

STARSHIP

TIER

Make and model

Frame

Tamaño

Modificador

pp

pp

PORT SHIELDS

pp

pp

AFT SHIELDS

pp

pp

FORWARD SHIELDS

pp

pp

STARBOARD SHIELDS

POWER CORE

Power budget

pcu

ESCUDO

Power cost

pcu

Shield total

pp

SENSORS

☐ Corto

☐ Medio

☐ Largo

5

10

20

☐

☐

☐

Skill modifier

+

COUNTERMEASURES

Power cost

pcu

TL bonus

+

TL

COMPUTER

Nodes

Power cost

pcu

ICM bonus

+

WEAPONS

☐ FORWARD

Linked

☐ STARBOARD

Linked

☐ AFT

Linked

☐ PORT

Linked

☒ TURRET

Linked

WEAPON DETAILS

☐ Corto

5

☐

Velocidad

Power cost

Daño

☐ Medio

10

☐

pcu

d1

☐ Largo

20

☐

☐ Ligero

Direct

☐ Pesado

Tracking

☐ Capital

☐ Corto

5

☐

Velocidad

Power cost

Daño

☐ Medio

10

☐

pcu

d1

☐ Largo

20

☐

☐ Ligero

Direct

☐ Pesado

Tracking

☐ Capital

☐ Corto

5

☐

Velocidad

Power cost

Daño

☐ Medio

10

☐

pcu

d1

☐ Largo

20

☐

☐ Ligero

Direct

☐ Pesado

Tracking

☐ Capital

☐ Corto

5

☐

Velocidad

Power cost

Daño

☐ Medio

10

☐

pcu

d1

☐ Largo

20

☐

☐ Ligero

Direct

☐ Pesado

Tracking

☐ Capital

ARMOUR & SHIELDS

CLASE DE ARMADURA

CA

= 10 +

Piloting

Ranks

Bonus

Armadura

Mod

Tamaño

Misc

TRACKING LOCK

TL

= 10 +

Piloting

Ranks

Counter-

measures

Mod

Tamaño

Misc

ARMADURA

Mk

DT

DAMAGE

THRESHOLD

CT

CRITICAL

THRESHOLD

STATUS

HULL POINTS

pg

CURRENT HULL POINTS

pg

CRITICAL SYSTEMS

1 - 10

LIFE SUPPORT

☐

☐

☐

11 - 30

SENSORS

☐

☐

☐

WEAPONS

ARRAY

31 - 60

1

2

3

4

☐ FORWARD

☐ STARBOARD

☐ AFT

☐ PORT

☐

☐

☐

☐

61 - 80

ENGINES

☐

☐

☐

MOVEMENT

THRUSTERS

Velocidad

Piloting modifier

Power cost

Manoeuvrability

Turning distance

DRIFT

DRIFT

RATING

EXPANSION

EXPANSION

BAYS