SOLARIAN	STE	LLAR REVELATIONS
	DIFFI	Solarian Graviton BALANCE Photon CULTY CLASS Level Revelations Revelations
SOLAR MANIFESTATION ■ SOLAR ARMOUR		D = 10 + [÷ 2] + CAR
AC Energy Suit design Ligero □ □ Oscuras Nivel Bonus Resistance 1 +1		BLACK HOLE As a standard action, drag others closer if they fail a Fortitude save.
5 5 10 +2 10	Nivel	RANGE = 20ft + [Solarian ÷ 5] × 5ft DISTANCE = 10ft + [Solarian ÷ 5] × 5ft
20 15 Only change suit design on level up		SUPERNOVA As a standard action, deal fire damage to nearby foes who fail a Reflex save.
SULAR WEAPON		. 20' DAÑO = [Solarian + 1] × d6
DAÑO Solarian Level Slashing Bludgeoning □ Perforante	Nivel 2	
d6 + FUE + Weapon Crystals	Nivel	○ □
STELLAR MODE "	Nivel	
Graviton mode	6	
Solarian Level BONUS BONUS BONUS Level + = ÷6	Nivel	○ □
EXPERTISE TALENT		ZENITH REVELATION
Nivel 9	Nivel 9	う□ ◎
Nivel 17	Nivel 10	○ □
SIDEREAL INFLUENCE Nivel	Nivel 12	○ □
3	Nivel	5
Nivel 11	14	
Nivel 5	Nivel 16	
19		ZENITH REVELATION
FLASHING STRIKES Nivel 7 When making a full attack, take only -3 penalty.	Nivel	う□ ◎
SOLARIAN'S ONSLAUGHT Nivel When making a full attack, make up to 3 attacks with -6 penalty; or -5 penalty for melee attacks.	Nivel	○ □
STELLAR PARAGON (1)	18	
Raise or lower light levels. When entering a stellar mode, and at the start of each round if not changing stellar mode, +2 attunement points. To become fully attuned immediately: 1 rp To swap attunement points: 1 rp	Nivel 20	