# **STEWARD OFFICER**

**ARCHETYPE OF** 

Nivel

#### DIPLOMATIC TRAINING

Gain Culture and Diplomacy skills, or extra languages.

#### May use: Nivel

- · Diplomacy in place of Intimidate checks to demoralise a target
  - Culture in place of Life Science checks to identify a humanoid or monstrous humanoid

#### MILITARY TRAINING

- □ Advanced Melee Weapon Proficiency
- 6 Especialización con arma [advanced melee weapons]
- □ Longarm Proficiency
- **6** Especialización con arma [longarms]

### Nivel

4 ☐ Improved Unarmed Strike

#### Nivel

12

8

15 20

Unarmed Strike Damage

1d6 2d6 3d6 5d6 7d6

6 Improved Combat Manoeuvre

## DEMAND SURRENDER

As a full round action, ready an action to attack a foe if they take any action other than to change grip, banter, drop an item, drop prone, sheath a weapon or total defence.

At the same time you may attempt to demoralise the foe; Nivel if successful, gain +1 to your attack.

If an ally attacks first, you lose your readied action and bonus. Allies can ready an action on the same trigger, and gain the same +1 bonus to attack.

 $\stackrel{\square}{\stackrel{\square}{\stackrel{\square}{=}}}$  **14** Demand surrender as a standard action.