Dylan Dai



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EDUCATION

University of Waterloo

Expected May 2028

Bachelor of Computer Science (Honours)

Waterloo, Ontario

Relevant coursework: Functional Programming, Compilers, Calculus, Linear Algebra, Computer Organization & Design, Algorithms

Canadian Computing Olympiad | Bronze Medalist

• Placed 14th out of 10,000+ participants in national computing competition with less than a year of programming experience

SKILLS

Languages: Python, C++, C, SQL, Bash

Frameworks & Tools: AsyncIO, Pandas, Weights & Biases, PyTorch, NumPy, Git, PostgreSQL, MongoDB, GCP, Cursor

Interests: Fashion, Digital art, Tetris, Puzzle games, Thrifting, Guitar, Rubik's Cube puzzles

WORK EXPERIENCE

Software Engineer Intern

Stealth

September 2025 – December 2025

San Francisco, CA

- Seed stage startup with sufficient seed funding backed by general catalyst and sequoia to speed up pharmaceutical market research
- Collaborating with researchers to build data pipelines to parse medical surveying data for synthetic data creation and backtesting
- Building synthetic data creation pipelines by training machine learning models and backtesting via existing data

Cohere

May 2025 - August 2025

San Francisco, CA

 $Software\ Engineer\ Intern$

- Saved \$100,000+ monthly and 35% in runtime by adding batched query processing on company-wide AI model calls
- Reduced management effort by 30% by building a tool to access all of Cohere's AI model benchmarks and runtime statistics
- Saved 20% in gpu runtime by adding cost tracking and aggregation for all company-wide AI model calls
- Reduced server load for storing AI model queries by 90% from implementing decision trees for indexing

Cohere

September 2024 — December 2024

San Francisco, CA

- Managed coding datasets used to train state of the art machine learning model Command-A
- Implemented web-scraper to extract 1,000+ questions from programming websites for LLM training datasets
- Designed and solved 200+ advanced data structure and algorithm problems to train and evaluate Cohere's LLM models

PROJECTS

Data Engineer

AI Dataset Undersampler (7)

- Diversifies AI model training datasets by 30% by building a tool to analyze and filter data using k-means
- Visualized data by implementing vector compression via transformers

Music Tracking Game 😱

• Implemented **cross-correlation** and lag adjustment to compare live audio to in-game music through vectorizing amplitudes

AWARDS AND ACHIEVEMENTS

National Speedcubing Competitor | Fastest Rubik's cube solve of 6.22 seconds, ranked top 50 nationally

National Band Festival Winner | First chair Clarinetist, led section of 30+ musicians to gold award performance

National ranked Tetris player | Top 50 global for tetris.com, top 150 nationally for tetr.io

Hack the 6ix Winner | Won \$1,000 for best use of Vellum out of 500+ participants

GenAI Genesis Winner (*) | Won \$800 for best Diversity Equity Inclusion project out of 700+ participants

UTRAHacks Winner | Won \$300 for best use of Databricks out of 400+ participants

JAMHacks Winner | Won \$100 for best use of MATLAB out of 300+ participants