

ENVOY IMPROVISATION >

DIFFICULTY CLASS

Envoy
Level

CD

= 10 + [

÷ 2] + CAR

EXPERTISE

Provided you have at least one resolve point, add a bonus to skills:

| | | | | | | |
|-----------------|-----|-----|-----|-----|-----|-----|
| Nível | 1 | 5 | 9 | 13 | 17 | 20 |
| Expertise Bonus | 1d6 | 1d6 | 1d6 | 1d8 | 1d8 | 1d8 |
| | | +1 | +2 | +2 | +3 | +4 |

SKILL EXPERTISE

Sentir Motivação

Nível

1

5

13

17

▲ Bluff, Computers, Culture, Diplomacy, Disguise, Engineering, Intimidate, Medicine

Nível

9

Once per day, when adding expertise bonus to a skill where you have both expertise and Skill Focus, roll the expertise die twice and take the better result.

Used today

☐

EXPERTISE TALENT

Nível

3

Nível

7

Nível

11

Nível

15

Nível

19

TRUE EXPERTISE

Improvisation

Nível

20

While you have 1 resolve point, gain the effect for free.

May roll 2d8 in place of your expertise bonus.

Nível

1

Nível

8

Nível

10

Nível

14

Nível

16

Nível

20