

# PHRENIC ADEPT

## ARCHETYPE OF

Poziom

### PHRENIC AWAKENING

Gain telepathy, or increase the range of your telepathy 60ft.

Poziom Psychic-only languages

2

### PHRENIC DEFENCE

Spend 1 resolve to reroll a failed saving throw with the emotion, fear, mind-affecting or pain descriptor.

Poziom REDUKCJA OBRAŻEŃ

4

= Poziom  
Klasy

Effect duration is reduced to half, if it was at least two rounds.

### PHRENIC SENSES

As a standard action, spend one resolve point to see sources of emotion, fear, mind-affecting or pain magic.

Pass a Mysticism check to identify the magic school.

Poziom 6

Concentrate on an individual within 120ft to learn if it can cast any emotion, fear, mind-affecting or pain magic; and the caster level of the most advanced of these.

Gain blindsense [emotion] 30ft.

### LESSER PHRENIC POWER

Once a day as a standard action, cast:		Poziom Czaru	
Charm monster		3	
Clairaudience / clairvoyance	Poziom 9	3	Used today <input type="checkbox"/> <input type="checkbox"/>
Psychokinetic strangulation		3	<input type="checkbox"/>
ST Rzutu = 10 + Poziom Czaru + Key Ability			
Twice a day		Poziom 13	Three times a day Poziom 17

### PHRENIC POWER

Once a day as a standard action, cast:		Poziom Czaru	
Confusion	Poziom 12	4	Used today <input type="checkbox"/> <input type="checkbox"/>
Mind probe		4	<input type="checkbox"/>
Telepathic bond		4	
Twice a day		Poziom 16	Three times a day Poziom 20

### GREATER PHRENIC POWER

ST Rz. Obr.		Poziom Klasy	Key Ability
= 10 + [ ] ÷ 2 +			
DURATION		Poziom Klasy	Used today <input type="checkbox"/>
rund =			

### MASS SYNAESTHESIA

TARGETS		Poziom Klasy	
ST =		÷ 2	No more than 30ft apart or 100ft from you.
Creatures must pass a Will save or are staggered and treat all targets as having concealment.			

### PSYCHIC CRUSH

15d8	Nonlethal damage done to the mind of a creature. Target is sickened.
A target passing their Will save takes half damage and is not sickened.	

### THOUGHT SHIELD

+5	Bonus to saves against mind-affecting effects.
Immune to effects that read your thoughts.	