```
1 /************ 12 FUNCTIONS *******/
 2
 3
4 /**
 5 * FUNCTIONS:
 6 * --> A JavaScript function is a block of code designed to perform a
  particular task.
      --> A JavaScript function is executed when "something" invokes it (calls
   it).
 8
      --> Three Ways To Create Functions:
9 *
              --> 1. Function Keyword
10 *
               --> 2. Function Expression
               --> 3. Arrow Function (ES6)
11
   */
12
13
14 // FUCNTION DECLARATION
15 function greet() {
       return 'Hello';
16
17
   }
18
19 // FUNCTION CALL
20 console.log(greet());
21
22 /**
* FUNCTION WITH PARAMETERS
24 */
25 function add(x, y) {
26
       return x + y;
27 }
28 console.log(add(55, 65));
29
30
31 /**
32 * FUNCTION WITH DEFAUL PARAMETERS (ES5)
33 */
34 function square(x) {
       if (typeof x === 'undefined') {
36
          x = 1;
37
       }
38
       return x * x;
39 }
40 console.log(square());
41
42 /**
* FUNCTION WITH DEFAULT PARAMETERS (ES6)
44 */
45 function mult(x = 1, y = 1) {
46
       return x * y;
47 }
48 console.log(mult());
49
50
51 /**
* FUNCTION EXPRESSION
54 const message = function(name = 'Anonymous') {
55
       return `Hello, ${name}`;
56 }
57 console.log(message('Abhishek Baghel'));
58
```

```
59 /**
* IMMEDIATELY INVOKABLE FUNCTION EXPRESSIONS - IIFEs
61 * --> Used In 'Module Design Pattern'
62 */
63 (function() {
      console.log('IIFE Ran....');
65 })();
66
67 /**
* IIFEs - with parameters
69 */
70 (function(name) {
      console.log(`Hello, ${name} --> You Ran IIFE`);
72 })('Abhishek Baghel');
73
74 /**
75 * PROPERTY METHODS:
76 * --> When a function is declared inside an object then it is called
   'PROPERTY METHODS'
77 */
78 const notes = {
79
      // ES5 Style
80
      add: function() {
81
          console.log('Add Note');
82
      },
83
      // ES6 Style
84
85
       remove() {
86
          console.log('Note Delete')
87
      }
88 };
90 notes.edit = function() {
91
      console.log('Note Edit');
92 }
93
94 notes.add();
95 notes.remove();
96 notes.edit();
```