


STARSHIP

TIER

Make and model

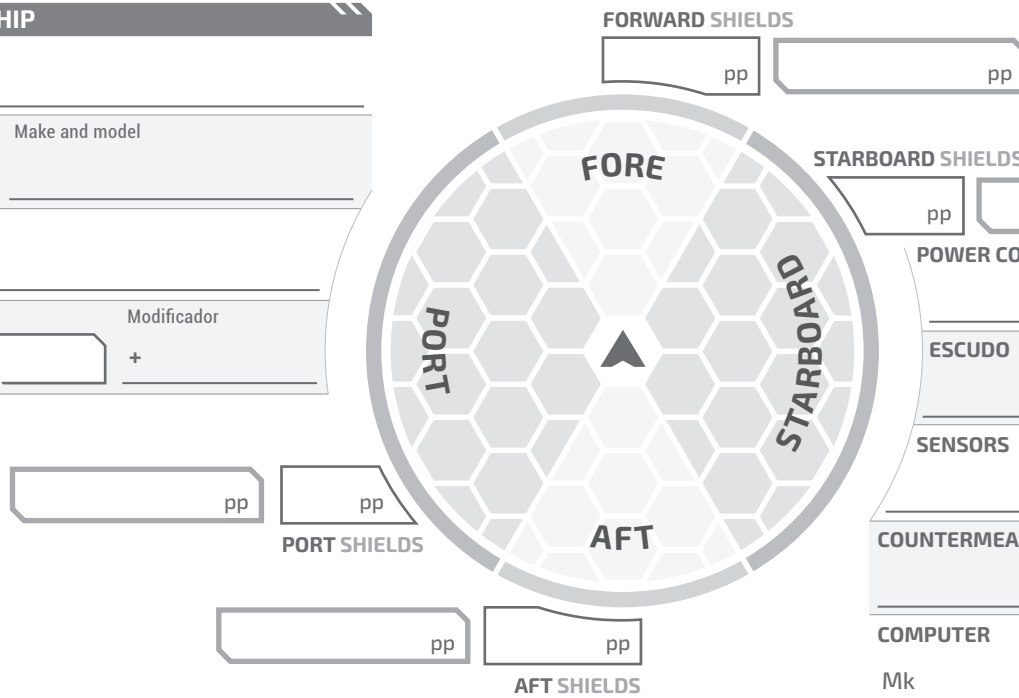
Frame




Tamanho



Modificador

+



<b>POWER CORE</b>		Power budget
		pcu
<b>ESCUDO</b>	Power cost	Shield total
	pcu	pp
<b>SENSORS</b>	<input type="checkbox"/> Short 5  <input type="checkbox"/> Médio 10  <input type="checkbox"/> Long 20 	Skill modifier <div>+</div>
<b>COUNTERMEASURES</b>	Power cost	TL bonus
	pcu	+ TL
<b>COMPUTER</b>	Nodes	ICM bonus
Mk	pcu	+


## WEAPONS


- ☐ FORWARD ☐ Linked
- ☐ STARBOARD ☐ Linked
- ☐ AFT ☐ Linked
- ☐ PORT ☐ Linked
- ☒ TURRET ☐ Linked

## WEAPON DETAILS

<input type="checkbox"/> Short	5	<input checked="" type="radio"/>	Velocidade	Power cost	Dano
<input type="checkbox"/> Médio	10	<input type="radio"/>			
<input type="checkbox"/> Longa	20	<input type="radio"/>		pcu	d

							<input type="checkbox"/> Light
						Direct	<input type="checkbox"/> Heavy
						Tracking	<input type="checkbox"/> Capital
<hr/>							
<input type="checkbox"/> Short	5	<input checked="" type="radio"/>	Velocidade		Power cost	Dano	
<input type="checkbox"/> Médio	10	<input type="radio"/>		<input checked="" type="radio"/>			
<input type="checkbox"/> Long	20	<input type="radio"/>		<input type="radio"/>	pcu	d	
<hr/>							

<input type="checkbox"/> Short	5	<input checked="" type="radio"/>	Velocidade	Power cost	Dano
<input type="checkbox"/> Médio	10	<input type="radio"/>			
<input type="checkbox"/> Longa	20	<input type="radio"/>		pcu	d

<input type="checkbox"/> Short	5	<input type="radio"/>	Velocidade	Power cost	Dano	<input type="checkbox"/> Light <input type="checkbox"/> Heavy <input type="checkbox"/> Capital
<input type="checkbox"/> Médio	10	<input type="radio"/>				
<input type="checkbox"/> Long	20	<input type="radio"/>		pcu	d	

## ARMOUR & SHIELDS

ARMADURA CLASSE	Piloting Ranks	Bônus de Armadura	Modificador de Tamanho	Outros
CA = 10 +	+	+	+	+
TRACKING LOCK	Piloting Ranks	Counter-measures	Modificador de Tamanho	Outros
TL = 10 +	+	+	+	+





Armadura Mk

DT DAMAGE THRESHOLD

CT CRITICAL THRESHOLD

## STATUS

## CRITICAL SYSTEMS

			Malfunctio Glitching	Wrecked
1 - 10	LIFE SUPPORT		<input type="checkbox"/>	<input type="checkbox"/>
11 - 30	SENSORS		<input type="checkbox"/>	<input type="checkbox"/>
WEAPONS ARRAY 31 - 60	1  FORWARD		<input type="checkbox"/>	<input type="checkbox"/>
	2  STARBOARD		<input type="checkbox"/>	<input type="checkbox"/>
	3  AFT		<input type="checkbox"/>	<input type="checkbox"/>
	4  PORT		<input type="checkbox"/>	<input type="checkbox"/>
61 - 80	ENGINES		<input type="checkbox"/>	<input type="checkbox"/>

## MOVEMENT THRUSTERS

Velocidade	Piloting modifier	Power cost
<div> <div></div> <div></div> </div>	+	pcu
Manoeuvrability		Turning distance
		<div> <div></div> <div></div> </div>

## DRIFT

DRIFT  
BATING

## EXPANSION

[illegible]