# Hello, Galaxy! Hello World at Scale

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Progressive.NET Tutorials 2017
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### Dylan Beattie (me!)



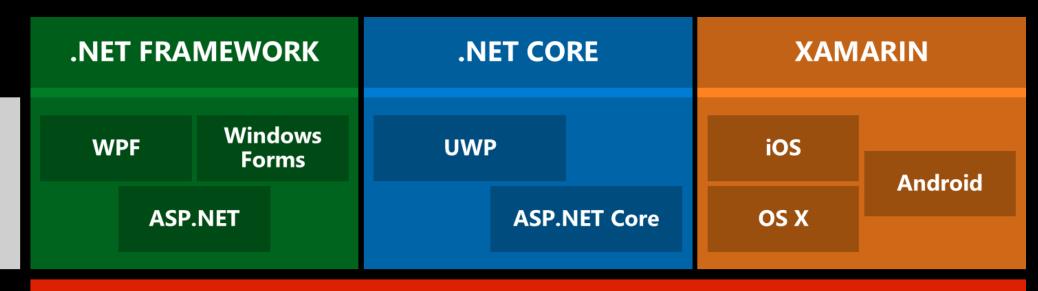
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- Building websites since 1992
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14:00	TALK: Intro & Background		
14:30	CODE: building the "Hello, World" API		
	(break)		
15:00	TALK: Scaling Security		
15:20	CODE: Implementing API security		
	(break)		
15:40	TALK: Logging		
16:00	CODE: Implement logging in your API		
	(break)		
16:20	TALK: Discoverability, Endpoints and Monitoring		
16:40	CODE: Implementing discovery and status endpoints (break)		
17:00	TALK: Deployment and Configuration		
17:30	TALK: Going Serverless		

