Dylan Thinnes

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Education

University of Edinburgh, BSc in Comp. Science & Artificial Intelligence

2017 - 2021

Functional Programming (Haskell) 1st Year Semester 1, 98% Overall Grade Achieved Firsts in Computer Systems, OOP, Natural Language Processing

Professional Experience

Developer at Homepointr CIC

September 2018 - Present

React, JS (ES6+), Firebase

- > Head developer for company, focused on React / Redux and Firebase back-end.
- > Implemented new messaging, dashboard, stakeholder connectivity features.
- > Automated email sending to increase user retention at early signup stages.
- > Wrote and delivered pitches for two Scottish EDGE competitions.

Programming Club Demonstrator

September 2018 - Present

Java, Raspberry Pi

- > Demonstrator for university's programming club to prepare students for coding.
- > Taught general programming skills, OOP concepts, robotics to fellow students.
- > Tracked and followed student progress in order to individually tailor learning process.

Front-End Development Intern at Traveltek Ltd.

June 2018 - September 2018

JS (ES5), MochaJS, Nunjucks

- > Conceptualized, developed new >1000 line JS component using TDD principles.
- > Ensured clients' sites Internet Explorer 11 and 10 compatibility.
- > Worked in team to develop, bug-fix, and ship a product line for a major contract.

Programming Experience

Languages

Advanced Haskell, JavaScript (ES6+, ES5/IE-compatible, NodeJS), Bash

HTML5 (XML, XSLT), CSS3 (Bootstrap, SCSS, LESS), SVG

Intermediate Python, SQL (MySQL, SQLite), Ruby, Ruby on Rails, Java

Basic Rust, C

Frameworks/Libraries

Browser/UI React (Redux, MobX, Preact, React-Router, JSX), JQuery, Browserify

Testing QuickCheck, MochaJS, SinonJS, TapeJS, JSDom

Haskell Lens. Aeson. Recursion Schemes. Monad Transformers

Tools Used

General Vim, Git, i3

DevOps Amazon Web Services (S3, Elastic Beanstalk, Lambda, Gateway)

JavaScript Node Package Manager, Webpack, Babel

Programming Projects

SolSys - A Math-Oriented Art Puzzle

JavaScript, NodeJS, AWS, Haskell (FFI)

- > A three-year math-art project which converts integers to solar systems.
- ➤ Uses server-side computation, front-end UI development, 3D graphics, and SVG art.
- > Developed as head of team of three.

Available at https://github.com/dylan-thinnes/solsys, https://solsys.xyz

Me Four ES6. Bash

- > My personal site and blog, lists projects, articles, and contact info.
- Completely NoJS compatible & very small footprint.
- > Collection of bash scripts & shell utils used to build the site pages.

Available at https://dylant.org

Conway-Wechsler / MathExpr

Haskell (Recursion Schemes)

- ➤ Converts large numbers into their pronounceable form, e.g. 6*10^33 = six undecillion
- > Mathematical expression parser allows for entry of arbitrary integral maths.
- > Option parsing & error handling mechanism for easy extension.

Available at https://github.com/dylan-thinnes/conway-wechsler

asrp-classifier

Python (Scipy, Numpy)

- > Image classifier for finding the upwards face of a die and classifying the face by color
- > Part of a larger robotics project to calculate probabilities of unfair dice
- > Uses core numpy & scipy machinery to efficiently calculate landed face

Available at https://github.com/dylan-thinnes/asrp-classifier

More Projects at https://dylant.org/projects

Public Speaking / Presentations

Code Obfuscation 2019

Talk, 30 minutes

Spoke for ~30 minutes (100 slides) on strategies for Code Obfuscation to audience of 20-30.

Scottish Edge Finalists' Funding Pitch

2018

Presentation, 3 minutes

Wrote, presented pitch to 6 panelists, one of which has now become a pilot participant.

Volunteer Work

Senior Patrol Leader, Patrol Leader	2015 - 2017
Debate Captain	2016 - 2017
Head of Model United Nations	2016 - 2017

Additional Skills

Native Fluency in **English**, Professional Fluency in **French**, Limited Fluency in **German Black Belt in Aikido**