1) (10 pts) DSN (Binary Search Trees)

A modified BST node that stores the sum of the data values in its sub-tree. **Complete** writing the insert function shown below *recursively*, so that it takes in a pointer to the root of a binary search tree, *root*, and an integer, *value*, inserts a node storing value in it into the tree and returns a pointer to the root of the resulting tree. Notice that this task is more difficult than a usual binary tree insert since the sum values in several nodes must be updated as well. The struct used to store a node is shown below.

```
typedef struct bstNode {
  struct bstNode * left, * right;
  int data;
  int sum;
} bstNode;
bstNode* insert(bstNode * root, int value){
    if (root == NULL) {
        bstNode* res = malloc(sizeof(bstNode));
        res->data = value; // 1 pt
        res->sum = value; // 1 pt
        res->left = NULL; // 1 pt
        res->right = NULL; // 1 pt
        return res;
    }
    if (value <= root->data)
        root->left = insert(root->left, value) ;  // 2 pts
    else
        root->right = insert(root->right, value) ; // 2 pts
    root->sum += value ;
                                                     // 2 pts
    return root;
```