# RFID Card Reader

Technical Manual Rev 2r0



The e-Gizmo The RFID card reader can store and authorize (enrol) up to 100 cards without the need for additional hardware (i.e. PC). Not all 125khz card are encoded in the 40-bit format recognized by this RFID card reader. To prevent compatibility issues, use only with qualified RFID cards and tags sold at e-Gizmo.

## **FEATURES**:

- 100 cards storage stand alone operation
- Compatible with 125kHz 40-bit encoded cards
- Serial UART port
- 7-bit Parallel port
- Lock Release output
- Bicolor LED visual indicator



RFID Tags (125kHz)



## **GENERAL SPECIFICATION:**

- Supply Input: 7.5V to 9V DC

- On board IC: ATMEL ATmega168

- PCB Dimension: 46 mm x 64 mm



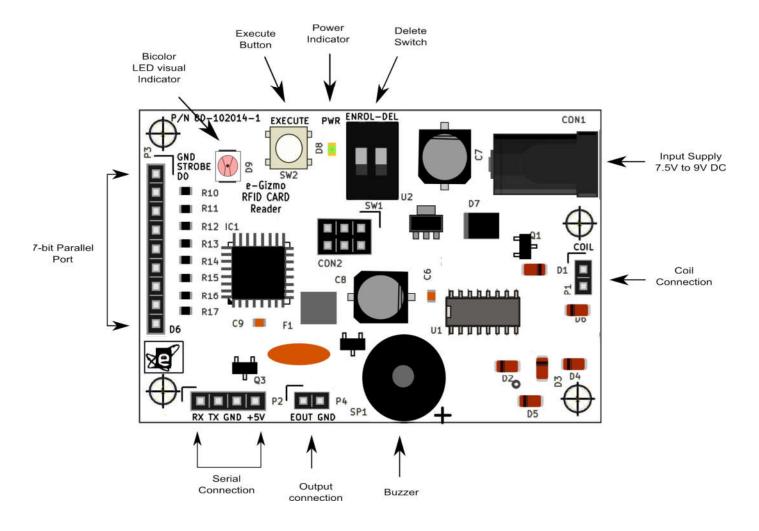


Figure 1. Major parts presentation of e-Gizmo RFID Card Reader

Table 1. P1 connections and descriptions

PIN Name Descriptions		1
COIL	Pin Connection of coil	۵.

Figure 2. P1 Illustration



#### Serial UART Port

Allows access to advance functions and for external card readings, processing, and storage functions. Storage capacity is then limited only by the external hardware.

Table 2. P2 connections and descriptions

PIN Name	Descriptions
RX	Receiver pin connection
TX	Transmit pin connection
GND	Ground
+5V	Input Supply



Figure 3. P2 Illustration

# 7-bit Parallel Port

For users still wanting to do things using parallel data source. The 7-bit port outputs the corresponding memory address of an enrolled (registered) card. (See Figure 4)

Table 3. P3 connections and descriptions

PIN No.	Descriptions
1	Ground
2	STROBE
3	D0 (Bit 1)
4	D1 (Bit 2)
5	D2 (Bit 3)
6	D3 (Bit 4)
7	D4 (Bit 5)
8	D5 (Bit 6)
9	D6 (Bit 7)

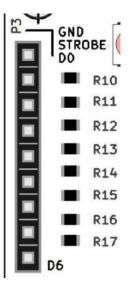
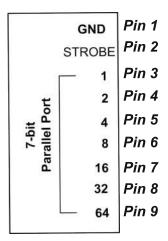


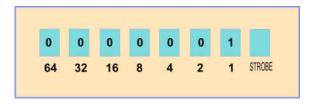
Figure 4. P3 Illustration

#### 7-bit Parallel Port with Strobe

The 7-bit parallel port outputs and retain the memory address of the last swiped (enrolled)card. A normally high strobe output momentarily switch to low logic each time a new (enrolled) car is swiped and detected.







