

# RMS<sup>2</sup> User Testing Document

**Note:** The app is currently attached to the testing backend to avoid unwanted changes to clients' data during the development and testing phases. This means that the data may not update regularly during refreshes of the dashboard. Also, changes made using switches and dropdowns may not persist between refreshes. This is solely due to the backend, and no changes would be required to the mobile app itself to fix this upon switching to live data.

## Test Account

Use this to login to the app as an administrator and have access to all features of the app

**Email:** [dylan@concar.co.nz](mailto:dylan@concar.co.nz) **Password:** dylan123

## Tester Info

**Tester Name:** Hamish Wadsworth

**Date:** 8 Nov 2019

**Device Used:** Mobile phone

I confirm that the data in the following document is accurate to the best of my knowledge at the time of writing and reflects my experience testing the application in question:

**Signature:**



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## Login Screen

| Test Item                    | Description  | Pass/Fail | Comments (optional) |
|------------------------------|--|-----------|---------------------|
| Matches design documentation | The login screen accurately reflects the wireframes and documentation with only minor changes                      | Pass      | Clean               |
| User can successfully login  | Upon entering the correct information, the app successfully authenticates the user and takes them to the next page | Pass      |                     |
| Errors are handled correctly | If there is an error with the login, the app does not crash and displays the error to the user.                    | Pass      |                     |

## Node Select

| Test Item                     | Description  | Pass/Fail   | Comments (optional)   |
|-------------------------------|--|-------------|-----------------------|
| Matches design documentation  | The node select screen accurately reflects the wireframes and documentation with only minor changes                                  | <b>Pass</b> | Easy to use. Logical. |
| User can view available nodes | If the user has more than one available node, they are able to view these nodes in an easily navigable format                        | <b>Pass</b> |                       |
| User can select node          | Upon clicking on a node, the user is taken to the dashboard for that node so that they can view and change information for that node | <b>Pass</b> |                       |
| Errors are handled correctly  | If a node is unavailable, the app does not crash and the user receives an error and is then redirected back to node select           | <b>Pass</b> |                       |

# Dashboard

| Test Item                                    | Description   | Pass/Fail | Comments (optional) |
|--|---|-----------|---------------------|
| Matches design documentation                 | The dashboard screen accurately reflects the wireframes and documentation with only minor changes   | Pass      |                     |
| Dashboard is laid out well                   | The layout of the dashboard is easy to navigate and displays information in a format that is easy for the user to quickly understand, on all common screen sizes and orientations | Pass      |                     |
| User can interact with switches and spinners | User can change settings on the dashboard via interacting with the switches and spinners, appropriate feedback is displayed depending on if the request was successful or not     | Pass      |                     |
| Errors are handled correctly                 | If an error occurs while loading the dashboard or interacting with the dashboard, the app does not crash and displays relevant error messages to the user                         | Pass      |                     |