

ENVOY IMPROVISATION

DIFFICULTY CLASS

Envoy Level

ST

= 10 + [÷ 2] +

CHA

EXPERTISE

Provided you have at least one resolve point, add a bonus to skills:

Poziom	1	5	9	13	17	20
Expertise Bonus	1k6	1k6	1k6	1k8	1k8	1k8
		+1	+2	+2	+3	+4

SKILL EXPERTISE

Wyczucie Pobudek

Poziom

1

5

13

17

▲ Bluff, Computers, Culture, Diplomacy, Disguise, Engineering, Intimidate, Medicine

Poziom

9

Once per day, when adding expertise bonus to a skill where you have both expertise and Skill Focus, roll the expertise die twice and take the better result.

Used today

☐

EXPERTISE TALENT

Poziom

3

Poziom

7

Poziom

11

Poziom

15

Poziom

19

TRUE EXPERTISE

Improvisation

Poziom

20

While you have 1 resolve point, gain the effect for free.

May roll 2d8 in place of your expertise bonus.

Poziom

1

Poziom

8

Poziom

10

Poziom

14

Poziom

16

Poziom

20