

Machine Learning to Guess the Genre of a Movie

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I want to create a program that can predict the genre of a movie based on runtime, English name, original name, rating, number of votes, and release year. I think I can get this to be 80% accurate. Some movies have multiple genres, and to help increase my accuracy if the program can guess one of the main genres that counts as guessing the genre of the movie.

The first parameter that I had to modify was the chunk size of the data that I was loading into my memory. This helped with the memory allocation, so that the computer continued running smoothly and was able to process the data in more manageable pieces instead of all of it at the same time. The next big parameter that was modified was the Random Forest classifiers. These parameters define the range of values that were explored during hyperparameter tuning. The class weight parameter was added to adjust the model to handle class imbalances, which I thought would be helpful since there was great imbalances in data related to some genres and others. After running some tests, the balanced mode ended up being the most accurate, so I didn't end up implementing this idea further. There is also some precaution coding at the beginning, to confirm that there aren't any movies that have missing data. This wasn't an issue since the data we were using was pretty clean to begin with.

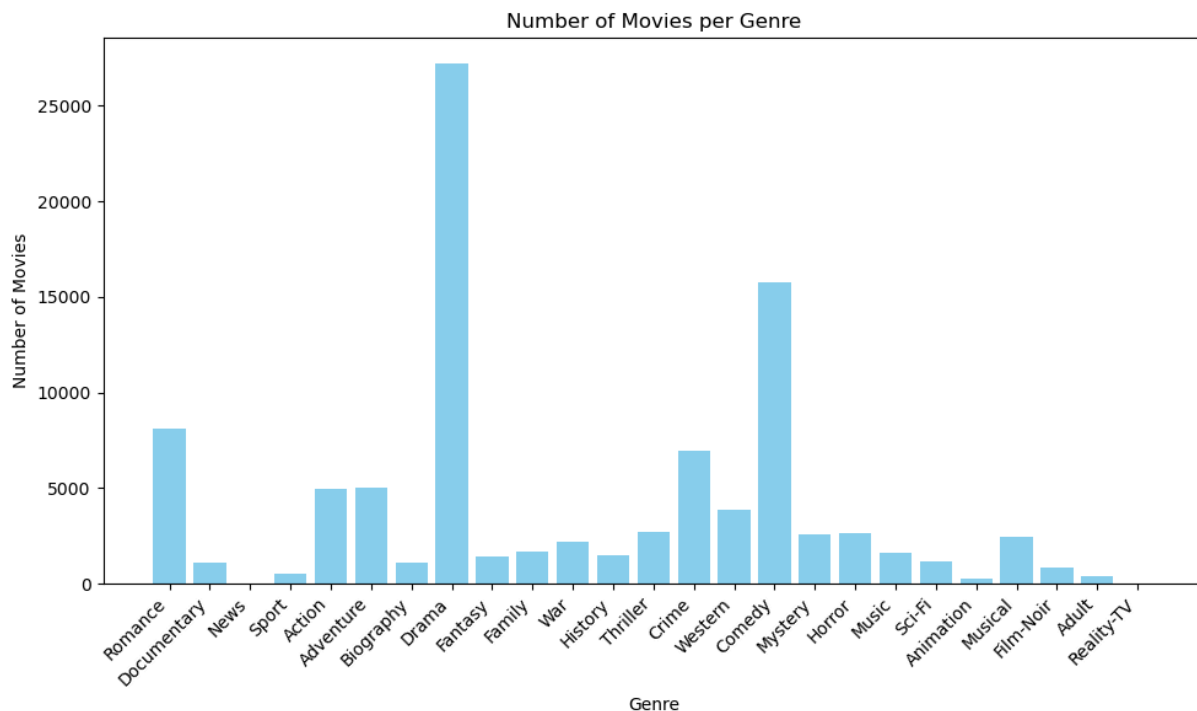


Fig 1. A bar graph of the number of movies per genre

During coding, some of the challenges were faced. The data was already in pretty good shape, but there were some problematic parts that I had to deal with. Some of the movies had multiple genres listed. I had to write some code to split the genres within one block of data. This didn't take too much difficulty, about one line of code was written to deal with this. After

generating a list of all the genres, I created a bar graph to get some insight into what I was dealing with. I noticed that many of the genres didn't have very many movies associated with it.

	precision	recall	f1-score	support
Action	0.38	0.15	0.21	2992
Adult	0.57	0.13	0.22	245
Adventure	0.39	0.04	0.07	1931
Animation	0.00	0.00	0.00	62
Biography	0.42	0.02	0.03	549
Comedy	0.41	0.53	0.46	8387
Crime	0.35	0.08	0.13	2476
Documentary	0.48	0.11	0.17	544
Drama	0.42	0.68	0.52	9740
Family	0.00	0.00	0.00	135
Fantasy	0.00	0.00	0.00	111
Film-Noir	0.00	0.00	0.00	19
History	0.00	0.00	0.00	24
Horror	0.44	0.29	0.35	796
Music	0.00	0.00	0.00	39
Musical	0.00	0.00	0.00	224
Mystery	0.40	0.01	0.02	166
Romance	0.00	0.00	0.00	152
Sci-Fi	0.00	0.00	0.00	74
Sport	0.00	0.00	0.00	2
Thriller	0.00	0.00	0.00	129
War	0.00	0.00	0.00	42
Western	0.49	0.31	0.38	1161
accuracy			0.41	30000
macro avg	0.21	0.10	0.11	30000
weighted avg	0.40	0.41	0.36	30000

Accuracy: 0.4146

Fig 2. The Accuracy of the program per genre

This lack of data for certain genres was a large challenge for the code, since the program wasn't able to generate a lot of connections between the other data and these smaller genres. For these genres, the program scored very low. This tanked the overall prediction average. For fun, I removed all these points from the data and achieved an 80 percent accuracy. I decided not to include this in the final code, because there were only a handful of genres left, which made the prediction so much easier.

After creating the program and running it for 30 minutes, I was only able to achieve. 40%. I overestimated my abilities with python, and ended up struggling with the coding. I also underestimated how difficult it would be to predict the genre of a movie. I thought that there would be a heavy correlation between the ratings and time period a movie came out, and the genre of said movie. There were also many genres of movies that only had a couple of movies associated with it, and these movies were extremely difficult to predict since the genre in general had less data associated with it. The most predictable genre ended up being drama, which makes sense since this was the largest genre.