

Automating Separation Logic using SMT

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Motivation

Separation logic (SL) succinctly express invariants of heap configurations.

Good features:

- Spatial conjunction (*),
- Inductive spatial predicates (list, tree, etc.),
- Frame rule.

Not so good features:

Specialized provers for decidable fragments means that extension and combination with other solvers/theories is not straightforward.

Example

```
procedure concat(a: Node, b: Node) returns (res: Node)
  requires lseg(a, null) * lseg(b, null);
  ensures lseg(res, null);
{
  if (a == null) {
    return b;
  } else {
    var curr: Node;
    curr := a;
    while (curr.next != null)
      invariant curr != null * lseg(a, curr) * lseg(curr, null);
    {
      curr := curr.next;
    }
    curr.next := b;
    return a;
  }
}
```

Example

Specification

```
procedure concat(a: Node, b: Node) returns (res: Node)
  requires lseg(a, null) * lseg(b, null);
  ensures lseg(res, null);
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  if (a == null) {
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    {
      curr := curr.next;
    }
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  }
}
```

← pre/post

← loop invariant

Example

** and inductive predicates*

```

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  if (a == null) {
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    var curr: Node;
    curr := a;
    while (curr.next != null)
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    {
      curr := curr.next;
    }
    curr.next := b;
    return a;
  }
}

```

Example

Frame inference

```

procedure concat(a: Node, b: Node) returns (res: Node)
  requires  $\text{lseg}(a, \text{null}) * \text{lseg}(b, \text{null})$ ;
  ensures  $\text{lseg}(\text{res}, \text{null})$ ;
{
  if (a == null) {
    return b;
  } else {
    var curr: Node;
    curr := a;
    while (curr.next != null)
      invariant  $\text{curr} \neq \text{null} * \text{lseg}(a, \text{curr}) * \text{lseg}(\text{curr}, \text{null})$ ;
    {
      curr := curr.next;
    }
    curr.next := b;
    return a;
  }
}

```

Handwritten annotations on the code:

- Red arrows pointing from the `requires` and `ensures` clauses to the `invariant` clause.
- Blue dots marking the `invariant` clause and the `return a;` statement.
- Blue symbols \neq , $*$, and F written near the invariant clause.

Our work

- Reduce a decidable fragment of SL to a decidable FO theory.
- Fits into the SMT framework.
- Satisfiability, entailment, frame inference, and abduction problems for SL using SMT solvers.
- Combining SL with other theories.
- Implemented in the GRASShopper tool.

Outline

- 1 Theoretical results
 - SLLB to GRASS
 - And back
- 2 Implementation

Decidable SL fragment: SLL \mathbb{B}

SLL (separation logic formulas for linked lists) introduced in [Berdine et al., 2004].

SLL

$$\Sigma ::= x = y \mid x \neq y \mid x \mapsto y \mid \text{ls}(x, y) \mid \Sigma * \Sigma$$

With extend SLL to SLL by adding boolean connective on top:

$$H ::= \Sigma \mid \neg H \mid H \wedge H$$

Semantics of SLLB (1)

$$\mathcal{A}, X \models_{\text{SL}} H$$

\mathcal{A} : heap interpretation (total)

X : subset of A over which the formula is interpreted (footprint)

$$\mathcal{A}, X \models_{\text{SL}} x = y \quad \text{iff } x^{\mathcal{A}} = y^{\mathcal{A}} \text{ and } X^{\mathcal{A}} = \emptyset$$

$$\mathcal{A}, X \models_{\text{SL}} x \neq y \quad \text{iff } x^{\mathcal{A}} \neq y^{\mathcal{A}} \text{ and } X^{\mathcal{A}} = \emptyset$$

$$\mathcal{A}, X \models_{\text{SL}} x \mapsto y \quad \text{iff } h^{\mathcal{A}}(x^{\mathcal{A}}) = y^{\mathcal{A}} \text{ and } X^{\mathcal{A}} = \{x^{\mathcal{A}}\}$$

$$\begin{aligned} \mathcal{A}, X \models_{\text{SL}} H_1 * H_2 \quad \text{iff } \exists U_1, U_2. U_1 \cup U_2 = X^{\mathcal{A}} \text{ and } U_1 \cap U_2 = \emptyset \text{ and} \\ \mathcal{A}[X \mapsto U_1], X \models_{\text{SL}} H_1 \text{ and } \mathcal{A}[X \mapsto U_2], X \models_{\text{SL}} H_2 \end{aligned}$$

