Logical database design

1. User (user-id, username, firstname, lastname , email, password)
    a. PK = {user-id}

2. Friendship (*person-id*, *friend-id*)
    a. PK = {person-id, friend-id}
    b. FK
        i. person-id <> User
        ii. friend-id <> User

3. GameReview (*reviewed-game-id*, review-id, *uploader-id*, rating, review-text)
    a. PK = {review-id, reviewed-game-id}
    b. FK
        i. reviewed-game-id <> Game
        ii. uploader-id <> User

4. Game (game-id, game-name, price)
    a. PK = {game-id}

5. Platform (platform-id, platform-name, manufacturer)
    a. PK = {platform-id}

6. Genre (genre-id, genre-name, popularity)
    a. PK = {genre-id}

7. GameGenre (*game-id*, *genre-id*)
    a. PK = {game-id, genre-id}
    b. FK
        i. game-id <> Game
        ii. genre-id <> Genre

8. GamePlatform (*game-id*, *platform-id*)
    a. PK = {game-id, platform-id}
    b. FK
        i. game-id <> Game
        ii. platform-id <> Platform

9. Order (order-id, shipping-method*, purchaser-id*, order-date)
    a. PK = {order-id}
    b. FK
        i. purchaser-id <> User

10. OrderGame (*order-id*, *game-id*, quantity)
    a. PK = {order-id, game-id}
    b. FK
        i. order-id <> Order
        ii. game-id <> Game