

SMT solvers, tools of trade in formal methods

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1 Introduction

2 Formalism

- General Concepts
- First Order Theories

3 Algorithm

- Propositional Logic
- Equality with Uninterpreted Function symbols
- Difference Logic
- Linear Arithmetic

4 SMT Solver

- Combining Theories
- CQFF(T) to QFF(T)

Outline

- 1 Introduction
- 2 Formalism
- 3 Algorithm
- 4 SMT Solver

What are SMT solvers ?

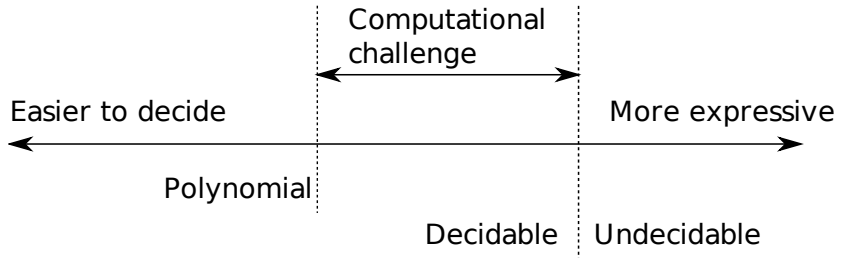
SMT Solver are tools that tell if a given formula has some solution.

For instance:

$$\begin{aligned} p = f(x + a) \wedge q = f(y + b) \wedge a = b \wedge \\ s = f(p + c) \wedge t = f(q + d) \wedge c = d \wedge \\ 1 = s - t + z \wedge x = y \wedge z = 0 \end{aligned}$$

in unsatisfiable.

Challenges



Outline

- 1 Introduction
- 2 **Formalism**
 - General Concepts
 - First Order Theories
- 3 Algorithm
- 4 SMT Solver

Propositional Logic (PL)

Also known as boolean logic.

Syntax

$F :: F \wedge F \mid F \vee F \mid \neg F \mid \top \mid \perp \mid \textit{propositional variable}$

Other operators ($\rightarrow, \leftrightarrow, \oplus$) are syntactic sugar.

Semantics

An interpretation I is an assignment of the propositional variables to either \top or \perp , i.e. $I = \{P \mapsto \top, Q \mapsto \perp, \dots\}$

Propositional Logic: example

You need to schedule 3 talks given by 3 different speakers with their own availability.

Create 9 variables x_{ws} ($w \in 1..3, s \in 1..3$).

For each speaker s , add $\neg x_{ws}$ where w corresponds to the dates where s is not available.

For each speaker s , add $x_{is} \rightarrow \neg x_{js} \wedge \neg x_{ks}$ with i, j, k all different.

For each week w , add $x_{w1} \vee x_{w2} \vee x_{w3}$.

For each week w , add $x_{wi} \rightarrow \neg x_{wj} \wedge \neg x_{wk}$ with i, j, k all different.

First Order Logic (FOL)

Syntax

$T ::$ constants | variables | functions

$P ::$ predicate | propositional variables | \top | \perp

$F ::$ P | $F \wedge F$ | $F \vee F$ | $\neg F$ | $\exists x.F[x]$ | $\forall x.F[x]$

Example: $\forall x.p(f(x), x) \rightarrow (\exists y.p(g(x, y), g(y, x)))$

Semantics

An interpretation $I = \langle D, \alpha \rangle$ is a pair domain, assignment. D is a non-empty set of values. α maps variables and constants to elements of D , n -ary functions to functions over $D^n \rightarrow D$, and n -ary predicates to predicates over $D^n \rightarrow \{true, false\}$.

Interpretations are also known as models.

Quantifiers and free variables

Free variables are either universally or existentially quantified, depending on the problem we are solving:

- The universal closure (\forall) for the validity problem.
- The existential closure (\exists) for the satisfiability problem.

First Order Theories

Definition

A theory $T = \langle \Sigma, \mathcal{A} \rangle$ is a pair signature, axioms.

