

Dylan Davis

Full Stack Developer

I am an adept Full Stack Developer with team leadership and business development experience in both professional and private sectors. Endorsed in my aptitude to accomplish even the most complex of assignments, while also maintaining a calm, positive mindset within the team. Consistently produced comprehensive designs, enhanced UI, and surpassed project expectations. My colleagues have defined me as hard-working, extraordinarily creative, and goal-orientated.

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EDUCATION

University of Central Florida

Full Stack Development

05/2019 – 11/2019

Learning Achievements

- Documentation Research
- Agile Methodologies
- MERN Stack
- Coding Techniques

Daytona State College

Associate of Arts (Computer Science)

08/2015 – 12/2018

Learning Achievements

- Team Leadership Skills
- Business Ethics & Dev.
- C# Programming
- Music Theory

EXPERIENCE

Full Stack Software Engineer

Chuana

Freelance Contract

CO, United States

Enterprise E-Commerce Platform

- Code Architect – Structured and designed code, features, and directed efficient use of technologies according to company request
- Software Engineer - Developed app integration with API's for payment processors, and managed database Product/User Queries
- Quality Assurance – Debugged for efficiency and performance

Founder / Composer / Sound Designer

NostoSounds LLC

04/2016 – Present

FL, United States

Post-Production Audio Company

Achievements/Tasks

- Project Management - oversee end-to-end process including client acquisition to marketing and sales of soundtrack and sound design
- Business Development - acquired business licenses through filing of legal documentation and acquiring new clients

General Manager

Gaffs Quality Meat and Specialty Foods

07/2015 – 10/2019

FL, United States

Grocery Store, Deli, & Butcher Shop

Contact: Steve Scott – (386) 453-5536

Achievements/Tasks

- Staff Management - ensure constant improvement of work ethics among employees, recognize and pursue revision of customer-employee interactions
- Product Design - proposed and implemented various strategies that peaked consumer interest, and enhanced sales

PROJECTS

Hollow Earth

Augmented-Reality mobile game that utilizes Google Maps API for geolocation and React Native for Mobile Development. My responsibilities were creator, developer, & team leader.

Taste Buds

Full-Stack Dining Roulette App that integrates a MySQL database, Express/Node web server, and various API technologies.

Band-Aide

Artist search engine that handles Youtube, Ticket Master, and iTunes APIs. Displays artists Bio, Albums, Picture, and top Youtube video.

CERTIFICATIONS

Full Stack Web Development

11/2019

Completed UCF's full 6-month Full-Stack Web Development Bootcamp. Awarded 2 best Homeworks & 1 Best Project!

PROGRAMMING LANGUAGES

JavaScript

PHP

C#

Ruby

Java

FRONT-END

HTML5

CSS3

AngularJS

React

React Native

VueJS

Bootstrap

BACK-END

NodeJS

ExpressJS

Laravel

AWS

DATABASE

MySQL

Sequelize

SQLite

MongoDB

Mongoose

Firebase

NoSQL

TECHNOLOGIES

Agile Methodology

GitHub

Management

Google Maps API

Shopify

Firebase

Passport

REST API's

Git

INTERESTS

Writing Musical Compositions & Lo-Fi Tunes, Designing Video Games, Long Walks on the Beach, & Drinking Black Coffee ♥