Dylan Wong

1B Software Engineering

SKILLS

Programming Languages JavaScript, Java, C, C++, HTML	/CSS Technologies/Tools Node.js, GraphQL, React, Redux, MongoDB, PostgreSQL, Git
PROJECTS	
Dec 2020 – Jan 2021	 Auction Website ☑ Developed a live auction site to sell digital items for in game currency. Assembled the back-end with TypeScript, Apollo, GraphQL, PostgreSQL and WebSockets. Created the front-end with React and Apollo Client. auctionhouse.shop ☑
Jul 2020 – Jan 2021	 Chat Group Renewal System ☑ Designed an easily configurable renewal system for Discord server owners to monetize their server. Implemented a back-end built with Node.js, Express as the back-end framework, MongoDB for storing licenses, OAuth for user login and the Stripe API to process payments on a monthly basis. Constructed the user dashboard front-end with React and Redux.
Oct 2020 – Dec 2020	 Halloween Candy Dispenser Developed an automatic candy dispenser to allow for a no-contact distribution of candy on Halloween. Utilised a Raspberry Pi with Python and OpenCV to detect trick-or-treaters and a Node.js server to alert the owner and prompt a choice on whether or not to dispense candy.
Mar 2020 – Ongoing	Personal Website ☑ • Designed a responsive personal website ☑ with HTML and CSS.
EXPERIENCE	
2017 – Present	 Resell Business ☑ Orchestrated a successful shoe/clothing/card reselling business with over 80 total sales and over 100 investment items. Vended at a convention (Sneaker Con Vancouver 2020) with over 5000 attendees and sold 37 items.
2018 – 2020 Kelowna, Canada	 Dish Steward, Harvest Golf Club Cooperated effectively in a kitchen with over 10 people. Adhered to FOODSAFE standards when preparing food and cleaning.
2017 – 2018 West Kelowna, Canada	 Cashier, West Kelowna Warriors Maintained a high attention of detail managing a cash register during hockey games and large events. Interacted smoothly with customers and other employees.
2015 – 2017 Kelowna, Canada	 Referee, Various Soccer Leagues Analyzed and maintained control of over 70 small sided and 11-a-side games. Communicated effectively with players and coaches.
AWARDS	
2020	Canadian Computing Competition • Top 20% (427/2827)

EDUCATION

2020 – 2025 (Expected)

University of Waterloo, Candidate for Bachelor of Software Engineering 2025 93.6% Average, 3.98 GPA