

SKYFIRE CENTURION

ARCHETYPE OF

Nível

COMBAT BOND

BONDED ALLY

- Nível

4

Spend an hour training with an ally to form a combat bond.
- Nível

10

You may only have a combat bond with one ally at a time.
- Nível

10

Spend 1rp to form a bond with a new ally as a standard action.

COMBAT BOND

- Nível

4

+4

Increased bonus from bonded ally's covering or harrying fire.
Increased captain's bonus to encourage action.

LEND EXPERTISE

- Nível

6

As a move action, grant your bonded ally use of a feat.
- TALENTO

CONCENTRATED FIRE

- Nível

9

Make a readied action together to attack the same target with the same condition.
If you both hit, total results before applying damage reduction and energy resistances.
- Nível

9

In starship combat, attack the same target together. Take the higher roll (not including modifiers) to both attacks.
If you both hit, total results before applying the target's damage threshold.

PERSEVERENCE

- Nível

12

Apply first aid to your bonded ally as a move action.
As a full action, spend 1rp to heal 1hp on your bonded ally.
- Nível

12

You can only do this when your ally's resolve is below ¼ their maximum, and you are then staggered for the next round.
Only usable once per day, unless you form a bond with a new ally.

