CS 452 Project 2

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1 How To Run

```
> load -b 0x00218000 -h 10.15.167.4 "ARM/f2fung/p2_final.elf
> go
```

2 Submitted Files

Files listed here can be found under /u1/f2fung/cs452/p2/

2.1 md5sums

```
6b95cd7a797ed011c80bfd1c9c9f3a60
                                   ./Makefile
                                   ./debug.c
8dd9b113c5d58039b523402022b5d182
e6fe878a12d13ea01c7cdb38895772f8
                                   ./context_switch.s
3db9d3f453cad4f61c79884d500379c9
                                   ./reservation_server.c
1dc118c000601dc8accbed9bf54a2076
                                   ./orex.ld
3a8b24b398ece870c61432b0cd3b3160
                                   ./ourlib.c
3774f518f194d500c51de712c567e3d8
                                   ./first_task.c
18e880c6ff334eb5f682c21dcbaf2c61
                                   ./track_data.c
3b096de077660480045b6f57a090e482
                                   ./icu.c
52b8990e115e43c17cb418b3eb2e8741
                                   ./dijkstra.c
0044a9d5892b591929afcd304891ad7f
                                   ./run_tests.c
cf871e452ca5cddbc3995304b57831ce
                                   ./track_node.c
351eefdf131296b5c5ffdd324afabd01
                                   ./track_edge_array.c
586458ee65db0afd0b1c4a39461b0795
                                   ./main.map
820ae458f6e19c1fca45371dc7ccd2c7
                                   ./ioserver.c
696a458ab20b11b20bb389abd145f753
                                   ./location_server.c
feba44366f52d656b8811adba24da103
                                   ./project.c
6a025c0ed584875d4bc92812ac0ae68c
                                   ./sensor_server.c
92b17d4751cd6351ad5937f28952e828
                                   ./train.c
c1705146beff0edb48142664c208d7fc
                                   ./user_prompt.c
b9814306df3c3ce8fbf871b91a0121ae
                                   ./nameserver.c
296f7f84cfb2c088fad7b6a69268d00b
                                  ./data_structures/bitmask.c
```

```
fa8f8a366df3c90c69f6d4bdcc3e0a3a
                                   ./data_structures/heap.c
b7891ab62d1d88925f871a99a4e047b9
                                   ./data_structures/heapplus.c
89d74272f5d03eb54db03f8633cb2abb
                                   ./data_structures/linked_array.c
6009877e08b2eb92fefe76ccdba82c27
                                   ./data_structures/queue.c
5a913deb0a153b5cd55bb5c52f27215e
                                   ./data_structures/simple_sm.c
                                   ./test_helpers.c
d8e007eaadc6b69717224d34b4682969
792ad97b51eece81a637452da6056674
                                   ./strings.c
6ef4c4581e33ad9c58ab73a896fc1cb2
                                   ./rps_server.c
f351ccf69b83adb1e2aa0ef559a11eb8
                                   ./include/all_tests.h
35bd0114e8113fbd214e3a389b4844c3
                                   ./include/bitmask.h
4c86aadc2cca610cd67c7dd645371d33
                                   ./include/clockserver.h
f14b1bd18405e4a13aa29074b4d3c265
                                   ./include/context_switch.h
6234f8bf104c4eb3a280e512df891a36
                                   ./include/debug.h
e68c6f9cbaee62d844dc83784b936ad3
                                   ./include/dijkstra.h
9b124aeb5f84630af58c3abc2843c1a6
                                   ./include/events.h
f5d5f01a856e51feeefb0c672539e687
                                   ./include/first_task.h
e80eed468576da5be1cb04b8572681ae
                                   ./include/heap.h
9d32c0d251a4f75f201ce8ebe295eb32
                                   ./include/heapplus.h
60122cea48e43550bf96143b8310ab30
                                   ./include/icu.h
574e859de18cdbe722764e3230f226ca
                                   ./include/idle_task.h
c5b1026567dfc98fa4be22dde2163d98
                                   ./include/interrupt_handler.h
bbd1a58e9662dc9efab4ffbeb4655ab0
                                   ./include/ioserver.h
3ac7a3b2def34929bbd3198847a84c50
                                   ./include/kernel.h
1f1dbb640125c1ea0cf60f07910134b6
                                   ./include/linked_array.h
6cd532bf50de3b84920d11deb91c0ef9
                                   ./include/location_server.h
d9fcdc742e0118ccfc12d5f5f5f3c043
                                   ./include/messenger.h
                                   ./include/nameserver.h
ac6862447751e9b7b12c59c6aa491011
                                   ./include/ourio.h
6012cd83a92ded693f863eb5dff23be8
66c074d7f5a93750ed3cd4e1796ebc33
                                   ./include/ourlib.h
ad8404d6ff9b3cd23ab35da21a70037f
                                   ./include/priorities.h
e1b272be0185c041b8dcf2d5df968f7a
                                   ./include/project.h
ad16b7ff18670d6a6a5afd2236d41650
                                   ./include/queue.h
f42681e19e3dc50960b701be52a53546
                                   ./include/rps_server.h
0e390e153530b05118c87063a5dd3120
                                   ./include/run_tests.h
621140a6884a581a7e896c056efe717e
                                   ./include/scheduler.h
d0a3e405c2b9edacbe2561ccd872b603
                                   ./include/sensor.h
04f3437f5e8c454f6be806b30a0f186a
                                   ./include/sensor_server.h
2a521c524bcdc6a4e301e9a923dc136d
                                   ./include/simple_sm.h
7425e47fb975228ae9a05887462d1b23
                                   ./include/string.h
7a1b1692e08413e0632172e8bab8cd11
                                   ./include/strings.h
                                   ./include/syscall.h
fdb9f38ec11ac3afd4644d93d582c008
a1acf7c44412bd034c8932b9df952c9b
                                   ./include/task.h
cd42684f05820c5322c424f711652b5f
                                   ./include/test_helpers.h
                                   ./include/timer.h
077b0816d3b8542fd64497f05d360c41
                                   ./include/reservation server.h
95a649f7921abd9d08642eb541c5c995
9830e1eafae7ba84b37489351892c1a4
                                   ./include/track_node.h
```

