Dmitry Zamkov

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SUMMARY

Independent computer scientist; strong grasp of theory; experience developing applications in multiple paradigms

EXPERIENCE

IT Intern, Venuity Healthcare

Newport News, VA — 2009 - Present

Independently developed software and customizations as needed by the company; currently maintaining discrepancy database, employee time-tracking software and document management system.

CS Mentorship, College of William and Mary

Williamsburg, VA - 2012 - 2013

Worked with Qun Li, a professor of Computer Science, to create a cryptographic library in C. The library focuses on Zero-Knowledge proofs, allowing data verification without sacrificing the privacy of contents. It serves as a foundation for further development within William and Mary's Computer Science Department

EDUCATION

University of Illinois at
Champaign-Urbana
2013 - May 2016
BS in Computer Science, GPA 4.0

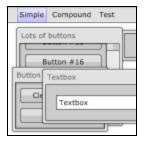
SKILLS

C#, SQL, F#, Java, Haskell, Javascript, C++, C, Assembly (IL, PIC)
Linux, Windows
Git, Subversion
Desktop/Web Applications
2D/3D Visualizations in OpenGL

COURSEWORK

Computer Architecture Systems Programming User Interface Design Database Systems

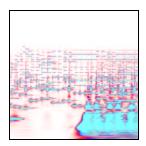
PROJECTS



OpenTKGUI

C#, OpenGL

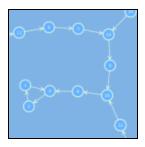
A lightweight GUI toolkit built in OpenTK. This library can be used to add menus and windows to 3D games and applications



MD

C#, F#, C++

Creates interactive spectrogram representations of sounds and music. Uses libavcodec to import a variety of file formats



Hailstone

C#, OpenGL

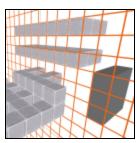
A tool for visualizing the hailstone sequence (and other numeric sequences) as a 2D graph



PunchClock

C#, WinForms, SQL

An employee time tracker with an interactive timeline display for the manager. This proprietary system is currently in use at Venuity Healthcare.



3Life

HTML, JavaScript, WebGL

Web-based 3D "Voxel" editor and cellular automata simulator.



XChess

C#, OpenGL

A 3D chess game that allows the user to play against an Al opponent.