## **STARFINDER FORERUNNER**

**ARCHETIPO DI** 

Livello
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## TRAINED FOR TROUBLE

Once a day, take the better of two rolls.	
(if double class skills)	Usato oggi
□ Cultura	
□ Sopravvivenza	

Livello Use untrained to identify creatures:

Ingenegnere

Scienza Biologica

Misticismo

Use Survival to endure severe weather or live off the land without penalty while moving at full speed.

## READY FOR ANYTHING

+2

Bonus to initiative when able to act in a surprise round.

Livello
Able to take 20 on Culture checks to decipher writing, even without the assistance of a computer.

Will never misconstrue the meaning of a message, even when unable to decipher it.

Livello When identifying a creature with a skill check, learn one more piece of information than normal.

11 Learn two more pieces of information than normal.

## FIELD FIX

Once a day as a standard action, spend 1 resolve point to recover stamina.



Alternatively, spend 10 minutes and 1 resolve point to repair that many hit points to a vehicle, piece of equipment or creature.