Semantics of SLLB (2)

$$\begin{aligned}\mathcal{A}, X \models_{\text{SL}} \text{ls}(x, y) & \quad \text{iff } \exists n \geq 0. \mathcal{A}, X \models_{\text{SL}} \text{ls}^n(x, y) \\ \mathcal{A}, X \models_{\text{SL}} \text{ls}^0(x, y) & \quad \text{iff } x^{\mathcal{A}} = y^{\mathcal{A}} \text{ and } X^{\mathcal{A}} = \emptyset \\ \mathcal{A}, X \models_{\text{SL}} \text{ls}^{n+1}(x, y) & \quad \text{iff } \exists u \in \text{node}^{\mathcal{A}}. \mathcal{A}[z \mapsto u], X \models_{\text{SL}} x \mapsto z * \text{ls}^n(z, y) \\ & \quad \text{and } x^{\mathcal{A}} \neq y^{\mathcal{A}} \text{ and } z \neq x \text{ and } z \neq y \\ \mathcal{A}, X \models_{\text{SL}} H_1 \wedge H_2 & \quad \text{iff } \mathcal{A}, X \models_{\text{SL}} H_1 \text{ and } \mathcal{A}, X \models_{\text{SL}} H_2 \\ \mathcal{A}, X \models_{\text{SL}} \neg H & \quad \text{iff not } \mathcal{A}, X \models_{\text{SL}} H\end{aligned}$$

GRASS: graph reachability and stratified sets

graph reachability

$$T ::= x \mid h(T)$$

$$A ::= T = T \mid T \xrightarrow{h \setminus T} T$$

$$R ::= A \mid \neg R \mid R \wedge R \mid R \vee R$$

stratified sets

$$S ::= X \mid \emptyset \mid S \setminus S \mid S \cap S \mid S \cup S \mid \{x.R\} \quad x \text{ not below } h \text{ in } R$$

$$B ::= S = S \mid T \in S$$

top level boolean combination

$$F ::= A \mid B \mid \neg F \mid F \wedge F \mid F \vee F$$

GRASS

The theory \mathcal{T}_{GS} is the disjoint combination of:

- a theory of reachability in function graphs \mathcal{T}_G
 - types: $\{\text{node}\}$
 - function symbols $\{h\}$
 - predicate symbols $\{\xrightarrow{h}\}$
- a theory of stratified sets \mathcal{T}_S [Zarba, 2004]
 - types: $\{\text{node}, \text{set}\}$
 - function symbols $\{\emptyset, \cap, \cup, \backslash\}$
 - predicate symbols $\{\in\}$

\mathcal{T}_G : theory of function graphs

What is a function graph ?

A graph where each node has one outgoing edge (per function).

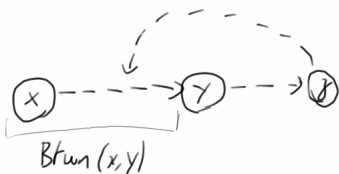
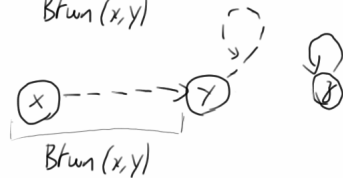
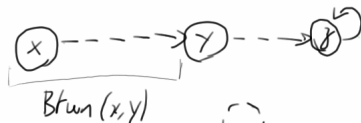
Why a graph and not just functions ?

Rather than just the successors we are interested of in paths (transitive closure of the functions).

$t_1 \xrightarrow{h \setminus t_3} t_2$ is true if there exists a path in the graph of h that connects t_1 and t_2 without going through t_3 .

