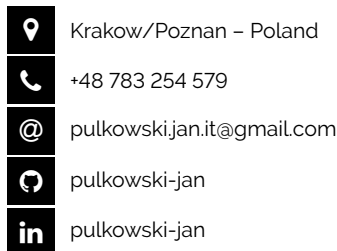


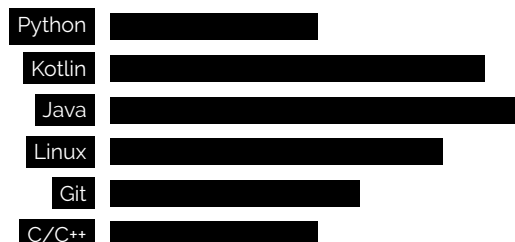
JAN PULKOWSKI

Computer Science Student



ABOUT ME

I am 1st year student of Computer Science (in Polish) at the AGH University of Krakow. Programming and computer science interested me for 4 years, I know Java and Kotlin languages thoroughly, as I've been using them in my projects. During college and high school, I've learnt algorithms and programming with C++ and Python and I feel confident with them too. I can use Linux and know the basics of Unix-like operating systems, as well as Git and GitHub platforms. Moreover, I know Object-oriented paradigm and standard programming practices. I'm able to work in a team, perform under time pressure, and learn quickly.





EDUCATION

- 2023 – 2027 **Engineer's degree in progress – Computer Science** AGH University of Krakow
I've been studying Computer science at AGH University of Krakow since 2023 achieving high grades. I attended AGH Cyberkampus and SFI IT conferences as a listener. As of now, I have passed courses in the range of basics of algorithms, programming and mathematics, usage of Unix-like systems, and interpersonal skills.
- 2019 – 2023 **High School** VIII Liceum Ogólnokształcące w Poznaniu
I attended class with extended courses in mathematics, computer science, and physics and I passed Matura exams in mathematics, computer science and English with high grades. Furthermore, during my education in high school, I obtained a Cambridge Certificate in Advanced English with a grade A (C2 level).

JOB EXPERIENCE

- 2020 – 2023 **IT services for a doctor's office** Indywidualna Specjalistyczna Praktyka Lekarska Anna Mania
Design of static website with use of HTML/CSS. Development of university classes scheduling and lecturers' work time collecting system, GUI implementation: JavaFX, local server and database: Spring Boot. [GitHub](#)

PERSONAL PROJECTS

- 2023 – ... **LibGtfsKt**  [Code](#)
Library intended for fetching info about public transit schedules, whose agencies implement GTFS system. As a target, I plan to provide an interface for storing and manipulating the data in relational databases.
Kotlin / Hibernate
- 2020 – 2021 **Discord chess**  [Code](#)
Fully-functional bot for Discord messenger simulating a chess game of 2 players. The game is being visualised on the fly with the use of generated graphics. The game simulation module is an independent library, also of my authorship.
Java / JUnit 5

LANGUAGES

Polish – native
English – proficient (C2)
German – basic

HOBBIES

I find mathematics and computer science interesting, I enjoy solving all kinds of logical problems. I am also interested in politics, modern art, and literature.

CERTIFICATIONS

July 2022 – Cambridge Certificate in Advanced English (C2 level)

en: I allow for the processing of my personal information as means of recruitment to the post for which I have applied.

pl: Wyrażam zgodę na przetwarzanie moich danych osobowych w celu prowadzenia rekrutacji na aplikowane przeze mnie stanowisko.