

Dylan Kleinman

I am an experienced Software Developer, proficient in using agile frameworks to provide dependable and robust web applications. I want to apply the skills I have learned from my professional positions and personal projects to future challenging and creative projects.

EXPERIENCE

Customer Project Lead – Unison Global

January 2020 - Present

Project lead coordinating the development of a web based file storage and review system provided to the US Air Force. Communicated with the customer on a daily basis to gather and understand requirements for software build improvements as well as bug and defect fixes. Made critical decisions to define priority of build tasks and development hours all while staying under budget. Managed the development of each semi-annual software update including meeting and instructing the development team, QA and integration testing, organization of the build schedule and tasks, and presentation to the customer.

Web Developer — Linquest Corp

July 2018 - January 2020

Software Engineer working with a team to develop various web applications through the use of HTML, XSLT, Javascript, CSS, and jQuery on a Sharepoint Server. Daily tasks include scrum meetings, coordination with product owners, development on specific tasks in a sprint, and collaboration with other teammates. Our team develops lists, custom web parts and views, forms, and workflows for storing and sharing files with the US Air Force.

Web Development Intern — Linquest Corp

Summer 2017

Software intern working to develop various web applications. Main project was building a custom Badge and Security Card tracking system using Microsoft Sharepoint. The tracking system consisted of several lists for storing IDs and descriptions, as well as forms and other custom pages built from HTML, CSS, and Javascript.

Programming Tutor — UC Santa Cruz

Jan 2016 - Jan 2018

Provided small group and individual for an introductory java programming class at UC Santa Cruz. Worked closely with a professor to schedule one on one sessions for struggling students and held weekly drop in hours for students to ask questions.

EDUCATION

University of California Santa Cruz — Bachelors of Science in Computer Science

Oct 2014 - Jun 2018

2302 24th Street
Santa Monica, CA 90405

310-913-9166

dylankkleinman@gmail.com

<http://dylankleinman.com>

[linkedin.com/in/dylankleinman](https://www.linkedin.com/in/dylankleinman)

github.com/dylankleinman

SKILLS

Web and Game Development

Source Control with Git

REST Database Communication

Agile Development and Scrum

FRAMEWORKS/LANGUAGES

React.js

HTML/CSS

Javascript/jQuery

Node.js/Express

Java/C/C#

GitHub/CodePen

CLASS SUBJECTS

Web Applications

Unity 3D Games

Software Engineering (Agile Methodology)

Machine Learning

Operating Systems

Mobile Applications

INTERESTS

Web Development Frameworks

Crypto and DeFi Applications

Video Game Development

Street Art