## A+ Computer Science January 2012

# Computer Science Competition Hands-On Programming Set

#### I. General Notes

- 1. Do the problems in any order you like. They do not have to be done in order from 1 to 12.
- 2. All problems have a value of 60 points.
- 3. There is no extraneous input. All input is exactly as specified in the problem. Unless specified by the problem, integer inputs will not have leading zeros. Unless otherwise specified, your program should read to the end of file.
- 4. Your program should not print extraneous output. Follow the form exactly as given in the problem.
- 5. A penalty of 5 points will be assessed each time that an incorrect solution is submitted. This penalty will only be assessed if a solution is ultimately judged as correct.
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Number	Name
Problem 1	Picture
Problem 2	J Box
Problem 3	Math
Problem 4	Gum Gum for Jay Jay
Problem 5	Triangles
Problem 6	Palins
Problem 7	Hook
Problem 8	Music
Problem 9	Next Permutation
Problem 10	Dedupe
Problem 11	Park
Problem 12	Snowflakes

#### Good luck!

## 1. Picture

Program Name: Picture.java Input File: none

**General Statement:** Print out the picture as shown below.

Input: none

**Output:** Print out the picture as shown below.

**Assumptions – Helpful Hints:** none

#### **Example Input File**

none

#### **Output to screen:**

## 2. J Box

Program Name: Box.java Input File: box.dat

**General Statement:** Print out the j box as shown below.

**Input:** The first line in the data file will indicate the number of data sets to follow. Each data set will contain the size of the box to be printed.

**Output:** Print out the j box of the appropriate size as shown below.

**Assumptions – Helpful Hints:** none

#### **Example Input File**

3

3

5

4

#### **Output to screen:**

###

#J#

###

#####

#JJJ#

#JJJ#

#JJJ#

#####

####

#JJ#

#JJ#

####

## 3. Math

Program Name: Math.java Input File: math.dat

**General Statement:** You are on planet jj and they do math a bit differently. Math is done using the following operators : @, %, and #. @ is multiply by 3. % is add 5. # is subtract 7. That is all they can do in terms of math operations. Each expression will start with a number and then a list of operators.

**Input:** The first line in the data file will indicate the number of data sets to follow. Each data set will contain an expression to solve.

**Output:** Print out the answer formatted to 2 decimal places.

**Assumptions – Helpful Hints:** none

#### **Example Input File**

3 3 @ % 10.4 # % @ 8 #

#### **Output to screen:**

14.00 25.20 1.00

## 4. Gum Gum for Jay Jay

Program Name: Gum.java Input File: gum.dat

**General Statement:** You are lost in the museum and keep walking by a giant rock head that says "gum gum for jay jay" each time you walk by. Print out the number of times you have walked by the giant rock head after reading in the data file.

**Input:** The data file will contain an unknown number of lines.

**Output:** Print out the number of lines in the data file.

**Assumptions – Helpful Hints:** none

#### **Example Input File**

```
gum gum for jay jay gum gum for jay jay
```

#### **Output to screen:**

## 5. Triangles

Program Name: Triangles.java Input File: triangles.dat

**General Statement :** Read in a letter and a number. The number indicates how big the letter triangle should be. The number indicating the size of the triangle will have a range from 0 to 250. num>=0 and num<=250

**Input:** The first number indicates the number of data sets to follow. Each data set will contain one letter and one number. All letter input will be uppercase.

**Output:** Print out the appropriate sized letter triangle as shown below.

**Assumptions** – **Helpful Hints**: The letters must wrap around from Z to A. If you start with Z and have to print 5 levels, you must wrap around and start with A after the Z level is complete.

#### **Example Input File**

3

5 A

3 Z

4 C

#### **Output to screen:**

Α

BB

CCC DDDD

טטטט

EEEEE

Ζ

AA

BBB

С

 ${\tt DD}$ 

EEE

FFFF

## 6. Palins

Program Name: Palins.java Input File: palins.dat

**General Statement:** A palindrome is a sequence of one or more characters that reads the same from the left as from the right. Z, TOT and MADAM are palindromes, but ADAM is not. Write a program that reads a sequence of strings and for each string determines the number of UNIQUE palindromes that are substrings of the original string and outputs all of the unique palindromes.

**Input:** The input file consists of a number of strings (one per line). The strings being checked are one word strings that contain no spaces.

**Output:** Output all of the unique palindromes. Output the unique palindromes in order based on length. For input string ADAM, the UNIQUE palindromes are A, D, M and ADA so the output would be as follows:

```
4 - "A" "D" "M" "ADA"
```

Output the unique palindromes in order of occurrence in the original word, sorted by length.

