

# DYLAN ILVENTO

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## Experience

### Web Developer

#### Virginia Auditor of Public Accounts

- Redesign and develop state financial transparency portal using AngularJS and Bootstrap libraries
- Implement ChartJS library to provide visualizations to transparency portal
- Coordinate with Database Administrators to deliver visualized data via PHP and SQL calls to SQL backend
- Collaborate with directors and government stakeholders on design and functionality of state websites

Data Analysis Team  
Richmond, Virginia  
Sep. 2016 — Present

### Co-founder & Developer

#### Ward Games

- Develop and design games using Unity3D and C#
- Determine strategy and direction of studio
- Create content marketing initiatives with podcast and Hidden Gems PAX panel series
- Source guests for podcasts and panels
- Write copy for social media and podcast descriptions

Richmond, Virginia  
Jul. 2015 — Present

### Web Development Specialist

#### Virginia Commonwealth University

- Maintained up-to-date information on School of Engineering and departmental websites
- Migrated content from WordPress platform to TerminalFour platform
- Converted existing School of Engineering websites to a responsive layout using Bootstrap framework

School of Engineering,  
Office of Marketing and  
Communications  
Richmond, Virginia  
Sep. 2015 — Sep. 2016

### Design and Development Intern

#### Shockoe Enterprise Mobile Solutions

- Designed layouts and images for website's product portfolio
- Designed mobile application user interfaces for client proposals
- Developed mobile applications for client and internal projects using Appcelerator platform and model-view-controller pattern

Richmond, Virginia  
Apr. 2015 — Aug. 2015

## Education

### Virginia Commonwealth University

Bachelor of Science in Business Management and Administration  
Bachelor of Science in Computer Science  
Minor in Writing

Richmond, Virginia  
Aug. 2012 — May 2016

## Tools

### Software & Technologies

Adobe Creative Cloud  
Unity  
Git