



# dealing with personal data

*I promise it's not a GDPR talk*



## Messagebird

“Communication, solved”, trying to make thing easier when communicating through Voice, SMS, Chat & more.

Working in the data team.

Mostly about data processing at - *our* - scale and provide advance insights on many topics.



## MessageBird it's also

+10 other teams working on widely different products, with:

- Their own storage, at some point there is no more “one fit all”
- Many internal services in Go
- Dealing with a lot of personal data

Data team is about insight and cold storage but we can't centralize everything.



## **So what about that talk?**

How to handle personal data in the respect of EU laws?

How to do it with minimal engineering effort?

All that in *Go of course*.



## Oh boi

Boiling down to two main problems:

Showing **precisely** what kind of personal data is transiting across all services.

Allowing the “**exercise of rights**” for every customer against their personal data.





**A FEW  
MOMENTS LATER**

## **Abusing the existing**

We already heavily use **Prometheus** and sorted out auto-discovery for it.

You can publish any kind of metrics, it's only exposing plain text over HTTP.

You can query Prometheus data easily



## First let's map relationship

Engineers are already used to declare monitoring metrics

Now they also declare metrics about what there are **transmitting** to other services.

In Prometheus world it looks like:

```
transmit{  
    "team"="data",  
    "service"="sentinel",  
    "to_service"="hammer",  
    "data_type"="ip"  
}
```





## Then storage

As we declare to which service we transmit data we declare where we store it

In prometheus world it looks like:

```
store{  
    "team"="data",  
    "service"="bigtable",  
    "data_type"="ip"  
}
```



## But why not etcd or <your favorite consensus service>?

We know how to operate Prometheus well:

- high availability
- cross-region
- closely monitored
- not directly data team responsibility (the best part)!
- Time, we want to achieve everything in a week or so



## Tada

We can answer **where**, **when** and by **whom** personal data are processed.

At that point we built a central service, in Go, to generate a graph we can query.



**What does it look like for humans?**





Requests

Data Map

Reset visualisation

Filter by team:

Select...

Filter by service:

Select...

Filter by data type:

Select...

## SELECTION

Select a service or link to display detailed info here.

## LEGEND

- Black Widow
- Enchantress
- Gunslinger
- Jessica Drew
- Jimmy Woo
- Meltdown
- Omega Sentinel
- Rockslide
- Stilt-Man





Requests

Data  
Map

Reset visualisation

Filter by team:

Jessica Drew x v

Filter by service:

Select... v

Filter by data type:

Select... v

## SELECTION

From team:

Sleepy Northcutt

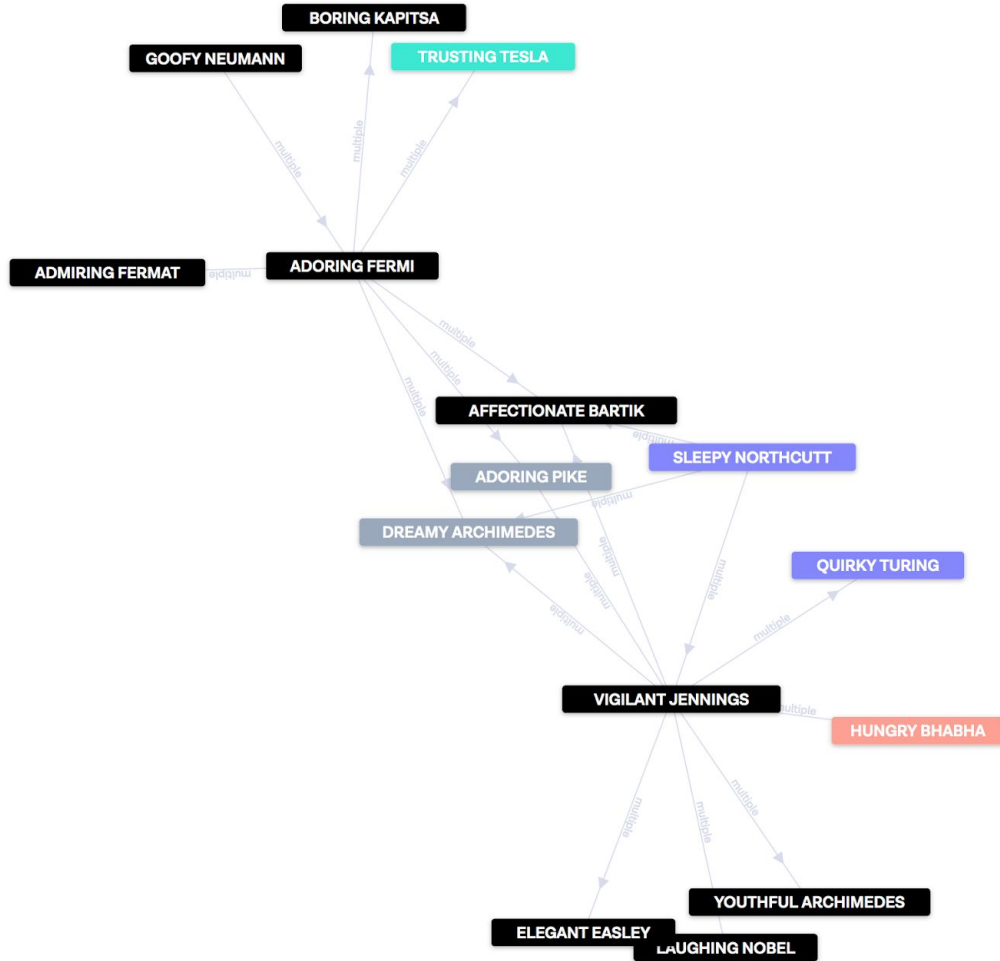
To Team::

Dreamy Archimedes

## DATA TRANSMITTED:

ip  
ip  
name  
ip  
ip  
address  
address  
ip  
ip  
name

## LEGEND



## Delegating the trust for the “exercise of rights”

Widely different stacks mean one team can't know everything.

Teams can declare “**client**” the same way they publish metadata about personal data.

Those clients are reached by a central server when needed.

In prometheus world it looks like:

```
client{  
    "team"="data",  
    "address"="pd-client.data.svc:1337",  
    "protocol"="grpc"  
}
```



## Contracts, contracts

When a team declares a “client” they must implement a well defined API.  
We use protobuf & gRPC to establish clear contract

```
service PDClient {  
    rpc Delete(DeleteRequest) returns (DeleteResponse);  
    rpc Get(GetRequest) returns (GetResponse);  
}
```

And automatically generate an HTTP API from it with grpc-gateway





## Let's sum-up

We have:

- A queryable graph of where, when and by whom the data is moving, is processed and stored
- A list of clients implementing a well defined API

Each time a customer uses their rights of getting, deleting personal data we can automatically pinpoint which team needs to take actions.



## **Giving some slack**

We created a placeholder “client” to dispatch incoming requests to our tickets system and notify only concerned teams.

Teams can automate the process on their own time.



## Was it worth it?

Designing, implementing and mapping most of personal data took only a bit more than a week.

The automation allowed to rollout a public API to deal with deleting and getting customer personal data.





# Questions

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*(we are always hiring)*