## Intro & Background

Systems, Scaling, and the State of .NET in 2017



#### .NET STANDARD LIBRARY One library to rule them all

COMMON INFRASTRUCTURE

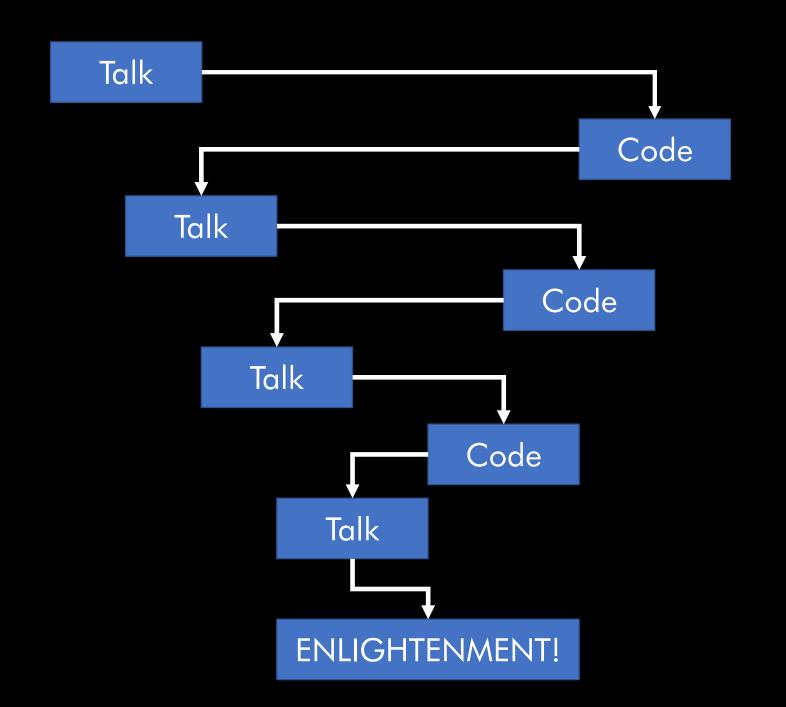
Compilers

Languages

Runtime components



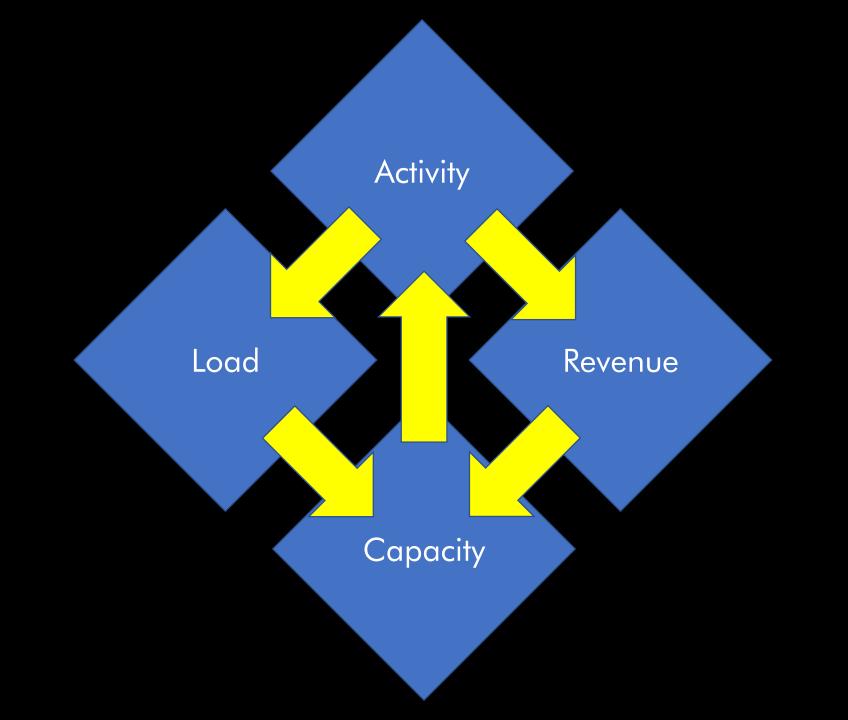












# (a brief tangent about databases)

# CREATE TABLE Thing ( ThingId INT IDENTITY(1,1) PRIMARY KEY, ThingName varchar(64), CreatedAt tetimeoffset

Hang on... we might end up with more than 2 billion Things.

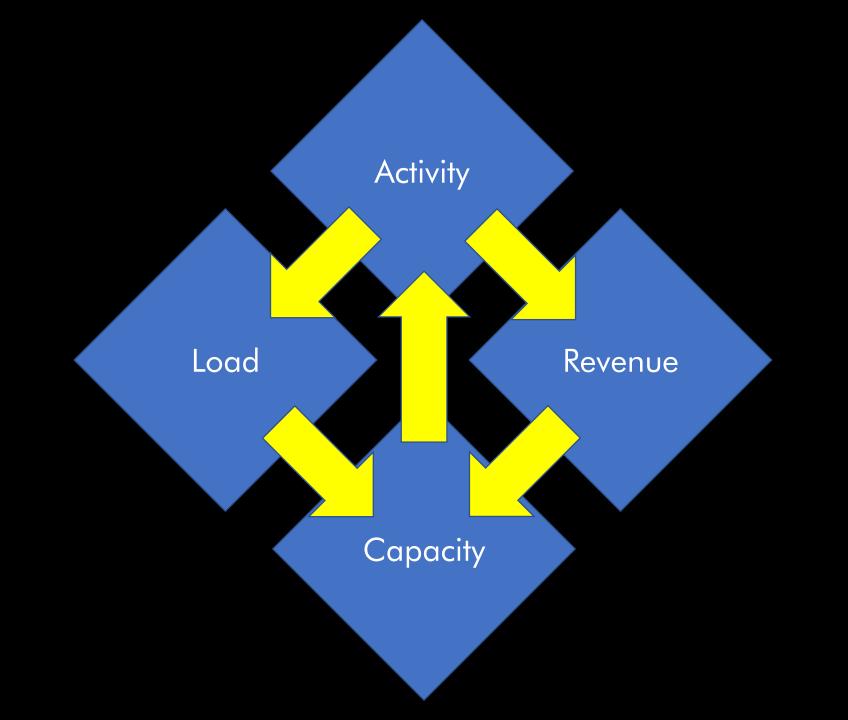
```
CREATE TABLE Thing (
    ThingId BIGINT IDENTITY(1,1) PRIMARY KEY,
    ThingName varchar(64),
    CreatedAt datetimeoffset
```

```
CREATE TABLE Thing (
    ThingId BIGINT IDENTITY(2147483648,1)
       PRIMARY KEY,
    ThingName varchar(64),
    CreatedAt datetimeoffset
```

## Existing requirement: X

Future requirement: Y

How can we make Y happen now?



# Exercise

Implement the "Hello, World" API

GET	/greetings	Return a list of all the greetings available in the system
POST	/greetings	Add a new greeting to our system.
GET	/greetings/{id}	Return a "Hello, World!" style greeting in the specified format
GET	/greetings/{id}?name={name}	Return a "Hello, {name}" style greeting
PUT	/greetings/{id}	Replace the greeting at {id} with the supplied greeting
DELETE	/greetings/{id}	Delete the specified greeting

## Scaling Security

As: a user,

I want to: enter my username and password

So that: I can access secure areas of the

application

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#### Security in three rules

- 1. Keep MY STUFF safe
- 2. Let ME see MY STUFF
- 3. Don't share MY STUFF with anybody else (unless I say it's OK)

#### Security, services and scalability: Models

- 1. No security. Completely wide open.
- 2. Manual security. Limited number of clients, managed manually
- 3. Application security. Users are employees / developers / partners
- 4. Consumer security. Users are customers.
- 5. Federated security. Users are somebody else's customers.

#### Security, services and scalability: Mechanisms

- 1. Obfuscated endpoints
- 2. Credentials
  - 1. Per-request, e.g. HTTP Basic
  - 2. Session-based
- 3. Token-based, e.g. OAuth2
- 4. Certificate-based
- 5. One-time pad / shared secret / out-of-band authentication