$Is(x, y)$ is a shortcut for $x \xrightarrow{h \setminus y} y$

$Btwn(x, y)$ is a shortcut for $\{z. x \xrightarrow{h \setminus y} z \wedge z \neq y\}$

\mathcal{T}_G : examples

$x \xrightarrow{1z} y$	✓	✓	✓
$x \xrightarrow{1y} z$	✗	✗	✗
$y \xrightarrow{1x} z$	✓	✗	✓
$y \xrightarrow{1z} x$	✗	✗	✗
$z \xrightarrow{1x} y$	✗	✗	✓
$z \xrightarrow{1y} x$	✗	✗	✗

SLLB \rightarrow GRASS (1)

Usual way of translating SL to FO:

- structure: uses \mathcal{T}_G to encode the shape of the heap (pointers)
- footprint: uses \mathcal{T}_S to encode the part of the heap used by a formula

Negation \Rightarrow things get more complicated

- structure: uses \mathcal{T}_G and \mathcal{T}_S to encode the shape of the heap (pointers) and disjointness
- set definition: uses \mathcal{T}_S for keep track of the sets that will make the footprint

SLLB \rightarrow GRASS: * or below

$$\text{str}_Y(x = y) = (x = y, Y = \emptyset)$$

$$\text{str}_Y(x \neq y) = (x \neq y, Y = \emptyset)$$

$$\text{str}_Y(x \mapsto y) = (h(x) = y, Y = \{x\})$$

$$\text{str}_Y(\text{ls}(x, y)) = (x \xrightarrow{h} y, Y = \text{Btwn}(x, y))$$

$$\begin{aligned} \text{str}_Y(\Sigma_1 * \Sigma_2) = & \text{let } Y_1, Y_2 \in \mathcal{X} \text{ fresh} \\ & \text{and } (F_1, G_1) = \text{tr}_{Y_1}(\Sigma_1) \\ & \text{and } (F_2, G_2) = \text{tr}_{Y_2}(\Sigma_2) \\ & \text{in } (F_1 \wedge F_2 \wedge Y_1 \cap Y_2 = \emptyset, Y = Y_1 \cup Y_2 \wedge G_1 \wedge G_2) \end{aligned}$$

SLLB \rightarrow GRASS: boolean structure

$$\begin{aligned} tr_X(\Sigma) = & \text{let } Y \in \mathcal{X} \text{ fresh and } (F, G) = str_Y(\Sigma) \\ & \text{in } (F \wedge X=Y, G) \end{aligned}$$

$$tr_X(\neg H) = \text{let } (F, G) = tr_X(H) \text{ in } (\neg F, G)$$

$$\begin{aligned} tr_X(H_1 \wedge H_2) = & \text{let } (F_1, G_1) = tr_X(H_1) \text{ and } (F_2, G_2) = tr_X(H_2) \\ & \text{in } (F_1 \wedge F_2, G_1 \wedge G_2) \end{aligned}$$

$$Tr_X(H) = \text{let } (F, G) = tr_X(H) \text{ in } F \wedge G$$

Example: without negation

a non-empty acyclic list segment from x to z

$$x \neq z * x \mapsto y * \text{ls}(y, z)$$

translate to

$$x \neq z \wedge h(x) = y \wedge y \xrightarrow{h} z \wedge Y_2 \cap Y_3 = \emptyset \wedge Y_4 \cap Y_5 = \emptyset \wedge X = Y_1 \wedge Y_1 = Y_2 \cup Y_3 \wedge Y_2 = \emptyset \wedge Y_3 = Y_4 \cup Y_5 \wedge Y_4 = \{x\} \wedge Y_5 = \text{Btwn}(y, z)$$

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translate to

$$x \neq z \wedge h(x) = y \wedge y \xrightarrow{h} z \wedge Y_2 \cap Y_3 = \emptyset \wedge Y_4 \cap Y_5 = \emptyset \wedge \textcolor{red}{X} = \textcolor{red}{Y}_1 \wedge \\ Y_1 = Y_2 \cup Y_3 \wedge Y_2 = \emptyset \wedge Y_3 = Y_4 \cup Y_5 \wedge Y_4 = \{x\} \wedge Y_5 = \textit{Btwn}(y, z)$$

Example: with negation

a non-empty acyclic list segment from x to z

$$\neg(x \neq z * x \mapsto y * \text{ls}(y, z))$$

ignoring the negation (same as before):

structure

$$x \neq z \wedge h(x) = y \wedge y \xrightarrow{h} z \wedge Y_2 \cap Y_3 = \emptyset \wedge Y_4 \cap Y_5 = \emptyset \wedge X = Y_1$$

set definitions

$$Y_1 = Y_2 \cup Y_3 \wedge Y_2 = \emptyset \wedge Y_3 = Y_4 \cup Y_5 \wedge Y_4 = \{x\} \wedge Y_5 = \text{Btwn}(y, z)$$

