

PHRENIC ADEPT

ARCHETIPO DI

Livello

PHRENIC AWAKENING

Gain telepathy, or increase the range of your telepathy 60ft.

Livello Psychic-only languages

2

PHRENIC DEFENCE

Spend 1 resolve to reroll a failed saving throw with the emotion, fear, mind-affecting or pain descriptor.

Livello RIDUZIONE DEL DANNO

4

= Livello Classe

Effect duration is reduced to half, if it was at least two rounds.

PHRENIC SENSES

As a standard action, spend one resolve point to see sources of emotion, fear, mind-affecting or pain magic.

Pass a Mysticism check to identify the magic school.

6

Concentrate on an individual within 120ft to learn if it can cast any emotion, fear, mind-affecting or pain magic; and the caster level of the most advanced of these.

Gain blindsense [emotion] 30ft.

LESSER PHRENIC POWER

Once a day as a standard action, cast:		Livello Inc.	
Charm monster	3		
Livello 9 Clairaudience / clairvoyance	3	Usato oggi	<input type="checkbox"/>
Psychokinetic strangulation	3		<input type="checkbox"/>
CD TS Incantesimi	= 10 +	Livello Inc.	+ Abilità Chiave
Livello 13	Due volte al giorno	Livello 17	Tre volte al giorno

PHRENIC POWER

Once a day as a standard action, cast:		Livello Inc.	
Livello 12 Confusione	4	Usato oggi	<input type="checkbox"/>
Mind probe	4		<input type="checkbox"/>
Legame Telepatico	4		
Livello 16	Due volte al giorno	Livello 20	Tre volte al giorno

GREATER PHRENIC POWER

TIRI SALVEZZA		Livello Classe	Abilità Chiave
Livello 18	<input type="text"/> = 10 + [÷ 2] +
DURATA	Livello Classe		Usato oggi
<input type="text"/> rd	=		

SINESTESIA DI MASSA

TARGETS	Livello Classe	
CD	=	÷ 2
No more than 30ft apart or 100ft from you.		
Creatures must pass a Will save or are staggered and treat all targets as having concealment.		

PSYCHIC CRUSH

15d8	Nonlethal damage done to the mind of a creature. Target is sickened.
A target passing their Will save takes half damage and is not sickened.	

THOUGHT SHIELD

+5	Bonus to saves against mind-affecting effects.
Immune agli effetti di lettura dei pensieri.	