



# UHF RFID System



# BLUEBOX INDUSTRIAL UHF MID RANGE



### RS232/RS485 / Ethernet

Up to firmware release 2.06





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- Unauthorized changes and the use of spare parts and additional devices that have not been sold or recommended by the manufacturer may cause fire, electric shocks or injuries. Such unauthorized measures shall exclude any liability by the manufacturer.





- The liability-prescriptions of the manufacturer in the issue valid at the time of purchase are valid for the device. The manufacturer shall not be held legally responsible for inaccuracies, errors, or omissions in the manual or automatically set parameters for a device or for an incorrect application of a device.
- Repairs may be executed by the manufacturer only.
- Only qualified personnel should carry out installation, operation, and maintenance procedures.
- Use of the device and its installation must be in accordance with national legal requirements and local electrical codes.
- When working on devices the valid safety regulations must be observed.





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#### 1 Introduction

The BLUEBOX INDUSTRIAL UHF MID RANGE hereinafter named BLUEBOX is an UHF read/write RFID device operating in the 860 MHz to 960 MHz frequency band and suitable for industrial application, it communicates with a 'host' system (typically a PC or a PLC) through a RS232/RS485 serial line (items 5021U and 5037U) or through an 10-100M Ethernet connection (items 5022U, 5024U, 5038U and 5040U). The **BLUEBOX** acts as a joint through a set of commands between the host system and one or more RFID transponders (or tags) present near the antenna. The same 'master/slave' protocol is used for the communication between the host system ('master') and the BLUEBOX ('slave'), independently of the kind of connection (point to point, multi-drop net, Ethernet). Through these communication channels, it is also possible to configure the functional parameters and to upgrade the firmware. Furthermore the **BLUEBOX** is able to handle two digital outputs (relays) and two opto-isolated digital inputs. The BLUEBOX is furnished with integrated or external antenna, it is equipped with spring-cage connection terminal blocks in order to facilitate the electrical wiring, the internal fixing holes of the enclosure allow an easy installation.





### 2 Technical Specifications

| Power supply              | 10Vdc – 27 Vdc   |
|---------------------------|--|
| Power rating              | Max 2 W (RS232 / RS485)<br>Max 5 W (Ethernet)                                      |
| Operating frequency       | 860 MHz 960 MHz software programmable  |
| Output power              | Max 500 mW (27 dBm) software programmable  |
| Antenna                   | Integrated or external   |
| Reading distance          | 3 m <sup>1</sup>   |
| Supported tags            | ISO 18000-6 type C (EPC Class-1<br>Generation-2)                                   |
| Communication interface   | RS232 / RS485<br>Ethernet 10-100M  |
| Signalling                | 3 Led, Buzzer  |
| Digital inputs            | 2 opto-isolated inputs<br>voltage 12Vdc 24Vdc<br>max current 20mA<br>debounce 16ms |
| Digital outputs           | 2 channels (relay)<br>no/nc contacts<br>max 1A @ 30Vdc<br>max 0.5A @ 125Vac        |
| Dimensions                | 200 x 120 x 57 mm  |
| Protection classification | IP 65  |
| Operating temperature     | -10°C +55°C  |
| Connections               | Spring-cage terminal blocks (cable section: 0.5 1.5mm <sup>2</sup> )               |

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<sup>&</sup>lt;sup>1</sup> Reading distance depends on transponder type, antenna and environmental conditions.





### **3 Operating Features**

In 'continuous' mode the **BLUEBOX** is characterized by the coexistence of 2 'parallel' and asynchronous activities: the tag identification (inventory) and the communication with the 'host' system. The 'continuous' identification activity interacts with the communication activity through a buffer that contains the code of the last identified tags or that is empty indicating the absence of tags. Due to synchronization and filtering reasons, the buffer is handled for each identified tag by a parameter defined as 'hold time' (same as 'filter time' defined below, to be set in the range of 0 ... 99 seconds or 0 ... 99 minutes, default value 1 second) and allows to extend 'artificially' the presence of the tag after it leaves the antenna's influence area; this behaviour is observable looking at the yellow led status that is 'on' indicating the presence of tags and also through the activation of the relay nr 1 (if its 'automatic' management is enabled by the flag defined in the general parameters). Through the command 'data request' it is possible to get the data contained in the buffer (tag/s UID and respective reading antenna); the indication of the reading antenna can be enabled/disabled through a flag defined in the general parameters.

The **BLUEBOX** handles also a 31 elements FIFO queue which is combined with the 'filter time' general parameter (to be set in a range of 0 ... 99 seconds or 0 ... 99 minutes, default value 1 second) that prevents the queue saturation in case of a tag 'continuous' presence. When a tag is identified, the BLUEBOX verifies if it belongs to the list of read tags. If the tag do not belong to the list (it is defined as 'new'), its code will be inserted in the gueue, a filter time assigned to the tag will be started and the buzzer will be activated for 0.5 seconds (if its 'automatic' management is enabled by the flag defined in the general parameters). Otherwise (the tag belong to the list of read tags), the **BLUEBOX** verifies if the relative filter time is expired. In this case (the filter time is expired), the tag is defined as 'new' and will be processed as described above, otherwise only the relative filter time will be rearmed. command 'queue data request' and the relative 'ack', it is possible to get the data contained in the queue and unload it; the indication of the reading antenna and the transponder type could be enabled/disabled through flags defined in the general parameters.

In 'continuous' mode the **BLUEBOX** can be configured to obtain the behaviour of a 'spontaneous' reader that will send a message on the RS232 serial line and on the Ethernet channel (if available) every time that a 'new' transponder is identified. This feature is enabled (on) / disabled (off) by the switch 2 of the dip switch SW1. It could be also configured to obtain the behaviour of a 'spontaneous' reader on the RS485 serial line, in this case the message sent need an 'ack' as confirmation of the reception success condition to avoid and





correct collisions on RS485 bus. This feature is enabled (on) / disabled (off) by the switch 2 of the dip switch SW1.

The **BLUEBOX** allows the execution of 'on request' functions. During the execution of these functions, the 'continuous' identification activity will be suspended temporarily; the involved commands are relative to device configuration and tag read/write specific activities.

If not required, the 'continuous' identification activity can be disabled through a flag defined in the general parameters. In this case, the **BLUEBOX** will only execute the 'on request' commands already defined above. The 'continuous' mode is also manageable with the input 1 of the reader (input 1 ON -> 'continuous' mode enabled, input 1 OFF -> 'continuous' mode disabled); in this case input trigger to activate the 'continuous mode' flag must be activated and the 'continuous' mode must be deactivated.

List of configurable general parameters:

| Parameters                                | Range / Choice                          | Default  |
|---|---|----------|
| Network address                           | 000 255                                 | 255      |
| Baud rate                                 | 1200, 2400, 4800, 9600,<br>19200, 38400 | 19200    |
| Data bits                                 | 7, 8                                    | 8        |
| Stop bits                                 | 1, 2                                    | 1        |
| Parity                                    | None, even, odd                         | None     |
| Filter time                               | 0 99 seconds / 0 99<br>minutes          | 1 sec    |
| Buzzer                                    | Disabled, enabled                       | Enabled  |
| Output relay 1                            | Disabled, enabled                       | Disabled |
| Reading antenna information               | Disabled, enabled                       | Disabled |
| Transponder type information              | Disabled, enabled                       | Disabled |
| Trigger 'continuous mode'<br>with input 1 | Disabled, enabled                       | Disabled |
| 'Continuous mode'                         | Disabled, enabled                       | Enabled  |





### List of configurable RF parameters:

| Parameter      | Range / Choice   | Default |
|----------------|--|---------|
| Region         | North America (FCC compliant region), Europe (ETSI compliant region) | Europe  |
| RF attenuation | 0 19 dBm   | 10 dBm  |

