

Student Name:

Total marks: (out of 100)

The coursework equates to 20% of the total marks for the module. Marks are subject to reasonable submissions. Plagiarism will be prosecuted.

Functionality. There is a total time budget (see CW.pdf). The 25 games will be interrupted, when the limit is exceeded. If your code does not run, 0 marks. No reruns.

- 25 games on `smallGrid` (35 marks). See Table 1.

wins	0	5	10	15	20
Pac-Man Skill level	Common	Uncommon	Rare	Epic	Legendary
marks	5	13	21	28	35

Table 1: Marks for `smallGrid`

- 25 games on `mediumClassic` (35 marks). See Table 2.

wins	0	3	5	7	10
Pac-Man Skill level	Common	Uncommon	Rare	Epic	Legendary
marks	5	13	21	28	35

Table 2: Marks for `mediumClassic`

Excellence

- Excellence Score Difference on `mediumClassic` (20 marks). See Table 3.

$\Delta S_e$	800	1600	2400	3200	4000
Pac-Man Skill level	Common	Uncommon	Rare	Epic	Legendary
marks	4	8	12	16	20

Table 3: Marks for Excellence

Code

- Style (5 marks)
- Well commented (5 marks)



Total: