Dylan Larrabee

Software Engineer

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Technical Skills at a Glance

Strong: Javascript, Typescript, Node.js, React, Ember, Accessibility standards, Tensorflow, Pytorch, Scikit-learn, OpenCV, Numpy, Pandas

Experienced: Java 8, Python, GraphQL, SQL, AWS Stack, CD/CI Tools (eg. Travis, Jenkins)

Professional Experience

LinkedIn, *Full-stack Software Engineer* *May 2019 - December 2021*

- Worked on creating a seamless and accessible user experience for job seekers searching for their next career on the Linkedin website
- Own features end to end from conception to backend to frontend
- Work closely with PMs and designers to identify opportunities and issues before implementation
- Analyze A/B testing metrics closely to asses feature success and ways to continuously improve
- Acted as code owner for team, reviewing code changes and ensuring a high bar of craftsmanship
- Proctored technical interviews to ensure a high bar for incoming talent
- Lead and implemented several large scale migrations of the codebase in different parts of the stack, including re-architecture of the jobs search page, implementation of dark mode, search filters re-architecture, migration of backend from school to organization ids

Wonder Workshop, *Head Web Services Engineer* *May 2017 - Jan 2019*

- Worked on several cross-functional teams to meet business objectives; including marketing, education, design, quality assurance, and localization
- Experience working on a small fast paced team where tradeoffs had to constantly be assessed to ensure the best customer experience
- Owner and maintainer of frontend and backend for the company's microservice based web services
- Built a scalable, high throughput user data storage solution to provide cloud storage for applications
- Lead the engineering effort of the company's education application for schools
- Proctored technical interviews for candidates applying to the company

Hack Reactor, *Lead Software Engineering Fellow* December *2016 - March 2017*

- Designed and contributed to program containerization/ microservice curriculum used by hundreds of students yearly
- Mentored multiple engineering teams through code review, debugging, and architecture design
- Built internal tool that efficiently distributed student-instructor time within the team, saving ~10 hours per week
- Proctored 100+ technical interviews and mock interviews for prospective students and alumni
- Conducted twice-weekly lectures to 70+ students on algorithms and coding challenges

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Education

Self Study,

- Deep Learning Nanodegree (Udacity) March 2022 - May 2022
- *Bioinformatics I & II (Coursera)* June 2020 - August *2020*
- *AI Programming with Python Nanodegree (Udacity)* June 2020 - August *2020*

Hack Reactor, *Immersive Software Engineering Program* September *2016 - December 2016*

Eastern Washington University, *B.S. in Biology* September 2012 - June *2016*

- Coursework of Interest: *Data Analysis for Biologists*

About Me

In my spare time I'm usually brewing kombucha, baking bread, hiking the bay area, or thinking about robots. I get excited about anything that lets me be creative - recently that means I've been busy cooking, programming microcontrollers, and 3D printing.

I'm passionate about figuring out solutions to big problems. I believe people do their best work when they can see how their actions have a positive effect on the world; I would love to find that in my next role and help change the world for the better