

ARCANAMIRIUM SAGE

ARCHETYPE OF

Niveau



BONUS SPELLS

Add to your list of available spells; or if you aren't a spellcaster, gain the ability to cast twice a day.

IDENTIFY

Niveau

2

Once per round, identify a device or magic item using Engineering or Mysticism.

Utilisé

aujourd'hui

☐☐

+10 to identify properties, command words and password.

AUGURY

Niveau

6

Determine whether a course of action is likely to bring good or bad results in the immediate future.

Utilisé

aujourd'hui

☐☐

Casting time: 1 minute

Window: 30 minutes

ARCANE SIGHT

Niveau

9

See magic sources within 120ft.

Attempt a Mysticism check to determine the school of magic.

Utilisé

aujourd'hui

☐☐

Concentrate on a creature to determine whether they have any spellcasting, and the caster level of the highest level spell currently available to them.

MAGIC ITEM SCHOLAR

Bonus to Engineering and Mysticism checks to identify and repair hybrid and magic items.

INSIGHT BONUS

Niveau

2

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Classe

Niveau

Don't need to cast *detect magic* to identify a magic item.

Greater ability to find and purchase magic items up to your character level + 2 in most settlements.

SPELL GEM MANIPULATION

Niveau

6

Once per day, sacrifice a spell slot to cast the spell in a spell gem, provided the spell is on your spell list.

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aujourd'hui

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Or if you aren't a spellcaster, cast once per day.

MAGIC ITEM ATTUNEMENT

Niveau

9

Wear three magic items at once.

Niveau

18

Wear four magic items at once.

RECHARGE MAGIC ITEM

Niveau

12

Once per day, spend 1rp to refresh a magic item's daily charges.

Utilisé

aujourd'hui

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