#### Example:

Address: 001 is ON High state
You can put a LED from GND to the
D0. To recognize the number of a user.

Note: STROBE is normally HIGH if there is No Listing cards on memory.

# Lock Release output

This open collector output momentarily switch ON each time an enrolled card is detected. This can be used to drive a relay driver that in turns activates to release a lock. Alternately, it can be used to drive an MCU input to indicate a card had just been read and validated.

Table 3. P4 connections and descriptions

PIN No.	Descriptions
1 2	EOUT connection Ground
EOUT G	P4

Figure 5. P4 Illustration

# Important Notes:

Lock Release Output

- 1. Open collector NPN output. Compatible with any digital input with 3V to 12V logic.
- 2. Interfacing to an MCU. Pull up resistor to Vcc is REQUIRED. If used with a gizDuino/arduino, the internal pull up resistor can be enabled instead so that external pull up will no longer be required. This applies as well to other MCUs with internal pull up.

#### **Enroll & Delete Switch**

This will be the selection for Enroll or Deleting the Card. If you want to enroll a card just switch it form Pin4 - Pin 1. Then for deleting all the cards you need to switch it from Pin 3 - Pin 2, first. Before you send the corresponding commands. Later you will learn how to do delete it.

Table 4. SW1 connections and descriptions

PIN No.	Descriptions	
1 2 3 4	STOR (Store) DEL (Delete) GND (Ground) GND (Ground)	
Pin 4	Pin 3	
Pin 1	Pin 2	

Figure 6. SW1 Illustration



#### **Execute Button Switch**

The Execute Button Switch is important to ENROLL specially if you want to enroll a card or multiple cards. Just Press and Hold the SW2 while tap the card near to the coil. Once you heard a beep sounds it means that your card is enrolled/ stored to the memory.



Figure 7. SW2 Illustration

#### Buzzer

A short beep will sound each time a card is read.

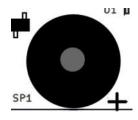


Figure 8. SP1 Illustration

#### LEDs indicator

## Bicolor LED visual indicator (D9)

Provides visual indicator to the user if the card is read and validated. Unenrolled card will cause the LED to flash RED. Enrolled card will flash it GREEN.