Example: with negation

a non-empty acyclic list segment from x to z

$$\neg(x \neq z * x \mapsto y * \text{ls}(y, z))$$

with negation (only the structure part is changed)

structure

$$x = z \vee h(x) \neq y \vee \neg y \xrightarrow{h} z \vee Y_2 \cap Y_3 \neq \emptyset \vee Y_4 \cap Y_5 \neq \emptyset \vee X \neq Y_1$$

set definitions

$$Y_1 = Y_2 \cup Y_3 \wedge Y_2 = \emptyset \wedge Y_3 = Y_4 \cup Y_5 \wedge Y_4 = \{x\} \wedge Y_5 = \text{Btwn}(y, z)$$

Why is that correct ?

Translation: $Tr_X(H) = \text{let } (F, G) = tr_X(H) \text{ in } F \wedge G$

the auxiliary variables Y_i (in G) are existentially quantified

below negation, the existential quantifiers should become universal

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Due to the precise semantics of SLLB

→ **exists exactly one assignment of the Y_i** that makes G true in \mathcal{A}

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→ **exists exactly one assignment of the Y_i** that makes G true in \mathcal{A}

$\exists Y_1, \dots, Y_n. F \wedge G$ and

$\forall Y_1, \dots, Y_n. G \Rightarrow F$ are equivalent.

Decision procedure for GRASS: \mathcal{T}_S

- ① Transform F in nnf and eliminate all $S_1 \neq S_2$:

$$S_1 \neq S_2 \rightsquigarrow x \in S_1 \setminus S_2 \cup S_2 \setminus S_1 \quad \text{where } x \in \mathcal{X} \text{ fresh}$$

- ② Eliminate all set comprehensions by applying:

$$C[\{x. R\}] \rightsquigarrow C[X] \wedge (\forall x. x \in X \Leftrightarrow R) \quad \text{where } X \in \mathcal{X} \text{ fresh}$$

- ③ Instantiate all universal quantifiers as follows. Let t_1, \dots, t_n be the terms of sort node that do not contain quantified variables. Then apply:

$$(\forall x. x \in X \Leftrightarrow R) \rightsquigarrow (t_1 \in X \Leftrightarrow R[t_1/x]) \wedge \dots \wedge (t_n \in X \Leftrightarrow R[t_n/x])$$

This result is a quantifier-free Σ_{GS} -formula.

Decision procedure for GRASS: set reduction example (1)

Consider the GRASS formula (unsat):

$$F \equiv \{x. x \xrightarrow{h} y\} = U \wedge y \xrightarrow{h} z \wedge \neg(w \xrightarrow{h} z)$$

After rewriting set operation:

$$F_2 \equiv S = U \wedge y \xrightarrow{h} z \wedge \neg(w \xrightarrow{h} z) \wedge (\forall x. x \in S \Leftrightarrow x \xrightarrow{h} y) \wedge (\forall x. x \in U \Leftrightarrow x = x)$$

After instantiating the quantifiers:

$$\begin{aligned} G \equiv S = U \wedge y \xrightarrow{h} z \wedge \neg(w \xrightarrow{h} z) \wedge \\ (y \in S \Leftrightarrow y \xrightarrow{h} y) \wedge (z \in S \Leftrightarrow z \xrightarrow{h} y) \wedge (w \in S \Leftrightarrow w \xrightarrow{h} y) \wedge \\ (y \in U \Leftrightarrow y = y) \wedge (z \in U \Leftrightarrow z = z) \wedge (w \in U \Leftrightarrow w = w) \end{aligned}$$

Decision procedure for GRASS: set reduction example (2)

After instantiating the quantifiers:

$$\begin{aligned} G \equiv S = U \wedge y \xrightarrow{h} z \wedge \neg(w \xrightarrow{h} z) \wedge \\ (y \in S \Leftrightarrow y \xrightarrow{h} y) \wedge (z \in S \Leftrightarrow z \xrightarrow{h} y) \wedge (w \in S \Leftrightarrow w \xrightarrow{h} y) \wedge \\ (y \in U \Leftrightarrow y = y) \wedge (z \in U \Leftrightarrow z = z) \wedge (w \in U \Leftrightarrow w = w) \end{aligned}$$

