



JavaScript

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HOMEWORK



Curry

React example

Factory

- Using factory design pattern, create different types of payment methods
- The payment factory should have the following types of payment methods: Credit Card, PayPal and Bank Transfer

Factory

- Define a **PaymentFactory** class that will act as the factory creating payment methods

Factory

- Implement the **createPayment** method on the PaymentFactory class.
- This method should accept two parameters:
 - **type** – that indicates the type of payment method to be created
 - **paymentDetails** – some object
- Should **return instance** of payment method based on the type

Factory

- Define three payment classes:
CreditCard, PayPal and BankTransfer
- Each payment class should have a constructor that accepts the necessary payment details (eg. card number, bank account, details)

Proxy

- Using Proxy design pattern extend an object representing of a rectangle to calculate its area and perimeter

Proxy

- Create a rectangle object that has 2 properties – width and height

Proxy

- Create a proxy for the rectangle object
- The proxy should calculate the **area** and the **perimeter** whenever we access **.area** or **.perimeter**
- This should reflect any changes to width or height

Proxy

- Disable changing .area or .perimeter

Proxy

- Using Proxy design pattern extend an object representing of a user to store user password as "*"

Proxy

- Create a user object with 3 properties:
name, password, _password

Proxy

- Create a proxy object that extends the user object and stores the password as `"*"`.
- When password is set, it should store the password in the `_password` property
- Also, the password should be stored as `"*"` in the `password` property

Proxy

- If `private _password` is accessed it should throw an error

Observer

- Implement the Observer design pattern to create a simple **weather app** that displays the current temperature

Observer

- Your application should have a **WeatherData** class that represents the weather data and a **WeatherDisplay** class that displays the temperature

Observer

- The **WeatherData class** should have a method called **setTemperature** that sets the current temperature and notifies all the observers about the change. The **WeatherData class** should also have a method called **registerObserver** that adds an observer to the list of observers

Observer

- The `WeatherDisplay` class should have a method called `update` that updates the temperature displayed on the screen whenever the temperature changes

Mediator

- Using Mediator Pattern create an auction house that allows multiple bidders to bid on a single item
- The highest bidder wins the auction

Mediator

- There should be a **Mediator class** that manages the bidding process
- The Mediator object should keep track of the **current highest bidder and their bid**

Mediator

- There should be a Bidder class that should be able to register with the Mediator object and receive updates on the current highest bid
- Bidders should be able to place bids through the Mediator object

Adapter

- You have been tasked with implementing a **date library** in your project
- The library will be used to **calculate the difference between two dates in hours**

Adapter

- Create index.js that will be using the functionality to calculate how many hours are between 24.01.2022 and now

Adapter

- Create `date.service.js` that will have a function to calculate the difference in hours between 2 dates
- Use `date-fns` package:
<https://date-fns.org/v3.6.0/docs/differenceInHours>
- `npm init`
- `npm install date-fns`

Adapter

- Now switch the package to **dayjs**

[https://day.js.org/docs/en/installation/i
nstallation](https://day.js.org/docs/en/installation/installation)

- `npm install dayjs`

Adapter

- You are using a **Calculator class** in your application which has an **operation method**. The method decides the result based on the provide **parameters**
- Start by implementing class **Calculator** with one method called **operations**
- Method should accept three parameters: **x, y, operation**

Adapter

- Now imagine that your team decided to rewrite the calculator class from scratch.
- **NewCalculator class**, has been created, which no longer contains a single operation method, but all four basic operations function as separate methods.
- Now implement this class

Adapter

- Create an **Adapter class** that will fit the new interface to the old one provided by the previous class

Facade

- Based on Facade pattern create function that will return user with all his posts
- Use this api
<https://jsonplaceholder.typicode.com/>

Facade

- Create function to fetch user
- Create function to fetch all user posts

Facade

- Create a faced function that will return user data and his posts

HOMework

- Memory game

