## **Lambdas and Continuations**

1. Consider the code sample below. Modify make\_greater\_than to use a lambda instead of a functor. Explain why the two are equivalent.

```
class GreaterThan {
public:
    GreaterThan(int threshold_in) : threshold(threshold_in) {}
    bool operator()(int value) const { return value > threshold; }
private:
    const int threshold;
};
auto make_greater_than(int threshold) {
    return GreaterThan(threshold);
}
int main() {
    auto gt3 = make_greater_than(3);
    cout << gt3(2) << end1;</pre>
    cout << gt3(20) << end1;
    cout << make_greater_than(30)(20) << endl;</pre>
}
```

2. Demonstrate two different ways to call the Scheme **map** procedure to square all of the numbers in the list '(1 2 3 4). Use a user-defined procedure in the first solution and use a lambda expression in the second.

3.	Write a Python generator that generates the sequence of squared integers. Use the naturals() generator from lecture in your solution.
	def squares():
	If you were to add a print statement before and after the <b>yield</b> statement in your generator code above, what will print in the following code sample? Assume your two print statements are print("before yield") and print("after yield")
	<pre>s = squares() for i in range(0,3):     print("Square of {} = {}\n".format(i, next(s))</pre>
	<b>Bonus</b> : write the squares generator instead as a generator expression
4.	What is the output of the following code and why?
	<pre>def squares2(start, end):     for i in range(start, end):         vield i * i</pre>

r = squares2(0,5)

print(i)
for i in r:

print(i)

for i in r: