

# Title

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# 1 | Lecture 10

**Remark 1.0.1:** What we've been calling a *torsor* (a sheaf with a group action plus conditions) is called by some sources a **pseudotorsor** (e.g. the Stacks Project), and what we've been calling a *locally trivial torsor* is referred to as a *torsor* instead.

Recall that statement of ??; we'll now continue with the proof:

*Proof (of Hilbert 90).*

**Observation 1.0.2:** Let  $\tau = X_{\text{zar}}, X_{\text{ét}}, X_{\text{fppf}}$ , then the data of a  $\text{GL}_n$ -torsor split by a  $\tau$ -cover  $U \rightarrow X$  is the same as descent data for a vector bundle relative to  $U/X$ .

This descent data comes from the following:

$$\begin{array}{c} U \times_X U \\ \pi_1 \downarrow \quad \downarrow \pi_2 \\ U \\ \downarrow \\ X \end{array}$$

That  $U$  trivializes our torsor means that  $\pi^*T = \pi^*G$  as a  $G$ -torsor, where  $G$  acts on itself by left-multiplication. We have two different ways of pulling back, and identifications with  $G$  in both, yielding

$$\begin{array}{ccc} \pi_1^* \pi^* T & \xrightarrow{\sim} & \pi_2^* \pi^* T \\ \downarrow & & \downarrow \\ \pi_1^* \pi^* G & \xrightarrow{\sim} & \pi_2^* \pi^* G \end{array}$$

Both of the bottom objects are isomorphic to  $G|_{U \times U}$ .

**Claim:** The top horizontal map is descent data for  $T$ , and the bottom horizontal map is an automorphism of a  $G$ -torsor and thus is a section to  $G$ . I.e. a section to  $\text{GL}_n$  is an invertible matrix on double intersections (satisfying the cocycle condition) and a cover, which is precisely descent data for a vector bundle.

Using fppf descent, proved previously, we know that descent data for vector bundles is effective. So if we have a locally trivial  $\text{GL}_n$ -torsor on the fppf site, it's also trivial on the other two sites, yielding the desired maps back and forth. Thus  $H^1(X_{\text{ét}}, \text{GL}_n)$  is in bijection with  $n$ -dimensional vector bundles on  $X$ . ■

**Exercise 1.0.3(?):** See if Hilbert 90 is true for groups other than  $\text{GL}_n$ .

## 1.1 Representability and Local Triviality

**Question 1.1.1:** Suppose  $G$  is an affine flat  $X$ -group scheme. Are all  $G$ -torsors representable by a  $X$ -scheme?

**Answer 1.1.2:** Yes, by the same proof as last time, try working out the details. Idea: you can trivialize a  $G$ -torsor flat locally and use fppf descent.

**Question 1.1.3:** Given a  $G$ -torsor  $T$  that is fppf locally trivial, is it étale locally trivial?

**Answer 1.1.4:** In general no, but yes if  $G$  is smooth.

*Proof (Sketch).*

You can take an fppf local trivialization, trivialize by  $p$  itself, then slice to get an étale trivialization. Given a torsor  $T \rightarrow X$ , we can base change it to itself:

$$\begin{array}{ccc} T \times_X T & \longrightarrow & T \\ \downarrow \wr \exists & & \downarrow \\ T & \xrightarrow{f} & X \end{array}$$

The torsor  $T \times_X T \rightarrow T$  is trivial since there exists the indicated section given by the diagonal map. Another way to see this is that  $T \times T \cong T \times G$  by the  $G$ -action map, which is equivalent to triviality here. Here  $f$  is smooth map since  $G$  itself was smooth and the fibers of  $T$  are isomorphic to the fibers of  $G$ . We can thus find some  $U$  such that

$$\begin{array}{ccc} T \times_X T & \longrightarrow & T \\ \downarrow \wr \exists & & \downarrow \\ T & \xrightarrow{f} & X \\ \uparrow \text{closed} & & \uparrow \\ U & \xrightarrow{\exists \text{ét}} & X \end{array}$$

Here “slicing” means finding such a  $U$ , and this can be done using the structure theorem for smooth morphisms. ■

**Example 1.1.5 (non-smooth group schemes):**

- $\alpha_p$ , the kernel of Frobenius on  $\mathbb{A}^1$  or  $\mathbb{G}_a$ ,
- $\mu_p$  in characteristic  $p$ , representing  $p$ th roots of unity, the kernel of Frobenius on  $\mathbb{G}_m$ ,
- The kernel of Frobenius on any positive dimensional affine group scheme.
- $\mu_p \times \mathrm{GL}_n$ , etc.

### 1.1.1 What Hilbert 90 Means

**Example 1.1.6(?)**: Let  $X = \operatorname{Spec} k, n = 1$ , so we're looking at  $H^1(\operatorname{Spec} k, \mathbb{G}_m)$ .

$$\begin{aligned} H^1((\operatorname{Spec} k)_{\text{zar}}, \mathbb{G}_m) &= 0 \\ &= H^1((\operatorname{Spec} k)_{\text{ét}}, \mathbb{G}_m) \\ &= H^1(\operatorname{Gal}(k^s/k), \bar{k}^\times). \end{aligned}$$

The first comes from the fact that we're looking at line bundles of spec of a field, i.e. a point, which are all trivial. The last line comes from our previous discussion of the isomorphism between étale cohomology of fields and Galois cohomology. Etymology: the fact that this cohomology is zero is usually what's called **Hilbert 90**.<sup>1</sup>

Let's generalize this observation.

**Example 1.1.7(?)**: Let  $X$  be any scheme and  $n = 1$ , then  $H^1(X_{\text{ét}}, \mathbb{G}_m) = \operatorname{Pic}(X)$ .

**Example 1.1.8(?)**: Let's compute  $H^1(X_{\text{ét}}, \mu_\ell)$  where  $\ell$  is an invertible function on  $X$ . We have a SES of étale sheaves, the **Kummer sequence**,

$$1 \rightarrow \mu_\ell \rightarrow \mathbb{G}_m \xrightarrow{z \mapsto z^\ell} \mathbb{G}_m \rightarrow 1.$$

This is exact in the étale topology since adjoining an  $\ell$ th power of any function gives an étale cover. We get a LES in cohomology

$$\begin{array}{ccccccc} & & & & 0 & & \\ & & & \swarrow & & & \\ H^0(X_{\text{ét}}, \mu_\ell) & \longrightarrow & H^0(X_{\text{ét}}, \mathbb{G}_m) & \xrightarrow{z \mapsto z^\ell} & H^0(X_{\text{ét}}, \mathbb{G}_m) & & \\ & & \swarrow & & & & \\ H^1(X_{\text{ét}}, \mu_\ell) & \longrightarrow & \operatorname{Pic}(X) & \xrightarrow{[\ell]} & \operatorname{Pic}(X) & & \\ & & \swarrow & & & & \\ H^2(X_{\text{ét}}, \mu_\ell) & \longrightarrow & \dots & & & & \end{array}$$

We know that  $H^0(X_{\text{ét}}, \mathbb{G}_m)$  are invertible functions on  $X$ , and the red term is what we'd like to compute.

<sup>1</sup>This is called "90" since Hilbert numbered his theorems in at least one of his books.