PATHFINDER FORERUNNER

ADCLICTVDC OC	
	:

IA	IV	e	ι

TRAINED FOR TROUBLE

IRA	INED FUR I RUUBLE				
	Once a day, take the better of two ro	olls.			
	(if double class skills)	Used today			
	□ Culture				
	□ Supervivencia				
Nivel	Use untrained to identify creatures:				
2	Engineering				
	Life Science				
	Mysticism				

Use Survival to endure severe weather or live off the land without penalty while moving

at full speed.

READY FOR ANYTHING

+2

Bonus to initiative when able to act in a surprise round.

Nivel

Able to take 20 on Culture checks to decipher writing, even without the assistance of a computer.

Will never misconstrue the meaning of a message, even when unable to decipher it.

Nivel

When identifying a creature with a skill check, learn one more piece of information than normal.

11 Learn two more pieces of information than normal.

FIELD FIX

Once a day as a standard action, spend 1 resolve point to recover stamina.

	STAMINA	Clase	
Nivel	RECOVERY	/ Nivel	Use
		$\overline{}$	toda
6	р	p =	

Alternatively, spend 10 minutes and 1 resolve point to repair that many hit points to a vehicle, piece of equipment or creature.