## Title

D. Zack Garza

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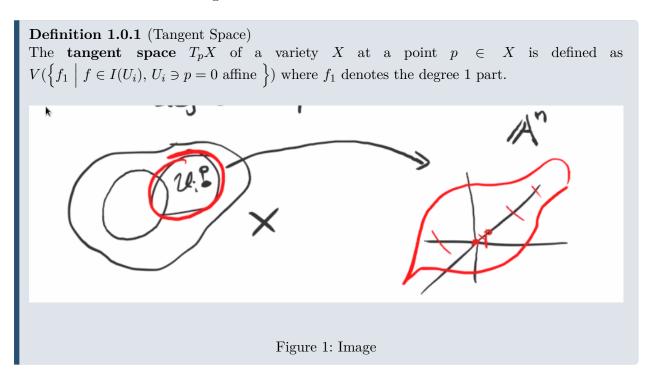
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Last time: we started discussing smoothness.



**Remark 1.0.2:** We've really only defined it for affine varieties and p = 0, but this is a local definition. Note that this is also not a canonical definition, since it depends on the affine chart  $U_i$ .

**Example 1.0.3**(?): Consider  $T_0V(xy) = V(f_1 \mid f \in \langle xy \rangle) = V(0) = \mathbb{A}^2$ , since every polynomial in this ideal has degree at least 2. Letting X = V(xy), note that we could embed  $X \hookrightarrow \mathbb{A}^3$  as  $X \cong V(xy, z)$ . In this case we have  $T_0X = V(f_1 \mid f \in \langle xy, z \rangle) = V(z) \cong \mathbb{A}^2$ . So we get a vector space of a different dimension from this different affine embedding, but dim  $T_0X$  is the same.

**Example 1.0.4**(?): Let  $X = V_p(xy - z^2) \subset \mathbb{P}^2$ , which is a projective curve. What is  $T_pX$  for p = [0:1:0]? Take an affine chart  $\{y \neq 0\} \cap X$ , noting that  $\{y \neq 0\} \cong \mathbb{A}^2$ . We could dehomogenize the ideal  $\langle xy - z^2 \rangle \Big|_{y=1} = \langle x - z^2 \rangle$ . Thus  $X \cap D(y) = V(x - z^2) \subset \mathbb{A}^2$  and the point  $[0:1:0] \in X$  gives (0,0) in this affine chart. Then  $T_pX = V(f_1 \mid f \in \langle x - z^2 \rangle) = V(x)$ . Then  $f = (x - z^2)g$  implies that  $f_1 = (xg)_1 = g_0x$ , the constant term of g multiplied by g, since g kills any degree 1 part of g. So g a line.

**Example 1.0.5**(?): Take X to be the union of the coordinate axes in  $\mathbb{A}^3$ .

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