

STEWARDS OFFICER

ARCHETYPE OF

Livello

DIPLOMATIC TRAINING

Gain Culture and Diplomacy skills, or extra languages.

Livello

2

May use:

- Diplomacy in place of Intimidate checks to demoralise a target
- Culture in place of Life Science checks to identify a humanoid or monstrous humanoid

MILITARY TRAINING

☐ Advanced Melee Weapon Proficiency

Livello 6

Addestramento nelle Armi [advanced melee weapons]

☐ Longarm Proficiency

Livello 6

Addestramento nelle Armi [longarms]

Livello 4

☐ Improved Unarmed Strike

Livello

4 8 12 15 20

Unarmed Strike Damage

1d6 2d6 3d6 5d6 7d6

Livello 6

Improved Combat Manoeuvre

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DEMAND SURRENDER

As a full round action, ready an action to attack a foe if they take any action other than to change grip, banter, drop an item, drop prone, sheath a weapon or total defence.

At the same time you may attempt to demoralise the foe; if successful, gain +1 to your attack.

Livello 9

If an ally attacks first, you lose your readied action and bonus. Allies can ready an action on the same trigger, and gain the same +1 bonus to attack.

Livello 14

Demand surrender as a standard action.

