

PHRENIC ADEPT

ARCHETYPE OF

Livello

PHRENIC AWAKENING

Gain telepathy, or increase the range of your telepathy 60ft.

Livello Psychic-only languages

2

PHRENIC DEFENCE

Spend 1 resolve to reroll a failed saving throw with the emotion, fear, mind-affecting or pain descriptor.

Livello RIDUZIONE DEL DANNO

4

= Livello
Classe

Effect duration is reduced to half, if it was at least two rounds.

PHRENIC SENSES

As a standard action, spend one resolve point to see sources of emotion, fear, mind-affecting or pain magic.

Pass a Mysticism check to identify the magic school.

Livello

6

Concentrate on an individual within 120ft to learn if it can cast any emotion, fear, mind-affecting or pain magic; and the caster level of the most advanced of these.

Gain blindsense [emotion] 30ft.

LESSER PHRENIC POWER

Once a day as a standard action, cast: Livello Inc.

Charm monster 3

Livello

9

Clairaudience / clairvoyance 3

Psychokinetic strangulation 3

Usato
oggi

CD TS Incantesimi = 10 + Livello Inc. + Abilità Chiave

Livello

13

Due volte al giorno

Livello

17

Three times a day

PHRENIC POWER

Once a day as a standard action, cast: Livello Inc.

Livello

12

Confusione 4

Mind probe 4

Telepathic bond 4

Usato
oggi

Livello

16

Due volte al giorno

Livello

20

Three times a day

GREATER PHRENIC POWER

TIRI SALVEZZA Livello Classe Abilità Chiave

Livello

18

= 10 + [÷ 2] +

DURATA

rd =

Livello
Classe

Usato
oggi

MASS SYNAESTHESIA

TARGETS

Livello
Classe

= ÷ 2

No more than 30ft apart or 100ft from you.

Creatures must pass a Will save or are staggered and treat all targets as having concealment.

PSYCHIC CRUSH

15d8

Nonlethal damage done to the mind of a creature. Target is sickened.

A target passing their Will save takes half damage and is not sickened.

THOUGHT SHIELD

+5

Bonus to saves against mind-affecting effects.

Immune to effects that read your thoughts.