

STEWARD OFFICER

ARCHETYPE OF

Stufe

DIPLOMATIC TRAINING

Gain Culture and Diplomacy skills, or extra languages.

- Stufe
2
- May use:
 - Diplomacy in place of Intimidate checks to demoralise a target
 - Culture in place of Life Science checks to identify a humanoid or monstrous humanoid

MILITARY TRAINING

☐ Advanced Melee Weapon Proficiency

Stufe
6

Waffenspezialisierung
[advanced melee weapons]

☐ Longarm Proficiency

Stufe
6

Waffenspezialisierung
[longarms]

Stufe

4

☐ Improved Unarmed Strike

Stufe

4

8

12

15

20

Unarmed Strike Damage

1w6

2W6

3w6

5W6

7W6

Stufe

6

Improved Combat Manoeuvre

[]

DEMAND SURRENDER

As a full round action, ready an action to attack a foe if they take any action other than to change grip, banter, drop an item, drop prone, sheath a weapon or total defence.

At the same time you may attempt to demoralise the foe; if successful, gain +1 to your attack.

Stufe

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If an ally attacks first, you lose your readied action and bonus. Allies can ready an action on the same trigger, and gain the same +1 bonus to attack.

Stufe

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Demand surrender as a standard action.

