Postulate 1. life -¿ depression, bored, fear, timid, illness is persistent -¿ sacarstic life -¿ positive emotion is tempory, low self image so not try -¿ sacarstic mood rollercoaster -¿ unbearable no survival instinct or intention any more -¿ sacarstic suicide requires no shackles -¿ sacarstic self destructive behavior, adhd -¿ have fun maintain life requires money -¿ slavery money dissolve all so called problems -¿ sacarstic

Postulate 2. selfish welfare and benefit, no resoanble or not, no judgement, just exchange, common concern, conflicts among Rational School of Thoughts, common sense

Game 1. never look back again, fuck off the past think from void act from void as long as you happy with your decision surrounded by tribe, stay with tribe, join tribe, fighting song america go to west virtual reality mars defi

Game 2. have fun as a rule breaker. flirt with Risk, Uncertainty, and Ambiquity.

1. known consequences set 2. unknown generating mechinism 3. attack the generating mechinism choose between games

Game 3. Brain Talk, Brain Party, Brain Dance, Brain Flirt, Brain Sex, Fun Seeking

Game 4. Endeavor, Default Action, Evidence, let data talk ourselves out: evidence, knowledge, Ridiculous -¿ change mind moment of Ridiculous, Evolve