# Power LED indicator (D8)

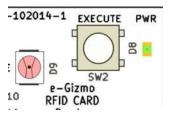


Figure 9. D8 and D9 Illustration



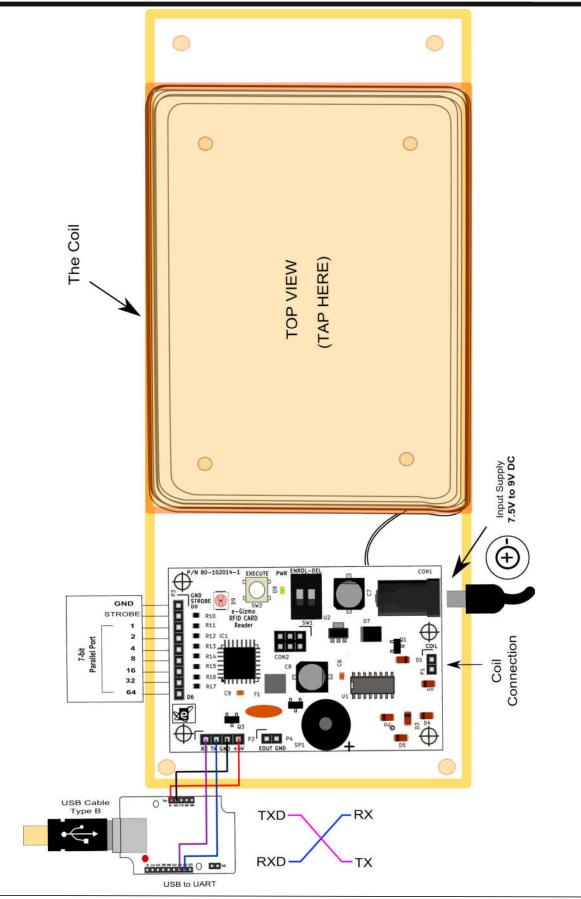


Figure 10. Major parts presentation of e-Gizmo RFID Card Reader



## Open Terminal v1.9b by Br@y++.

# **Summary of Functions**

#### **SETTING-UP**

• Select COM Po	ort.	vn V	<ul><li>verbose ON/OFF:</li><li>Firmware Version</li></ul>
COMMUNICATIONS MANUAL		S I	<ul><li>List card in Memory</li><li>Initialize EEPROM</li></ul>
<ul><li>Baud Rate:</li><li>Data:</li><li>Parity:</li></ul>	9600 8 Bit NONE	Tn Xnn	- Fine Tune ON/OFF - delete card

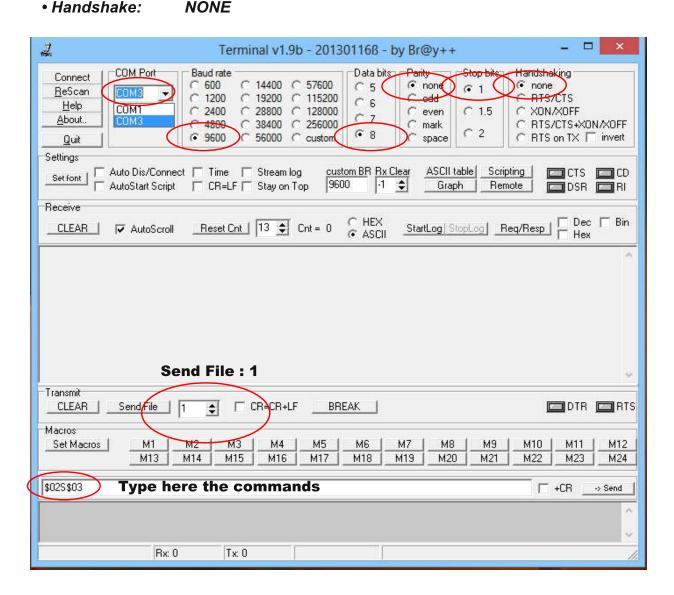


Figure 11. Setting Up Terminal Communications.



#### **Communications Format**

Every packet of data transmission are wrapped inside an [STX] and [ETX] marker.

[STX] – Start of transmission marker, ASCII value = 0x02 [ETX] – End of transmission marker, ASCII value = 0x03

The first character after the [STX] marker is a single character function specifier. Each transmission may contain just a function specifier only, or may contain a series of data in addition to the function specifier. End of transmission is signaled by the [ETX] marker.

[STX] and [ETX] are data packet markers and should not be transmitted as literal string. They should be send in their ASCII representation. The correct way of transmitting the [STX] and [ETX] markers are as shown in the following example:

## **Example 1: Show firmware Version**

Transmission Format: Format: [STX]V[ETX]

This should be transmitted in their ASCII code representation as shown in the following table:

Symbol	STX	٧	ETX
Hex	0x02	0x56	0x03

#### Visual Basic:

#### **Correct:**

' correct way to send [STX] & ETX marker Serial1.print(chr(2)+"V"+chr(3))

## Wrong:

Serial1.print("[STX]V[ETX]") 'WRONG!

## Arduino:

#### **Correct:**

Serial.write(0x02); // correct way to send [STX]

Serial.print("V"); // V

Serial.write(0x03); // [ETX] marker

#### Wrong:

Serial.print("[STX]V[ETX]"); // WRONG!



Alternately, you can use the C/Arduino "\" operator to send the ASCII code of STX and ETX, together with the function and data:

Serial.print("\002V\003"); // "\002" = STX, "\003" = ETX

Notice that in the example, only the STX and ETX marker need to be manually converted to their ASCII code, for the simple reason that they have no equivalent printable characters. The three line implementation (long format)may make your program longer, but is more human readable. Hence, for clarity, all example codes given are shown in the long format. We leave it up to you if you want to convert and code it in short format.

