

# Title

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## Contents

<b>1 Chapter 5: Submanifolds</b>	<b>1</b>
1.1 When Submanifolds are Embedded . . . . .	1
1.2 The Slice Condition . . . . .	2
1.3 Level Sets . . . . .	2
1.4 Immersed Submanifolds . . . . .	3

## 1 Chapter 5: Submanifolds

### 1.1 When Submanifolds are Embedded

The most important type of manifolds: embedded submanifolds. Most often described as the *level set* of a smooth map, but needs extra conditions. The level sets of constant rank maps are always embedded submanifolds.

More general: immersed submanifolds. Locally embedded, but may have global topology different than the subspace topology.

**Definition 1.0.1** (Embedded Submanifolds).

For  $S \subseteq M$  in the subspace topology, with a smooth structure such that the inclusion  $S \hookrightarrow M$  is smooth. If  $S \hookrightarrow M$  is a proper map, then  $S$  is **properly embedded**.

**Definition 1.0.2** (Embedded Hypersurface).

An embedded submanifold of codimension 1.

**Proposition 1.1** (*Embedded Codimension 0 Subsets are Open Submanifolds*).

A subset  $S \subseteq M$  of codimension zero is an embedded submanifold iff  $S$  is an open submanifold.

A way to produce submanifolds:  $\{ \text{proposition} \}$  If  $F : N \rightarrow M$ , then  $F(N)$  is a submanifold of  $M$  with the subspace topology and a unique smooth structure making  $F$  a diffeomorphism onto its image and  $F(N) \hookrightarrow M$  an embedding.  $\{ \}$

Thus every embedded submanifold is the image of an embedding, namely its inclusion.

Embedded submanifolds are exactly the images of smooth embeddings:  $\{ \text{proposition} \}$  The slices  $M \times \{p\}$  for  $p \in N$  are embedded submanifolds of  $M \times N$  diffeomorphic to  $M$ .  $\{ \}$

**Proposition 1.2.**

For  $f : U \rightarrow N$  with  $U \subseteq M$ ,

$$\Gamma(f) := \{(x, f(x)) \in M \times N \mid x \in U\} \hookrightarrow M \times N$$

is an embedded submanifold.

Note: any manifold that is locally the graph of a smooth function is an embedded submanifold.

**Proposition 1.3.**

$S \hookrightarrow M$  is a properly embedded submanifold  $\iff S$  is a closed subset of  $M$ . Thus every compact embedded submanifold is properly embedded.

**1.2 The Slice Condition**

Embedded submanifolds are locally modeled on the standard embedding  $\mathbb{R}^k \hookrightarrow \mathbb{R}^n$  where  $\mathbf{x} \mapsto [\mathbf{x}, \mathbf{0}]$ .

**Proposition 1.4 (Local  $k$ -slice Condition).**

$S \subseteq M$  satisfies the **local  $k$ -slice condition** iff each  $s \in S$  is in the domain of a smooth chart  $(U, \varphi)$  such that  $S \cap U$  is a single  $k$ -slice in  $U$ .

**Proposition 1.5 (Local Slice Criterion for Embeddings).**

$S \hookrightarrow M$  is an embedded  $k$ -dimensional submanifold  $\iff S$  satisfies the local  $k$ -slice condition. Moreover, there is a unique smooth structure on  $S$  for which this holds.

For manifolds with boundary,  $\partial M \hookrightarrow M$  is a proper embedding. Every such manifold can be embedded in a larger manifold  $\tilde{M}$  without boundary.

**1.3 Level Sets****Definition 1.5.1 (Level Sets).**

For  $\varphi : M \rightarrow N$  and  $c \in N$ ,  $\varphi^{-1}(c)$  is a *level set* of  $\varphi$ .

Examples:

- $f(x, y) = x^2 - y$ , then  $V(f) \hookrightarrow \mathbb{R}^2$  is an embedding since it is the graph of the smooth function  $x \mapsto x^2$ .
- $f(x, y) = x^2 - y^2$  is not an embedded submanifold.
- $f(x, y) = x^2 - y^3$  is not an embedded submanifold.

Every closed  $S \subset M$  is the zero set of some smooth function  $M \rightarrow \mathbb{R}$ .

**Theorem 1.6 (Constant Rank Level Set Theorem).**

For  $\varphi : M \rightarrow N$  with constant rank  $r$ , each level set of  $\varphi$  is a properly embedded codimension  $r$  submanifold.

**Corollary 1.7 (Submersion Level Set Theorem).**

If  $\varphi : M \rightarrow N$  is a smooth submersion, then the level sets are properly embedded of codimension  $\dim N$ .

*Proof.*

Every smooth submersion has constant rank equal to the dimension of the codomain. ■

Analogy: for  $L : \mathbb{R}^m \rightarrow \mathbb{R}^r$  a surjective linear map,  $\ker L \leq \mathbb{R}^m$  has codimension  $r$  by rank-nullity. Surjective linear maps are analogous to smooth submersions.

**Definition 1.7.1 (Regular and Critical Points).**

If  $\varphi : M \rightarrow N$  is smooth,  $p \in M$  is a **regular point** if  $d\varphi$  is surjective and a **critical point** otherwise. A point  $c \in N$  is a **regular value** if every point in  $\varphi^{-1}(c)$  is a regular point, and a **critical value** otherwise. A set  $\varphi^{-1}(c)$  is a **regular level set** iff  $c$  is a regular value.

Note that if every point of  $M$  is critical then  $\dim M < \dim N$ , and every point is regular  $\iff F$  is a submersion. The set of regular points is always open.

**Theorem 1.8 (Regular Level Set Theorem).**

Every regular level set of a smooth map  $\varphi : M \rightarrow N$  is a properly embedded submanifold of codimension  $\dim N$ .

**Definition 1.8.1 (Defining Map for an Embedding).**

If  $S \hookrightarrow M$  is an embedded submanifold, a **defining map** for  $S$  is the smooth map  $\varphi : M \rightarrow N$  such that  $S$  is a regular level set of  $\varphi$ , if such a map exists.

Example:  $f(\mathbf{x}) = \|\mathbf{x}\|^2$  is the defining map for  $S^n$ .

Not every embedded submanifold is the level set of a smooth submersion globally, but this does hold locally. I.e., every embedded submanifold admits a local defining map:  $S_k \hookrightarrow M_m$  is an embedded  $k$ -dimensional submanifold  $\iff$  every  $s \in S$  admits a neighborhood  $U$  such that  $U \cap S$  is the level set of a smooth submersion  $U \rightarrow \mathbb{R}^{m-k}$ .

## 1.4 Immersed Submanifolds

Immersed submanifolds: more general than embedded submanifolds. Encountered when studying Lie subgroups, where subsets will be the images of injective immersions but not necessarily embeddings (example: figure eight curve).

**Definition 1.8.2 (Immersed Submanifold).**

A subset  $S \subseteq M$  equipped with some topology for which the inclusion  $S \hookrightarrow M$  is a smooth immersion is said to be an **immersed submanifold**.

Convention: smooth submanifolds always denote immersions, whereas embeddings are a special case.