

## 2) (10 pts) ALG (Heaps)

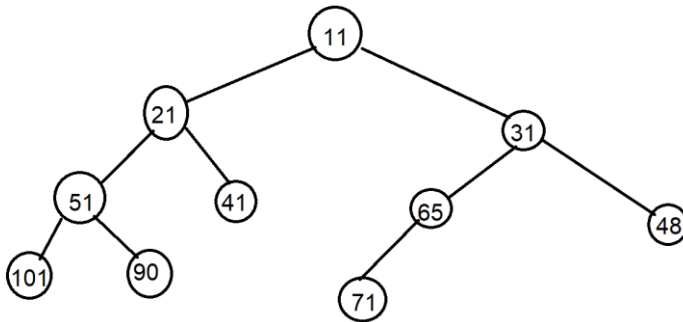
(a) (3 pts) A heap is represented by the array below. The first item is stored at index 1. Answer the following questions (**please answer the data not the index where it's stored.**)

index	1	2	3	4	5	6	7	8	9	10
data	7	11	13	16	18	19	24	21	20	35

i). Who is the left child of 13: 19, ii). Right child of 16: 20 iii) parent of 24: 13

**Gade: 3 pts (1 pt for each)**

(b) (2 pts) Consider the following tree. Is this a valid minheap? Justify your answer. *Just saying yes/no has no credit without justification.*



**It is not a valid minheap because it's not a complete binary tree. Specifically, 41 has no left child but 65 has a child, so the nodes on the bottom most level aren't filled out left to right.**

**Grade: 2 pts all or nothing.**

(c) (5 pts) Consider a **minheap** stored in an integer array `int heaparray[100]`, which is globally declared. Write a `percolateUp` function that takes an index and perform the full percolate up operation for the item at that index. While writing the code, you can assume that there is a `swap` function available for you that is described below.

```
// swap(int* ptrA, int* ptrB) - swaps the contents in the variables
//                               pointed to by ptrA and ptrB.
```

```
void percolateUp(int idx){
    if (idx > 1) { // 1 pt
        if (heaparray[idx/2] > heaparray[idx]) { // 1 pt
            swap(&heaparray[idx], &heaparray[idx/2]); // 2 pts
            percolateUp(idx/2); // 1 pt
        }
    }
}
```