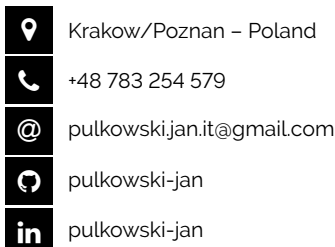


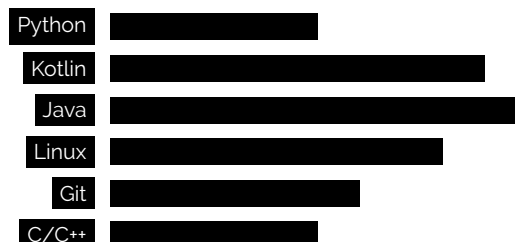
# JAN PULKOWSKI

Computer Science Student



## ABOUT ME

I am 1st year student of Computer Science (in Polish) at the AGH University of Krakow. Programming and computer science interested me for 4 years, I know Java and Kotlin languages thoroughly, as I've been using them in my projects. During college and high school, I've learnt algorithms and programming with C++ and Python and I feel confident with them too. I can use Linux and know the basics of Unix-like operating systems, as well as Git and GitHub platforms. Moreover, I know Object-oriented paradigm and standard programming practices. I'm able to work in a team, perform under time pressure, and learn quickly.



## EDUCATION

2023 – 2027	<b>Engineers degree – Computer Science</b> I've been studying Computer science at AGH University of Krakow since 2023 achieving high grades. I attended AGH Cyberkampus and SFI IT conferences as a listener. As of now, I have passed courses in the range of basics of algorithms, programming and mathematics, usage of Unix-like systems, and interpersonal skills.	AGH University of Krakow
2019 – 2023	<b>High School</b> I attended class with extended courses in mathematics, computer science, and physics and I passed Matura exams in mathematics, computer science and English with high grades. Furthermore, during my education in high school, I obtained a Cambridge Certificate in Advanced English with a grade A (C2 level).	VIII Liceum Ogólnokształcące w Poznaniu

## JOB EXPERIENCE

2020 – 2023	<b>IT services for a doctor's office</b> Design of static website with use of HTML/CSS. Development of university classes scheduling system and collecting work time of lecturers, GUI implementation: JavaFX, local server and database: Spring Boot. <a href="#">GitHub</a>	Indywidualna Specjalistyczna Praktyka Lekarska Anna Mania
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## PERSONAL PROJECTS

2023 – ...	<b>LibGtfsKt</b> Library intended for fetching info about public transit schedules, whose agencies implement GTFS system. As a target, I plan to provide an interface for storing and manipulating the data in relational databases. Kotlin / Hibernate	<a href="#">Code</a>
2020 – 2021	<b>Discord chess</b> Fully-functional bot for Discord messenger simulating a chess game of 2 players. The game is being visualised on the fly with the use of generated graphics. The game simulation module is an independent library, also of my authorship. Java / JUnit 5	<a href="#">Code</a>

## LANGUAGES

**Polish** – native  
**English** – proficient (C2)  
**German** – basic

## HOBBIES

I find mathematics and computer science interesting. I enjoy solving all kinds of logical problems. I am also interested in politics, contemporary art, and literature.

## CERTIFICATIONS

July 2022 – Cambridge Certificate in Advanced English (C2 level)

en: I allow for the processing of my personal information as means of recruitment to the post for which I have applied.

pl: Wyrażam zgodę na przetwarzanie moich danych osobowych w celu prowadzenia rekrutacji na aplikowane przeze mnie stanowisko.