

PHRENIC ADEPT

ARCHETIPO DI

Livello

PHRENIC AWAKENING

Gain telepathy, or increase the range of your telepathy 60ft.

Livello Psychic-only languages

2

PHRENIC DEFENCE

Spend 1 resolve to reroll a failed saving throw with the emotion, fear, mind-affecting or pain descriptor.

Livello RIDUZIONE DEL DANNO

4

= Livello Classe

Effect duration is reduced to half, if it was at least two rounds.

PHRENIC SENSES

As a standard action, spend one resolve point to see sources of emotion, fear, mind-affecting or pain magic.

Pass a Mysticism check to identify the magic school.

Livello

6

Concentrate on an individual within 120ft to learn if it can cast any emotion, fear, mind-affecting or pain magic; and the caster level of the most advanced of these.

Gain blindsense [emotion] 30ft.

LESSER PHRENIC POWER

Once a day as a standard action, cast:		Livello Inc.	
Charm monster		3	
Clairaudience / clairvoyance		3	Usato oggi
Psychokinetic strangulation		3	<input type="checkbox"/> <input type="checkbox"/>
CD TS Inc.	= 10 +	Livello Inc.	+ Abilità Chiave
Livello 13	Due volte al giorno	Livello 17	Tre volte al giorno

PHRENIC POWER

Once a day as a standard action, cast:		Livello Inc.	
Confusione		4	Usato oggi
Mind probe		4	<input type="checkbox"/> <input type="checkbox"/>
Legame Telepatico		4	
Livello 16	Due volte al giorno	Livello 20	Tre volte al giorno

GREATER PHRENIC POWER

TIRI SALVEZZA		Livello Classe	Abilità Chiave
Livello 18	<div></div> = 10 + [<div></div> ÷ 2] +		
DURATA	<div>r</div> =	Livello Classe	Usato oggi

SINESTESIA DI MASSA

TARGETS	Livello Classe	
CD	=	÷ 2 No more than 30ft apart or 100ft from you.
Creatures must pass a Will save or are staggered and treat all targets as having concealment.		

PSYCHIC CRUSH

15d8	Nonlethal damage done to the mind of a creature. Target is sickened.
A target passing their Will save takes half damage and is not sickened.	

THOUGHT SHIELD

+5	Bonus to saves against mind-affecting effects.
Immune agli effetti di lettura dei pensieri.	