#### Scaling Security: Questions

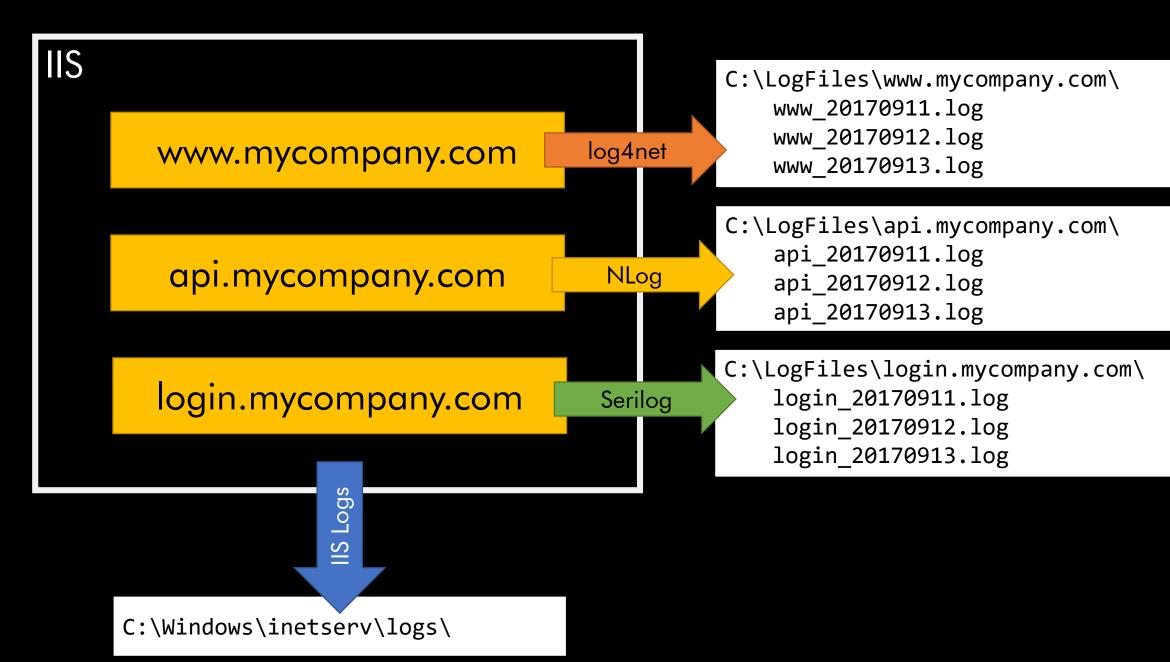
- What's the worst that can happen?
- Look for asymmetric scenarios
  - E.g. revoking credentials vs reinstating
- What can you do WITHOUT security?
  - API endpoints?
  - Personalization?
  - Donut caching?

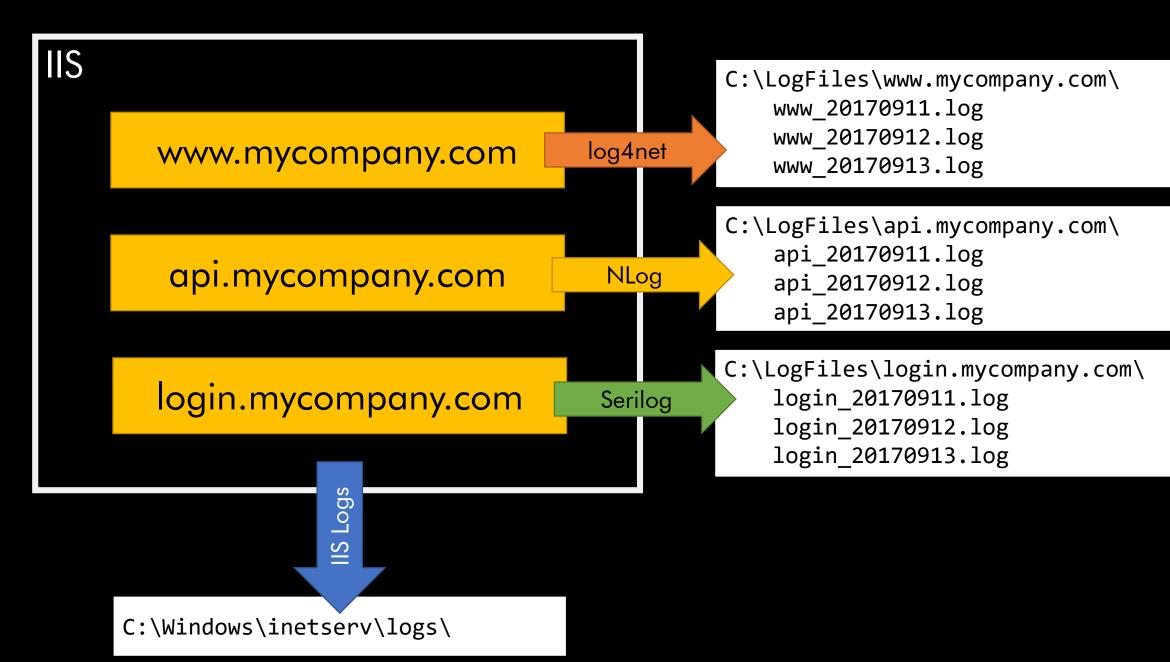
# Exercise 2

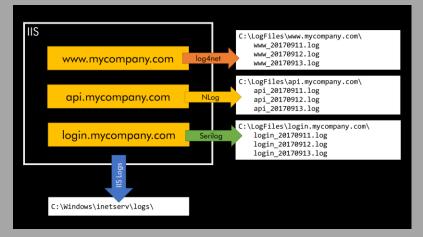
Securing the "Hello, World" API

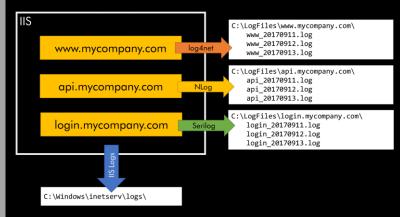


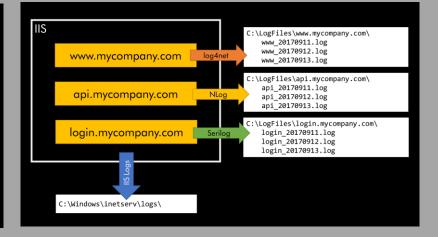
# Logging: How?

