Darren Yuk Ho, POON

Portfolio Website: https://dyhpoon.me GitHub: https://github.com/dyhpoon Email: dyhpoon@gmail.com

Result-driven and passionate software engineer, who has a comprehensive record of designing and developing a variety of software projects, from mobile apps to enterprise systems to web. Possess five years of experience in software development and keen to develop professional expertise in full-stack development with a focus on backend, devops and cloud technologies.

Work Experience

Feb 2016 - Aug 2018

Branch8 (incubated in Y Combinator, Summer 2015)

Hong Kong

Software Engineer

- Participated in designing and developing branch8, a platform that helps sellers to better manage products and orders across different marketplaces.
 - over 10 millions of products are managed by branch8
 - built the application stack using Node.js, acs-engine, typescript, javascript, react.js, rematch.js, ant-design, egg.js, postgresgl, redis, and etc.
- · Led the engineering team
- · Provided guidance to peers
- Setup a fully-containerized application stack in Kubernetes with CICD pipeline using Google Cloudbuild, Istanbul, Helm, and etc.

Sep 2013 - Feb 2016

Premiumsoft Cybertech Limited

Hong Kong

Senior Software Developer

- Developed "Grab for Instagram" in both Android and iOS using Java and Objective-C. "Grab for Instagram" expands the capabilities of Instagram, collect photos, videos for your private Stacks, repost a favorite picture/video, etc.
 - Awarded the 19th Webby Awards Official Honoree "MOBILE SITES & APPS" Best Use of Mobile Camera in 2015
 - Millions of users have downloaded and rated 4+ on app store and Google Play
 - Reached rank #1 on app stores in 13 different countries
 - More than 200,000+ daily active users
- Automated iOS and Android test cases and report generation using JenkinsCI, SonarQube, Docker, cucumber tests and other open source tools
- Assisted in implementing other internal side projects, ex: Mavie, Navicat Centralized
 Authenticated system, Navicat Cloud using Golang, Kafka, PHP, MySQL, MongoDB,
 memcached, apache, and etc.

Jun 2013 - Aug 2013

Coffee Games

Hong Kong

Game Developer (Intern)

Developed a mobile game "Attack on Pirates" using Corona

Education

Sep 2012 – Jul 2013 City U

City University of Hong Kong

Hong Kong

Master of Science in Computer Science, Distinction

Sep 2008 – Jun 2012

University of WaterlooBachelor of Computer Science, Honour

Ontario, Canada

My Open Source Projects

Fo.dex:

An Android application allows you to index photos at ease

https://github.com/dyhpoon/Fo.dex

Android Dockerfiles:

Containerized Android Emulator in docker

Attack on Pirates:

A simple 2D puzzle game

https://github.com/dyhpoon/Attack-on-Pirates

https://github.com/dyhpoon/Android-Dockerfiles

Computer Skills

Software, Frameworks, and

Others:

Proficient:

 $Git, \, Docker, \, Express.js, \, Koa.js, \, Egg.js, \, Node.js, \, Redis, \, scripting, \, Azure, \, AWS, \, GCP, \, Postgresql, \, Automatical expression of the control of the con$

Heroku, React.js, Kubernetes

Prior experience:

Corona SDK, Angular.js, CSS, MongoDB, Memcache, Kafka, iOS, Android, Vue.js

Programming Languages:

Proficient:

Javascript

Prior experience:

Objective-C, PHP, Golang, Java, Swift, Python, C++, Lua, Scheme, R

Certificates:

AWS Certified Cloud Practitioner, AWS Certified SysOps Administrator - Associate

AWS Certified Solutions Architect - Associate, AWS Certified Developer - Associate