#### READ CARD OUTPUT DATA FORMAT IN VERBOSE MODE "0"

Serial data output by default are presented in human readable format. To interface with a controller, it is much more convenient to use the CSV format, which can be activated by turning the verbose mode to off (see Function Description 1.0)

To turn of verbose mode, send [STX]v0[ETX]

With verbose mode off, serial read is now reported by the reader in the following format:

[STX]e,aaa,ttt,nnnnnnnnn[ETX] where:

e - enrolled? 1=enrolled, 0=not enrolled aaa - Internal memory location where card is enrolled, "XXX" if not enrolled ttt - card type nnnnnnnnn - card number

#### Example:

[STX]0,XXX,126,0009398762[ETX]
e=0 - card not enrolled
aaa= XXX - not in memory
ttt= 126 - card type
nnnnnnnnnb= 0009398762 - card number



#### **FUNCTION DESCRIPTION**

#### 1. v - Verbose mode

Verbose mode in ON state presents information in readable format. RFID replies are terminated with [carriage return] and are not wrapped with [STX][ETX] markers. This allows users to interact with the RFID conveniently.

Verbose mode in OFF state will generally suppress non essential messages and will present swiped card data in CSV format.

## Format: [STX]vn[ETX]

Where:  $\mathbf{n} = \text{Mode setting 0-1}$ 

0 - Turn OFF verbose mode (default)

1 - Turn ON verbose mode

## 2. **V** - Display Firmware Version

Returns a four digit Firmware Revision stamp.

## Format:[STX]V[ETX]

Note: Reply always wrapped with [STX][ETX] even with verbose ON.

## 3. **S** - Show all enrolled cards.

Will show a listing of all cards enrolled in memory. Listing is always in readable format and each item is terminated with [Carriage Return].



#### 4. ue-Gizmo - Unlock EEPROM

This will enable ERASE EEPROM function to work. Wait at least 100ms after the unlock function is invoked before issuing the ERASE EEPROM command.

# Format:[STX]ue-Gizmo[ETX]

#### 5. I - ERASE EEPROM

Intialize EEPROM to its blank state.

Caution: All cards in registered in memory will be erased.

## Format:[STX]I[ETX]

Note: Unlock EEPROM first as described in 4. Prior unlocking minimize the chance of accidentally erasing all cards enrolled in memory.

#### 6. X - Delete a card

Allows deletion of enrolled card even when the card is not available.

# Format: [STX]Xnn[ETX]

Where: nn = Card address 0-99

nnn is the address assigned by the RFID reader during the time the card is enrolled. Use the S command to find the address of the card you wish to delete using this function.



