Code, JetBrains, Pycharm, Git, CLI, Arduino, R Studio, Linux

Frameworks: React, Vue.js, React Native, MongoDB, SQLite, Tkinter, Flask, OpenCV, Pandas, NumPy, Pygame

EXPERIENCE

Web Developer July 2019 – Current

Self Employed

- Developed and maintained websites and improved UI to ensure a seamless user experience for multiple clients
- Followed web design principles for coding standards to create reliable, reusable programming assets
- Tested and implemented optimizations to ensure support for all devices
- Revamped websites with dynamic UI and interactive features which ensured high traffic and customer satisfaction
- Provided bespoke graphic design services for marketing and websites which made websites unique and resulted in a 80% increase in responses

Web & Graphic Designer

Jan 2020 - Nov 2020

Falsed Flags (E-sports Team)

- Updated the team's website and resolved issues related to device compatibility and optimization
- Conducted frequent optimizations on the website for a dynamic experience and quicker load times
- · Conceptualised and applied website design ideas that improved UX and ensured easy navigation
- Designed and integrated digital media using Adobe Suite and planned outreach events which increased web traffic by 40%

Web Development & Product Management Intern

Sept 2017 - Feb 2018

Property Spark

- Created over 35 blogs which were read by (on average) 4000+ individuals shortly after publishing
- · Researched and Implemented SEO techniques on blogs which enhanced traffic by 20%
- Conducted over 50 research projects on realtors and brokerages, properties which increased customer base by over 30%
- Published a blog that got the most hits in one day in company history

PROJECTS

View Mars ✓ | React, JavaScript, HTML, CSS

Jan 2023

- Developed a unique web app designed for research and analysis of the planet Mars's surface & geology using image data
- Features a responsive design and layout to support most devices
- · Users can download thousands of high-quality images individually or all together from the Mars Rovers
- Filter and inspect image data by sol (Mars day), Rover, and Camera type

Leads & Reference Tracker ☑ | React, JavaScript, HTML, CSS

August 2022

- A responsive Chrome Extension that saves and tracks references and website links with over 150 users
- Provides user with several ways to save links and will auto detect and remove duplicate links
- Features a AutoSave feature so that one can pick up where they left off
- Implemented a download feature which formats and downloads all data in a text file

Tic Tac Toe ☑ | | Java, JavaFX

Jan 2022

- Created a two-player Tic Tac Toe Android app with a minimalist UI using Java
- · Designed and coded interactive activities that adhere to good ethical and UI design practices
- Designed all digital graphics of the app using Adobe Photoshop

Dungeon Escape ☑ | Java, JavaFX, JUnit

Dec 2021

- A retro dungeon escape style game that was coded in Java and designed by a team of six
- The game adhered to the software design principles such as SOLID, clean architecture, design patterns and controllers
- · Coded the pushable and teleporter objects in the game and made key design decisions throughout the project
- Implemented the software design process using CRC cards, UML Designs and JUnit Testing which improved work efficiency and game optimization
- Utilized **Git VCS** consistently to manage various features that were being worked on and periodically hosted meetings to remain up to date on current issues and completed work

EDUCATION

University of Toronto 2019 - 2024