

# D. Zack Garza

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EDUCATION	<b>University of California, San Diego</b> , La Jolla, CA, USA	Sep 2015 – Jun 2018
	<ul style="list-style-type: none"><li>▪ B.S. Mathematics and Computer Science</li><li>▪ Major GPA: 3.463</li></ul>	
	<b>University of California, Berkeley</b> , Berkeley, CA, USA	Sep 2014 – Jun 2015
	<ul style="list-style-type: none"><li>▪ Concurrent Enrollment<ul style="list-style-type: none"><li>• CS 70: Discrete Mathematics and Probability Theory</li><li>• EE 20: Structure and Interpretation of Systems and Signals</li></ul></li><li>▪ Cumulative GPA: 3.33</li></ul>	
	<b>Sierra College</b> , Rocklin, California, USA	Sep 2011 – Jun 2014
	<ul style="list-style-type: none"><li>▪ A.A. Mathematics</li><li>▪ A.S. Physics</li><li>▪ A.A. Fine Arts</li></ul>	
WORK EXPERIENCE	<b>Retail Scientifics</b> , San Diego, CA	Jan 2016 – Present
	<ul style="list-style-type: none"><li>▪ Full Stack Engineer<ul style="list-style-type: none"><li>• API development for real-time predictive modeling.</li></ul></li></ul>	
	<b>Google Summer of Code</b> , Berkeley, CA	Apr 2015 – Aug 2015
	<ul style="list-style-type: none"><li>▪ Student Developer<ul style="list-style-type: none"><li>• Contributed Haskell code to the open source project Hackage.</li></ul></li></ul>	
	<b>Shutterfly</b> , Santa Clara, CA	Jun 2014 – Jan 2015
	<ul style="list-style-type: none"><li>▪ Software Engineer, Intern/Contractor<ul style="list-style-type: none"><li>• Built server-side OpenGL engine for rendering 3D models.</li></ul></li></ul>	
AWARDS & SCHOLARSHIPS	▪ Provost Honors	Fall 2015
	▪ Richard L. and Fern W. Erion and Laidlaw-Erion Scholarship	2016 – 2017
	▪ Errett Bishop Scholarship	2016 – 2017
	▪ Diana C. Miles Scholarship	2017 – 2018
CAMPUS ACTIVITIES	<b>Mathematics Club</b> , Sierra College	2013 – 2014
	<ul style="list-style-type: none"><li>▪ Officer</li></ul>	
	<b>Society of Undergraduate Mathematics Students</b> , University of California, San Diego	2016 – 2018
	<ul style="list-style-type: none"><li>▪ President</li></ul>	
SKILLS	Android, C, C++, ECMAScript, Bash, Git, HTML5/CSS, Haskell, Java, Javascript, $\text{\LaTeX}$ , MATLAB, Node, NumPy, OpenGL, PHP, Python, R, SAGE, SQL, Unix/Linux	
WORKSHOPS AND TALKS GIVEN	▪ Discrete Mathematics: An Overview of Graphs and Trees	Oct 2016
	▪ Haskell for Mathematicians	Oct 2016
	▪ Introduction to Category Theory, Part 1	Oct 2016
	▪ Introduction to Category Theory, Part 2	Nov 2016
	▪ Introduction to LaTeX	Nov 2016
	▪ Category Theory as an Organizational Tool	Jan 2017
	▪ Organizing Research Projects with LaTeX	Jan 2017
	▪ Intermediate LaTeX	Feb 2017
	▪ Introduction to LaTeX	Apr 2017
	▪ Intermediate LaTeX	May 2017
	▪ Introduction to Functional Programming	Oct 2017
	▪ Algebraic Geometry: A Historical Primer	Oct 2017
	▪ Homology and The Snake Lemma	Nov 2017

## COURSEWORK

### Graduate Coursework

- Algebraic Topology Fall 2017 – Spring 2018
- Topics in Real Analysis: Quantum Mechanics (Graduate) Spring 2017
- Functional Analysis Fall 2016 – Winter 2017
- Algebra Fall 2017

### Undergraduate Coursework

- Numerical Methods and Physical Modeling Fall 2017
- Image Processing Fall 2017
- Applied Linear Algebra Summer 2017
- Partial Differential Equations Summer 2017
- Computer Vision Spring 2017
- Complex Analysis Spring 2017
- History of Mathematics (Hyperbolic Geometry) Spring 2017
- Theory of Computation Winter 2017
- Introductory Machine Learning Winter 2017
- Discrete Math and Graph Theory Winter 2017
- Design and Analysis of Algorithms Fall 2016
- Number Theory Summer 2016
- Advanced Data Structures Spring 2016
- Knot Theory Spring 2016
- Point-Set Topology Winter 2015
- Mathematical Algorithms and Systems Analysis in Computer Science Winter 2015
- Probability Winter 2015
- Software Tools and Techniques Winter 2015
- Combinatorics Fall 2015
- Abstract Algebra Fall 2015 – Spring 2016
- Real Analysis Fall 2015 – Spring 2016
- Mathematical Reasoning and Proof Summer 2015
- Vector Calculus Summer 2015
- Structure and Interpretation of Signals and Systems Spring 2015
- Assembly Programming (x86) Spring 2015
- C++ Programming Spring 2015
- Finite Mathematics and Linear Programming Spring 2015
- Discrete Mathematics and Probability Theory Fall 2014
- Structure and Interpretation of Computer Programs (Python) Fall 2014
- Elementary Statistics Summer 2014
- Introduction to Unix Summer 2014
- Discrete Mathematics Spring 2014
- Electrical Circuit Theory Spring 2014
- Differential Equations and Linear Algebra Spring 2014
- Data Structures Fall 2012
- General Chemistry Spring 2013 – Summer 2013
- Physics: Mechanics, Electromagnetism, Optics, and Waves Fall 2012 – Spring 2013
- Calculus: Single and Multivariable Fall 2012 – Spring 2013
- Systems Programming with C Fall 2012
- Discrete Structures in Computer Science Fall 2012
- Object-Oriented Programming Spring 2012