### List of region frequencies:

| Channel | North America (FCC<br>compliant region)<br>[MHz] | Europe (ETSI compliant region) [MHz] |
|---------|--|--------------------------------------|
| 1       | 902  | 865.7                                |
| 2       | 902.53   | 866.3                                |
| 3       | 903.06   | 866.9                                |
| 4       | 903.59   | 867.5                                |
| 5       | 904.12   |                                      |
| 6       | 904.65   |                                      |
| 7       | 905.18   |                                      |
| 8       | 905.71   |                                      |
| 9       | 906.24   |                                      |
| 10      | 906.77   |                                      |
| 11      | 907.3  |                                      |
| 12      | 907.83   |                                      |
| 13      | 908.36   |                                      |
| 14      | 908.89   |                                      |
| 15      | 909.42   |                                      |
| 16      | 909.95   |                                      |
| 17      | 910.48   |                                      |
| 18      | 911.01   |                                      |





| Channel | North America (FCC<br>compliant region)<br>[MHz] | Europe (ETSI compliant region) [MHz] |
|---------|--|--------------------------------------|
| 19      | 911.54   |                                      |
| 20      | 912.07   |                                      |
| 21      | 912.6  |                                      |
| 22      | 913.13   |                                      |
| 23      | 913.66   |                                      |
| 24      | 914.19   |                                      |
| 25      | 914.72   |                                      |
| 26      | 915.25   |                                      |
| 27      | 915.78   |                                      |
| 28      | 916.31   |                                      |
| 29      | 916.84   |                                      |
| 30      | 917.37   |                                      |
| 31      | 917.9  |                                      |
| 32      | 918.43   |                                      |
| 33      | 918.96   |                                      |
| 34      | 919.49   |                                      |
| 35      | 920.02   |                                      |
| 36      | 920.55   |                                      |
| 37      | 921.08   |                                      |
| 38      | 921.61   |                                      |
| 39      | 922.14   |                                      |
| 40      | 922.67   |                                      |
| 41      | 923.2  |                                      |
| 42      | 923.73   |                                      |
| 43      | 924.26   |                                      |





| Channel | North America (FCC<br>compliant region)<br>[MHz] | Europe (ETSI compliant region) [MHz] |
|---------|--|--------------------------------------|
| 44      | 924.79   |                                      |
| 45      | 925.32   |                                      |
| 46      | 925.85   |                                      |
| 47      | 926.38   |                                      |
| 48      | 926.91   |                                      |
| 49      | 927.44   |                                      |
| 50      | 928  |                                      |





#### **4 Communication Features**

The 'master/slave' protocol expects that the **BLUEBOX** (as 'slave') after the reception of a message send to it by the 'host' (as 'master'), transmits a response message after a minimum time of about 10 ms. By default, the **BLUEBOX** will apply the following parameters: address 255, baud rate 19200, 8 data bits, parity none and 1 stop bit. These parameters can be modified as specified in the 'Parameters programming' protocol command.

To simplify the explanations, the following conventions will be used:

| SOH         | Character 01h (0x01)                             |
|-------------|--|
| STX         | Character 02h (0x02)                             |
| ETX         | Character 03h (0x03)                             |
| EOT         | Character 04h (0x04)                             |
| ENQ         | Character 05h (0x05)                             |
| ACK         | Character 06h (0x06)                             |
| NAK         | Character 15h (0x15)                             |
| SYN         | Character 16h (0x16)                             |
| CR          | Character 0Dh (0x0D)                             |
| '0'…'9'     | Character 30h39h (0x30 0x39)                     |
| 'A''F'      | Character 41h46h (0x41 0x46)                     |
| <>          | Character 30h39h (0x30 0x39), 41h46h (0x41 0x46) |
| <bcc></bcc> | Checksum   |

This is the general structure of a message:

SOH <add h> <add l> ... <bcc> CR

**SOH** is the opening character, **CR** is the final character, **<bcc>** is the checking character or checksum and it is calculated as 'xor' of the previous characters starting from SOH and applying the following rule: if <bcc> = SOH or <bcc> = CR or <bcc> = EOT , then <bcc> := <bcc> +1 (must be incremented of 1).





The **BLUEBOX** address is expressed with a byte (0...255 in decimal, 0x00 ... 0xFF in hexadecimal) transformed into two ASCII characters: the first ASCII character <add h> corresponds to the ASCII coding of the high nibble of the byte, while the second ASCII character <add l> corresponds to the ASCII coding of the low nibble of the byte. Example:  $255 \rightarrow 0xFF \rightarrow 'F'$  'F'. This rule is also valid for coding a generic byte value.

For instance, the 'data request' command message for a **BLUEBOX** with address 1 will be: SOH '0' '1' ENQ ENQ CR (in hexadecimal: 0x01, 0x30, 0x31, 0x05, 0x05, 0x0D).

#### 4.1 Parameters Programming

This command is used to set the communication and operating parameters of the **BLUEBOX**.

The 'master' sends the following command:

SOH <adda h> <adda l> STX '2' 'F' <addn h> <addn l> <bdr> <btr> <stop> <par> '0' '0' '0' '0' <filt h> <filt l> <flag h> <flag l> ETX <bcc> CR

Dove:

| <adda h=""> <adda l=""></adda></adda> | Reader address. ASCII encoded byte.  |
|---------------------------------------|--|
| <addn h=""> <addn l=""></addn></addn> | New address to be set. ASCII encoded byte.   |
| <bdr></bdr>                           | RS232/RS485 communication interface baud rate. ASCII character:  • '0' -> 1200 bps;  • '1' -> 2400 bps;  • '2' -> 4800 bps;  • '3' -> 9600 bps;  • '4' -> 19200 bps  • '5' -> 38400 bps. |
| <bit></bit>                           | RS232/RS485 communication interface data bits. ASCII character:  • '7' -> 7 bits;  • '8' -> 8 bits.  |
| <stop></stop>                         | RS232/RS485 communication interface stop bits. ASCII character:  • '1' -> 1 bit;   |





|                                       | • '2' -> 2 bits.   |
|---------------------------------------|--|
| <par></par>                           | RS232/RS485 communication interface parity. ASCII character:  • '0' -> None;  • '1' -> Even;  • '2' -> Odd.  |
| <filt h=""> <filt l=""></filt></filt> | <ul> <li>Filter time. ASCII encoded byte:</li> <li>Decimal 0 99 for time in seconds (0 99 seconds);</li> <li>Decimal 100 199 for time in minutes (0 99 minutes).</li> </ul>  |
| <flag h=""> <flag l=""></flag></flag> | <ul> <li>Flags. ASCII encoded byte whose bits are dedicated to disable (0 value) or enable (1 value) functions:</li> <li>Bit 7: automatic buzzer management;</li> <li>Bit 6: automatic relay 1 management;</li> <li>Bit 5: reading antenna indication;</li> <li>Bit 4: transponder type indication;</li> <li>Bit 3 bit 2: not used;</li> <li>Bit 1: trigger 'continuous mode' with input 1;</li> <li>Bit 0: to disable 'continuous' mode.</li> </ul> |

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

#### SOH <add h> <add l> ACK <bcc> CR

Note: after the command execution, the **BLUEBOX** resets itself to apply the new parameters.

#### 4.2 RF Parameters Programming

This command is used to set the RF parameters of the **BLUEBOX**.

The 'master' sends the following command:





Where:

| <region h=""> <region l=""></region></region> | Region. ASCII encoded byte:  • 0x01 -> North America;  • 0x02 -> Europe. |
|---|--|
| <pwr h=""> <pwr l=""></pwr></pwr>             | RF attenuation. ASCII encoded byte (0 dBm 19 dBm).                       |

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

#### SOH <add h> <add l> ACK <bcc> CR

Note: after the command execution, the **BLUEBOX** resets itself to apply the new parameters.

#### 4.3 Default Parameters Programming

This command is used to set the default values of the communication, general and RF parameters of the **BLUEBOX**. If the Ethernet channel is available, the default IP address 192.168.004.200 and port 3000 will be set.

The 'master' sends the following command:

#### SOH <add h> <add l> STX '3' '1' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

#### SOH <add h> <add l> ACK <bcc> CR





Note: after the command execution, the **BLUEBOX** resets itself to apply the new parameters.

#### 4.4 Parameters Reading

This command is used to get the values of the communication and operating general parameters of the **BLUEBOX**.

The 'master' sends the following command:

#### SOH <add h> <add l> STX '2' 'A' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** able to execute the command), it answers with:

SOH <add h> <add l> STX '2' 'A' <add h> <add l> <bdr> <stop> <par> '0' '0' '0' '0' <filt d> <filt u> <flag h> <flag l> ETX <bcc> CR

| <adda h=""> <adda l=""></adda></adda> | Reader address. ASCII encoded byte.  |
|---------------------------------------|--|
| <bdr></bdr>                           | RS232/RS485 communication interface baud rate. ASCII character:  • '0' -> 1200 bps;  • '1' -> 2400 bps;  • '2' -> 4800 bps;  • '3' -> 9600 bps;  • '4' -> 19200 bps  • '5' -> 38400 bps. |
| <bit></bit>                           | RS232/RS485 communication interface data bits. ASCII character:  • '7' -> 7 bits;  • '8' -> 8 bits.  |
| <stop></stop>                         | RS232/RS485 communication interface stop bits. ASCII character:  |





|                                       | <ul><li>'1' -&gt; 1 bit;</li><li>'2' -&gt; 2 bits.</li></ul>   |
|---------------------------------------|--|
| <par></par>                           | RS232/RS485 communication interface parity. ASCII character:  • '0' -> None;  • '1' -> Even;  • '2' -> Odd.  |
| <filt h=""> <filt l=""></filt></filt> | <ul> <li>Filter time. ASCII encoded byte:</li> <li>Decimal 0 99 for time in seconds (0 99 seconds);</li> <li>Decimal 100 199 for time in minutes (0 99 minutes).</li> </ul>  |
| <flag h=""> <flag l=""></flag></flag> | <ul> <li>Flags. ASCII encoded byte whose bits are dedicated to disable (0 value) or enable (1 value) functions:</li> <li>Bit 7: automatic buzzer management;</li> <li>Bit 6: automatic relay 1 management;</li> <li>Bit 5: reading antenna indication;</li> <li>Bit 4: transponder type indication;</li> <li>Bit 3 bit 2: not used;</li> <li>Bit 1: trigger 'continuous mode' with input 1;</li> <li>Bit 0: to disable 'continuous' mode.</li> </ul> |

#### 4.5 RF Parameters Reading

This command is used to get the values of the RF parameters of the **BLUEBOX**.