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4a954411751380de42180fe5cd60c7f6
                                   ./include/track_data.h
473d468b5c307bb6eeaeca7d35acec54
                                   ./include/ts7200.h
04e5789e07fb586a1b6b101acf73a96b
                                   ./include/uart.h
d12fe2880a682aa19c08f51ac05ceb26
                                   ./include/user_prompt.h
f703df970dc0bc8279d9e4ae5b5298f4
                                   ./include/calibration.h
7ffedb06b94e0ba0050c3a42269be680
                                   ./include/distance_server.h
2b1154e2e313f9bc358a3a22cceb5f5d
                                   ./include/location.h
eefb867d28328c48d1f87e66b176ebbf
                                   ./include/physics.h
860b3c773db3e6c1a05693985ea72eb1
                                   ./include/timings.h
67795f2f9468209a9c5758228e280f1e
                                   ./include/track_edge_array.h
                                   ./include/train.h
8e2f5f00ae304ef9738376b157ee5ee1
d03b8d04bdad4e70525f2b961203302a
                                   ./include/switch_server.h
dd2b4cd6cd2e5b4275b864749bdfdb40
                                   ./include/demo.h
bde87554c6753ab69679a0096a9f0eab
                                   ./kernel/interrupt_handler.c
0a86f08289c856a47d8ca56ee92a7fdb
                                   ./kernel/kernel.c
ab372eec3ca8c8429171c6ff462c23fa
                                   ./kernel/main.c
e9e1ac4c766842ccd536393e5915b901
                                   ./kernel/messenger.c
8108e4058969ac8a377ad7241006656c
                                   ./kernel/scheduler.c
21dcdc6ab513c96b214e074b17836870
                                   ./kernel/task.c
aed6ada1a6bce02e32269bb41ab1bf58
                                   ./ourio.c
06c596f61b859cd9a572323c4d1b0ae1
                                   ./uart.c
6006d09d2d94833c991897dda725e5df
                                   ./syscall.c
447725a2507da0fefd11d3bfcfdb65bb
                                   ./physics.c
db794839ecaf9c135161e36d45ed24b7
                                   ./timer.c
03405297ee2aa55f6320405e437838b8
                                   ./project/calibration.c
940c64a85e0ce0be2e92cdec7a6c3186
                                   ./colorgcc
ad4bab3f9b64a0a6297df47541d1d698
                                   ./clockserver.c
114ddacba047bcaa3cfef9925015a4e5
                                   ./scripts/spread.c
0f82872b40cd19b7541c0d8ebe6c8602
                                   ./idle_task.c
82a620d148aec576d56b0dd3b97b8a1a
                                   ./location.c
65c110e4d7da151a5d2c0763f8e338d3
                                   ./timings.c
6d621ccc191ee6a634d64b880f69edab
                                   ./switch_server.c
988f42698f988d7ea7cdb30d26cba724
                                   ./demo.c
df844325885708ff93e4eafdd2f12a51
                                   ./unittests/all_tests.c
ad417e31447983fe13bab3ad5f7d4fac
                                   ./unittests/bitmask_tests.c
9e27f3bff6356af0d99ee24d6c7c2db9
                                   ./unittests/linked_array_tests.c
1413c01a1b7694350c45058180c18a5b
                                   ./unittests/heap_tests.c
f068e72416d05f20660390bb1e50a4ef
                                   ./unittests/test_helpers.c
24bc70d54528b73d8d7eb23f573921bc
                                   ./unittests/test_helpers.h
4b935cf081a780b986545df31445c30a
                                   ./unittests/strings_tests.c
c178f53bceae14123574a76460d4a1d9
                                   ./unittests/dijkstra_tests.c
b625a0bbf0fa9e81c70dd5648f206b3a
                                   ./unittests/free_tests.c
eb4742a2a697b95c442ccedfb5fee408
                                   ./sensor.c
d141a877fdf638c446d299532e5db186
                                   ./priorities.c
0077ca5ad3b96616b9d58756ba4bb89a
                                   ./string.c
                                   ./tests/scheduler_speed_test.c
acedd21cd25515e2b43bc6ecaed28c72
```

