# MonoPolyU

# Developer Manual The Monopoly Game

### Authored by:

- Dominicus Dylan HARYOTO
- Haoran BAI
- Tao FU
- Weichen NING

## **Prerequisite**

- 1. JDK Version: 17 and above
- 2. Build Tool: IntelliJ IDEA (recommended) or Command-Line

# **Project Buildup**

- 1. CMD Version
  - a. Open the CMD from the project directory

b. Run the compilation command "javac -d out src/\*.java"
 D:\The-Monopoly-Game-master>javac -d out src/\*.java

### 2. IntelliJ IDEA

- a. The terminal in IntelliJ IDEA can also be used the same as CMD.
- b. IntelliJ supports compiling with running together by right-clicking the Java file and selecting the run option.

## **Project Debugging**

- 1. CMD is not recommended for debugging, which left debugging on IntelliJ.
- 2. Right-click the Java file and select the debugging option to enter debugging mode.