Dylan Hardman

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Career Objectives

Passionate and diligent college student working towards Graphic Design major and Computer Science minor looking to use my knowledge of design concepts and user centered needs to create better user experiences for your companies' clients and consumers.

Education

- **San Jose State University   San Jose, CA**
  Bachelor of Arts in Graphic Design
  Minor in Computer Science
  2018-current
  Expected Graduation: May 2020
  GPA: 3.78
- **University of Washington   Seattle, WA**
  Bachelor of Science in Informatics
  2016-2018 (transferred)
  GPA: 3.3
  Honors Awarded: Dean's List (2017-18)

Additional Skills

- *Proficient in the MS Office Suite*
- *Proficient in Adobe Photoshop, Lightroom, and Premiere Pro*
- *Some knowledge of Adobe Illustrator, InDesign, and After Effects*
- *Experience with High Fidelity Prototyping Software like Figma and InVision*
- *Intermediate Programming Experience in HTML/CSS, Java and JavaScript*

Relevant Experience/Coursework

- *University of Washington iSchool Directed Research Group:*
  - *User research focused in microphone security in the Android mobile operating system*
  - *Learned to conduct interviews, focus groups, and prototype design solutions to different issues surrounding our research topic*
- *INFO 200 (Foundations of Informatics) Final Design Project*
  - *This was the final design project showcase for this course, my group and I were assigned to create an app, website, or other medium that would be used to solve a relevant world issue for a particular group of stakeholders*
  - *In solving our issue we had to go through the process of interviewing, having focus groups, wireframing, and eventually making a high fidelity prototype of what our app would look like and how information flow would work*
- *INFO 102 (Gender in Informatics) Final Design Project*
  - *This was the final design project showcase for this course, my group and I were assigned to create an app, website, or other medium that would be used to solve a relevant university level issue for the university population*
  - *Involved data collection from interviews, which led to levels of business planning in budgeting and development, and eventually creating a wireframe and a low-fidelity prototype*
- *Photographer at The Daily of University of Washington*
  - *Did field and event photography for articles in the school newspaper*
  - *Edited and color corrected photos taken*