The 'master' sends the following command:

#### SOH <add h> <add I> STX '3' 'C' '0' '2' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** able to execute the command), it answers with:

SOH <add h> <add l> STX '3' 'C' <region h> <region l> <pwr h> <pwr h>





#### Where:

| <region h=""> <region l=""></region></region> | Region. ASCII encoded byte:  • 0x01 -> North America;  • 0x02 -> Europe. |
|---|--|
| <pwr h=""> <pwr l=""></pwr></pwr>             | RF attenuation. ASCII encoded byte (0 dBm 19 dBm).                       |

#### 4.6 FW Version Reading

The 'master' sends the following command:

#### SOH <add h> <add l> STX '3' '4' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** able to execute the command), it answers with:

Where:

| <vf 01="" h=""> <vf 01="" l=""></vf></vf> | ASCII coding of the byte 1 of the string.  |
|---|--|
|   | ,  |
| <vf 16="" h=""> <vf 16="" l=""></vf></vf> | ASCII coding of the byte 16 of the string. |

In this case the 16 bytes are represented by a string of 16 ASCII characters that define the version. Example 'BRIDGE\_UHF\_1.01s' indicates that this is this is a **BRIDGE** in **UHF** configuration (**U**Itra **H**igh **F**requency 860 - 960 MHz) with firmware version **1.01s MID RANGE**.

This command could also be used to read the firmware version of the RFID front-end:

SOH <add h> <add l> STX '3' '4' '0' '1' ETX <bcc> CR





#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** able to execute the command), it answers with:

SOH <add h> <add l> STX '3' '4' <vf 01 h> <vf 01 l> <vf 02 h> <vf 02 l> ... <vf 63 h> <vf 63 l> <vf 64 h> <vf 64 l> ETX <bcc> CR

Where:

| <vf 01="" h=""> <vf 01="" l=""></vf></vf> | ASCII coding of the byte 1 of the string.  |
|---|--|
|   |  |
| <vf 64="" h=""> <vf 64="" l=""></vf></vf> | ASCII coding of the byte 64 of the string. |
|   |  |

#### 4.7 Data Request

This command sends back the code of the eventual transponder that is present in the buffer. When 'continuous' mode is enabled, the reply is immediate because the **BLUEBOX** sends back the data hold in the buffer that is managed by the 'continuous' identification activity; otherwise, the **BLUEBOX** performs readily the identification task under time out protection and sends back the result of the operation.

The 'master' sends the following command:

#### SOH <add h> <add l> ENQ <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

a) flag for reading antenna indication and transponder type indication disabled:

SOH <add h> <add l> STX <UID 1 1 h> <UID 1 1 l> ... <UID 1 i h> <UID 1 i l> ... <UID 1 m h> <UID 1 m l> '-' ... '-' <UID j 1 h> <UID j 1 l> ... <UID j i h> <UID j i l> ... <UID j m h> <UID j m l> '-' ... '-' <UID





n 1 h> <UID n 1 l> ... <UID n i h> <UID n i l> ... <UID n m h> <UID n m l> ETX <bcc> CR

b) flag for reading antenna enabled and for transponder type disabled:

SOH <add h> <add l> STX <UID 1 1 h> <UID 1 1 l> ... <UID 1 i h> <UID 1 i l> ... <UID 1 m h> <UID 1 m l> '0' <ant 1> '-' ... '-' <UID j 1 h> <UID j 1 l> ... <UID j i h> <UID j i l> ... <UID j m h> <UID j m l> '0' <ant j> '-' ... '-' <UID n 1 h> <UID n 1 l> ... <UID n i h> <UID n i l> ... <UID n m h> <UID n m l> '0' <ant n> ETX <bcc> CR

c) flag for reading antenna disabled and for transponder type enabled:

SOH <add h> <add l> STX <tag 1 h> <tag 1 l> <UID 1 1 h> <UID 1 1 l> ... <UID 1 i h> <UID 1 i l> ... <UID 1 m h> <UID 1 m l> '-' ... '-' <tag j h> <tag j l> <UID j 1 h> <UID j 1 l> ... <UID j i h> <UID j i l> ... <UID j m h> <UID j m l> '-' ... '-' <tag n h> <tag n l> <UID n 1 h> <UID n 1 h> <UID n m l> <U

d) flag for reading antenna indication and transponder type indication enabled:

SOH <add h> <add l> STX <tag 1 h> <tag 1 l> <UID 1 1 h> <UID 1 1 l> ... <UID 1 i h> <UID 1 i l> ... <UID 1 m h> <UID 1 m l> '0' <ant 1> '-' ... '-' <tag j h> <tag j l> <UID j 1 h> <UID j 1 l> ... <UID j i h> <UID j i l> ... <UID j m h> <UID j m l> '0' <ant j> '-' ... '-' <tag n h> <tag n l> <UID n 1 h> <UID n 1 l> ... <UID n i h> <UID n i l> ... <UID n m h> <UID n m l> '0' <ant n> <UID n m h> <UID n m l> '0' <ant n> ETX <bcc> CR

| i   | 1 m.   |
|---|--|
| m   | UID length, max 20 bytes.  |
| j   | 1 n.   |
| n   | Number of identified tags.   |
| <tag h="" j=""> <tag j="" l=""></tag></tag> | Transponder type for the j-th identified tag. ASCII encoded byte:  • 0x02: ISO 18000-6C (EPC Class-1Generation-2). |
| <uidjih> <uidjil></uidjil></uidjih>         | i-th byte of the UID of the j-th identified tag. ASCII encoed byte   |
| 1_1   | Separator 0x5F.  |





<ant j>

Reading antenna for the j-th identified tag. ASCII character:

• '1' -> Antenna 1.

If the **BLUEBOX** doesn't have any valid UID (no tag present), it will answer with:

demonstrating to the 'master' its presence in the network.

#### 4.8 Queue Data Request

In 'continuous' mode, when the **BLUEBOX** finds a 'new' transponder, it inserts the code in the FIFO queue. This command sends back the first present code in the queue.

The 'master' sends the following command:

SOH <add h> <add l> SYN <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

a) flag for reading antenna indication and transponder type indication disabled:

SOH <add h> <add l> STX <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> ETX <bcc> CR

b) flag for reading antenna enabled and for transponder type disabled:

SOH <add h> <add l> STX <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> '0' <ant> ETX <bcc> CR

c) flag for reading antenna disabled and for transponder type enabled:

SOH <add h> <add l> STX <tag h> <tag l> <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> ETX <bcc> CR





d) flag for reading antenna indication and transponder type indication enabled:

SOH <add l> STX <tag l> <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> '0' <ant> ETX <bcc> CR Where:

| i   | 1 m.   |
|---|--|
| m   | UID length, max 20 bytes.  |
| <tag h=""> <tag l=""></tag></tag>           | Transponder type of the identified tag. ASCII encoded byte:  • 0x02: ISO 18000-6C (EPC Class-1Generation-2). |
| <uid h="" i=""> <uid i="" l=""></uid></uid> | i-th byte of the UID of the identified tag. ASCII encoded byte.  |
| <ant j=""></ant>                            | Reading antenna for the j-th identified tag. ASCII character:  • '1' -> Antenna 1.                           |

If the queue is empty, the **BLUEBOX** will answer with:

demonstrating to the 'master' its presence in the network.

To delete the received code from the queue, the 'master' reply to the **BLUEBOX** with:

SOH <add h> <add l> ACK <bcc> CR

#### 4.9 Digital Output (Relay) Activation

This command is used to excite each individual relay and to set also the duration in case of impulsive use.

The 'master' sends the following command:

SOH <add h> <add l> STX '3' '7' <can d> <can u> <dur h> <dur l> ETX <bcc> CR





| <can d=""> <can u=""></can></can> | Relay to activate. ASCII encoded byte:  • 0x01 -> Relay 1;  • 0x02 -> Relay 2.  |
|-----------------------------------|---|
| <dur h=""> <dur l=""></dur></dur> | <ul> <li>Activation time. ASCII encoded byte:</li> <li>0x01 0x63 (1 99 seconds -&gt; in case of 'impulsive' relay activation;</li> <li>0x81 -&gt; 'Continuous' activation;</li> <li>0x80 -&gt; Deactivation.</li> </ul> |

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

#### SOH <add h> <add l> ACK <bcc> CR

#### 4.10 Status Reading

The **BLUEBOX** will answer to this command with a series of information about the current status and particularly about the digital inputs status.

