D. Zack Garza

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EDUCATION	University of Georgia, Athens,GA, USA ■ Ph.D. in Mathematics (Expected)	Aug 2019 – Present
	University of California, San Diego, La Jolla, CA, USA	Aug 2015 – Jun 2018
	 B.S. Mathematics Minor in Computer Science Major GPA: 3.723 	1149 2010 0411 2010
	University of California, Berkeley, Berkeley, CA, USA	Sep 2014 – Jun 2015
	 Concurrent Enrollment CS 70: Discrete Mathematics and Probability Theory EE 20: Structure and Interpretation of Systems and Signals Cumulative GPA: 3.33 	
	Sierra College, Rocklin, California, USA	Sep 2011 – Jun 2014
	A.A. MathematicsA.S. PhysicsA.A. Fine Arts	
TEACHING	University of Georgia	
	 Graduate School Teaching Seminar 	Fall 2019
	Private Tutoring	2014 – Present
	 Calculus, Linear Algebra, Differential Equations, Real Analysis, Abstract Algebra, Complex Analysis, Point-Set Topology, Number Theory, Probability 	
 Diana C. Miles Scholarship Errett Bishop Scholarship Richard L. and Fern W. Erion and Laidlaw-Erion Scholarship Provost Honors (Muir College, UC San Diego) 		2017 - 2018 2016 - 2017 2016 - 2017 2015 - 2016
Society of Undergraduate Mathematics Students, University of California, San Diego		2016 – 2018
President		
Mathematics Club, Sierra College ■ Officer		2013 – 2014
	C++, ECMAScript, Bash, Git, HTML5/CSS3, Haskell, Java, Javascript, L ^e T _E X, M., R, SAGE, SQL, Unix/Linux	ATLAB, Node, NumPy, OpenGL,
Homotopy	cics Subject GRE Workshop y and the Hopf Fibration cal Fixed Point Theorems	Mar 2019 Jun 2018 Mar 2018
 Algebraic Introducti Intermedia Intermedia Organizin 	on to LaTeX	Nov 2017 Oct 2017 Oct 2017 May 2017 Apr 2017 Feb 2017 Jan 2017
Introducti	on to LaTeX on to Category Theory, Part 2 on to Category Theory, Part 1	Nov 2016 Nov 2016 Oct 2016

Haskell for MathematiciansDiscrete Mathematics: An Overview of Graphs and Trees	Oct 2016 May 2014
Retail Scientifics, San Diego, CA	Jan 2016 – Aug 2019
 Data Scientist & Full Stack Engineer API development for real-time predictive modeling and machine learning. 	
Google Summer of Code, Berkeley, CA	Apr 2015 – Aug 2015
Student DeveloperContributed Haskell code to the open source project Hackage.	
Shutterfly, Santa Clara, CA	Jun 2014 – Jan 2015
 Software Engineer, Intern/Contractor Server-side compute graphics engine development in OpenGL for rendering 3D models. 	
Graduate Coursework ■ Algebraic Topology ■ Topics in Real Analysis: Quantum Mechanics (Graduate) ■ Functional Analysis ■ Algebra	Fall 2017 – Spring 2018 Spring 2017 Fall 2016 – Winter 2017 Fall 2017
 Undergraduate Coursework Cryptography Numerical Methods and Physical Modeling Image Processing 	Winter 2018 Fall 2017 Fall 2017
 Applied Linear Algebra Partial Differential Equations Computer Vision Complex Analysis History of Mathematics (Hyperbolic Geometry) Theory of Computation Introductory Machine Learning Discrete Math and Graph Theory Design and Analysis of Algorithms 	Summer 2017 Summer 2017 Spring 2017 Spring 2017 Spring 2017 Winter 2017 Winter 2017 Winter 2017 Fall 2016
 Number Theory Advanced Data Structures Knot Theory Point-Set Topology Mathematical Algorithms and Systems Analysis in Computer Science Probability Software Tools and Techniques Combinatorics Abstract Algebra Real Analysis 	Summer 2016 Spring 2016 Spring 2016 Winter 2015 Winter 2015 Winter 2015 Winter 2015 Fall 2015 – Spring 2016 Fall 2015 – Spring 2016
 Mathematical Reasoning and Proof Vector Calculus Structure and Interpretation of Signals and Systems Assembly Programming (x86) C++ Programming Finite Mathematics and Linear Programming Discrete Mathematics and Probability Theory Structure and Interpretation of Computer Programs (Python) 	Summer 2015 Summer 2015 Spring 2015 Spring 2015 Spring 2015 Spring 2015 Fall 2014 Fall 2014
 Elementary Statistics Introduction to Unix Discrete Mathematics Electrical Circuit Theory Differential Equations and Linear Algebra Data Structures 	Summer 2014 Summer 2014 Spring 2014 Spring 2014 Spring 2014 Fall 2012

General ChemistryPhysics: Mechanics, Electromagnetism, Optics, and Waves

• Calculus: Single and Multivariable

■ Systems Programming with C

■ Discrete Structures in Computer Science

• Object-Oriented Programming

Spring 2013 – Summer 2013

Fall 2012 – Spring 2013 Fall 2012 – Spring 2013

012 – Spring 2013 Fall 2012

Fall 2012 Fall 2012

Spring 2012