PATHFINDER FORERUNNER

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Mysticism

TRAI	NED FOR TROUBLE	
	Once a day, take the better of two ro	olls.
	(if double class skills)	Used today
	□ Culture	
	☐ Sztuka Przetrwania	
oziom 2	Use untrained to identify creatures: Engineering	
	Life Science	

Use Survival to endure severe weather or live off the land without penalty while moving at full speed.

READY FOR ANYTHING

+2

Bonus to initiative when able to act in a surprise round.

Poziom'

Able to take 20 on Culture checks to decipher writing, even without the assistance of a computer.

Will never misconstrue the meaning of a message, even when unable to decipher it.

Poziom When identifying a creature with a skill check, learn one more piece of information than normal.

11 Learn two more pieces of information than normal.

FIELD FIX

Once a day as a standard action, spend 1 resolve point to recover stamina.

	STAMINA		Poziom		
Poziom	RECOVERY		Klasy		Used
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Alternatively, spend 10 minutes and 1 resolve point to repair that many hit points to a vehicle, piece of equipment or creature.