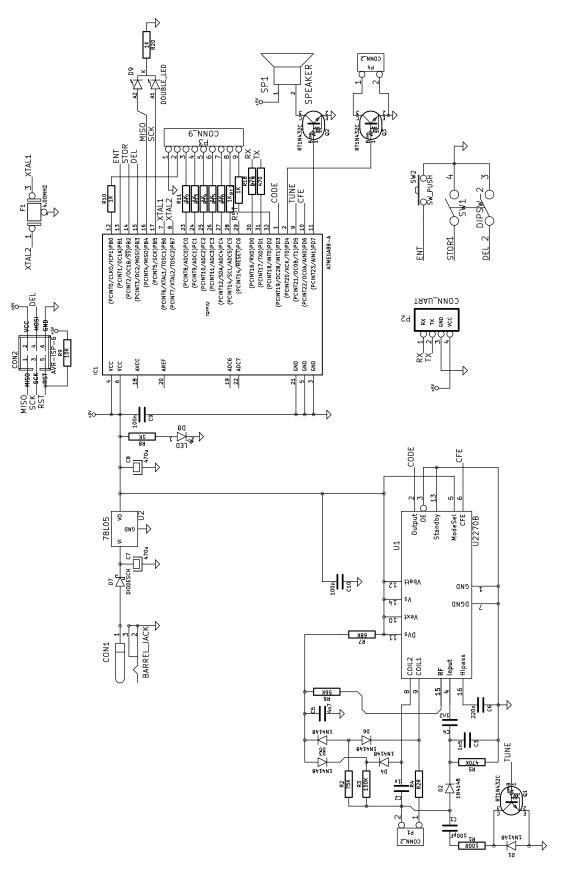


Figure 12. Schematic Diagram of e-Gizmo RFID Card Reader



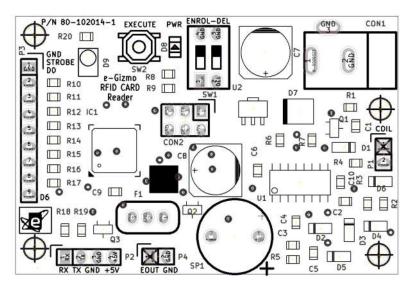


Figure 13. Parts Placement

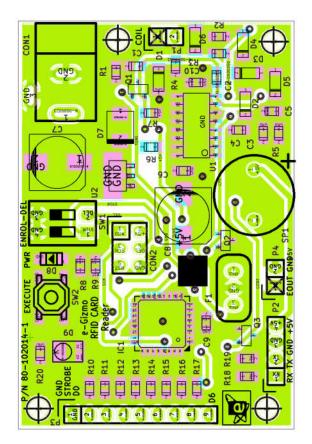


Figure 14. BottomPCBGuide

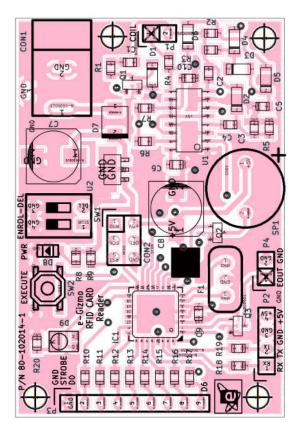


Figure 15. TopPCBGuide



## How to Enroll a Card or multiple cards:

To monitor the insertion of cards in memory. Open your Terminal in PC using the USB-UART or RS232-TTL converter and set-up the communcation(page 7). (See Figure )

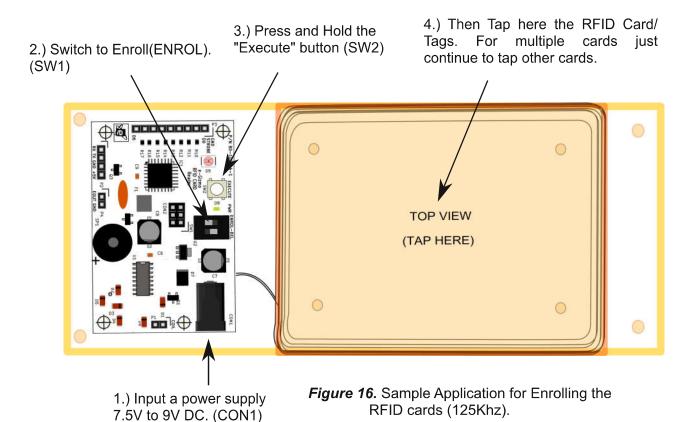
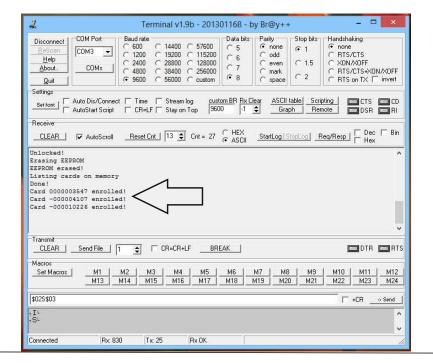
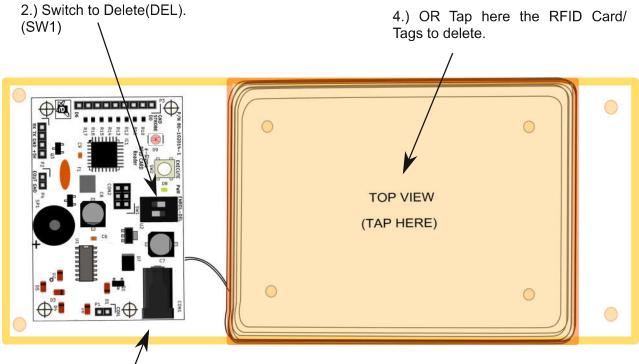