- Σ is a set of constants, functions and predicates symbols.
- \mathcal{A} is a set of closed FOL formula over the elements of Σ .

The quantifier-free fragment of a theory (QFF) is a syntactic restriction that prevents using quantifiers in formulas.

The conjunctive QFF (CQFF) is the fragment where formulas are only conjunctions.

Equality with Uninterpreted Function symbols (EUF)

Example: $f(f(f(f(f(a)))))) = a \wedge f(f(f(a))) = a \wedge f(a) \neq a$

Signature: $\Sigma_{EUF} = \{=, a, b, c, \dots, f, g, h, \dots, p, q, r, \dots\}$

Axioms:

- ① $\forall x. x = x$ (reflexivity)
- ② $\forall x, y. x = y \rightarrow y = x$ (symmetry)
- ③ $\forall x, y, z. x = y \wedge y = z \rightarrow x = z$ (transitivity)
- ④ for all n -ary function symbol f :
 $\forall \vec{x}, \vec{y}. (\bigwedge_{i=1}^n x_i = y_i) \rightarrow f(\vec{x}) = f(\vec{y})$ (function congruence)
- ⑤ for all n -ary predicates symbol p :
 $\forall \vec{x}, \vec{y}. (\bigwedge_{i=1}^n x_i = y_i) \rightarrow p(\vec{x}) \leftrightarrow p(\vec{y})$ (predicate congruence)

Presburger Arithmetic(\mathbb{N}), Theory of Integers (\mathbb{Z})

Example: $\forall w, x. \exists y, z. x + 2y - z - 13 > -3w + 5$

Signature: $\Sigma_{\mathbb{N}} = \{0, 1, +, =\}$

Axioms:

- ① $\forall x. \neg(x + 1 = 0)$ (zero)
- ② $\forall x, y. x + 1 = y + 1 \rightarrow x = y$ (successor)
- ③ $F[0] \wedge (\forall x. F[x] \rightarrow F[x + 1]) \rightarrow \forall x. F[x]$ (induction)
- ④ $\forall x. x + 0 = x$ (plus zero)
- ⑤ $\forall x, y. x + (y + 1) = (x + y) + 1$ (plus successor)

Theory of Reals (\mathbb{R}), Theory of Rationals (\mathbb{Q})

Signature: $\Sigma_{\mathbb{R}} = \{0, 1, +, \cdot, =, \geq\}$

Axioms: ...

Signature: $\Sigma_{\mathbb{Q}} = \{0, 1, +, -, =, \geq\}$

Axioms: ...

Linear Arithmetic (LA), Difference Logic (DL)

LA and DL are fragments of the theories of $\mathbb{N}, \mathbb{Z}, \mathbb{Q}, \mathbb{R}$.

LA has terms of the form $\sum_i a_i x_i \geq b$.

e.g. $3x + 2y \leq 5z \wedge 2x - 2y = 0$

DL has terms of the form $x - y \geq c$.

e.g. $x < y + 5 \wedge y \leq 4 \wedge x = z - 1$

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4 SMT Solver

DPLL: definition

We are searching a solution for $P \wedge (\neg P \vee Q) \wedge (R \vee \neg Q \vee S)$.

Assumption: formula in conjunctive normal form (CNF): $\bigwedge_i \bigvee_j x_{ij}$.

A **literal** is a variable or its negation.

A disjunction of literals is a **clause**.

An **unit** clause is a clause containing **only one literal**.

To satisfy the unit clause (P), P has to be assigned to true.

DPLL: algorithm

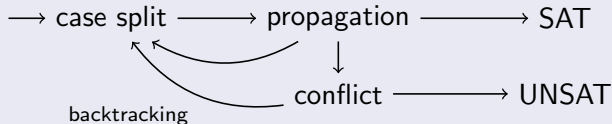
unit resolution (boolean constraint propagation):

$$\frac{I \quad C[\neg I]}{C[\perp]}$$

case splitting:

$$F[x] \leftrightarrow F[\perp] \vee F[\top]$$

Algorithm



DPLL: learning

While backtracking it is possible to learn new clauses by resolution:

$$\frac{P \vee Q \quad \neg P \vee R}{Q \vee R}$$

Example: $(P \vee Q) \wedge (\neg P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee \neg Q)$.

