MYSTIC	CONNECTION POWERS
CONNECTION	Stufe
Commence	-
Month	Stufe
Mystic SAVING THROW Level	
SG = 10 + [÷ 2] + WE	Stufe
Mystic OPPOSED SKILL Level	6
SG = 10 + [× 1½] + WE	
CHANNEL SKILL	Stufe
+	9
	Stufe 12
TRANSCENDENCE	
Cast each of your connection spells once a day without	Stufe
Stufe spending a spell slot.	
To project your consciousness beyond your body as an intangible psychic image:	
HEALING TOUCH	Stufe 18
Mystic Use HEALING Level Toda	ava
TP = ×5 Take 10 minutes to heal one ally.	BEKANNTE ZAUBER
SPELLS >	0
Spells Bekannte Zauber = Grund- Bonus Save DC Zauber pro Tag = zauber Zauber	
0 ∞ WE	
11	1
4	
RW gegen = 10 + WE + Zauber Level MINDLINK	
Stufe As a standard action, touch one creature and instantly communicate large amounts of information.	Connection Spell 3
communicate large amounts of information. Can only use on each target once per day.	
Stufe As a standard action, form a telepathic link with 6 allies. All the members can communicate with each other over	Connection Spell 4
any distance (but not across planes), regardless of languag	
ENLIGHTENMENT No longer age.	
Once a week, cast <i>miracle</i> as a spell-like ability.	Connection Spell 5
Once a day as a move action, enter a state of total commun for 1 minute.	
Bonus to attack rolls, saving throws	Connection Spell 6
and skill checks.	
20 rp lemporary resolve points to spend on connection powers.	