The 'master' sends the following command:

#### SOH <add1> <add0> STX '3' '6' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

## SOH <add h> <add l> STX '3' '6' <sta hh> <sta hl> <sta lh> <sta ll> ETX <bcc> CR





<sta hh> <sta hl> <sta lh> <sta ll>

BLUEBOX status. ASCII encoded word whose bits has the following meaning:

- Bit 15 ... 14: Not used;
- Bit 13: RF status (0=off, 1=on);
- Bit 12: 'Continuous' mode status (0=disabled, 1=enabled);
- Bit 11...10: Not used;
- Bit 9: Relay 2 status (1=activated);
- Bit 8: Relay 1 status (1=activated);
- Bit 7: Dip switch 4 status (1=off);
- Bit 6: Dip switch 3 status (1=off);
- Bit 5: Dip switch 2 status (1=off);
- Bit 4: Dip switch 1 status (1=off);
- Bit 3...2: Not used;
- Bit 1: Input 2 status (1=activated);
- Bit 0: Input 1 status (1=activated).

#### 4.11 RF Deactivation

In 'continuous' mode, this command is used to suspend the activity of the RF antennas connected to the **BLUEBOX**; see also 'RF activation' command.

The 'master' sends the following command:

#### SOH <add h> <add l> STX '3' '8' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

#### SOH <add h> <add l> ACK <bcc> CR

#### 4.12 RF Activation

In 'continuous' mode, this command is used to resume the activity of the RF antennas connected to the **BLUEBOX**; see also 'RF deactivation' command.

The 'master' sends the following command:





#### SOH <add h> <add l> STX '3' '9' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

SOH <add h> <add l> ACK <bcc> CR

#### 4.13 Inventory of Type C Tags

This command is used to get the list of the UID (variable size, max 20 bytes) of the identified type C tags that are present near the antennas. If the command can be executed, the response time is variable and depends upon the number of enabled antennas and the activation time of each one.

The 'master' sends the following command:

#### SOH <add h> <add l> STX '1' '8' ETX <bcc> CR

If the addressed **BLUEBOX** is not able to execute the command, it answers with:

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the reader is able to execute the command), it answers with:

a1) if at least one tag is present and flag for reading antenna disabled

SOH <add l> STX '1' '8' '0' '0' <UID 1 1 h> <UID 1 1 l> ... <UID 1 i h> <UID 1 i l> ... <UID 1 16 h> <UID 1 16 l> ... <UID j 1 h> <UID j 1 h> <UID j 1 h> <UID j 1 h> <UID j 16 h> <UID j 16 h> <UID j 16 h> <UID n 1

a2) if at least one tag is present and flag for reading antenna enabled

SOH <add h> <add l> STX '1' '8' '0' '0' <UID 1 1 h> <UID 1 1 l> ... <UID 1 i h> <UID 1 i l> ... <UID 1 16 h> <UID 1 16 l> '0' <ant 1> ... <UID j 1 h> <UID j 1 l> ... <UID j i h> <UID j 16 h> <UID j 16





j 16 l> '0' <ant j> ... <UID n 1 h> <UID n 1 l> ... <UID n i h> <UID n i l> ... <UID n i h> <UID n i

Where:

| i                                   | 1 m.   |
|-------------------------------------|--|
| m                                   | UID length, max 20 bytes.  |
| j                                   | 1 n.   |
| n                                   | Number of identified tags.   |
| <uidjih> <uidjil></uidjil></uidjih> | i-th byte of the UID of the j-th identified tag. ASCII encoded byte.               |
| <ant j=""></ant>                    | Reading antenna for the j-th identified tag. ASCII character:  • '1' -> Antenna 1. |

b) if some error is occurred during the transaction

SOH <add h> <add I> STX '1' '8' '0' '2' ETX <bcc> CR

c) if no tag is present

SOH <add h> <add l> STX '1' '8' '0' '1' ETX <bcc> CR

#### 4.14 Read Data from Type C Tags

This command is used to get data blocks (data block  $\rightarrow$  2 consecutive bytes) of a known (UID) type C tag.

The 'master' sends the following command:

SOH <add l> STX '1' '9' <UID 1 h> <UID 1 l>... <UID i h> <UID i l>... <UID i h> <UID i l>... <pwd 1 l> ... <pwd j h> <pwd j l> ... <pwd 4 h> <pwd 4 l> '0' <bank> <sadd 1 h> <sadd 1 l> <sadd j h> <sadd j l> <sadd 4 h> <sadd 4 l> <nblk h> <nblk l> ETX <br/> <bcc> CR

| i | 1 m. |
|---|------|
|---|------|





| m   | UID length, max 20 bytes.   |
|---|---|
| <uid h="" i=""> <uid i="" l=""></uid></uid>     | i-th byte of the UID of the tag. ASCII encoed byte.   |
| j   | 1 4.  |
| <pwd h="" j=""> <pwd j="" l=""></pwd></pwd>     | j-th byte of the tag access password. ASCII encoded byte. Use a '0' password if the access password is not requested. |
| bank  | Memory bank to be read. ASCII character:  • '0': Reserved.  • '1': EPC.  • '2': TID.  • '3': User.                    |
| <sadd h="" j=""> <sadd j="" l=""></sadd></sadd> | j-th byte of the address of the 1st byte of the 1st block to be read. ASCII encoded byte.                             |
| <nblk h=""> <nblk l=""></nblk></nblk>           | Number of block to be read. ASCII encoded byte (1 64).  |

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the reader is able to execute the command), it answers with:

a) if the addressed tag is present and the data bytes have been successfully read

SOH <add l> STX '1' '9' '0' '0' <data 1 1 h> <data 1 1 l> ... <data i 1 h> <data i 1 l> ... <data 2 1 h> <data 2 1 l> ... <data 1 j h> <data 1 j l> ... <data i j h> <data 2 j h> <data 2 j l> ... <data 1 n h> <data 1 n h> <data 2 n l> ETX <bcc> CR

| i   | 1 2.   |
|---|--|
| j   | 1 n.   |
| n   | Number of blocks read.                               |
| <data h="" i="" j=""> <data i="" j="" l=""></data></data> | i-th byte of the j-th block of memory read from tag. |





#### ASCII encoded byte.

b) if the addressed tag do not support the requested blocks or if some error is occurred during the transaction

SOH <add h> <add I> STX '1' '9' '0' '2' ETX <bcc> CR

c) if the addressed tag is not present

SOH <add h> <add l> STX '1' '9' '0' '1' ETX <bcc> CR

#### 4.15 Write Data into Type C Tags

This command is used to write data on a known (UID) type C tag.

The 'master' sends the following command:

SOH <add h<add I> STX '1' 'A' <UID 1 h> <UID 1 I>... <UID i h> <UID i l>... <UID i h> <UID i l>... <pwd 1 l> ... <pwd j h> <pwd j l> ... <pwd 4 h> <pwd 4 l> '0' <bank> <sadd 1 h> <sadd 1 l> <sadd j l> <sadd 4 l> <abla l

| i   | 1 m.  |
|---|---|
| m   | UID length, max 20 bytes.   |
| <uid h="" i=""> <uid i="" l=""></uid></uid> | i-th byte of the UID of the tag. ASCII encoded byte.  |
| j   | 1 4.  |
| <pwd h="" j=""> <pwd j="" l=""></pwd></pwd> | j-th byte of the tag access password. ASCII encoded byte. Use a '0' password if the access password is not requested. |
| bank  | Memory bank to be written. ASCII character:  • '0': Reserved.  • '1': EPC.  • '2': TID.  • '3': User.                 |





| <sadd h="" j=""> <sadd j="" l=""></sadd></sadd>           | j-th byte of the address of the 1st byte of the 1st block to be written. ASCII encoded byte. |
|---|--|
| <nblk h=""> <nblk l=""></nblk></nblk>                     | Number of block to be write. ASCII encoded byte (1 64).                                      |
| W   | 1 2.   |
| k   | 1 n.   |
| n   | Number of blocks to be written, range 1 64.  |
| <data k="" l="" w=""> <data k="" l="" w=""></data></data> | k-th byte of the w-th block to be written. ASCII encoded byte.                               |

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

a) if the addressed tag is present and the data bytes have been successfully written

SOH <add h> <add l> STX '1' 'A' '0' '0' ETX <bcc> CR

b) if the addressed tag is present but errors occurred

SOH <add h> <add l> STX '1' 'A' '0' '2' ETX <bcc> CR

c) if the addressed tag is not present

SOH <add h> <add l> STX '1' 'A' '0' '1' ETX <bcc> CR

#### 4.16 Lock Type C Tags

This command is used to lock individual password and/or individual memory banks on a known (UID) type C tag.