To see that this formula is unsatisfiable in \mathcal{T}_{GS} , we simplify G to the equivalent formula:

$$\begin{aligned} G' \equiv S = U \wedge y \xrightarrow{h} z \wedge \neg(w \xrightarrow{h} z) \wedge y \in U \wedge z \in U \wedge w \in U \wedge \\ (y \in S \Leftrightarrow y \xrightarrow{h} y) \wedge (z \in S \Leftrightarrow z \xrightarrow{h} y) \wedge (w \in S \Leftrightarrow w \xrightarrow{h} y) \end{aligned}$$

Decision procedure for GRASS: \mathcal{T}_G

By [Totla and Wies, 2013] we know \mathcal{T}_G is a local theory extensions [Sofronie-Stokkermans, 2005]. We just need to instantiate a set of axioms on the ground terms in the formula.

$$\text{Reflexive } x \xrightarrow{h \setminus u} x$$

$$\text{Step } x \xrightarrow{h \setminus u} h(x) \vee x = u$$

$$\text{SelfLoop } h(x) = x \wedge x \xrightarrow{h} y \Rightarrow x = y$$

$$\text{Sandwich } x \xrightarrow{h \setminus x} y \Rightarrow x = y$$

$$\text{Reach } x \xrightarrow{h \setminus u} y \Rightarrow x \xrightarrow{h} y$$

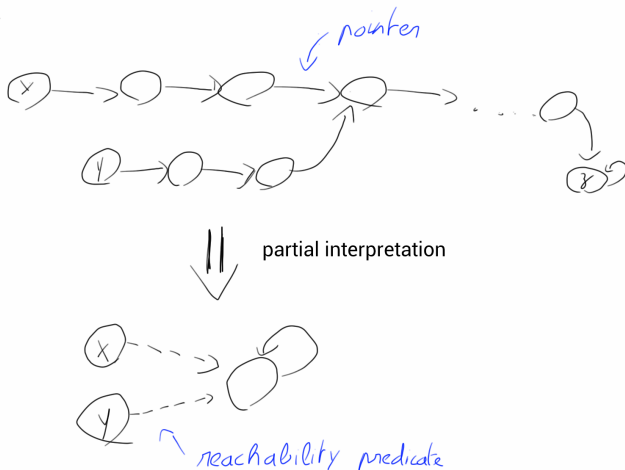
$$\text{Linear1 } x \xrightarrow{h} y \Rightarrow x \xrightarrow{h \setminus y} u \vee x \xrightarrow{h \setminus u} y$$

$$\text{Linear2 } x \xrightarrow{h \setminus u} y \wedge x \xrightarrow{h \setminus v} z \Rightarrow x \xrightarrow{h \setminus u} z \wedge z \xrightarrow{h \setminus u} y \vee x \xrightarrow{h \setminus v} y \wedge y \xrightarrow{h \setminus v} z$$

$$\text{Transitive1 } x \xrightarrow{h \setminus u} y \wedge y \xrightarrow{h \setminus u} z \Rightarrow x \xrightarrow{h \setminus u} z$$

$$\text{Transitive2 } x \xrightarrow{h \setminus z} y \wedge y \xrightarrow{h \setminus z} u \wedge y \xrightarrow{h} z \Rightarrow x \xrightarrow{h \setminus u} y$$

Decision procedure for GRASS: \mathcal{T}_G



Where are we now ?

With the SLLB to GRASS translation we can

- Check for satisfiability
- Check entailment (reduces to satisfiability of $H_1 \wedge \neg H_2$)

For the (anti-)frame inference:

finding F in $A \models_{\text{SL}} B * F$ (frame) or $A * F \models_{\text{SL}} B$ (antiframe)

we need the inverse translation

GRASS \rightarrow SLL \mathbb{B}

Requirements:

- a GRASS formula F obtained from a SLL \mathbb{B} formula (for the sake of simplicity)
- a model generating SMT solver (e.g. Z3),

Steps:

- get for all the partial interpretations that satisfy F
- for all a partial interpretation:
 - construct $succ : \text{node} \rightarrow \text{node}$
 - extract the *pure* part from the interpretation
 - lift the interpretation to SL using h and $succ$.

where $succ$ is the closest successor node in the partial interpretation

GRASS \rightarrow SLLB: example

...

assume($ls(x, z)$);if ($x \neq z$) free_head(x); //frame with precondition $x \mapsto y$

...

