

# SOLDIER

## COMBAT FEATS

Nivel                       
**2**                     

Nivel                       
**4**                     

Nivel                       
**6**                     

Nivel                       
**8**                     

Nivel                       
**10**                     

Nivel                       
**12**                     

Nivel                       
**14**                     

Nivel                       
**16**                     

Nivel                       
**18**                     

Nivel                       
**20**                     

Each level you take a combat feat, you may also swap an existing combat feat.

## SOLDIER'S ONSLAUGHT

Nivel **11** When making a full attack, you may make up to three attacks at -6 penalty.

## KILL SHOT

As a standard action, make one attack. If it hits and does not kill, the enemy must pass a fortitude save or die.

Nivel **20** **FORTITUDE SAVING THROW** Soldier Level

CD

= 10 + [            ÷ 2 ] + INT

## FIGHTING STYLE

Nivel                       
**1**                     

Nivel                       
**5**                     

Nivel                       
**9**                     

Nivel                       
**13**                     

Nivel                       
**17**                     

## SECONDARY FIGHTING STYLE

= Soldier Level - 8

Nivel                       
**9**                     

Nivel                       
**13**                     

Nivel                       
**17**                     

## GEAR BOOST

Nivel                       
**3**                     

Nivel                       
**7**                     

Nivel                       
**11**                     

Nivel                       
**15**                     

Nivel                       
**19**