

TECHNOMANCER

SPELLS ›

Spells Save DC	Conjuros Conocidos	Conjuros al Día	= Conjuros Base	+ Conjuros Adicionales
		0	∞	INT
		1		
		2		
		3		
		4		
		5		
		6		

▲ CD Salv
de Conjuros

= 10 + INT

+ Nivel de
Conjuro

+ Spell
Focus

Nivel 3 +1

Nivel 11 +2

Nivel 17 +3

SPELL CACHE ›

An item that allows you to store and access spells.
Once a day, cast any spell you know, of any level.

Used today
☐

CACHE CAPACITOR

Nivel 6
detect radiation, disguise self, keen senses or unseen servant

Nivel 8
dark vision, lesser resistant armour, life bubble or spider climb

Nivel 12
arcane sight, flight, see invisibility or tongues

MAGIC HACKS ›

Nivel 2 **DIFFICULTY CLASS** = 10 + [**CD** ÷ 2] + INT

TECH LORE

Nivel 3 **BONIFICADOR** = ÷ 3

Bonus applies to Computers and Mysticism checks.

RESOLVE ATTUNEMENT

Nivel 19 Each time you cast a 6th level spell, regain 1 rp.

FUSE SPELLS

Nivel 20 To combine lower-level spell slots into a single higher-level spell slot: 1 rp

To combine two 6th level spell slots to cast wish: 2 rp

CONJUROS CONOCIDOS

0

∞

1

2

3

4

5

6

Nivel

2

Nivel

5

Nivel

8

Nivel

11

Nivel

14

Nivel

17

Nivel

20