```
0a009e1c2cf45b3a2e4fe54aa323bf7a
                                   ./tests/task_creation_errors_test.c
fb8849e3daee133a6dbd8d46aae51841
                                   ./tests/multiple_priorities_test.c
eee31a1660aeb081646807700f42916e
                                   ./tests/assignment_1_test.c
bcb10795dece42854f1afdfeba58abc3
                                   ./tests/message_passing_test.c
36f8e02155a2ec078a6b9f39c7fa84c6
                                   ./tests/basic_test.c
e84e447e74452e7a0e121584432b0101
                                   ./tests/nameserver_test.c
70ba721afbb029c5f5fd274610cd04e5
                                   ./tests/hwi_test.c
ba53b95ab3af146a4e579451899bba5b
                                   ./tests/srr_speed_test.c
9baef3b3aba60fa62a52f1fac6081ee5
                                   ./tests/rps_server_test.c
6525c92955cc2dcefd59010920d3def1
                                   ./tests/syscall_speed_test.c
3efd35b657aae300b4c27610c3de0ed1
                                   ./tests/assignment_3_test.c
55d83782fdbdbd446d40150475e99a64
                                   ./tests/clockserver_test.c
c83a8c9eb4d8bfd8ce93024e85e90615
                                   ./tests/uart1_intr_test.c
                                  ./tests/train_test.c
9405cd8cffd7436c9d32ca14e651ab03
```

3 Project Description

3.1 Stopping Distance

In TC1 it felt good conceptually to do stopping like we did accelerating. That is, we had a deceleration function, and after so and so many ticks, we say we've stopped when current velocity was 0. If we wanted to change the stopping distance, manipulating the deceleration function to produce that stopping distance was notoriously difficult. We dropped the deceleration function and instead focussed entirely on just updating the train by the calibrated stopping distance. As a result, the location server is error-prone while stopping, but when fully stopped it is incredibly accurate. As a result, our path following actions always require a full-stop instead of slowing down.

3.2 Dijkstra with Blocked or Broken Edges

Dijkstra is performed as usual. Before traversing an edge, we can do O(1) lookups into our broken or blocked tracked edge arrays and refuse to traverse those edges.