

**Postulate 1.** *life -¿ depression, bored, fear, timid, illness is persistent -¿ sacarstic life -¿ positive emotion is temporary, low self image so not try -¿ sacarstic mood rollercoaster -¿ unbearable no survival instinct or intention any more -¿ sacarstic suicide requires no shackles -¿ sacarstic self destructive behavior, adhd -¿ have fun maintain life requires money -¿ slavery money dissolve all so called problems -¿ sacarstic*

**Postulate 2.** *selfish welfare and benefit, no resoanble or not, no judgement, just exchange, common concern, conflicts among Rational School of Thoughts, common sense*

**Game 1.** *never look back again, fuck off the past think from void act from void as long as you happy with your decision surrounded by tribe, stay with tribe, join tribe america go to west virtual reality mars defi*

**Game 2.** *have fun as a rule breaker. flirt with Risk, Uncertainty, and Ambiguity.*

*1. known consequences set 2. unknown generating mechinism 3. attack the generating mechinism choose between games*

**Game 3.** *Brain Talk, Brain Party, Brain Dance, Brain Flirt, Brain Sex, Fun Seeking*

**Game 4.** *Endeavor, Default Action, Evidence, let data talk ourselves out: evidence, knowledge, Ridiculous -¿ change mind moment of Ridiculous, Evolve*