

```

1 # Mini Project - Guessing Game
2
3 import random
4
5 min = 1
6 max = 10
7 is_play = True
8 score = 0
9
10 while is_play:
11     winning_num = random.randint(min, max)
12     chances_left = 3
13     while chances_left > 0:
14         choice = int(input(f"Guess a number between {min} and {max}: "))
15         chances_left -= 1
16         if choice != winning_num:
17             if (chances_left == 0):
18                 print(f"You Lose! -> Correct Number Was {winning_num}")
19                 score -= 1
20                 break
21             if choice < winning_num:
22                 print(f"Too Low, try again -> Chances Left: {chances_left}")
23             elif choice > winning_num:
24                 print(f"Too HIgh, try again -> Chances Left: {chances_left}")
25         elif choice == winning_num:
26             print("You Guessed It! You Won!")
27             score += 1
28             break
29     is_play = True if input(
30         'Do You Want To Play Again (yes/no): ') == 'yes' else False
31
32 print(f"Score: {score}")3
33

```