

PHRENIC ADEPT

ARCHETYPE OF

Niveau

PHRENIC AWAKENING

Gain telepathy, or increase the range of your telepathy 60ft.

Niveau Psychic-only languages

2

PHRENIC DEFENCE

Spend 1 resolve to reroll a failed saving throw with the emotion, fear, mind-affecting or pain descriptor.

Niveau RÉDUCTION DE DÉGÂTS

4

Classe
Niveau

Effect duration is reduced to half, if it was at least two rounds.

PHRENIC SENSES

As a standard action, spend one resolve point to see sources of emotion, fear, mind-affecting or pain magic.

Pass a Mysticism check to identify the magic school.

Niveau

6

Concentrate on an individual within 120ft to learn if it can cast any emotion, fear, mind-affecting or pain magic; and the caster level of the most advanced of these.

Gain blindsense [emotion] 30ft.

LESSER PHRENIC POWER

Once a day as a standard action, cast:

Sort
Niveau

Charm monster

3

Niveau
9

Clairaudience / clairvoyance

3

Utilisé
aujourd'hui
☐☐

Psychokinetic strangulation

3

Sort
DD sauvegarde

= 10 +

Sort
Niveau

+

Carac.
Essen.

Niveau
13

Deux fois par jour

Niveau
17

Three times a day

PHRENIC POWER

Once a day as a standard action, cast:

Sort
Niveau

Confusion

4

Niveau
12

Mind probe

4

Utilisé
aujourd'hui
☐☐

Telepathic bond

4

Niveau
16

Deux fois par jour

Niveau
20

Three times a day

GREATER PHRENIC POWER

SAVE DC

Classe
Niveau

Carac.
Essen.

Niveau
18

= 10 + [

÷ 2] +

.....

DUREE

Classe
Niveau

trs

=

.....

Utilisé
aujourd'hui
☐

MASS SYNAESTHESIA

CIBLES

Classe
Niveau

=

÷ 2

No more than 30ft apart
or 100ft from you.

Creatures must pass a Will save or are staggered and treat all targets as having concealment.

PSYCHIC CRUSH

15d8

Nonlethal damage done to the mind of a creature. Target is sickened.

A target passing their Will save takes half damage and is not sickened.

THOUGHT SHIELD

+5

Bonus to saves against
mind-affecting effects.

Immune to effects that read your thoughts.