GRASS:

$$x \neq z \wedge x \xrightarrow{h} z \wedge h(x) = y \wedge X = Btwn(x, z) \wedge Y = \{x\} \wedge Z = X \setminus Y$$

GRASS \rightarrow SLLB: example

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GRASS:

$$x \neq z \wedge x \xrightarrow{h} z \wedge h(x) = y \wedge X = \text{Btwn}(x, z) \wedge Y = \{x\} \wedge Z = X \setminus Y$$
$$\mathcal{B}_1 : \textcircled{x} \longrightarrow \textcircled{y,z}, Z = \emptyset$$

Partial interpretations:

$$\mathcal{B}_2 : \textcircled{x} \longrightarrow \textcircled{y} \dashrightarrow \textcircled{z}, Z = \{y\}$$

GRASS \rightarrow SLLB: example

...

assume(ls(x, z));

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...

GRASS:

$$x \neq z \wedge x \xrightarrow{h} z \wedge h(x) = y \wedge X = \text{Btwn}(x, z) \wedge Y = \{x\} \wedge Z = X \setminus Y$$

$$\mathcal{B}_1 : \textcircled{x} \longrightarrow \textcircled{y, z}, \quad Z = \emptyset$$

Partial interpretations:

$$\mathcal{B}_2 : \textcircled{x} \longrightarrow \textcircled{y} \dashrightarrow \textcircled{z}, \quad Z = \{y\}$$

$$tr_Z^{-1}(\mathcal{B}_1) = x \neq z * x \neq y * y = z$$

$$tr_Z^{-1}(\mathcal{B}_2) = x \neq z * x \neq y * y \neq z * \text{ls}(y, z)$$

$$Tr_Z^{-1}(F) = tr_Z^{-1}(\mathcal{B}_1) \vee tr_Z^{-1}(\mathcal{B}_2) \equiv x \neq z * x \neq y * \text{ls}(y, z).$$

Combination with other theories and extensions

- The theories \mathcal{T}_G and \mathcal{T}_S are stably infinite with respect to sort node. (Nelson-Oppen)
- More pointers: we can extend the signature with field and uses $\bullet \xrightarrow{\bullet \setminus \bullet} \bullet$ with different fields. We can the also do read and write on the fields (array theory).

- Data: we can add data and constraints if it is local.

$$\text{str}_Y(\text{sls}(x, y)) = (x \xrightarrow{h} y \wedge \forall z, w \in Y. z \xrightarrow{h} w \Rightarrow d(z) \leq d(w), Y = \text{Btwn}(x, y))$$

- More complex data structures, e.g. doubly linked lists

$$\text{str}_Y(\text{dlls}(x, a, y, b)) = (x \xrightarrow{n} y \wedge (x = y \wedge a = b \vee p(x) = a \wedge n(b) = y \wedge b \in Y) \wedge \forall z \in Y. n(z) \in Y \Rightarrow p(n(z)) = z, Y = \text{Btwn}(x, y))$$

We are also considering implementing a decision procedure for trees.

Outline

1 Theoretical results

2 Implementation

- GRASSHOPPER
- Implicit frame inference
- Experimental results

Reduction steps

We have implemented the translation is GRASSHOPPER.

Takes as input a program with SLL \mathbb{B} specification and reduces it to a program with FO specification (Boogie-like)

The reduction is as follows:

- 1 if as choose + assume
- 2 replace loops by tail-recursive method
- 3 SLL \mathbb{B} \rightarrow GRASS, adding the heap (frame, memory accesses)
- 4 SSA, add assert/assume at call site

Let's look at a concrete example: merge sort.

Frame inference

Reconstructing the frame from the partial interpretations does not work (exponential in the works case).