The 'master' sends the following command:

SOH <add h<add l> STX '1' 'B' <UID 1 h> <UID 1 l>... <UID i h> <UID i l>... <UID 16 h> <UID 16 l> <pwd 1 h> <pwd 1 l> ... <pwd j h>





# <pwd j l> ... <pwd 4 h> <pwd 4 l> '0' <kil> '0' <acc> '0' <EPC> '0' <TID> '0' <user> ETX <bcc> CR

| i   | 1 m.  |
|---|---|
| m   | UID length, max 20 bytes.   |
| <uid h="" i=""> <uid i="" l=""></uid></uid> | i-th byte of the UID of the tag. ASCII encoded byte.  |
| j   | 1 4.  |
| <pwd h="" j=""> <pwd j="" l=""></pwd></pwd> | j-th byte of the tag access password. ASCII encoded byte. Use a '0' password if the access password is not requested.   |
| <kill></kill>                               | <ul> <li>Kill password lock property. ASCII character:</li> <li>'0': Accessible from all states;</li> <li>'1': Permanently accessible from all states and may never be locked;</li> <li>'2': Accessible only from the secured state;</li> <li>'3': Not accessible from any state;</li> <li>'4': No change.</li> </ul>   |
| <acc></acc>                                 | <ul> <li>Access password lock property. ASCII character:</li> <li>'0': Accessible from all states;</li> <li>'1': Permanently accessible from all states and may never be locked;</li> <li>'2': Accessible only from the secured state;</li> <li>'3': Not accessible from any state;</li> <li>'4': No change.</li> </ul> |
| <epc></epc>                                 | <ul> <li>EPC memory bank lock property. ASCII character:</li> <li>'0': Writable from all states;</li> <li>'1': Permanently writable from all states and may never be locked;</li> <li>'2': Writable only from the secured state;</li> <li>'3': Not writable from any state;</li> <li>'4': No change.</li> </ul>         |
| <tid></tid>                                 | <ul> <li>TID memory bank lock property. ASCII character:</li> <li>'0': Writable from all states;</li> <li>'1': Permanently writable from all states and may never be locked;</li> <li>'2': Writable only from the secured state;</li> </ul>   |





|               | <ul><li>'3': Not writable from any state;</li><li>'4': No change.</li></ul>  |
|---------------|--|
| <user></user> | <ul> <li>User memory bank lock property. ASCII character:</li> <li>'0': Writable from all states;</li> <li>'1': Permanently writable from all states and may never be locked;</li> <li>'2': Writable only from the secured state;</li> <li>'3': Not writable from any state;</li> <li>'4': No change.</li> </ul> |

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

a) if the addressed tag is present and it has been successfully locked

SOH <add h> <add I> STX '1' 'B' '0' '0' ETX <bcc> CR

b) if the addressed tag is present but errors occurred

SOH <add h> <add I> STX '1' 'B' '0' '2' ETX <bcc> CR

c) if the addressed tag is not present

SOH <add h> <add l> STX '1' 'B' '0' '1' ETX <bcc> CR

#### 4.17 Kill Type C Tags

This command is used to kill a known (UID) type C tag.

The 'master' sends the following command:

SOH <add h<add l> STX '1' 'C' <UID 1 h> <UID 1 l>... <UID i h> <UID i l>... <UID 16 h> <UID 16 l> <pwd 1 h> <pwd 1 l> ... <pwd j h> <pwd j l> ... <pwd 4 h> <pwd 4 l> '0' ETX <bcc> CR

Dove:





| i   | 1 m.   |
|---|--|
| m   | UID length, max 20 bytes.                            |
| <uid h="" i=""> <uid i="" l=""></uid></uid> | i-th byte of the UID of the tag. ASCII encoded byte. |
| j   | 1 4.   |
| <pwd h="" j=""> <pwd j="" l=""></pwd></pwd> | j-th byte of the kill password. ASCII encoded byte.  |

#### SOH <add h> <add l> NAK <bcc> CR

Otherwise (the addressed **BLUEBOX** is able to execute the command), it answers with:

a) if the addressed tag is present and the tag is been successfully killed

b) if the addressed tag is present but errors occurred

c) if the addressed tag is not present

SOH <add h> <add I> STX '1' 'C' '0' '1' ETX <bcc> CR





#### 4.18 'Spontaneous' Message

#### 4.18.1 RS232 Serial Line or Ethernet

In 'continuous' mode, if the 'spontaneous' feature is set on (see dip switch settings in the next paragraph), the **BLUEBOX** will send the following message on the RS232 serial line and on the Ethernet channel (if available) every time that it will find a 'new' tag:

a) flag for reading antenna indication and transponder type indication disabled:

STX <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m h> <UID

b) flag for reading antenna enabled and for transponder type disabled:

STX <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m h> <UID

c) flag for reading antenna disabled and for transponder type enabled:

STX <tag h> <tag l> <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> ETX <bcc> CR

d) flag for reading antenna indication and transponder type indication enabled:

STX <tag h> <tag I> <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> '0' <ant> ETX <bcc> CR

| i   | 1 m.  |
|---|---|
| m   | UID length, max 20 bytes.   |
| <tag h=""> <tag l=""></tag></tag>           | Transponder type. ASCII encoded byte:  • 0x02: ISO 18000-6C (EPC C1G2). |
| <uid h="" i=""> <uid i="" l=""></uid></uid> | i-th byte of the UID of the identified tag. ASCII encoded byte.         |
| <ant></ant>                                 | Reading antenna. ASCII character:  • '1' -> Antenna 1.                  |





<bcc>

Block check character or checksum calculated as 'xor' of the previous characters starting from STX applying the following rule: if <bcc> = STX or <bcc> = CR, then <bcc> := <bcc> +1 (increment of 1).

#### 4.18.2 RS485 Serial Line

In 'continuous' mode, if the 'spontaneous' feature is set on (see dip switch settings in the next paragraph), the **BLUEBOX** will send the following message on the RS485 serial line every time that it will find a 'new' tag:

a) flag for reading antenna indication and transponder type indication disabled:

SOH <add h> <add l> STX <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> ETX <bcc> CR

b) flag for reading antenna enabled and for transponder type disabled:

SOH <add h> <add l> STX <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> '0' <ant> ETX <bcc> CR

c) flag for reading antenna disabled and for transponder type enabled:

SOH <add h> <add l> STX <tag h> <tag l> <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> ETX <bcc> CR

d) flag for reading antenna indication and transponder type indication enabled:

SOH <add h> <add l> STX <tag h> <tag l> <UID 1 h> <UID 1 l> ... <UID i h> <UID i l> ... <UID m h> <UID m l> '0' <ant> ETX <bcc> CR

| i   | 1 m.  |
|---|---|
| m   | UID length, max 20 bytes.   |
| <tag h=""> <tag l=""></tag></tag>           | Transponder type. ASCII encoded byte:  • 0x02: ISO 18000-6C (EPC C1G2). |
| <uid h="" i=""> <uid i="" l=""></uid></uid> | i-th byte of the UID of the identified tag. ASCII encoded byte.         |
| <ant></ant>                                 | Reading antenna. ASCII character:  • '1' -> Antenna 1.                  |





To correct any collisions on the RS485 bus, the **BLUEBOX** repeats the message (up to 10 times) until the 'master' does not respond with:

#### SOH <add h> <add l> ACK <bcc> CR

The timeout in receiving reply from the 'master' is set at 250 ms, repetition of the message is not immediate but delayed by a pseudo-random time, calculated using the network address as seed, between 1 ms and 5000 ms (5 sec.). This will avoid repeated collisions on the RS485 bus.





### 5 Hardware Settings: Dip Switch

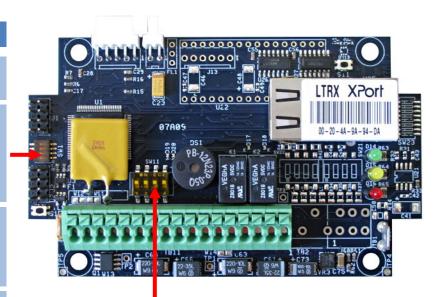
### SW1

On: force 255, 19200, 8, n, 1.

On: enables 'spontaneous' mode on RS232 serial line or Ethernet.

On: enables 'spontaneous' mode on RS485 serial line.

Dip 4 Not used.



### **SW11**

Dip 1 On: RS485 fail-safe resistor connected to +5V.

Dip 2 On: RS485 fail-safe resistor connected to gnd.

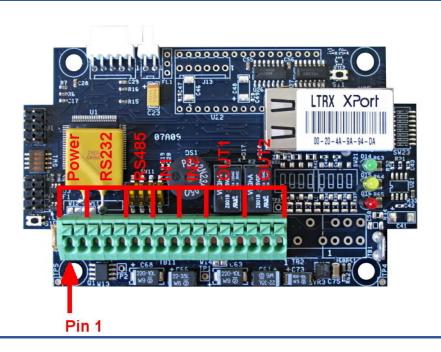
Dip 3 On: RS485 120 $\Omega$  line termination resistor connected.

