

## ARCHETYPE OF

## Poziom

## DIPLOMATIC TRAINING

Gain Culture and Diplomacy skills, or extra languages.

May use:

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- Diplomacy in place of Intimidate checks to demoralise a target
- Culture in place of Life Science checks to identify a humanoid or monstrous humanoid

## MILITARY TRAINING

☐ Advanced Melee Weapon Proficiency

## Posiomi

## 6 Weapon Specialisation

[advanced melee weapons]

☐ Longarm Proficiency

## Posiomi

## 6 Weapon Specialisation

[longarms]

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☐ Improved Unarmed Strike

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4      8      12      15      20

### Unarmed Strike Damage

1k6    2k6    3k6    5k6    7d6

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## 6 Improved Combat Manoeuvre

[ ]

## DEMAND SURRENDER

As a full round action, ready an action to attack a foe if they take any action other than to change grip, banter, drop an item, drop prone, sheath a weapon or total defence.

At the same time you may attempt to demoralise the foe; if successful, gain +1 to your attack.

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If an ally attacks first, you lose your readied action and bonus. Allies can ready an action on the same trigger, and gain the same +1 bonus to attack.

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#### 14 Demand surrender as a standard action.