```
1 /******* 09 MOUSE EVENTS *******/
 2
 3 /**
   * Mouse Events
 5
 6
 7 const clearBtn = document.querySelector('.clear-tasks');
 8 const card = document.querySelector('.card');
 9 const heading = document.guerySelector('h5');
10
11 // Click
12 clearBtn.addEventListener('click', runEvent);
13 // Double Click
14 clearBtn.addEventListener('dblclick', runEvent);
15 // Mouse Down
16 clearBtn.addEventListener('mousedown', runEvent);
17 // Mouse Up
18 | clearBtn.addEventListener('mouseup', runEvent);
19 // Mouse Enter
20 card.addEventListener('mouseenter', runEvent);
21 // Mouse Leave
22 card.addEventListener('mouseleave', runEvent);
23 // Mouse Over
24 card.addEventListener('mouseover', runEvent);
25 // Mouse Out
26 card.addEventListener('mouseout', runEvent);
27 // Mouse Move
28 card.addEventListener('mousemove', runEvent);
29 /**
30 * @GOTCHA
31 * --> mouseenter-mouseover and mouseleave-mouseout are similar but there is
  a little difference.
      --> mouseenter-mouseleave fires only on the actual element.
33 * --> mouseover-mouseout fires on actual element as well as its child
   elements.
34 */
35 // Event Handler
36 function runEvent(e) {
37
      console.log('EVENT TYPE: ' + e.type );
38 }
```