

```
1 # Rock Paper Scissor - Basic Version
2
3 print(".....rock.....")
4 print(".....paper.....")
5 print(".....scissor.....")
6
7 choices = ['rock', 'scissor', 'paper']
8 player_one_choice = input('Enter Player 1 Choice: ').lower()
9 player_two_choice = input("Enter Player 2 choice: ").lower()
10
11 if player_one_choice not in choices or player_two_choice not in choices:
12     print('Invalid Option')
13 elif player_one_choice == player_two_choice:
14     print('TIE')
15 else:
16     if player_one_choice == 'rock':
17         if player_two_choice == 'paper':
18             print('SHOOT!')
19             print('Player 2 Wins')
20         elif player_two_choice == 'scissor':
21             print('SHOOT!')
22             print('Player 1 Wins')
23     elif player_one_choice == 'paper':
24         if player_two_choice == 'rock':
25             print('SHOOT!')
26             print('Player 1 Wins')
27         elif player_two_choice == 'scissor':
28             print('SHOOT!')
29             print('Player 2 Wins')
30     elif player_one_choice == 'scissor':
31         if player_two_choice == 'rock':
32             print('SHOOT!')
33             print('Player 2 Wins')
34         elif player_two_choice == 'paper':
35             print('SHOOT!')
36             print('Player 1 Wins')
37     else:
38         print('Invalid Option')
```