

1. Spring Core Basics

What is Spring Core?

Spring Core is the foundation of the entire Spring Framework. It provides the fundamental features of the Spring container, primarily **Dependency Injection (DI)** and **Inversion of Control (IoC)**, which manage the life cycle and configuration of application objects (also called *beans*).

Why use Spring Core?

Before Spring, developers used to create and manage objects manually using the `new` keyword, making the code tightly coupled and difficult to manage, test, or reuse.

Spring Core solves this by:

- Creating objects automatically (IoC)
 - Injecting dependencies automatically (DI)
 - Managing object lifecycle and configuration
 - Supporting loose coupling and better testability
 - Providing integration with other technologies (JDBC, JPA, etc.)
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Key Concepts in Spring Core:

- **Bean**: An object that is managed by the Spring IoC container.
 - **IoC Container**: The core container that creates, configures, and manages beans.
 - **ApplicationContext**: Advanced IoC container used to get beans.
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Example: Basic Spring App using XML

1. POJO (Plain Old Java Object)

```
public class Hello {  
    public void sayHi() {  
        System.out.println("Hello from Spring!");  
    }  
}
```

2. Configuration (beans.xml)

```
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd">

    //here you can use any bean id of your choice
    <bean id="helloBean" class="com.example.Hello"/>
</beans>
```

3. Main class to run

```
ApplicationContext context = new
ClassPathXmlApplicationContext("beans.xml");
Hello h = (Hello) context.getBean("helloBean");
h.sayHi();
```

Spring Core helps us manage objects smartly using IoC and DI. Instead of manually writing object creation code everywhere, we let Spring do that. This makes our code **clean, modular, and testable**.

2. Dependency Injection (DI)

What is Dependency Injection?

Dependency Injection is a design pattern used in Spring where one object supplies the dependencies (objects it needs) of another object.

In simple terms, instead of a class creating its own dependencies using `new`, they are **"injected"** from the outside—by the Spring container.

A *dependency* is just another object your class needs to work. For example, a `Car` needs an `Engine`. So `Engine` is a dependency of `Car`.

Why use Dependency Injection?

Without DI:

- You manually create objects (`new Engine()` inside `Car`).
- Your classes become tightly coupled.
- Testing becomes harder (you cannot easily replace the `Engine` with a mock).

With DI:

- Spring provides and manages the `Engine`.
 - `Car` doesn't care how the `Engine` is created.
 - Code is loosely coupled, easier to test and maintain.
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Types of Dependency Injection in Spring:

1. **Constructor Injection** – dependencies are passed via constructor.
 2. **Setter Injection** – dependencies are set using setter methods.
 3. **Field Injection** – dependencies are injected directly into fields using annotations (not recommended for complex systems, but convenient).
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Example 1: Constructor Injection (XML)

1. Engine Class

```
public class Engine {  
    public void start() {  
        System.out.println("Engine started.");  
    }  
}
```

2. Car Class

```
public class Car {  
    private Engine engine;  
  
    public Car(Engine engine) {  
        this.engine = engine;  
    }  
  
    public void drive() {  
        engine.start();  
        System.out.println("Car is running...");  
    }  
}
```

3. beans.xml Configuration

```
<bean id="engine" class="com.example.Engine"/>  
<bean id="car" class="com.example.Car">  
    <constructor-arg ref="engine"/>  
</bean>
```

4. Main class

```
ApplicationContext context = new  
ClassPathXmlApplicationContext("beans.xml");  
Car car = (Car) context.getBean("car");  
car.drive();
```

📌 Example 2: Setter Injection (Annotation)

Car.java

```
@Component
public class Car {
    private Engine engine;

    @Autowired
    public void setEngine(Engine engine) {
        this.engine = engine;
    }

    public void drive() {
        engine.start();
        System.out.println("Car is running via setter DI...");
    }
}
```

Engine.java

```
@Component
public class Engine {
    public void start() {
        System.out.println("Engine started...");
    }
}
```

Main class (with component scanning)

```
@Configuration
@ComponentScan("com.example")
public class AppConfig {}

public class Main {
    public static void main(String[] args) {
        ApplicationContext context = new
        AnnotationConfigApplicationContext(AppConfig.class);
        Car car = context.getBean(Car.class);
        car.drive();
    }
}
```

Dependency Injection is like **giving objects from outside** instead of creating them yourself.

