

Dyuman Aditya

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EDUCATION

Sri Aurobindo International Centre of Education

Bachelor of Science in Computer Science, Best Student Award

Pondicherry, India

October 2022

Core Modules:

- Computer Science, Mathematics, Mathematical Statistics, Physics, Numerical Analysis, English Literature, Tamil

Sri Aurobindo International Centre of Education

Higher Secondary

Pondicherry, India

Oct. 2019

Core Modules:

- Computer Basics, Mathematics, Physics, Chemistry, English, French, Tamil, Sanskrit, Violin, Woodworking

ONLINE CERTIFICATES

Deep Learning Specialization - with Andrew Ng

Coursera ([verification link](#))

Jun. 2020 - Oct. 2020

EXPERIENCE

Research Intern at Arizona State University

Prof. Paulo Shakarian's lab

Mar. 2022 - Present

Tempe, Arizona USA

- Developed an implementation for [PyReason](#) - an explainable inference software supporting annotated, real-valued, graph-based, and temporal logic
- Accelerated PyReason using the python numba library, making it scalable
- Ran experiments on PyReason with large network graphs
- Authored a manuscript presenting PyReason and experimental results submitted for publication to AAAI-MAKE 2023

Research Intern at Carnegie Mellon University

Prof. Min Xu's lab

Jun. 2022 - Nov. 2022

Pittsburgh, Pennsylvania USA

- Evaluated performance for algorithms that find the position and orientation of particles on biomedical images
- Started making improvements to an algorithm

Robotics & Machine Learning Research Intern

Telekinesis AI

Jul. 2020 - Aug. 2022

Darmstadt, Germany

Research

- Built a PyTorch Reinforcement Learning toolbox with 4 state-of-the-art algorithms from scratch and conducted experiments on OpenAI Gym
- Built custom reinforcement learning environments in Pybullet - Drilling and Bin-picking. Conducted experiments on these using the reinforcement learning toolkit
- Developed a real-time, single object 6D object pose estimation pipeline and conducted experiments on the YCB dataset

Industrial

- Developed a package to enable real-time motion control from external PCs
- Assisted in porting a large-scale legacy robotic application from Python to C++
- Designed and manufactured a hand-mounted device to track the orientation of the operator's hand
- Developed a networking package for TCP/IP and UDP communications between software components and industrial robots
- Developed a 3D Unity environment to display robots and integrated it into the main Telekinesis software

PATENTS AND PATENT APPLICATIONS

Controlling Industrial Machines by Tracking Movements of their Operators

Patent Pending

Inventors: *Jan Peters, Dyuman Aditya, Suman Pal, Arjun Vir Datta, Kousheek Chakraborty.*

Application number: EP21192932.8

Application date: 24 August 2021

PUBLICATIONS

- **Dyuman Aditya**, Kaustuv Mukherji, Paulo Shakarian. "PyReason: Software for Open World Temporal Logic". (Submitted to AAAI-MAKE 2023, will be submitted to a CS Peer-Reviewed Journal with improvements)
- **Dyuman Aditya**. "Sanskrit And Computers – A Future Together?" *Mother India*. October 2019; pp. 63-79

HONOURS & AWARDS

Sri Aurobindo International Centre of Education

- Graduated with the **The best student award**: 2022. Awarded to the best student in the graduating class
- 9 Time Recipient of the **Prize for Academic Excellence** : 2011, 2014, 2015, 2016, 2017, 2019, 2020, 2021, 2022

Instructables.com

- Grand Prize Winner for Rainbow Glow in the Dark Longboard Made With Wood and Epoxy ([link](#))
- Second Prize Winner for DIY High Resolution, Low Cost 3D Printer ([link](#))

PROJECTS

File Manager ([link](#))

Jan. 2021 - Apr. 2021

Developed a file manager with advanced functions that runs in a Linux terminal

Animatronic Hand

Jan. 2019 - Oct. 2019

Designed and 3D printed an Animatronic hand that imitates an operator wearing a glove. Built a novel flex sensor using cheap potentiometers to measure finger movement. Presented in the annual school Science Fair

Low-Cost 3D Printer ([link](#))

Jan. 2018 - Dec. 2018

Designed, prototyped and built a high-resolution, low-cost 3D printer from scratch, with a novel screw based motion system. The project has received over 110K views on instructables.com. Presented in the annual school Science Fair

EXTRA-CURRICULAR ACTIVITIES

Teaching & Mentoring

Sri Aurobindo International Centre of Education

- Mentored freshmen in Mathematics (2022)
- Gave talks to high school students about my research and AI in general (2021-2022)
- Helped organize the annual science fair and mentored junior students (2019)
- Formed the "Science Group": a group of students interested in science and discussed breakthroughs and research papers in physics, chemistry, math and technology (2018)

Physical Education

Gymnastics, Athletics, Aquatic Sports, Games (Football, Basketball, Volleyball, Hockey)

Combative Sports and Running (2 time winner of the Annual Road Race).

SKILLS

Languages: English, French, Sanskrit, Tamil

Programming Languages: Python, C, C++, Javascript, Matlab, Bash

Computer & Software Skills: Autodesk Fusion 360, Git, Linux, OpenAI Gym, L^AT_EX

Libraries & Frameworks: PyTorch, Keras, OpenCV, ROS, Numpy, Eigen, Matplotlib, Pandas, Pybullet, PCL, Numba

Soft Skills: Logical Reasoning, Written Communication, Verbal Communication, Time Management, Discipline, Eye for Detail, Self-motivation, Teamwork