

MYSTIC

CONNECTION

SAVING THROW

Mystic Level

ST = 10 + [÷ 2] + **RZT**

OPPOSED SKILL

Mystic Level

ST = 10 + [× 1½] + **RZT**

CHANNEL SKILL

+

TRANSCENDENCE

Cast each of your connection spells once a day without spending a spell slot.

To project your consciousness beyond your body as an intangible psychic image: **1 rp**

HEALING TOUCH

HEALING

Mystic Level

pw = × 5

Take 10 minutes to heal one ally. ☐

Used Today

SPELLS

Spells Save DC	Znane Czary	Czary Dziennie	= Czary Bazowe + Czary Premiowe
	0	∞	RZT
	1		<input type="checkbox"/>
	2		<input type="checkbox"/>
	3		<input type="checkbox"/>
	4		<input type="checkbox"/>
	5		<input type="checkbox"/>
	6		<input type="checkbox"/>

ST Rzutu Obronnego = 10 + **RZT** + Poziom Czar

MINDLINK

As a standard action, touch one creature and instantly communicate large amounts of information.

Can only use on each target once per day.

TELEPATHIC BOND

As a standard action, form a telepathic link with 6 allies.

All the members can communicate with each other over any distance (but not across planes), regardless of language.

ENLIGHTENMENT

No longer age.

Once a week, cast *miracle* as a spell-like ability.

Once a day as a move action, enter a state of total communion for 1 minute.

+4 Bonus to attack rolls, saving throws and skill checks.

20 rp Temporary resolve points to spend on connection powers.

CONNECTION POWERS

Poziom **1**

Poziom **3**

Poziom **6**

Poziom **9**

Poziom **12**

Poziom **15**

Poziom **18**

Poziom **18**

ZNANE CZARY

0

∞

Connection Spell **1**

☐

Connection Spell **2**

☐

Connection Spell **3**

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Connection Spell **4**

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Connection Spell **5**

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Connection Spell **6**

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