DPLL: example

$$(P \vee Q) \wedge (\neg P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee \neg Q)$$

DPLL: example

$$P \mapsto T$$

$$(\quad Q) \wedge \quad (\quad \neg Q)$$

DPLL: example

$$Q \mapsto T$$

$$(\quad \perp)$$

DPLL: example

backtracking

$$(P \vee Q) \wedge (\neg P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee \neg Q)$$

$$\frac{\frac{(\neg P \vee Q) \quad (\neg P \vee \neg Q)}{\neg P}}{\quad}$$

DPLL: example

$$P \mapsto \perp$$

$$(\quad Q) \wedge (\quad \neg Q)$$

$$\frac{(\neg P \vee Q) \quad (\neg P \vee \neg Q)}{\neg P}$$

DPLL: example

$$Q \mapsto \top$$

$$(\quad \perp)$$

$$\frac{(\neg P \vee Q) \quad (\neg P \vee \neg Q)}{\neg P}$$

DPLL: example

backtracking

$$(P \vee Q) \wedge (\neg P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee \neg Q)$$

$$\frac{\frac{(P \vee Q)}{P} \quad \frac{(P \vee \neg Q)}{P}}{\perp} \quad \frac{\frac{(\neg P \vee Q)}{\neg P} \quad \frac{(\neg P \vee \neg Q)}{\neg P}}{\perp}$$

DPLL: Decision policy

Most of the generated sat problems are **structured**. The goal of a SAT solver is to quickly figure out what is important. The role of the decision policy is to guess which variables are important.

A good decision policy and learning is the key to scaling to problems with thousands of variables.

EUF: Example

$$f(f(f(f(f(a)))))) = a \wedge f(f(f(a))) = a \wedge f(a) \neq a$$

Satisfiable or not ?

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- $f(f(a)) = a$

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Satisfiable or not ?

- $f(f(a)) = a$
- $f(a) = a$

EUF: Example

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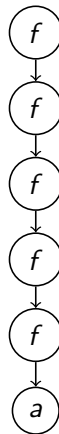
Satisfiable or not ?

- $f(f(a)) = a$
- $f(a) = a$

EUF: Congruence Closure

DAG representing the terms:

$\{a, f(a), f(f(a)), f^3(a), f^4(a), f^5(a)\}$



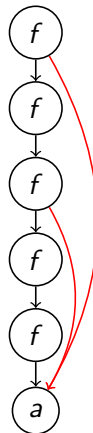
EUF: Congruence Closure

DAG representing the terms:

$\{a, f(a), f(f(a)), f^3(a), f^4(a), f^5(a)\}$

Union-find data structure:

The nodes keep a pointer to the **representative** of their equivalence class.



EUF: Congruence Closure

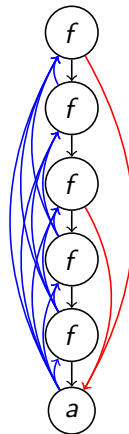
DAG representing the terms:

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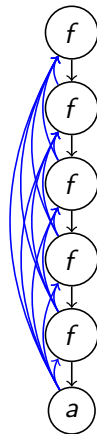
Union-find data structure:

The nodes keep a pointer to the **representative** of their equivalence class.

The representative of an equivalence class keeps pointers to its **congruence closure parents**.

