

Dylan Navajas Gluck

Full-stack engineer with over 14 years hands-on experience delivering scalable & performant apps on the Web Platform.

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Experience

Lead Software Engineer – User Experience Unqork	2019 — Present	Full-time
Designed & implemented core developer tools, base themes & design system architecture. Developed a component library enabling token-based theming for our enterprise customers.		
Technical lead influencing front-end strategy. Improved performance and accessibility through targeted refactors. Advise on platform features to improve developer experience for internal and external teams.		
Inclusive leader working close with direct reports to identify + track goals, inspire creative problem solving & maintain consistency across projects.		
HTML, CSS, Javascript, React, Angular, Webpack, NodeJs		
SASS: Product MVP + Ai Agent Visiondeck	2022 — 2023	Contract
Worked with founders through full SLDC to strategize, design & build a new Sass product: No-code page builder + AI Agent with function calling to generate/edit content inline, add/modify sections, find stock imagery or generate novel images. Multi-model routing based on prompt & capabilities.		
Structured PostgreSQL backend, multi-region edge hosting with load-balancing & process for up/down-scaling. Full-stack Sveltekit app with SSR and client hydration. Stripe payment integration + webhooks. Backend business logic and APIs separate from front-end state & display logic.		
HTML, CSS, Javascript, Sveltekit, Vite, NodeJs, Docker, AWS		
Sr. Software Engineer - Growth Aaptiv	2017 — 2019	Full-time
Developed micro-services for authentication and payment. Worked with marketing & design teams to implement A/B tests, user segments & automated reports. Defined front-end architecture strategy and lead efforts on a unified asset & component library shared between digital properties.		
HTML, CSS, Javascript, React, Redis, Webpack, NodeJs, Docker		
Full-stack Engineer Ready Set Rocket	2013 — 2017	Full-time
End-to-end solutions for enterprise clients; marketing sites, web apps, email campaigns, A/B & CRO. Client-facing, Lead engineer on large-scale app development using early MVCC frameworks (Angular, Knockout, React). Animations and data visualization with GSAP, Three.js but mostly vanilla JS & CSS.		
Wordpress specialist, backend logic and templating in PHP. Multi-region i18n, custom fields & API routes. Successfully pushed the platform further than it was supposed to go before modern patterns.		
HTML, CSS, Javascript, Wordpress, Linux, Apache, MySQL, PHP		
Jr. Front-end Engineer Mars Design	2009 — 2013	Part-time
Developed immersive experiences, branded micro-sites and corporate landing pages on the early Web Platform during the transition to HTML5. Focused on accessibility, web standards, animations & class-based architecture. Wrote wordpress plugins and PHP scripts to extend the platform capabilities.		
Learned how to define a problem, research and find a solution. Client relationships & expectations, how and when to push-back. Engineering team basics, version control, rolling-back, refactors.		
HTML, CSS, Javascript, Wordpress, Linux, Apache, MySQL, PHP		

Education

Savannah College of Art & Design
BA — Graphic Design
2013

Certifications

Unqork Associates Configurator
2021, 2022, 2023

Neo4j Fundamentals
2023

Cypher Fundamentals
2023

Design System Approach

UI components should be “pure;” designed & engineered so there are no side-effects.

Variations apply style presets, design tokens for theming & branding, data mapped to props. Separation of view, app state & business logic.

Tools, Frameworks, Libs

My background and experience with a diverse toolset enables me to find solutions to novel problems & adapt to new syntax, frameworks or libs based on project requirements.