

# PHRENIC ADEPT

## ARCHETYPE OF

Nível

### PHRENIC AWAKENING

Gain telepathy, or increase the range of your telepathy 60ft.

Nível Psychic-only languages

2

### PHRENIC DEFENCE

Spend 1 resolve to reroll a failed saving throw with the emotion, fear, mind-affecting or pain descriptor.

Nível REDUÇÃO DE DANO

4

Nível da Classe

Effect duration is reduced to half, if it was at least two rounds.

### PHRENIC SENSES

As a standard action, spend one resolve point to see sources of emotion, fear, mind-affecting or pain magic.

Pass a Mysticism check to identify the magic school.

Nível

6

Concentrate on an individual within 120ft to learn if it can cast any emotion, fear, mind-affecting or pain magic; and the caster level of the most advanced of these.

Gain blindsense [emotion] 30ft.

### LESSER PHRENIC POWER

Once a day as a standard action, cast: Magia Nível

Charm monster 3

Nível 9 Clairaudience / clairvoyance 3 Used today ☐ ☐

Psychokinetic strangulation 3

Teste de Resistência CD = 10 + Magia Nível + Key Ability

Nível 13 Twice a day Nível 17 Three times a day

### PHRENIC POWER

Once a day as a standard action, cast: Magia Nível

Nível 12 Confusion 4 Used today ☐ ☐

Mind probe 4 ☐

Telepathic bond 4

Nível 16 Twice a day Nível 20 Three times a day

### GREATER PHRENIC POWER

TESTE CD Nível da Classe Key Ability

Nível 18  = 10 + [  ÷ 2 ] +

DURACÃO Nível da Classe

rds = ☐ Used today

### MASS SYNAESTHESIA

Nível da Classe

TARGETS CD =  ÷ 2 No more than 30ft apart or 100ft from you.

Creatures must pass a Will save or are staggered and treat all targets as having concealment.

### PSYCHIC CRUSH

15d8 Nonlethal damage done to the mind of a creature. Target is sickened.

A target passing their Will save takes half damage and is not sickened.

### THOUGHT SHIELD

+5 Bonus to saves against mind-affecting effects.

Immune to effects that read your thoughts.