```
-- Create table 'games'
CREATE TABLE games (
  game id BIGINT NOT NULL AUTO INCREMENT,
  game_name VARCHAR(255) NOT NULL UNIQUE,
 game_price FLOAT(23) NOT NULL,
  PRIMARY KEY(game_id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_0900_ai_ci;
-- Create table 'genres'
CREATE TABLE genres (
  genre id BIGINT NOT NULL AUTO INCREMENT,
  genre_description VARCHAR(255),
  genre_name ENUM('SHOOTER', 'SPORTS', 'ADVENTURE', 'OPEN_WORLD', 'ACTION',
'ROLE_PLAY', 'FIGHTING', 'MULTIPLAYER', 'HORROR', 'RACING') NOT NULL UNIQUE,
  PRIMARY KEY(genre_id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;
-- Create table 'game genre'
CREATE TABLE game_genre (
  game id BIGINT NOT NULL,
 genre_id BIGINT NOT NULL,
  PRIMARY KEY (game_id, genre_id),
  CONSTRAINT FKou7qtr2d8jvpemnniel386hgx FOREIGN KEY (genre_id) REFERENCES genres
(genre_id),
  CONSTRAINT FKj4fg0k0h6r6n8df60att283nj FOREIGN KEY (game id) REFERENCES games
(game_id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;
-- Create table 'platforms'
CREATE TABLE platforms (
```

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platform_id BIGINT NOT NULL AUTO_INCREMENT,
  manufacturer ENUM('SONY', 'MICROSOFT', 'PC', 'NINTENDO') NOT NULL,
  platform name ENUM('PLAYSTATION 5', 'PLAYSTATION 4', 'XBOX360', 'XBOX SERIES X',
'NINTENDO SWITCH', 'Personal Computer') NOT NULL UNIQUE,
  PRIMARY KEY(platform_ID)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_0900_ai_ci;
-- Create table 'game platform'
CREATE TABLE game platform (
 game_id BIGINT NOT NULL,
 platform_id BIGINT NOT NULL,
 PRIMARY KEY (game id, platform id),
 CONSTRAINT FKrbhqd4lmddt2jmgdjy3kirt38 FOREIGN KEY (platform id) REFERENCES
platforms (platform_id),
 CONSTRAINT FK4safgr5f71s67seckgpbttc1f FOREIGN KEY (game_id) REFERENCES games
(game_id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_0900_ai_ci;
-- Create table 'users'
CREATE TABLE users (
 user id BIGINT NOT NULL AUTO INCREMENT,
 email VARCHAR(255) NOT NULL UNIQUE,
 firstname VARCHAR(255) NOT NULL,
 lastname VARCHAR(255),
 password VARCHAR(255) NOT NULL,
 username VARCHAR(255) NOT NULL UNIQUE,
 PRIMARY KEY (user id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;
```

```
-- Create table 'game_reviews'
CREATE TABLE game reviews (
 game id BIGINT NOT NULL,
 user_id BIGINT NOT NULL,
 review_id BIGINT NOT NULL,
 rating FLOAT(23) NOT NULL,
 review_text VARCHAR(255) NOT NULL,
  PRIMARY KEY (game id, review id),
 CONSTRAINT FK8wbl1jhvpws8ek1y4tfi0pv31 FOREIGN KEY (game id) REFERENCES games
(game_id),
 CONSTRAINT FKndh5d3njmsvuo57vq3yu8sy9k FOREIGN KEY(user_id) REFERENCES users
(user_id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;
-- Create table 'orders'
CREATE TABLE orders (
 order date DATE NOT NULL,
 order id BIGINT NOT NULL AUTO INCREMENT,
 user_id BIGINT NOT NULL,
 shipping_method ENUM('Express', 'Standard', 'International') NOT NULL,
 PRIMARY KEY (order_id),
 CONSTRAINT FK32gl8ubntj5uh44ph9659tiih FOREIGN KEY(user id) REFERENCES users
(user_id)
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_0900_ai_ci;
-- Create table 'order games'
CREATE TABLE order games (
 game id BIGINT NOT NULL,
 order_id BIGINT NOT NULL,
  PRIMARY KEY (game_id, order_id),
```

```
CONSTRAINT FKm4b62t6qcx11dpm4xdg7j5l7q FOREIGN KEY(game_id) REFERENCES games (game_id),

CONSTRAINT FKr2igojb3rijgh6l8rm1bavoeo FOREIGN KEY(order_id) REFERENCES orders (order_id)

) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_0900_ai_ci;

-- Create table 'friendships'

CREATE TABLE friendships (
    user_id BIGINT NOT NULL,
    friend_id BIGINT NOT NULL,

PRIMARY KEY (user_id, friend_id),

CONSTRAINT FKt0mh1j446gu5rqba17rnknuil FOREIGN KEY (friend_id) REFERENCES users (user_id),

CONSTRAINT FK4mcscxflf13uk72aupf6uwbgn FOREIGN KEY (user_id) REFERENCES users (user_id)

) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_0900_ai_ci;
```