#### **Example Input File**

MOM
MADAM
TOT
ADAM

#### **Output to screen:**

```
3 - "M" "O" "MOM"
5 - "M" "A" "D" "ADA" "MADAM"
3 - "T" "O" "TOT"
4 - "A" "D" "M" "ADA"
```

## 7. Hook

Program Name: Hook.java Input File: none

**General Statement:** Print out the word Hook as shown below.

Input: none

**Output:** Print out the word Hook as shown below.

**Assumptions – Helpful Hints:** none

#### **Example Input File**

none

#### **Output to screen:**

```
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    #</t
```

## 8. Music

Program Name: Music.java Input File: music.dat

Silence is useless. We need the world to be full of music. In computer music, volume is represented as an array of integers of length n. Silence in music is defined by 2 parameters c and m. Silence occurs in any sub-array of length m where the difference between the minimum element and the maximal element is no greater than c. For example if the volume array is [1,3,2,7,5,4,6,6] and m=3, c=2. Then silence occurs in the subarrays of size 3 indexed at 0, 4, and 5. Output the total number of silence intervals.

#### Input

The first line in the data file is an integer that represents the number of data sets to follow. Each data set contains 2 lines. The first line contains n, m, c ( $n \le 20$ ,  $m \le 20$ ,  $c \le 1000$ ). The second line contains n integers representing the volume array. Each integer is less than or equal to 1000.

#### **Output**

Print the total number of silence intervals

#### **Example Input File**

3 8 3 2 1 3 2 7 5 4 6 6 4 2 1 1 2 3 4 4 5 900 1 1 1 1

#### **Example Output To Screen**

## 9. Next Permutation

Program Name: Perm.java Input File: perm.dat

Given an integer A, only other integers that are permutations of A are useful. All other numbers are useless. Find the next largest integer B, where the digits in B is a permutation of the digits of A. For example, suppose A = 2413, then the next largest permutation is 2431. If A is already the largest permutation, output "USELESS".

#### Input

The first line in the data file is an integer that represents the number of data sets to follow. Each data set will contain a single integer A ( $A \le 2,000,000$ ).

#### Output

Print B, the next largest permutation. If it doesn't exist print "USELESS".

#### **Example Input File**

4

237531

1234

4321

3444

#### **Example Output To Screen**

251337

1243

USELESS

## 10. Dedupe

Program Name: Dedupe.java Input File: dedupe.dat

Redundancy in this world is pointless. Let's get rid of all redundancy. For example AAABB is redundant. Why not just use AB? Given a string, remove all consecutive letters that are the same.

#### Input

The first line in the data file is an integer that represents the number of data sets to follow. Each data set will contain a single string. The length of the string is less than 100. Each string only contains uppercase alphabetical letters.

#### **Output**

Print the deduped string.

#### **Example Input File**

3 ABBBBAACC AAAAA ABC

#### **Example Output To Screen**

ABAC A ABC

#### 11. Park

Program Name: Park.java Input File: park.dat

You like looking at trees. A park has many trees. Therefore, you spend most of your waking hours at the park. You have an acute vision problem that severely limits your ability to look at these trees. The park has several paths that you can walk on. Each path is described by an infinite-length horizontal or vertical line in the 2D plane. No trees lie on a path. You want to know how many trees are visible in the park. Because of your vision problem, a tree is visible only if you can view it by standing on some path while facing in a direction perpendicular to that path. Of course all trees are equally wide, so if there is a second tree between the first tree and where you are currently standing, then you can't see the first tree. Given location of all the trees and all the paths, determine how many trees you can view in the park.

#### Input

The first line in the data file is an integer that represents the number of data sets to follow. Each data set will contain several lines. The first line contains two integers values - n and m, the number of trees and number of paths. The next n lines contains two integers x and y, which are the coordinates of the trees. The following m lines contains a line equation of the form x=a or y=a.

#### **Output**

Print the number of trees you can view.

#### **Example Input File**

2

6 3

-1 3

4 2

6 2

6 3

6 4

4 3

x=0

v = -1

y=5

1 2

2 3

x=5y=5

#### **Example Output To Screen**

5

### 12. Snowflakes

Program Name: Snowflakes.java Input File: snowflakes.dat

Snowflakes can be symmetrical both vertically and horizontally. Snowflakes that aren't symmetrical are useless. A snowflake is essentially a two dimensional array of features. A feature is a single digit between 0 and 9. Horizontal symmetry occurs if you flip the snowflake horizontally. It is still the same snowflake. Likewise, vertical symmetry is defined in the same way. A snowflake is "Beautiful" if it is horizontally symmetrical, "Graceful" if it is vertically symmetrical, and "Magnificent" if it is both. Otherwis, the snowflake is "Useless". For each snowflake input, print out what type of snowflake it is.

#### Input

The first line in the data file is an integer that represents the number of data sets to follow. Each data set will contain several lines. Each data set will start with a single integer k,  $k \le 20$ , denoting the dimension of the square snowflake. Then k lines follow with each line containing a string of length k denoting the digits in the snowflake.

#### **Output**

For each input, print the type of snowflake.

#### **Example Input File**

3

123

321

143

2

11

11

3 121

232

343

#### **Example Output To Screen**

Useless Magnificent Graceful