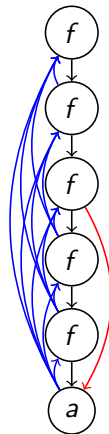


Congruence Closure: example



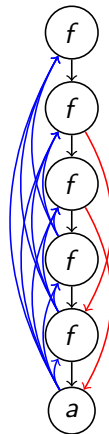
Congruence Closure: example

- adding $f^3(a) = a$



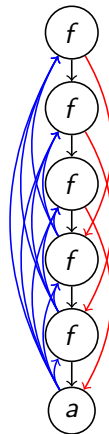
Congruence Closure: example

- adding $f^3(a) = a$
- congruence $f^4(a) = f(a)$



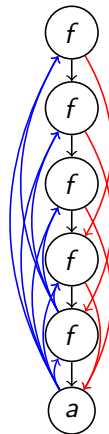
Congruence Closure: example

- adding $f^3(a) = a$
- congruence $f^4(a) = f(a)$
- congruence $f^5(a) = f^2(a)$



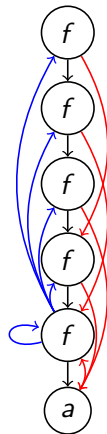
Congruence Closure: example

- adding $f^3(a) = a$
- congruence $f^4(a) = f(a)$
- congruence $f^5(a) = f^2(a)$
- adding $f^5(a) = a$



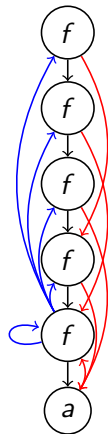
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- adding $f^5(a) = a$
- congruence $f^3(a) = f(a)$



Congruence Closure: example

- adding $f^3(a) = a$
- congruence $f^4(a) = f(a)$
- congruence $f^5(a) = f^2(a)$
- adding $f^5(a) = a$
- congruence $f^3(a) = f(a)$
- conflict with $f(a) \neq a$



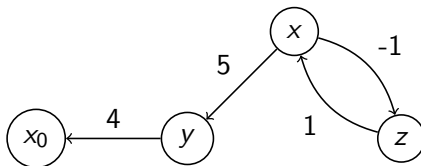
Difference Bound Matrices (1)

$$x \leq y + 5 \wedge y \leq 4 \wedge x = z - 1$$

rewritten as a DL formula:

$$x - y \leq 5 \wedge y - x_0 \leq 4 \wedge x - z \leq -1 \wedge z - x \leq 1$$

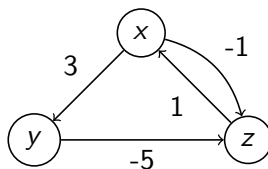
as a graph:



Difference Bound Matrices (2)

$$x - y \leq 3 \wedge y - z \leq -5 \wedge x - z \leq -1 \wedge z - x \leq 1$$

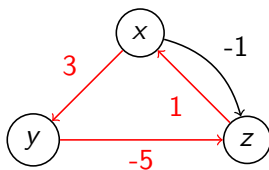
as a graph:



Difference Bound Matrices (2)

$$x - y \leq 3 \wedge y - z \leq -5 \wedge x - z \leq -1 \wedge z - x \leq 1$$

as a graph:

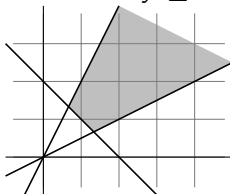


$$x - y + y - z + z - x \leq 3 - 5 + 1 \Leftrightarrow 0 \leq -1$$

The formula is satisfiable iff there is no negative cycle.

Simplex (\mathbb{Q}, \mathbb{R})

$$2x - y \geq 0 \wedge -x + 2y \geq 0 \wedge x + y \geq 2$$



Wlog such a problem can be written as $A\vec{x} \geq \vec{b}$.