It reduces **tight coupling**, makes your app **flexible**, and helps in **unit testing**.

In Spring, DI is done automatically using **constructor, setter, or field injection**, either by XML or annotations.

3. Inversion of Control (IoC)

What is IoC?

Inversion of Control (IoC) is a principle in which the control of creating objects and managing their lifecycle is shifted from the programmer to the **Spring container**.

Normally in Java, you write code like this:

```
Car car = new Car(new Engine());
```

Here, you are controlling the creation of **Car** and also supplying its dependency **Engine**.

With **IoC**, you don't create objects using **new**. Instead, Spring creates them for you, injects their dependencies, and manages them.

Why use IoC?

- Helps in creating **loosely coupled** systems.
 - Developers focus on business logic — Spring handles object creation.
 - Promotes **modular, testable, and maintainable** code.
 - Makes unit testing easy because you can plug in mock dependencies.
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How IoC Works in Spring

1. Spring reads the configuration (XML or annotations).
2. It creates and assembles the objects (called **beans**).
3. It injects their dependencies.
4. You simply **ask Spring** for the object when needed using **getBean()**.

The container responsible for doing this is called the **IoC Container**. The main implementation is:

- **ApplicationContext** – commonly used container in real-world applications.
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Analogy:

Think of Spring IoC like a **coffee shop**. You don't go to the kitchen and make coffee. You just **ask for coffee**, and the shop gives it to you, already prepared.

Example Using IoC

Engine.java

```
public class Engine {  
    public void start() {  
        System.out.println("Engine is starting...");  
    }  
}
```

Car.java

```
public class Car {  
    private Engine engine;  
  
    public Car(Engine engine) {  
        this.engine = engine;  
    }  
  
    public void move() {  
        engine.start();  
        System.out.println("Car is moving...");  
    }  
}
```

beans.xml

```
<bean id="engine" class="com.example.Engine"/>  
<bean id="car" class="com.example.Car">  
    <constructor-arg ref="engine"/>  
</bean>
```

Main.java

```
ApplicationContext context = new  
ClassPathXmlApplicationContext("beans.xml");
```



```
Car car = (Car) context.getBean("car");  
car.move();
```

Here, the **Car** and **Engine** objects are not created by us — Spring creates them, **controls them**, and injects dependencies using **IoC**.

IoC = giving up control of object creation and wiring to Spring.

It's the foundation of Spring Framework.

Enables **Dependency Injection**, making applications more **decoupled and testable**.

Think of Spring as a **factory or container** that gives you ready-to-use objects (beans).

4. Bean Scopes in Spring

What is a Bean Scope?

In Spring, a **bean** is just a Java object managed by the Spring container.

A **bean scope** defines **how many instances** of a bean are created and **how long they live** inside the container.

Spring provides **different scopes** to control the lifecycle and visibility of beans — especially useful when building web apps, REST APIs, or desktop apps.

Why are Bean Scopes Important?

- They help **optimize memory** and **control behavior** based on application needs.
 - You can define whether a bean should be:
 - **Shared** (single instance)
 - **Created new** for each use
 - **Tied to a web request/session**, etc.
-

Types of Bean Scopes

Scope	Description
singleton	(Default) A single shared instance is created and reused for the container.
prototype	A new instance is created each time the bean is requested.
request	A new bean is created for every HTTP request (web apps only).

session

A new bean is created per HTTP session.

application

One bean for the entire lifecycle of a web application.

websocket

One bean instance per WebSocket connection.

1. Singleton (Default Scope)

What is it?

- Spring creates **one object** for the bean and **shares it** wherever needed.
- Only **one object** is created per Spring container.
- No matter how many times you request the bean, you get the **same instance**.

Why use it?

- Saves memory by **reusing the same object**.
- Best for **stateless** services (e.g., a service class that just processes data).
- Fast and efficient for shared components.

```
@Component
@Scope("singleton") // Optional, as it's the default
public class Printer {
    public Printer() {
        System.out.println("Printer object created");
    }
}
```

Behavior: Even if you call `getBean()` 10 times, you get the **same object**.

