

Step 1. Understand Dilated kernel

Dilation rate = 2 means the kernel is applied with 1 element skipped between values.

So, instead of a standard 3×3 sliding window, the receptive field spans a 5×5 area.

Step 2 : Effective o/p size.

With

i/p size : 7×7

Receptive field size (from dilation) : 5×5 .

Stride : 1.

No padding.

The o/p dimension is -

$$\left\lceil \frac{7 - (3-1) \times d - 1 + 1}{s} \right\rceil = \left\lceil \frac{7 - 4 - 1}{1} + 1 \right\rceil = 3$$

So o/p is 3×3 .

Step 3 : Compute Convolution.

$$k = \begin{bmatrix} -1 & 0 & 1 \\ -1 & 1 & -1 \\ 1 & 1 & -1 \end{bmatrix}$$

We'll apply the kernel using the dilated receptive field at each valid position.

Apply Dilated layer.

Input $(0,0)$

Example top left corner of output

Extracting 5×5 region from I starting at $(0,0)$:

$$\begin{matrix} 5 & 4 & 5 & 4 & 5 \\ 1 & 4 & 4 & 5 & 1 \\ 3 & 2 & 4 & 1 & 5 \\ 3 & 2 & 4 & 2 & 1 \\ 0 & 2 & 1 & 2 & 1 \end{matrix}$$

Selecting values with dilation:

$$\begin{matrix} 5 & 5 & 5 \\ 1 & 4 & 1 \\ 0 & 1 & 1 \end{matrix}$$

Apply kernel element-wise:

$$\begin{aligned} & (-1)(5) + (0)(5) + (-1)(5) + (-1)(1) + (1)(4) + (-1)(1) \\ & + (1)(0) + (1)(1) + (-1)(1) \\ & = -5 + 0 + 5 - 1 + 4 - 1 + 0 + 1 - 1 = 2 \end{aligned}$$

Continuing similarly for all results, we get

$$\begin{bmatrix} 2 & 6 & 0 \\ -2 & 3 & 1 \\ 2 & 4 & 4 \end{bmatrix}$$

Step 1: Transpose convolution.

A transpose convolution with stride $s=2$ can be thought of as upsampling the input X by inserting zeros between its elements and then performing a regular convolution with the kernel k . The output size of the transpose convolution is calculated as:

$$O = (X_{size} - 1) \times s + k_{size}$$

For $X_{size} = 2$, $s = 2$, and $k_{size} = 3$:

$$O = (2 - 1) \times 2 + 3 = 5$$

So, the output Y will be a 5×5 matrix.

Step 2: Upsample the i/p X .

Insert zeros between the elements of X and pad it with zeros, to match the size required for the direct convolution. The upsampled X (denoted as X_{up}) is.

$$X_{up} = \begin{bmatrix} 3 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 4 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Step 3: Flip the kernel.

For transpose conv., the kernel k is flipped both horizontally and vertically.

The flipped kernel k is flipped both horizontally and vertically. The flipped kernel k_{flipped} is:

$$k_{\text{flipped}} = \begin{bmatrix} -2 & 3 & 2 \\ 1 & 1 & 2 \\ -1 & -1 & 2 \end{bmatrix}$$

Step 4: Perform Direct Convolution.

Convolve the upsampled x_{up} with flipped kernel k_{flipped} using a stride of 1 and no padding.

The output y is calculated as follows:

O/p at posn. (1,1):

$$3 \times (-2) = -6$$

O/p at posn (1,2)

$$3 \times 3 + 1 \times (-2) = 9 - 2 = 7$$

O/p at posn (1,3)

$$3 \times 2 + 1 \times 3 + 1 \times 3 = 6 + 3 = 9$$

O/p at posn (1,4)

$$1 \times 2 = 2$$

⁰/p at posⁿ(2,1):

$$3 \times 1 + 4 \times (-2) = 3 - 8 = -5$$

⁰/p at posⁿ(2,2):

$$3 \times 1 + 1 \times 1 + 4 \times 3 + 1 \times (-2) = 3 + 1 + 12 - 2 = 14$$

⁰/p at posⁿ(2,3):

$$3 \times 2 + 1 \times 1 + 4 \times 2 + 1 \times 3 = 6 + 1 + 8 + 3 = 18$$

⁰/p at posⁿ(2,4):

$$1 \times 2 + 1 \times 1 = 2 + 1 = 3.$$

⁰/p at posⁿ(3,1):

$$4 \times 1 + 3 \times (-1) = 4 - 3 = 1.$$

⁰/p at posⁿ(3,2):

$$4 \times 1 + 1 \times 1 + 3 \times (-1) + 1 \times 3 = 4 + 1 - 3 + 3 = 5$$

⁰/p at posⁿ(3,3):

$$\begin{aligned} & 4 \times 2 + 1 \times (-1) + 3 \times 2 + 1 \times (-1) \\ &= 8 - 1 + 6 - 1 = 12. \end{aligned}$$

⁰/p at posⁿ(3,4)

$$1 \times 2 + 1 \times (-1) = 2 - 1 = 1.$$

⁰/p at posⁿ(4,1).

$$4 \times (-1) = -4.$$

⁰/p at posⁿ(4,2)

$$4 \times (-1) + 1 \times 1 = -4 + 1 = -3.$$

⁰/p at posⁿ(4,3)

$$4 \times 2 + 1 \times (-2) = 8 - 1 = 7$$

0/p at posⁿ(4,4)

$$1 \times 2 = 2.$$

0/p at posⁿ(5,1) } (5,2), (5,3), (5,4), (5,5);

0 (no overlap)

final 0/p matrix Y =

$$\begin{bmatrix} -6 & 7 & 9 & 2 & 0 \\ -5 & 14 & 18 & 3 & 0 \\ 1 & 5 & 12 & 1 & 0 \\ -4 & -3 & 7 & 2 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$