Introducing one slack variable per constraint we get:

$$A'\vec{x}' = 0 \wedge_{i=1}^m l_i \leq s_i \leq u_i \quad \text{where} \quad A' = [A \mid I_m], \vec{x}' = [\vec{x} \mid \vec{s}]$$

Simplex (\mathbb{Q}, \mathbb{R})

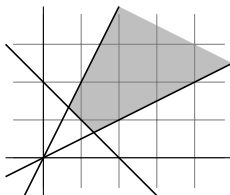
$$\begin{array}{rcl}
 2x - y & \geq & 0 \wedge \\
 -x + 2y & \geq & 0 \wedge \\
 x + y & \geq & 2
 \end{array}
 \Rightarrow
 \begin{array}{rcl}
 2x - y - s_1 & = & 0 \wedge \\
 -x + 2y - s_2 & = & 0 \wedge \\
 x + y - s_3 & = & 0 \wedge \\
 s_1 & \geq & 0 \wedge \\
 s_2 & \geq & 0 \wedge \\
 s_3 & \geq & 2
 \end{array}$$

$$A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \\ 1 & 1 \end{pmatrix} \Rightarrow A' = \begin{pmatrix} 2 & -1 & -1 & 0 & 0 \\ -1 & 2 & 0 & -1 & 0 \\ 1 & 1 & 0 & 0 & -1 \end{pmatrix}$$

Simplex (\mathbb{Q}, \mathbb{R})

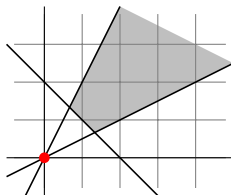
$$\begin{pmatrix} 2 & -1 & -1 & 0 & 0 \\ -1 & 2 & 0 & -1 & 0 \\ 1 & 1 & 0 & 0 & -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{array}{lcl} s_1 & \geq & 0 \\ s_2 & \geq & 0 \\ s_3 & \geq & 2 \end{array}$$



Simplex (\mathbb{Q}, \mathbb{R})

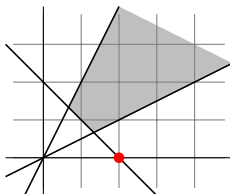
$$\begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \quad \begin{array}{l} s_1 \geq 0 \\ s_2 \geq 0 \\ \textcolor{red}{s_3} \geq \textcolor{red}{2} \end{array}$$



Simplex (\mathbb{Q}, \mathbb{R})

$$\begin{pmatrix} 2 & -1 & 0 \\ -1 & 0 & -1 \\ 1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix}$$

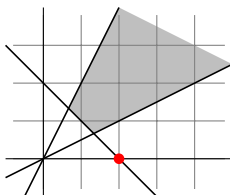
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Simplex (\mathbb{Q}, \mathbb{R})

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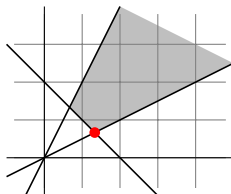
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Simplex (\mathbb{Q}, \mathbb{R})

$$\begin{pmatrix} 2 & -1 & -1 \\ -1 & 2 & 0 \\ 1 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix}$$

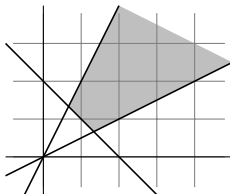
$$\begin{array}{lcl} s_1 & \geq & 0 \\ s_2 & = & 0 \\ s_3 & = & 2 \end{array}$$



Simplex (\mathbb{N})

Branch-and-bound method:

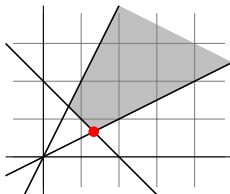
- solve the *relaxed* linear problem (solution in \mathbb{R}^n)
- *branch* on non-integral variables ($\leq \lfloor x \rfloor \vee \lceil x \rceil \leq$)



Simplex (\mathbb{N})

Branch-and-bound method:

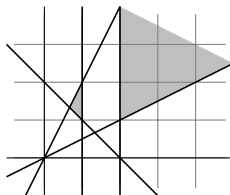
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Simplex (\mathbb{N})

Branch-and-bound method:

- solve the *relaxed* linear problem (solution in \mathbb{R}^n)
- *branch* on non-integral variables ($\leq \lfloor x \rfloor \vee \lceil x \rceil \leq$)



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Nelson-Oppen ($T_1 + T_2$): requirements

Idea

T_1, T_2 share the '=' symbol. Propagating equality constraints across the theories is sufficient to derive contradictions.

