

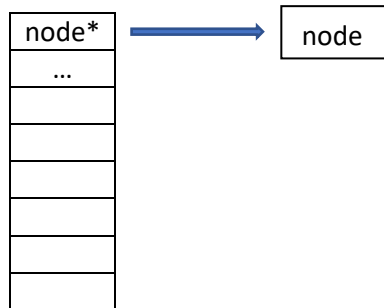
Project Addendum

This is an update to clarify some points of potential confusion on the project writeup. Points follow:

1. **Quadratic Hashing:** We've had several students asking about how many probing steps to take. If you are trying to bind your runtime under a certain number of probing steps, feel free to use the table size as your upper limit.
2. **Double Pointers:** There were some questions regarding the double pointer in the header file (hash.hpp). The reason this is a double pointer has to do with the suggested organization of your hash table. An array itself is a pointer to the data, and you can choose to store either nodes or pointers to your nodes. Below are two ways to visualize how to organize your table:

```
struct node { int key; node* next; }
```

```
node** table = new node*[M]
```



```
node* table = new node[M]
```