Can we avoid the explicit computation of the frame ?
(e.g. have an axiomatic definition of the frame rule)

In previous example we had:

```
assume Frame(Alloc_1, Alloc_2, next, next_1);
```

```
assume Frame(Alloc_1, Alloc_2, next, next_1);
```

Meaning: a path which doesn't go through the frame is unchanged.

For this we need the entry point of x in the set X by following h , denoted by $ep_{X,h}(x)$

$Frame(X, A, h, h') =$

$$\begin{aligned} & \forall x. x \in A \setminus X \Rightarrow \text{sel}(h', x) = \text{sel}(h, x) \wedge \\ & \forall x y z. x \xrightarrow{h \setminus ep_{X,h}(x)} y \Rightarrow (x \xrightarrow{h \setminus z} y \Leftrightarrow x \xrightarrow{h' \setminus z} y) \wedge \\ & \forall x y z. x \in A \setminus X \wedge ep_{X,h}(x) = x \Rightarrow (x \xrightarrow{h \setminus z} y \Leftrightarrow x \xrightarrow{h' \setminus z} y) \end{aligned}$$

$ep_{X,h}(x)$

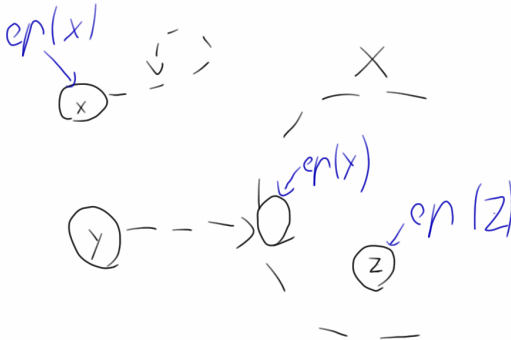
Axioms defining the entry point function:

$$\forall x. x \xrightarrow{h} ep_{X,h}(x)$$

$$\forall x. ep_{X,h}(x) \in X \vee ep_{X,h}(x) = x$$

$$\forall x y. x \xrightarrow{h} y \wedge y \in X \Rightarrow ep_{X,h}(x) \in X \wedge x \xrightarrow{h \setminus y} ep_{X,h}(x)$$

$ep_{X,h}$ is local (idempotent), we can use the same approach as \mathcal{T}_G .

ep

experiments

program	sl		dl		rec sl		sls		program	sl		dl		rec sl		sls	
	#	t	#	t	#	t	#	t		#	t	#	t	#	t	#	t
concat	4	0.1	5	1.3	6	0.6	5	0.2	insert	6	0.2	5	1.5	5	0.2	6	0.4
copy	4	0.2	4	3.9	6	0.8	7	3.5	reverse	4	0.1	4	0.5	6	0.2	4	0.2
filter	7	0.6	5	1.1	8	0.4	5	1.1	remove	8	0.2	8	0.8	7	0.2	7	0.5
free	5	0.1	5	0.3	4	0.1	5	0.1	traverse	4	0.1	5	0.3	3	0.1	4	0.2
insertion sort							10	0.7	double all							7	2.2
merge sort							25	24	pairwise sum							10	20

sl singly-linked list (loop or recursion)

dl doubly-linked list

sls sorted lists

number of VCs

t total time in second

Related work

- Most prominent decidable fragments of SL: linked lists [Berdine et al., 2004], decidable in polynomial time [Cook et al., 2011] (graph-based).
- $SL \rightarrow FO$: [Calcagno and Hague, 2005] (no inductive predicate) and [Bobot and Filliâtre, 2012] (not a decidable fragment).
- Alternatives to SL: (implicit) dynamic frames [Kassios, 2011] and region logic [Banerjee et al., 2008, Rosenberg et al., 2012].
- The connection between SL and implicit dynamic frames has been studied in [Parkinson and Summers, 2012].
- SMT-based decision procedures for theories of reachability in graphs [Lahiri and Qadeer, 2008, Wies et al., 2011, Totla and Wies, 2013], decision procedures for theories of stratified sets [Zarba, 2004].

Work in progress, future work

- dealing with the frame (still work in progress)
- more example using other theories (arrays, integers, ...)
- inferring GRASS predicate definition from SLL \mathbb{B} definition
- decision procedure for trees
- abstraction/modularity (generic list)
- etc.

Questions ?



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