Requirements:

- T_1, T_2 are quantifier-free first-order theories with equality.
- $\Sigma_1 \cap \Sigma_2 = \{=\}$
- There are decision procedure for T_1 and T_2 .
- T_1, T_2 are interpreted over an infinite domain (stably infinite).
- *optionally* T_1, T_2 are convex theories.

Nelson-Oppen ($T_1 + T_2$): convex theory

Consider a CQF formula F and a disjunction $\bigvee_{i=1}^n u_i = v_i$.
The theory T is convex if

$$\left(F \rightarrow \bigvee_{i=1}^n u_i = v_i \right) \rightarrow (F \rightarrow u_k = v_k) \text{ for some } k \in \{1..n\}$$

Nelson-Oppen ($T_1 + T_2$): purification

$$f(x_1, 0) \geq x_3 \wedge f(x_2, 0) \leq x_3 \wedge \\ x_1 \geq x_2 \wedge x_2 \geq x_1 \wedge x_3 - f(x_1, 0) \geq 1$$

$F_1 \text{ (LA}(\mathbb{Q}))$	$F_2 \text{ (EUF)}$
$a_1 \geq x_3$	$a_1 = f(x_1, a_0)$
$a_2 \leq x_3$	$a_2 = f(x_2, a_0)$
$x_1 \geq x_2$	
$x_2 \geq x_1$	
$x_3 - a_1 \geq 1$	
$a_0 = 0$	

Nelson-Oppen ($T_1 + T_2$): equality propagation

F_1 (LA(\mathbb{Q}))	F_2 (EUF)
$a_1 \geq x_3$	$a_1 = f(x_1, a_0)$
$a_2 \leq x_3$	$a_2 = f(x_2, a_0)$
$x_1 \geq x_2$	
$x_2 \geq x_1$	
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Nelson-Oppen ($T_1 + T_2$): equality propagation

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$a_1 \geq x_3$		$a_1 = f(x_1, a_0)$
$a_2 \leq x_3$		$a_2 = f(x_2, a_0)$
$x_1 \geq x_2$		
$x_2 \geq x_1$		
$x_3 - a_1 \geq 1$		
$a_0 = 0$		
$x_1 = x_2$	\Rightarrow	$x_1 = x_2$

Nelson-Oppen ($T_1 + T_2$): equality propagation

$F_1 (LA(\mathbb{Q}))$		$F_2 (EUF)$
$a_1 \geq x_3$		$a_1 = f(x_1, a_0)$
$a_2 \leq x_3$		$a_2 = f(x_2, a_0)$
$x_1 \geq x_2$		
$x_2 \geq x_1$		
$x_3 - a_1 \geq 1$		
$a_0 = 0$		
$x_1 = x_2$		$x_1 = x_2$
$a_1 = a_2$	\Leftarrow	$a_1 = a_2$

Nelson-Oppen ($T_1 + T_2$): equality propagation

F_1 (LA(\mathbb{Q}))	F_2 (EUF)
$a_1 \geq x_3$	$a_1 = f(x_1, a_0)$
$a_2 \leq x_3$	$a_2 = f(x_2, a_0)$
$x_1 \geq x_2$	
$x_2 \geq x_1$	
$x_3 - a_1 \geq 1$	
$a_0 = 0$	
$x_1 = x_2$	$x_1 = x_2$
$a_1 = a_2$	$a_1 = a_2$
$a_1 = x_3$	

Nelson-Oppen ($T_1 + T_2$): equality propagation

F_1 (LA(\mathbb{Q}))	F_2 (EUF)
$a_1 \geq x_3$	$a_1 = f(x_1, a_0)$
$a_2 \leq x_3$	$a_2 = f(x_2, a_0)$
$x_1 \geq x_2$	
$x_2 \geq x_1$	
$x_3 - a_1 \geq 1$	
$a_0 = 0$	
$x_1 = x_2$	$x_1 = x_2$
$a_1 = a_2$	$a_1 = a_2$
$a_1 = x_3$	