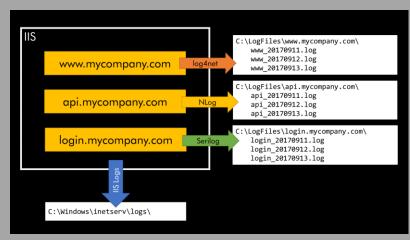


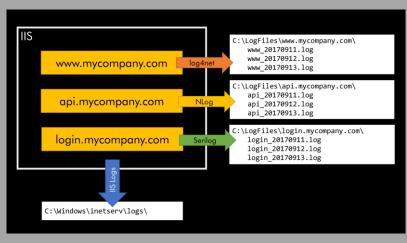


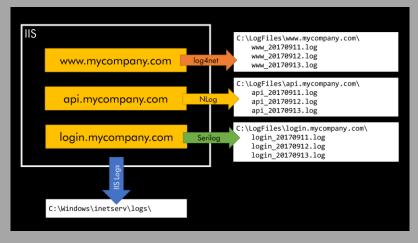


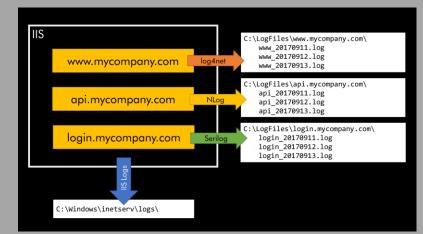


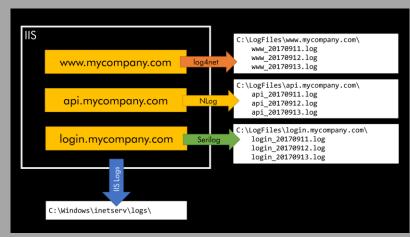


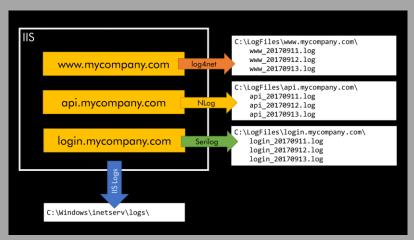


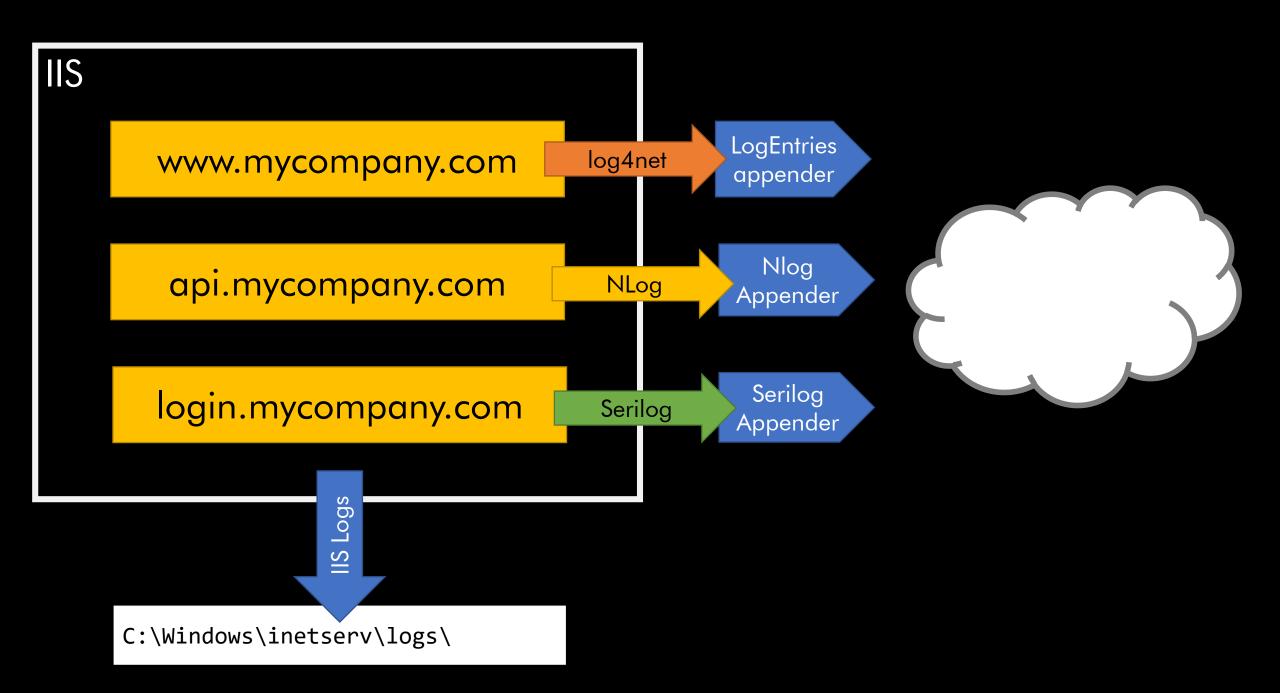


