

# MECHANIC

## ARTIFICIAL INTELLIGENCE

☐ Drone ☐ Exocortex

### CONTROL NET

Poziom **17** Drone Levels  Exocortex Levels

### CUSTOM RIG

☐ Armour upgrade ☐ Cybernetic implant ☐ Hand-held device

With your customised toolkit, you have the equipment for any Computers or Engineering skill check.

Use your rig as a Mk I comm unit.

### REMOTE HACK

Poziom **5** RANGE  m = 10ft × [  ÷ 2 ] - 10ft  
Mechanic Level   
ROUND UP

### EXPERT RIG

Poziom **7** Your custom rig now functions as a computer.  
When hacking, disable one countermeasure (except firewall).  
Your custom rig counts as any special kit up to Level 6.

### ADVANCED RIG

Poziom **13** Your custom rig's computer gains a bonus firewall module.  
Use your custom rig to communicate with your ship's sensors, security systems and engines up to 50 miles away.

### SUPERIOR RIG

Poziom **19** Your custom rig's computer gains wipe and lockout modules.  
You can use your custom rig while it's locked out.

### OVERLOAD

As a standard action, disable an electronic device for 1 round.  
You or your drone must be adjacent to the target.  
If used on an item in somebody's possession, they can attempt a reflex save to evade.  
Poziom **3** Affects energy weapons, powered weapons and armour.  
Does not affect androids, robots, drones, cybernetics, powered armour, technological creatures or items larger than Medium size.

### OVERRIDE

Affects androids, drones, robots and technological creatures.  
Poziom **9** Targets may attempt a will save. If they fail by 10, you can dictate their actions for 1 round; otherwise they are dazed for 1 round.

### GHOST IN THE MACHINE

If a target of Override which fail their will save, you can dictate their actions for 1 round.  
Poziom **19** To use again on the same target within 24 hours: **1 rp**

### MIRACLE WORKER

Użycia  **+2** **ZBROJA** Bonus to AC for 1 minute.  
Poziom na dzień **7** **1** **+2** **BROŃ** Attack and damage for 1 minute.  
**11** **2** **SHIP** Hit points equal to the ship's base frame HP increment.  
**15** **3** **pw** If it crosses an increment, repair one system one step.  
**19** **4**  
Uses ☐ today ☐

### TECH MASTER

To craft a weapon, armour or item in one minute per item level: **1 rp**  
Poziom **20** To convert a weapon or armour into a different type up to the same value in one minute per item level: **1 rp**

## MECHANIC TRICK

### SAVING THROW

**ST** = 10 + [  ÷ 2 ] + **INT** Mechanic Level

This saving throw DC is also used for Overload, Override and attempts to identify the source of Remote Hack.

### OPPOSED SKILL

**ST** = 10 + [  × 1½ ] + **INT** Mechanic Level

Poziom **2**

Poziom **4**

Poziom **6**

Poziom **8**

Poziom **10**

Poziom **12**

Poziom **14**

Poziom **16**

Poziom **18**

Poziom **20**