2. Prototype

What is it?

- Spring creates a **new object every time** you request the bean.

Why use it?

- Needed when:
 - You need **fresh objects** each time (like **new** keyword behavior).
 - The bean holds **state/data specific** to one task.
- Useful in **non-shared** or **mutable** scenarios.

```
@Component
@Scope("prototype")
public class User {
    public User() {
        System.out.println("New User object created");
    }
}
```

Behavior: If you call `getBean()` 3 times, you get **3 different objects**.

3. Request(Web Only)

What is it?

- A new object is created for **each HTTP request**.

Why use it?

- Useful when you want to bind bean lifecycle to a single **HTTP request**.
- Example: a form submission or login attempt.

```
@Component
@Scope("request")
public class RequestScopedBean {
    public RequestScopedBean() {
        System.out.println("Request Bean Created");
    }
}
```

4. Session (Web Only)

What is it?

- One bean is created per **HTTP session** (i.e., per logged-in user).

Why use it?

- Helpful when you want to store **user-specific** information like shopping cart or profile.

```
@Component
@Scope("session")
public class SessionScopedBean {
    public SessionScopedBean() {
        System.out.println("Session Bean Created");
    }
}
```

5. Application (Web Only)

What is it?

- One object is created and **shared across the entire web application**.

Why use it?

- Used for **global data/configuration** like site settings or constants.

```
@Component
@Scope("application")
public class AppScopedBean {
    public AppScopedBean() {
        System.out.println("Application Bean Created");
    }
}
```

6. WebSockets (WebSocket Application Only)

What is it?

- One object is created per **WebSocket session**.

Why use it?

- Perfect for **real-time applications** like chat apps, where each socket connection needs a separate instance.

```
@Component
@Scope("websocket")
public class ChatScopedBean {
    public ChatScopedBean() {
        System.out.println("WebSocket Bean Created");
    }
}
```

- Use **singleton** for **common services** (e.g., calculations, config).
- Use **prototype** when each object must be **different** (e.g., forms, tasks).
- Both are defined using `@Scope("...")` with `@Component`.

5. Autowiring in Spring

What is it?

- **Autowiring** is a feature in Spring where the container **automatically injects dependencies** into a bean without the need for manual **setters** or configuration.
- It removes the need to explicitly write the code to inject one bean into another.

Why use it?

- **Reduces boilerplate code** — no need to manually wire beans.
- Promotes **loose coupling** and cleaner code.
- Makes dependency management more **automatic and consistent**.

@Autowired Annotation

Spring provides the @Autowired annotation to enable autowiring. It can be used:

- On **fields**
- On **constructors**

Autowiring by Field

```
@Component
public class Engine {
    public void start() {
        System.out.println("Engine started");
    }
}

@Component
public class Car {

    @Autowired // Spring automatically injects the Engine bean here
    private Engine engine;

    public void move() {
        engine.start();
        System.out.println("Car is moving...");
    }
}
```

Autowiring by Constructor

```
@Component
public class Car {

    private Engine engine;

    @Autowired
    public Car(Engine engine) {
        this.engine = engine;
    }

    public void move() {
        engine.start();
        System.out.println("Car is moving...");
    }
}
```

-
- `@Autowired` works on **fields, constructors, and setters**.
 - Spring uses **type matching** to inject the dependency.
 - Use `@Qualifier` when more than one bean of the same type exists.
 - You can make autowiring optional using:
`@Autowired(required = false)`

6. Important Spring Annotations

◆ @Component

- Marks a class as a **Spring-managed bean**.
- Detected automatically during component scanning.

```
@Component
public class MyService {
    public void serve() {
        System.out.println("Service running...");
    }
}
```

◆ @Service, @Repository, @Controller

- Same as @Component, but with **specific roles**:
 - @Service → Business logic
 - @Repository → Database access
 - @Controller → Web controller

```
@Service
public class OrderService { }
```

```
@Repository
public class OrderRepository { }
```

```
@Controller
public class OrderController { }
```

◆ @Autowired

- **Injects** dependencies automatically by type.

```
@Component
public class Car {

    @Autowired
    private Engine engine;

    public void drive() {
        engine.start();
    }
}
```

◆ @Qualifier("beanName")

- Helps choose the correct bean **when multiple types exist**.

```
@Component("dieselEngine")
public class DieselEngine implements Engine { }
```

```
@Component
public class Car {

    @Autowired
    @Qualifier("dieselEngine")
    private Engine engine;
}
```

◆ @Configuration

- Marks a class that **defines beans manually** using @Bean.