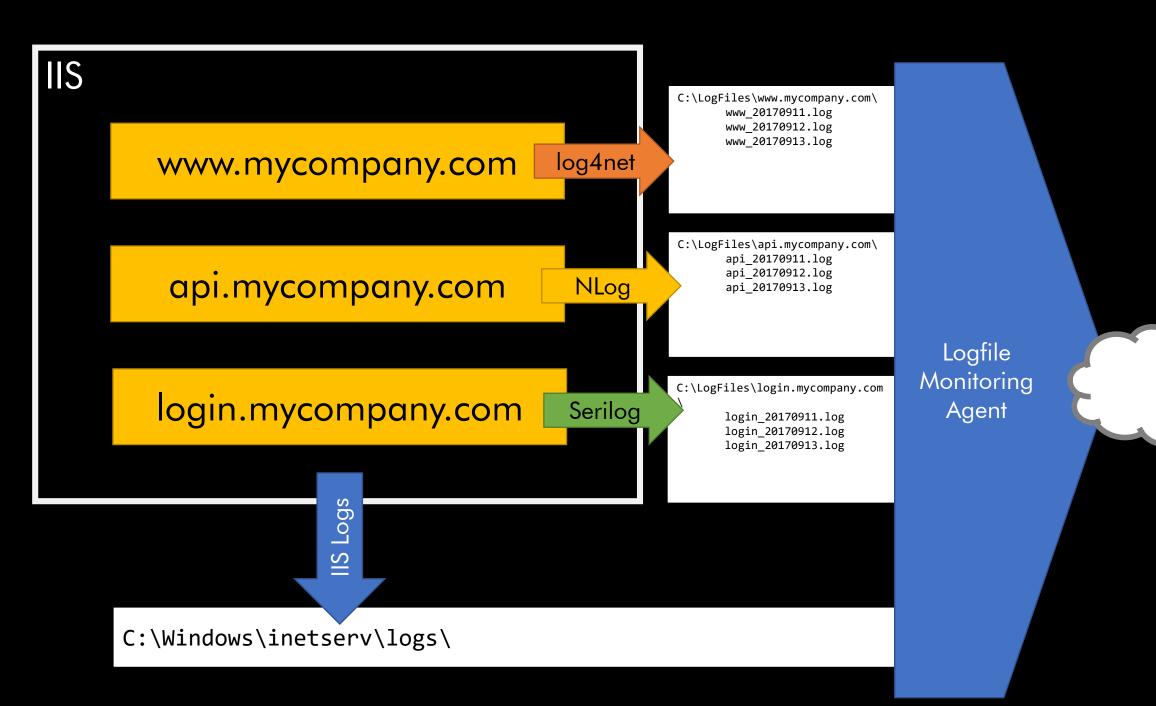


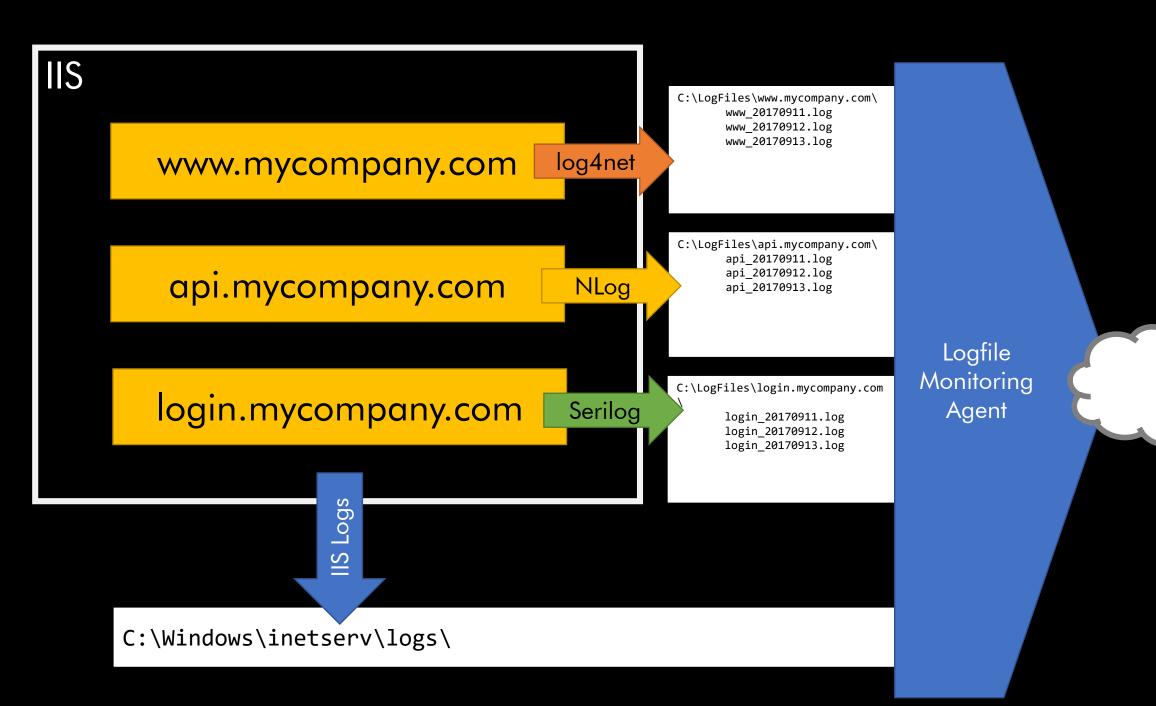


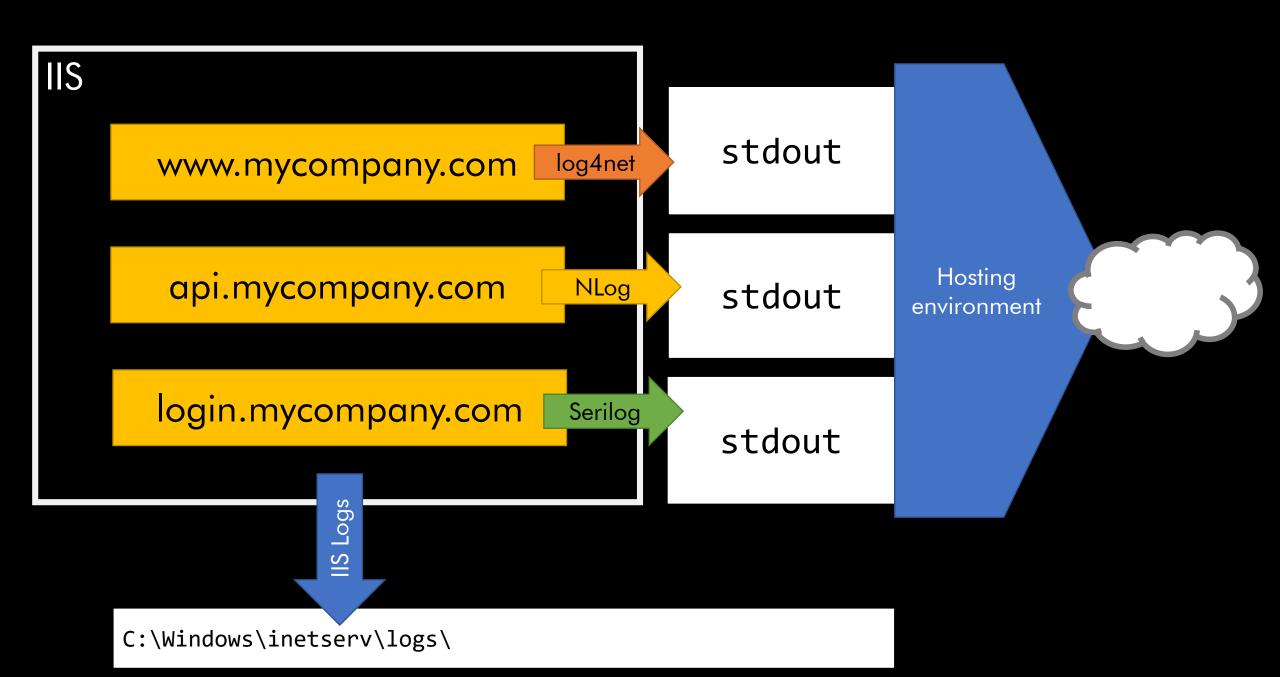












# Logging: What?

**Product** Support **Technical** 



PRODUCT ROADMAP



**Application** 

Activity

Support

**Iog**entries<sup>™</sup>

OPERATIONS ROADMAP

