## **DIVINE CHAMPION**

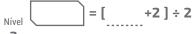
DE

**ARCHETYPE OF** 

Nível

## DIVINE AWAKENING

SAVING THROWNível da Classe BONUS



2 O FORTITUDE

O REFLEX

O VONTADE

## DIVINE JUDGEMENT



Once a day as a move action, spend 1rp t the enemy of your faith.

## Until the target dies or your next long rest above property to bypass DR and energy is **DIVINE POWER** CONNECTION Magia SAVING THROW Nível = 10 + [ ÷2] Magia Nível CONNECTION SPELLS 3 Magia Magia Nível Nível 1 2 3 4 Nível 6 10 12 14 16 18 20

— AXIOMATIC
— UNHOLY
to designate one target
st, your weapon gains the resistances.
Key Ability
+
Magia Nível <b>5 6</b>