CS 106B Section 1 (Week 2) Solutions

1. Parameter Mystery

| Output | If changed to mystery(b, a); | Changed to a = mystery(b, a); |
|---------|------------------------------|-------------------------------|
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2. Even Average

```
// Bonus code in comments (numbers must be saved into a Vector)
int main() {
    int num = getInteger("Integer?");
    int sum = 0;
    int count = 0;
    // Vector<int> numbers;
    while (num != -1) {
        if (num % 2 == 0) {
            sum += num;
            count++;
        }
        // numbers += num;
        num = getInteger("Integer?");
    }
    double average = (double) sum / count;
    cout << "Average: " << average << endl;
    // cout << "Numbers greater than average:" << endl;
    // for (int i = 0; i < numbers.size(); i++) {
        // if (numbers[i] > average) {
            // cout << endl;
        // }
        // cout << endl;
        // }
        return 0;
}</pre>
```

3. cumulative

```
// Modifies each element of v at index i to store the sum of elements 0..i.
void cumulative(Vector<int>& v) {
    for (int i = 1; i < vec.size(); i++) {
        vec[i] += vec[i - 1];
    }
}</pre>
```

4. crossSum

```
// Returns the sum of all elements in the given row and/or column of the grid.
int crossSum(Grid<int>& grid, int row, int col) {
   int sum = 0;
   for (int i = 0; i < grid.numCols(); i++) {
      sum += grid[row][i];
   }
   for (int i = 0; i < grid.numRows(); i++) {
      sum += grid[i][col];
   }
   return sum - grid[row][col];
}</pre>
```

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5. splitStack

6. Debugging

The for loop iterates once too far, and we need to decrement the loop index whenever we remove an element.

```
void removeDuplicates(Vector<int>& v) {
    for (int i = 0; i < v.size() - 1; i++) {
        if (v[i] == v[i + 1]) {
            v.remove(i + 1);
            i--;
        }
    }
}</pre>
```