# **ARCANAMIRIUM SAGE**

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Poziom

### **BONUS SPELLS**

Add to your list of available spells; or if you aren't a spellcaster, gain the ability to cast twice a day.

#### IDENTIFY

Poziom <b>2</b>	Once per round, identify a device or magic item using Engineering or Mysticism.	Used today
	+10 to identify properties, command words and password.	

#### AUGURY

Poziom <b>6</b>	Determine whether a course of action is likely to bring good or bad results in the immediate future.	-	Used	
	Casting time: 1 minute			
		Window: 30 minutes		

#### ARCANE SIGHT

available to them.

See magic sources within 120ft.

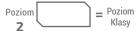
Attempt a Mysticism check to determine the school of magic.

9 Concentrate on a creature to determine whether they have any spellcasting, and the caster level of the highest level spell currently

# MAGIC ITEM SCHOLAR

Bonus to Engineering and Mysticism checks to identify and repair hybrid and magic items.

#### **INSIGHT BONUS**



Don't need to cast *detect magic* to identify a magic item.

Greater ability to find and purchase magic items up to your character level + 2 in most settlements.

# SPELL GEM MANIPULATION

	Once per day, sacrifice a spell slot to cast the spell in	Used
6	a spell gem, provided the spell is on your spell list.	today
0	Or if you aren't a spellcaster cast once per day	

#### MAGIC ITEM ATTUNEMENT

#### Poziom

Wear three magic items at once.

#### Poziom

Wear four magic items at once.

# RECHARGE MAGIC ITEM

oziom	Once per day, spend 1rp to refresh	Used
12	a magic item's daily charges.	toda