◆ @Bean

- Used inside a @Configuration class to **register a bean manually**.

```
@Configuration
public class AppConfig {

    @Bean
    public Engine engine() {
        return new Engine();
    }
}
```

◆ @ComponentScan

- Tells Spring **which packages** to scan for beans.

```
@Configuration
@ComponentScan("com.example.project")
public class AppConfig { }
```

7. Life Cycle Callbacks in Spring

What is it?

Spring allows you to hook into the **lifecycle of a bean** – you can run custom logic:

- **Right after the bean is created**
- **Right before the bean is destroyed**

This is useful for resource management, logging, opening/closing connections, etc.

Why we use it?

- To **initialize** resources (e.g., database connections, caches) when the bean is created.
 - To **release resources** (e.g., close file streams, stop services) when the bean is destroyed.
 - Clean and structured setup/teardown logic for beans.
-

1. Ways to Handle Life Cycle Callbacks

♦ 1. Using `@PostConstruct` and `@PreDestroy` (Recommended)

These are **Java standard annotations**, supported by Spring.

Example:

```
@Component
public class MyBean {

    @PostConstruct
    public void init() {
```

```
        System.out.println("Bean initialized");
    }

    @PreDestroy
    public void cleanup() {
        System.out.println("Bean about to be destroyed");
    }
}
```

♦ 2. Implementing InitializingBean and DisposableBean Interfaces

Spring-specific interfaces.

Example:

```
@Component
public class MyBean implements InitializingBean, DisposableBean {

    @Override
    public void afterPropertiesSet() {
        System.out.println("Bean initialized via InitializingBean");
    }

    @Override
    public void destroy() {
        System.out.println("Bean destroyed via DisposableBean");
    }
}
```

♦ 3. Using @Bean(initMethod = "", destroyMethod = "")

If you're defining a bean manually in a @Configuration class.

Example:

```
@Configuration
public class AppConfig {

    @Bean(initMethod = "start", destroyMethod = "stop")
    public MyBean myBean() {
        return new MyBean();
    }
}
```

```
public class MyBean {
    public void start() {
        System.out.println("Custom init method");
    }

    public void stop() {
        System.out.println("Custom destroy method");
    }
}
```

8. Bean Configuration Styles in Spring

What is it?

Spring allows you to **configure** and **register** beans in **three main styles**:

1. **XML-based Configuration**
2. **Annotation-based Configuration**
3. **Java-based Configuration (@Configuration class)**

Each style tells Spring how to **create**, **configure**, and **inject** beans.

1. XML-Based Configuration (Old Style)

- Configuration is done in an XML file (applicationContext.xml).
- You define beans manually using <bean> tags.

Example:

```
<beans>
  <bean id="myBean" class="com.example.MyBean" />
</beans>
```

Load XML config:

```
ApplicationContext context =
    new ClassPathXmlApplicationContext("applicationContext.xml");
MyBean bean = context.getBean("myBean", MyBean.class);
```

2. Annotation-Based Configuration (Modern, Recommended)

- Uses annotations like @Component, @Service, @Autowired, etc.
- Requires @ComponentScan to detect components.

Example:

```
@Component
public class MyBean { }

@Configuration
@ComponentScan("com.example")
public class AppConfig { }
```

```
ApplicationContext context =
    new AnnotationConfigApplicationContext(AppConfig.class);
MyBean bean = context.getBean(MyBean.class);
```

3. Java-Based Configuration (@Bean and @Configuration)

- Manually define beans in a configuration class using @Bean.
- Full control, no XML needed.

Example:

```
@Configuration
public class AppConfig {

    @Bean
    public MyBean myBean() {
        return new MyBean();
    }
}
```

```
ApplicationContext context =
    new AnnotationConfigApplicationContext(AppConfig.class);
MyBean bean = context.getBean(MyBean.class);
```


