```
1 # Rock Paper Scissor - Computer Loop Version
 2
 3 import random
 4
 5 choices = ['rock', 'scissor', 'paper']
 6 is_play = True
 7 player_score = 0
 8 computer_score = 0
 9
10
11 while is play:
       print("....rock....")
12
13
       print("....paper....")
14
       print("....scissor....")
15
       result = None
16
       computer_choice = choices[random.randint(0, 2)].lower()
17
       print(computer choice)
       player_choice = input("Enter Player's choice ('q' or 'quit' to Exit): ").lower()
18
19
       if player_choice == 'quit' or player_choice == 'q':
20
21
           is_play = False
22
           continue
23
       elif computer_choice not in choices or player_choice not in choices:
24
           print('Invalid Option')
       elif computer_choice == player_choice:
    print(f"Computer's Move: {computer_choice}")
25
26
           print('TIE')
27
28
           print(f"Player Score: {player_score}, Computer Score: {computer_score}")
       else:
29
30
           if computer_choice == 'rock':
31
                if player_choice == 'paper':
32
                    result = 'Player Wins'
33
                    player score += 1
34
                elif player_choice == 'scissor':
35
                    result = 'Computer Wins'
                    computer_score += 1
36
37
           elif computer_choice == 'paper':
               if player_choice == 'rock':
38
39
                    result = 'Computer Wins'
40
                    computer_score += 1
41
                elif player_choice == 'scissor':
                    result = 'Player Wins'
42
                    player_score += 1
43
44
           elif computer_choice == 'scissor':
                if player_choice == 'rock':
45
46
                    result = 'Player Wins'
47
                    player_score += 1
                elif player_choice == 'paper':
48
                    result = 'Computer Wins'
49
50
                    computer score += 1
51
           else:
52
               print('Invalid Option')
53
54
       if (result):
55
           print(f"Computer's Move: {computer choice}")
           print('SHOOT!')
56
57
           print(f"Player Score: {player_score}, Computer Score: {computer_score}")
58
           print(result)
59
60
```