Dip 4 Not used.





# **6 Connections**



Power supply, serial line, input and output connections:

| Pin            | No | Min   | Typical                    | Max   | Description   |
|----------------|----|-------|----------------------------|-------|---|
| + PWR          | 1  | 10Vdc | 12Vdc/24Vdc                | 27Vdc | DC power supply                                     |
| - PWR<br>(Gnd) | 2  |       |                            |       | DC power supply return path                         |
| RS232 Tx       | 3  |       |                            |       | RS232 connection (output to host)                   |
| RS232 Rx       | 4  |       |                            |       | RS232 connection (input from host)                  |
| RS232 Gnd      | 5  |       |                            |       | RS232 connection (reference)                        |
| RS485 RT+      | 6  |       |                            |       | RS485 connection (positive)                         |
| RS485 RT-      | 7  |       |                            |       | RS485 connection (negative)                         |
| IN1 +          | 8  | 10Vdc | 12Vdc/24Vdc<br>(10mA/20mA) | 27Vdc | Input 1 connection                                  |
| IN1 -          | 9  |       |                            |       | Input 1 connection reference (same as Input 2 ref.) |
| IN2 +          | 10 | 10Vdc | 12Vdc/24Vdc<br>(10mA/20mA) | 27Vdc | Input 2 connection                                  |



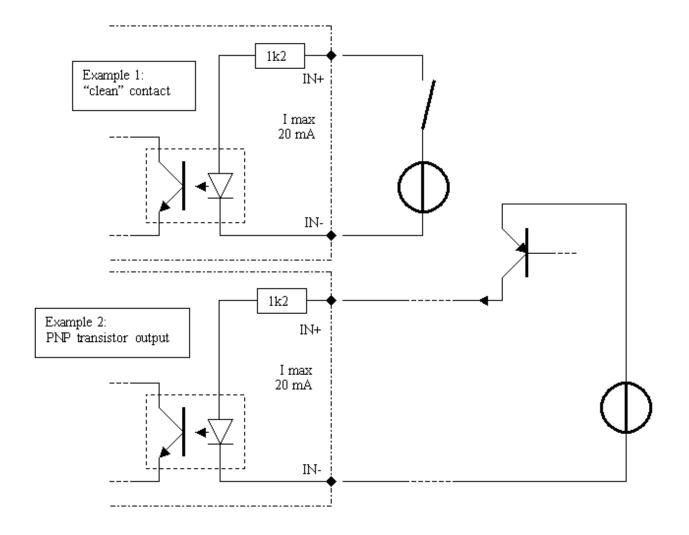


| IN2 -    | 11 |  |                         | Input 2 connection reference (same as Input 1 ref.) |
|----------|----|--|-------------------------|---|
| OUT1 NA  | 12 |  | 1A@30Vdc<br>0.5A@125Vac | Relay 1 NO contact connection                       |
| OUT1 COM | 13 |  |                         | Relay 1 COMmon contact connection                   |
| OUT1 NC  | 14 |  | 1A@30Vdc<br>0.5A@125Vac | Relay 1 NC contact connection                       |
| OUT2 NA  | 15 |  | 1A@30Vdc<br>0.5A@125Vac | Relay 2 NO contact connection                       |
| OUT2 COM | 16 |  |                         | Relay 2 COMmon contact connection                   |
| OUT2 NC  | 17 |  | 1A@30Vdc<br>0.5A@125Vac | Relay 2 NC contact connection                       |





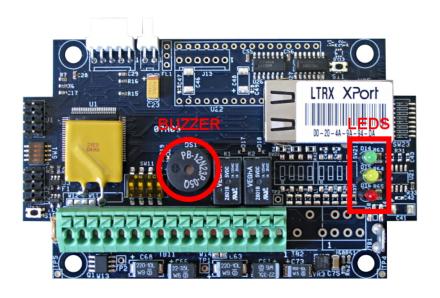
# 7 Digital Input Wiring Examples







### 8 Status Indications: LEDs and Buzzer



LEDs: the following table specifies the meaning of LEDs status.

| Led    | Status         | Description                            |
|--------|----------------|--|
| Green  | On             | Power supply ok                        |
| Yellow | Flashing<br>On | Tag absent<br>Tag present              |
| Red    | On             | Missing parameters / SW1-1 switched on |

Buzzer: if the 'automatic' management of the buzzer is enabled by the flag defined in the general parameters, the buzzer will be activated for 0.5 seconds at every identification of a 'new' tag.

LEDs and buzzer behaviour during the **BLUEBOX** start up: LEDs will be switched on during the whole initialization phase (about 5 seconds), at the end of the initialization phase, the buzzer will be switched on for 0.5 seconds, afterwards the LEDs and the buzzer will work as described above.





#### 9 Antennas

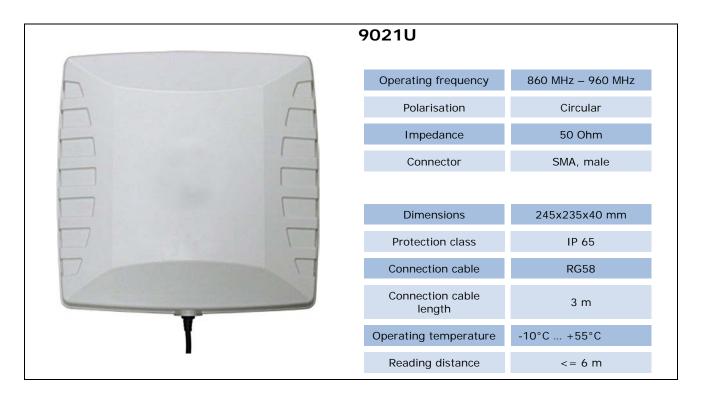
The **BLUEBOX** is available with internal antenna directly integrated on the device cover (items 5021U, 5022U and 5024U). Alternatively the **BLUEBOX** (items 5037U, 5038U and 5040U) is equipped with a connector for an external antenna that is available in various models (items 902xL).

The read range of an RFID system always depends on various factors like antenna size, transponder size, transponder IC type, orientation between transponder and reader antenna, position of the transponder versus the reader antenna, noise environment, metallic environment, etc. Therefore all data about read ranges can only be typical values measured under laboratory conditions. In real live applications the read range may differ from the data mentioned in the datasheet.

### 9.1 Integrated Antenna

The reader with integrated antenna has a maximum reading distance of about 3 mt measured between the **BLUEBOX** cover and the transponder. The antenna is circularly polarised for reading in any orientation and optimized in the EU RFID band (865 MHz – 868 MHz).

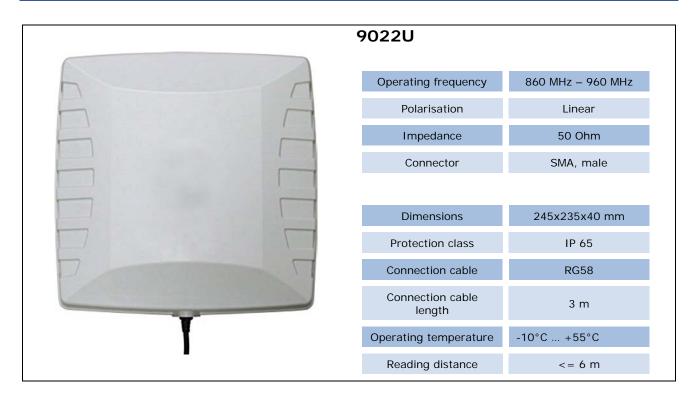
### 9.2 Circularly Polarised Antenna, 245x235x40 mm



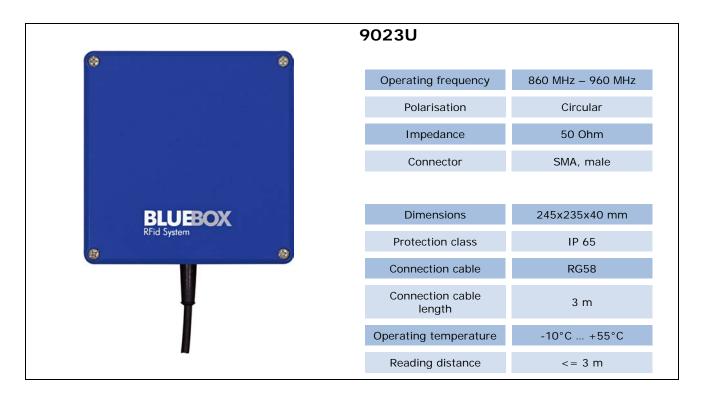




### 9.3 Linearly Polarised Antenna, 245x235x40 mm



### 9.4 Circularly Polarized Antenna, 122x120x37 mm



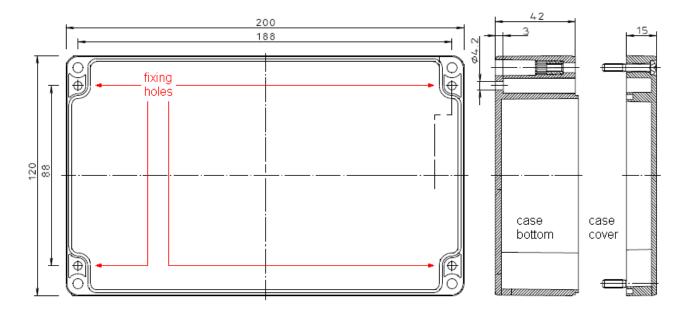




### 10 Installation

To install the **BLUEBOX**, it is necessary to remove the cover of the enclosure by loosening the 4 locking screws.