#### **FATAL**

**ERROR** 

WARN

**INFO** 

**DEBUG** 

#### FATAL

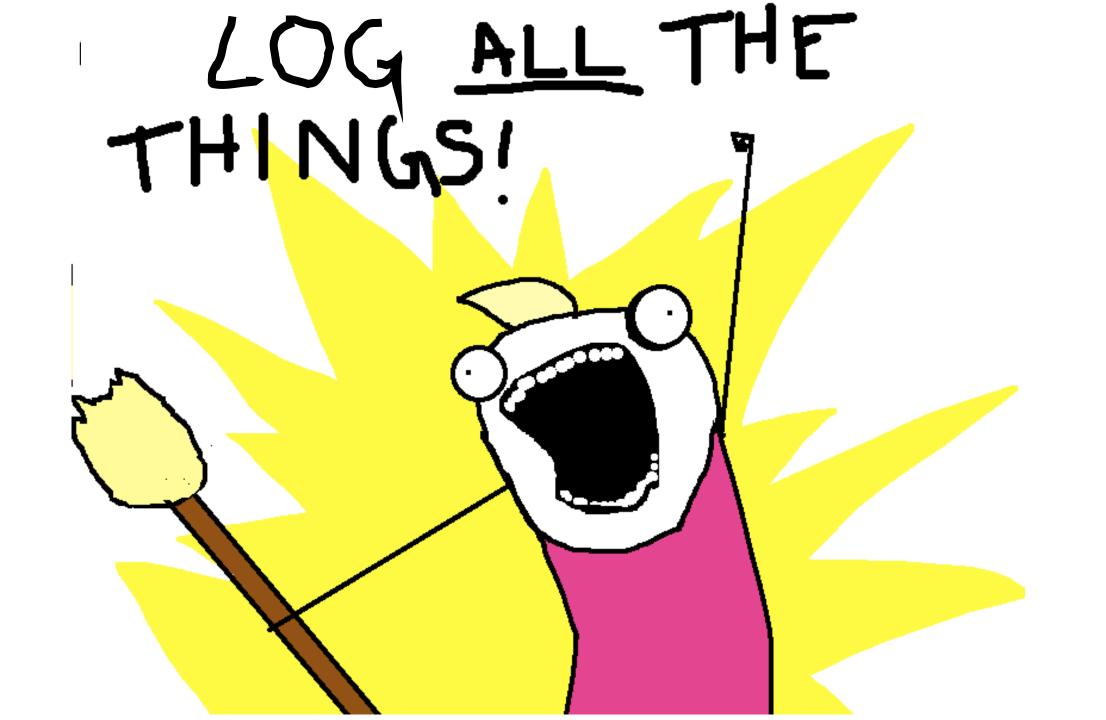
- Application is completely unresponsive
- Multiple users affected with immediate effect
- •Immediate attention. Stop what you're doing and look into it.

