

Dylan Ledermann

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(424) 254-4440

University of San Diego California

- 2021-2025
- BS in Computer Engineering

EXPERIENCE

Sacks In the City Cafe • Cashier
(09/2022)

(06/2021) - (09/2021), (07/2022) -

Took orders from customers in person, online, and over the phone, made coffees, smoothies, and juices, cleaned dishes and tables, and prepared ingredients for the cook.

Projects

Personal Website

- Hosted at <https://dylanledermann.github.io/website/>
- Contains links to projects
- Created using React, Bootstrap, npm, and npx

Maze Solver/Creator

- Allows the user to create a maze manually or with know maze creation algorithms, and solves the maze using different maze solving algorithms
- Created using Javascript, HTML, and CSS

ReviewSyd

- Web app created for students to review study locations on campus, comment useful information on course pages, and create student tutor ads to help students and tutors find each other
- Created using Django, Bootstrap, AJAX, Javascript, HTML, and CSS

Relevant Coursework

Introduction to Programming and Computational Problem-Solving, Basic Data Structures and Object-Oriented Design, Software Tools and Techniques Laboratory, Discrete Mathematics, Mathematics for Algorithms and Systems, Computer Organization and Systems Programming, Advanced Data Structures, Design and Analysis of Algorithms, Software Engineering, Components and Design Techniques for Digital Systems, Digital Systems Laboratory, Internet Software Platforms, Communications Networks, Linear Algebra