Fix the bottom of the enclosure to a support (wall, column, ..) using the 4 holes (already provided within the enclosure) and choosing suitable screws.



Pass the connecting cables through the cable glands (PG). Connect the cable wires (section:  $0.5 \dots 1.5 \text{mm}^2$ ) to the spring-cage terminal blocks using suitable end terminals.

Verify the HW settings (dip switches).

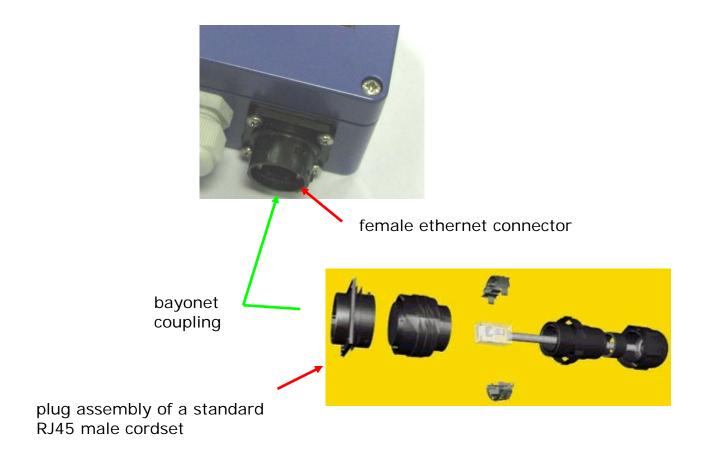
Reassemble and screw up the case cover.





### 11 Ethernet Module

The **BLUEBOX** is also available with an Ethernet communication interface (items 5022U, 5024U, 5038U and 5040U). In order to get an IP65 protection classification, the is equipped with an appropriate female RJ45 panel receptacle and is furnished with a protective composite plug that allows to assemble a standard RJ45 male cord set; a push pull mechanism is used for the coupling. In order to work in a LAN, the Ethernet module inside the **BLUEBOX** must be configured applying the procedure described below.



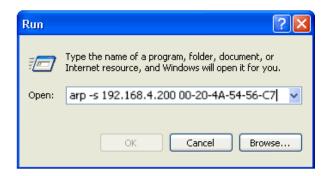




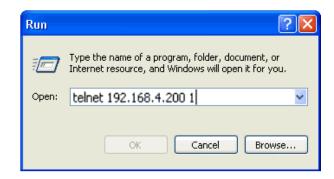
### 11.1 Configuration Menu Access

To set up the Ethernet module, it is necessary to connect the **BLUEBOX** to an Ethernet network (LAN) applying the reported procedure on a PC (connected to the same network without gateways). Since in the first starting operation the Ethernet module do not have a known IP address, the following procedure will assign a temporary IP address, in order to connect the module and set all the necessary parameters.

1) Click on **START** from the toolbar and select **RUN**; the following window will appear and then type the command described below:



- a) arp is the command used to assign a temporary IP address (if this command is not available on your PC, then it is necessary to install the TCP/IP protocol on your Microsoft Windows operating system);
- b) 192.168.4.200 is the temporary IP address assigned to the BLUEBOX;
- c) 00-20-4A-54-56-C7 is the MAC address of the **BLUEBOX** Ethernet module, as printed on the metal housing of the module. This example describes the MAC address of the module used to redact this document.
- 2) To activate the address, connect to Telnet port 1. Type the following command in the Run window. If Telnet is not available on PC, install it from Win9x.





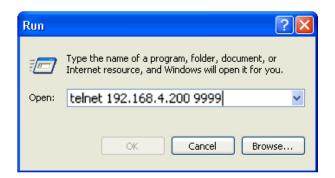


3) Therefore, it will appear either this message, or the following momentary message (that will automatically disappear)

### Connessione a 192.168.4.200...

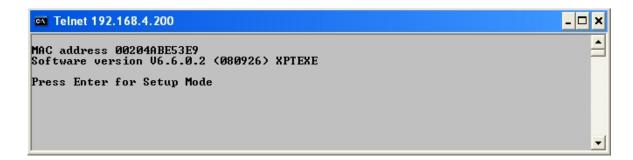
Although these error messages, the address has been temporarily assigned in the right way to the **BLUEBOX** Ethernet module and it is possible to continue.

4) At this point it is possible to enter in the module configuration menu by connecting to Telnet port 9999, as shown in the following picture:



Note: The temporary address assigned in the previous points 1 and 2 will be deleted after the first reset of the module. It is recommended to save as soon as possible the configuration.

The access to the configuration menu is shown in the following screen shot:



Press ENTER within 5 seconds to enter the configuration menu, otherwise the Ethernet module will be reset automatically as shown below; to retry the access to the configuration menu, it is necessary to repeat all the operations described before.





```
Telnet 192.168.4.200

MAC address 00204ABE53E9
Software version V6.6.0.2 (080926) XPTEXE

Press Enter for Setup Mode

Connessione all'host perduta.
```

Pressing the ENTER key within 5 seconds, the following screen shot will appear:



The configuration menu permits to know and modify the module parameters. In this case of integration of the Ethernet module in the BLUEBOX, only the primordial parameters are explained, the other ones must be set to the indicated values.

### 11.2 Configuration Menu: Server Configuration (0 choice)

It is possible to configure the module basic network parameters by pressing 0 (zero) and then ENTER to confirm the selection. The current values are displayed in parenthesis.

```
Telnet 192.168.4.200

IP Address: (192) .(168) .(200)
Set Gateway IP Address (N)?
Netmask: Number of Bits for Host Part (0=default) (0)
Set DNS Server IP addr (N)?
Change telnet config password (N)?
```

### IP Address

The IP address is a fundamental parameter used to communicate with the module, distinguishing it in univocally in the network. For this reason it is not possible to assign the same IP address to different modules connected to the same network. If an address is set and is already in use on any other unit in the same network, the module will generate an error





code through the LEDs and it won't be connected to the network. Contact always the network administrator to get valid addresses. Enter each octet and press ENTER between each section; to maintain the same value press only ENTER.

### Gateway Address

The gateway address, or router, allows communication to other LAN segments. The gateway address should be the IP address of the router connected to the same LAN segment as the module. The gateway address must be within the local network. The default is N (No), meaning the gateway address has not been set. To set the gateway address, type Y and enter the address. Contact always the network administrator to get valid addresses.

```
Telnet 192.168.4.200

IP Address: (192) .(168) .(004) .(200)
Set Gateway IP Address (N)? Y
Gateway IP addr (000) .(000) .(000)
Netmask: Number of Bits for Host Part (0=default) (0)
Set DNS Server IP addr (N)?
Change telnet config password (N)?
```

#### Net Mask

A net mask defines the number of bits taken from the IP address that are assigned for the host part. This number is defined in function of the used network class that is in function of the number of connectable devices: up to 16.777.216 for class A, up to 65.534 for class B and up to 254 for class C.