DPLL + T: Propositional skeleton of a formula

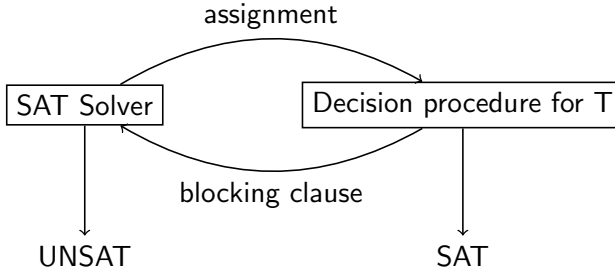
$$x = y \wedge (x = z \vee (y = z \wedge x \neq z))$$



$$a \wedge (b \vee (c \wedge \neg b))$$

where $a \mapsto (x = y)$, $b \mapsto (x = z)$, $c \mapsto (y = z)$

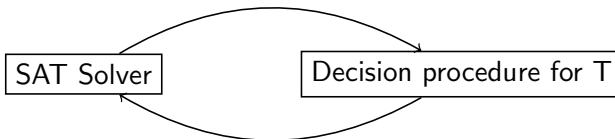
DPLL + T: Idea



DPLL + T: example

$$a \wedge (b \vee (c \wedge \neg b))$$

where $a \mapsto (x = y)$, $b \mapsto (x = z)$, $c \mapsto (y = z)$

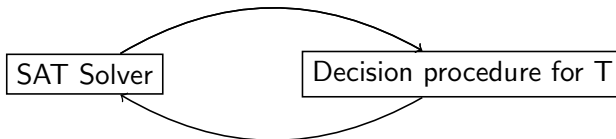


DPLL + T: example

$$a \wedge (b \vee (c \wedge \neg b))$$

where $a \mapsto (x = y)$, $b \mapsto (x = z)$, $c \mapsto (y = z)$

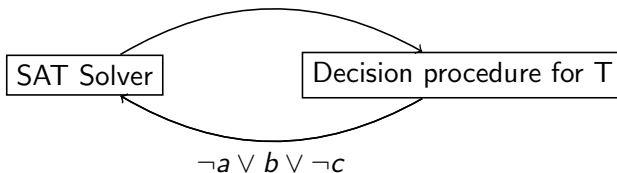
$$a \wedge \neg b \wedge c \mapsto x = y \wedge y = z \wedge x \neq z$$



DPLL + T: example

$$a \wedge (b \vee (c \wedge \neg b))$$

where $a \mapsto (x = y)$, $b \mapsto (x = z)$, $c \mapsto (y = z)$

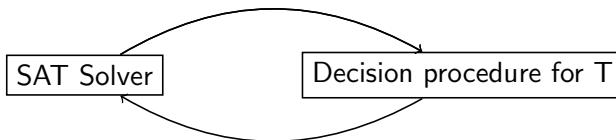


DPLL + T: example

$$a \wedge (b \vee (c \wedge \neg b))$$

where $a \mapsto (x = y)$, $b \mapsto (x = z)$, $c \mapsto (y = z)$

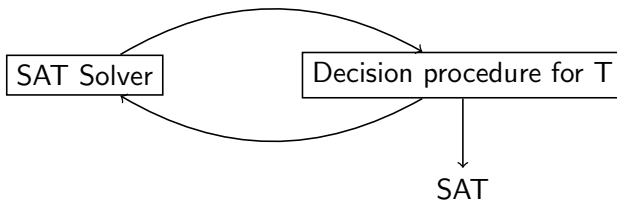
$$a \wedge b \mapsto x = y \wedge x = z$$



DPLL + T: example

$$a \wedge (b \vee (c \wedge \neg b))$$

where $a \mapsto (x = y)$, $b \mapsto (x = z)$, $c \mapsto (y = z)$



Questions ?