

## CREW ROLES

**SCIENCE OFFICER**[illegible]

**BACK OFF** 10 1½  
Retreat at ½ speed.

**BARREL ROLL** 10 1½  
Fly at ½ speed, weapons and shields are flipped this round.

**EVADE** 10 1½  
Fly normally, gain +2 to AC and TL this round.

**FLIP AND BURN** 15 1½  
Fly at ½ speed, turn at end.

**FLYBY** 15 1½  
Move through enemy's hex, attack at close range.

**SLIDE** 10 1½  
Fore-port or fore-starboard.

**TURN IN PLACE**  
If manoeuvrability is clumsy, take -4 to AC and TL this turn; if poor, take -2; otherwise no penalty.

**SNAP SHOT**  
Fire one weapon at -2.