The module suggests the number of bits for the host (according to the IP address set) and calculates automatically the Net Mask. With the value set to 0 (default), the Net Mask is calculated automatically, according to the following tables:

| Class | Valid IP Addresses              | Reserved IP<br>Addresses |
|-------|---------------------------------|--------------------------|
| А     | Da: 1.0.0.0<br>a: 126.0.0.0     | 0.0.0.0<br>127.0.0.0     |
| В     | Da: 128.1.0.0<br>a: 191.254.0.0 | 128.0.0.0<br>191.255.0.0 |





| Class | Valid IP Addresses                | Reserved IP<br>Addresses   |
|-------|-----------------------------------|----------------------------|
| С     | Da: 192.0.1.0<br>a: 223.255.254.0 | 192.0.0.0<br>223.255.255.0 |

| Standard IP Network Net Masks |              |           |               |  |
|-------------------------------|--------------|-----------|---------------|--|
| Network Class                 | Network Bits | Host Bits | Net Mask      |  |
| Α                             | 8            | 24        | 255.0.0.0     |  |
| В                             | 16           | 16        | 255.255.0.0   |  |
| С                             | 24           | 8         | 255.255.255.0 |  |

For IP addresses and Net Masks not in accordance with the previous tables, refer to the following examples set the value according to the reported Host Bits values:

| Net Mask examples and related Host Bits |           |               |           |  |
|---|-----------|---------------|-----------|--|
| Net Mask                                | Host Bits | Net Mask      | Host Bits |  |
| 255.255.255.252                         | 2         | 255.255.254.0 | 9         |  |
| 255.255.255.248                         | 3         | 255.255.252.0 | 10        |  |
| 255.255.255.240                         | 4         | 255.255.248.0 | 11        |  |
| 255.255.255.224                         | 5         | 255.255.240.0 | 12        |  |
| 255.255.255.192                         | 6         |               |           |  |
| 255.255.255.128                         | 7         | 255.128.0.0   | 23        |  |
| 255.255.255.0                           | 8         | 255.0.0.0     | 24        |  |

### Telnet Password

Allows to set a password, composed of 4 characters, to protect the network access of the configuration menu of the module. Note: keep the password in a safe place. In case of loss it is necessary to send the module to technical assistance. To set the telnet password, type Y and enter the new password.





```
Telnet 192.168.4.200

IP Address: (192).(168).(004).(200)
Set Gateway IP Address (N)?
Netmask: Number of Bits for Host Part (0=default) (0)
Set DNS Server IP addr (N)?
Change telnet config password (N)? Y
Enter new Password: 0000_
```

#### 11.3 Configuration Menu: Channel 1 Configuration (1 choice)

It is possible to modify the module serial communication parameters (Ethernet module versus **BLUEBOX** link) by pressing 1 and ENTER to confirm the selection.

Set the values according to the following table:

| Parameter                   | Value                        |  |
|-----------------------------|------------------------------|--|
| Baud Rate                   | 38400                        |  |
| I/F Mode                    | 4C                           |  |
| Flow                        | 00                           |  |
| Port No                     | 3000                         |  |
| Connect Mode                | CO                           |  |
| Send '+++' in<br>Modem Mode | Y (indifferent)              |  |
| Auto increment source port  | N                            |  |
| Remote IP Address           | 000.000.000<br>(indifferent) |  |



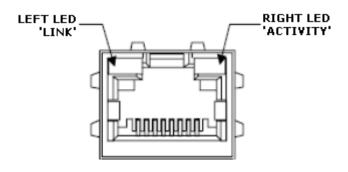


| Parameter    | Value |
|--------------|-------|
| Remote Port  | 00    |
| DisConnMode  | 00    |
| Flush Mode   | FF    |
| Pack Control | 00    |
| DisConnTime  | 00:00 |
| Send Char 1  | 00    |
| Send Char 2  | 00    |

### 11.4 Configuration Menu: Exit (7/8/9 choice)

When the Ethernet module configuration of the **BLUEBOX** is finished, exit the menu without saving the changes by pressing 8, or saving them by pressing 9. It is also possible to restore the initial factory values, by pressing 7.

#### 11.5 Status LEDs



The following table specifies the meaning of 2 bi-colour status LEDs integrated in the RJ45 connector of the module inside the **BLUEBOX**:

| LINK LED (left side) |          |  |  |
|----------------------|----------|--|--|
| Colour               | Meaning  |  |  |
| Off                  | No link  |  |  |
| Amber                | 10 Mbps  |  |  |
| Green                | 100 Mbps |  |  |

| ACTIVITY LED (right side) |             |  |  |
|---------------------------|-------------|--|--|
| Colour                    | Meaning     |  |  |
| Off                       | No activity |  |  |
| Amber                     | Half duplex |  |  |
| Green                     | Full duplex |  |  |





# 11.6 Configuration Troubleshooting Problems

| PROBLEM   | DESCRIPTION  | SOLUTION  |
|---|--|---|
| When the ARP –S command is issued and an error message appear                               | The currently logged-in user does not have the correct rights to use this command on this PC | Log-in through a user with sufficient rights (e.g. administrator).  |
| When the TELNET to port<br>1 command (to assign an<br>IP address to the module)             | The Ethernet entered address with the ARP command is incorrect                               | Check the address and send it again   |
| is issued and the TELNET does not respond for a long time                                   | The sent IP address is not compatible with the current subnet mask of the PC                 | Check the IP address of<br>the PC and be sure that<br>the subnet mask is<br>compatible with the IP<br>address to send to the<br>module                                    |
|   | The module is not plugged into the network properly  | Check that link led of the module is lit, otherwise check carefully both the RJ45 plug and the network cable  |
| The module answers to<br>the PING command, but<br>not to the TELNET<br>command to port 9999 | There is an IP address conflict on the network   | Turn off the module and PING to the same address: in case of valid answer, there is another device in the network with the same address. Change the address of the module |
|   | The Telnet configuration port (9999) is disabled within the module security settings         | Set the module using the serial line  |





# 12 Document Revision History

| Date     | Revision | Description   |
|----------|----------|---|
| 06/08/10 | 1.00     | Preliminary release.  |
| 19/01/11 | 2.00     | Second release.   |
| 18/02/11 | 2.01     | Replaces all the references to 'short range' of this reader with 'mid range'.  Corrected the firmware column of the document revision history table (this table).   |
| 21/04/11 | 2.02     | Added the firmware release related to this technical manual in the first page.  Corrected the status description (bit 13: RF status) in the status reading command (section 4.10).  Corrected the description of the memory bank in the read/write of ISO 18000-6C tags (sections 4.14 and 4.15).  Changes in section 'Document Revision History' (this section). |
| 09/05/11 | 2.03     | Corrected the format and description of the write of ISO 18000-6C tags command (section 4.15).  |
| 09/06/11 | 2.04     | Changed the firmware release related to this technical manual in the first page.  Added a bit in the flag field of general parameters of the reader to activate / deactivate the 'continuous mode' with input 1.  |
| 07/12/11 | 2.05     | Updated for the use of a different enclosure (200x120x57 instead of di 122x120x55).   |





### **A. Supported Transponders**

Supported transponders by **BLUEBOX** are:

• ISO 18000-6C (EPC Class-1 Generation-2).

### A.1 ISO 18000-6C (EPC Class-1 Generation-2)

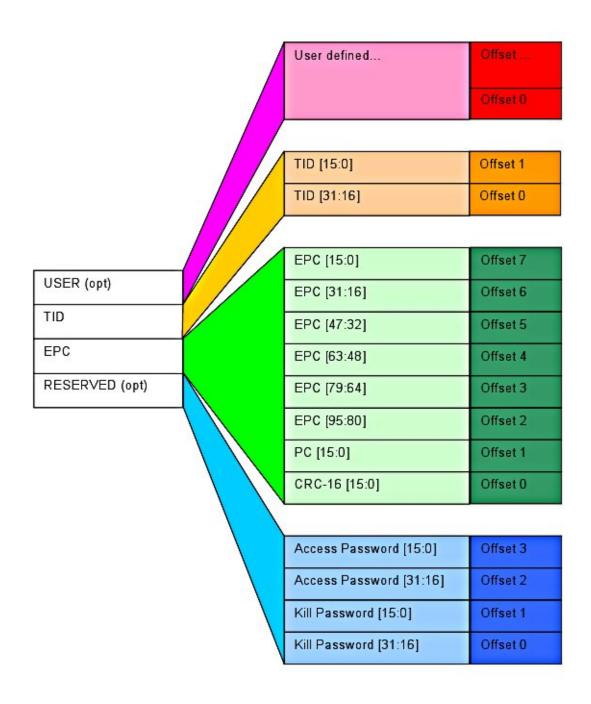
ISO 18000-6C (EPC Class 1 Generation 2) transponders have a memory divided into 4 banks, even if some banks are optional and therefore not present. Each memory bank is divided into blocks of 16-bits each, the first block in each bank has address zero (00h).

| Memory Bank | Description  |
|-------------|--|
| RESERVED    | Used to store the access password (32 bits) and the kill password (32 bits). The kill password is used to destroy the tag so that is no longer usable. It is an optional memory bank.  |
| EPC         | Used to store the CRC, PC and EPC. The CRC is 16 bits length and it is the checksum of the PC+EPC field, it is not directly writable. The PC (Protocol Control) is 16 bits length and the 5 most significant bits contain the EPC length information, for example PC = 0x0000 -> PC + EPC = 1 word (2 byte), PC = 0x0800 -> PC + EPC = 2 word (4 byte), PC = 0x1000 -> PC + EPC = 3 word (6 byte). The EPC has a variable length, the maximum length is 96 bits. |
| TID         | Used to store a manufacturer identifier (16 bits). It is suggested to not modify the content of this memory bank.  |
| USER        | This memory bank is a User Memory, it is optional and the size depends on the tag.   |

The figure below shows the tag memory structure.







Access to each memory bank can be protected using the LOCK command to make it accessible only by knowing the password. When a memory bank is not protected is always accessible in both reading and writing (in this case we speak of "Open State"), when it is protected read and write operations are limited (in this case we speak of "Secured State"). The protection of access and kill passwords, allows a further degree of protection.