

```
1 # Unlucky Numbers
2
3 """
4 EXERCISE --> UNLUCKY NUMBERS
5 """
6 for num in range(1, 21):
7     if num == 3 or num == 13:
8         nature_of_number = 'Unlucky'
9     elif num % 2 == 0:
10        nature_of_number = 'Even'
11    else:
12        nature_of_number = 'Odd'
13
14    print(f"{num} is {nature_of_number}")
```