

Dylan Thyer

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COMPUTER SCIENCE GRADUATE

Detail-oriented Game developer, with demonstrated success in Unity development, mobile app development, IT operations, and customer support. Proficient in gameplay design, user interface design, and product testing & review. A recent graduate from Hofstra University with a GPA of 3.53.

Unity | Python | C# | HTML, CSS, & JS | SQL
Collaborative Leadership | Customer Support & Service | Computer Repair & Support | Office 365

EXPERIENCE

Independent Game Developer, May 2024 – Current

Conceptualize, design, and develop engaging games using Unity, focusing on gameplay mechanics, user experience, and optimization. Designed mobile & desktop games. Collaboratively worked on larger projects under strict deadlines. Experience working with multiplayer APIs, database integration, and UI/UX Design for in-game menus.

- Judge's Choice award for published game Lab Rat.
- Ranked top 4% of all submissions for a 2000+ entry game jam competition.
- Ranked top 6% of Gameplay for a 250+ entry game jam competition.
- Planning on releasing Bank Shot on mobile platforms by the end of 2025.

Unity Game Development Tutor, The Coder School, Syosset, NY, May 2025 - Current

Delivered engaging weekly Unity and Lua lessons to students aged 7-17, covering a wide range of Unity development practices. Worked with long term clients to produce completed games to publish.

- Helped oversee various projects through completion, providing real time assistance and feedback of development practices.
- Received positive feedback from students & parents regarding student engagement and comprehension.

Waiter/ FOH Management, MB Ramen, Huntington NY, December 2021 - Current

Waiter and manager at a fast-paced ramen restaurant.

- Received praise for customer satisfaction & experience, with many repeat clients.
- Implemented efficient inventory tracking and waste management practices, reducing waste costs.
- Managed front of house servers with effective teamwork & communication skills.

Web Developer, Theta Tau Engineering Fraternity, Uniondale NY, March 2023 - February 2025

Overhauled website design and alumni database, and provided consistent updates to match current organization needs.

- Re-designed website, providing a cleaner and more consistent user experience.
- Used SEO practices to better-optimize page for web performance.

EDUCATION

Bachelors of Arts (BA), Computer Science Hofstra University, Uniondale, NY

August 2020 - May 2024

- GPA: 3.53.
- Named to Hofstra University's Dean's List 5 Semesters.
- MOS Certification for Excel.
- Relevant Coursework: Fundamentals of Computer Science 1, 2, & 3, Computer Architecture, Computer Operating Systems, Software Engineering, Web Development & Analytics, Discrete Structures 1 & 2, Ethical Hacking (Grad), Mobile Device Programming, Game Development 1 & 2, Java for Business, Data Structures & Algorithms, Web Application Development.