#### ERROR & WARN

- •They will happen.
- ERROR one person noticed, maybe?
- WARN nobody noticed but it's still odd.
- Individual messages probably aren't useful

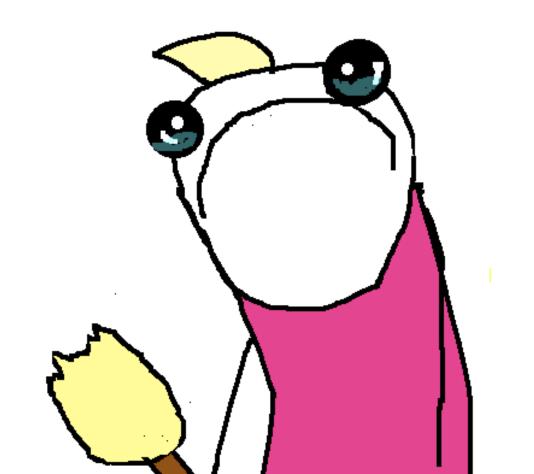
#### INFO

- Everything's fine
- Startup, shutdown, cache recycle
- •In a perfect world, INFO is all you'll ever see.



http://hyperboleandahalf.blogspot.co.uk,

# Wait. All the things?



http://hyperboleandahalf.blogspot.co.uk/



log.Fatal Wake\_Me\_Up\_At\_4AM\_On\_A\_Sunday()

Log. Error Apologize\_To\_User\_And\_Raise\_A\_Ticket()

log.Warn Make\_A\_Note\_In\_Case\_It\_Happens\_Again()

log. Info Everything\_Is\_Fine\_Just\_Checking\_In()

log. Debug Fill My C Drive With Stack Traces()

Adapted from a post by Daniel Lebrero / https://labs.ig.com/logging-level-wrong-abstraction

### Exercise 3

Centralised Logging for Hello, World.

## Discoverability

### Exercise 4

Discoverability and Monitoring

# Deployment ana Configuration



#### THE TWELVE-FACTOR APP

#### 12FA #1: Codebase

- One app = one codebase
- Exploit natural domain / process boundaries
- Use revision control

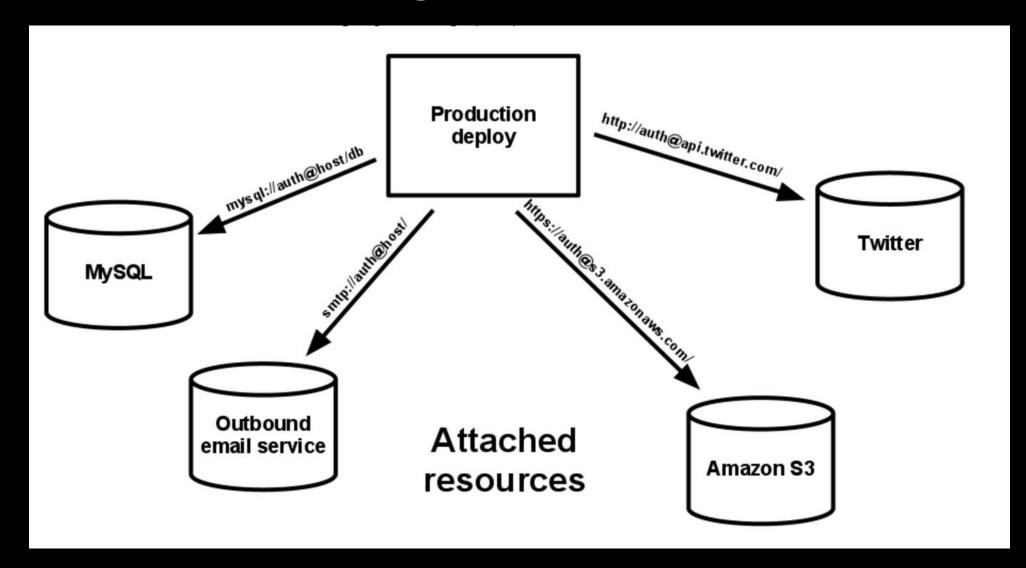
#### 12FA #2: Dependencies

- Explicit
- Declared
- Isolated
- Code dependencies packaged with your codebase
  - NuGet, Paket, npm
  - Don't assume ANYTHING
    - Except the stuff that's part of the environment
      - Which is the stuff you can assume
        - Because you manage the environment
          - Except the bits you don't
            - Look, dependencies are complicated, OK? :/

