

TECHNOMANCER

SPELLS ›

Spells Save DC	Conjuros Conocidos	Conjuros al Día	= Conjuros Base	+ Conjuros Adicionales
		0	∞	INT
		1		
		2		
		3		
		4		
		5		
		6		

▲

CD Salv
de Conjuros

= 10 +

INT

+ Nivel de
Conjuro

+ Spell
Focus

Nivel

3 +1

Nivel

11 +2

Nivel

17 +3

SPELL CACHE ›

An item that allows you to store and access spells.
Once a day, cast any spell you know, of any level.

Used
today
☐

CACHE CAPACITOR

Nivel

6

detect radiation, disguise self, keen senses or unseen servant

Nivel

8

dark vision, lesser resistant armour, life bubble or spider climb

Nivel

12

arcane sight, flight, see invisibility or tongues

MAGIC HACKS ›

Nivel

2

DIFFICULTY CLASS

CD

= 10 + [

÷ 2

]+ INT

TECH LORE ›

Nivel

3

BONIFICADOR

+

=

÷ 3

Bonus applies to Computers and Mysticism checks.

RESOLVE ATTUNEMENT ›

Nivel

19

Each time you cast a 6th level spell, regain 1 rp.

FUSE SPELLS ›

Nivel

20

To combine lower-level spell slots into a single higher-level spell slot:

1 rp

To combine two 6th level spell slots to cast wish:

2 rp

CONJUROS CONOCIDOS

0

∞

1

2

3

4

5

6

MAGIC HACKS

Nivel

2

Nivel

5

Nivel

8

Nivel

11

Nivel

14

Nivel

17

Nivel

20