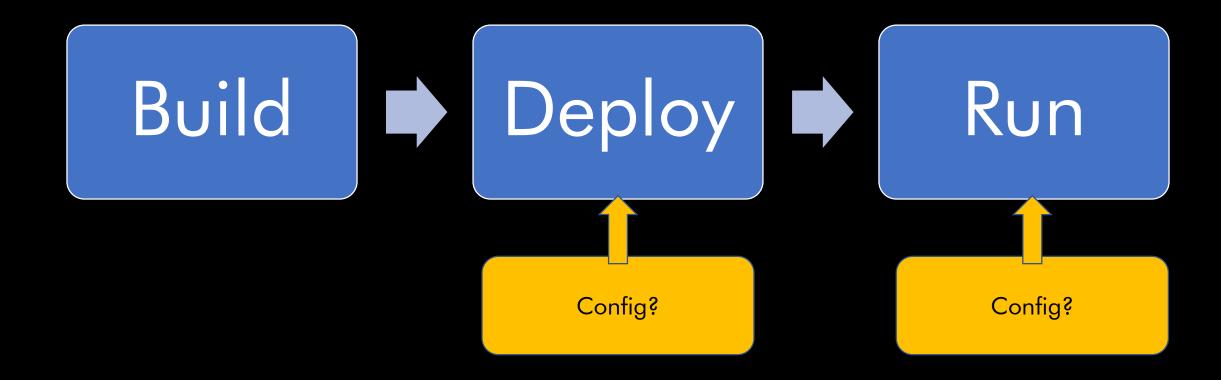
#### 12FA #3: Configuration

- 1. Constants; hard-coded values; web.config
- 2. Multiple configurations
  - 1. Web.Debug.config vs Web.Release.config
  - 2. Config held in source control
  - 3. Build pipeline produces configured packages
- 3. Configuration via deployment
  - 1. E.g. Octopus Deploy XML transforms
- 4. Configuration via environment (machine level)
- 5. Configuration via environment (network level)

#### 12FA #4: Backing Services



#### 21FA #5: Build, Release, Run



#### On Builds, Releases and Versioning

- Every release has a unique release number
- Release numbers increase over time
  - Lower numbers are ALWAYS earlier releases
- Incrementing build numbers 1,2,3,etc
- Datetime stamps 201709131410, 201709131425
- Semantic versioning

(

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#### 12FA #6: Stateless Processes

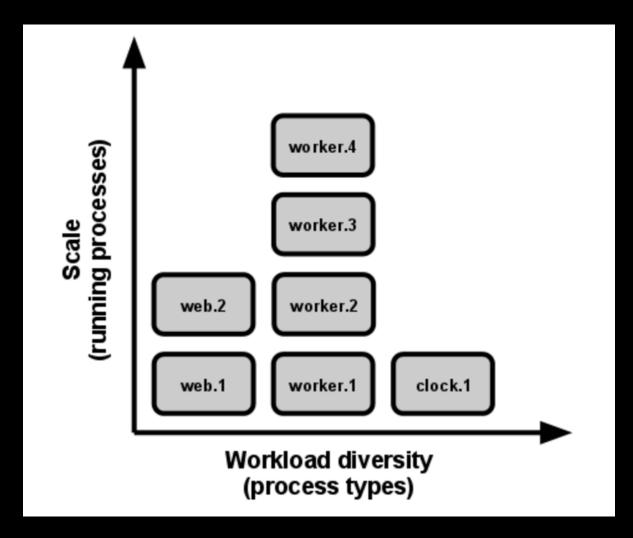
- Any persistence has to be in an isolated service
  - Database / data store
    - Memcached
    - Redis
  - Object storage (filesystem share, S3 bucket, cloud)
  - Don't rely on ANYTHING from a previous operation still existing in a future operation
    - No temp files
    - No local storage
    - No sessions
    - No in-memory

#### 12FA #7: Port Binding





#### 12FA #8: Concurrency



#### 12FA #9: Disposability

- Start up FAST
- Shut down GRACEFULLY
  - Stop listening for new requests
  - Finish handling any existing requests
- Consider a crash-only approach

#### 12FA #10: Dev/Prod Parity

- The time gap:
  - A developer may work on code that takes days, weeks, or even months to go into production.
- The personnel gap:
  - Developers write code, ops engineers deploy it.
- The tools gap:
  - Developers may be using a stack like Nginx, SQLite, and OS X, while the production deploy uses Apache, MySQL, and Linux.

#### 12FA #11: Logs are Event Streams

- Log everything to STDOUT
- Let the environment worry about monitoring, aggregating, searching, etc

#### 12FA #12: Admin processes

- Ship your ad-hoc admin scripts
- Make them releases
- Run them using the same environment and configuration as real code

### Exercise 5

Going Serverless

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