Figure 17. Enrolled Cards.





#### How to Delete a card:



1.) Input a power supply 7.5V to 9V DC. (CON1)

Figure 18. Sample Application to delete the cards.

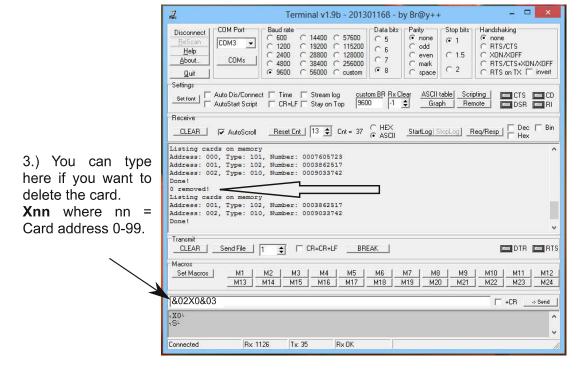
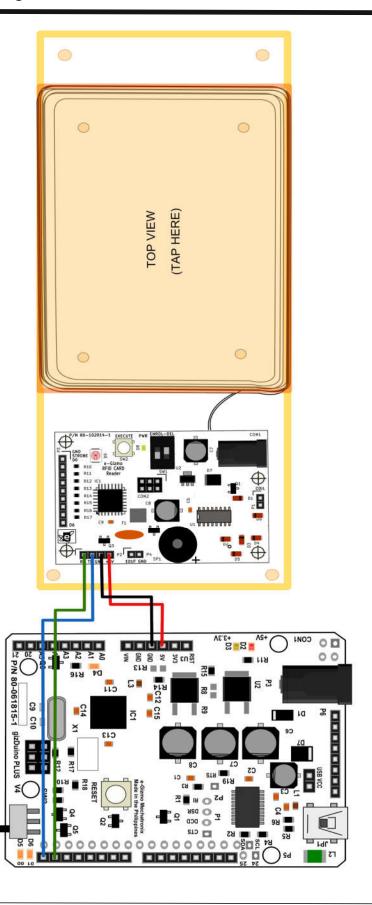


Figure 19. Deleted Card







## /\* e-Gizmo RFID kit Arduino Demo \*/

```
// defines used by the serial event
// do not modify
#define STX 2
#define ETX 3
#define SERIALSTX 0
#define SERIALETX 1
#define SERIALRDY 2
// RFID read results
String card enrolled; // = 0 if card is not enrolled = 1 if enrolled and valid
String card addr; // contains valid card index only if card is enrolled.
String card type; // card type identifier
String card number; // card serial number
byte serial state;
String serialinput;
boolean carddetected=false;
void setup() {
 // initialize serial:
 Serial.begin(9600);
 pinMode(13,OUTPUT);
 Serial.println("e-Gizmo RFID reader Demo");
 delay(1000);
 Serial.print("\002v0\003");
 delay(500);
 serial state=SERIALSTX;
 serialinput="";
 check RFID();
}
void loop() {
 if(check RFID()==true){
  /* Replace the following demo codes with your own
  // Print the read information
  Serial.print("card enrolled: ");
  Serial.println(card enrolled);
  Serial.print("card addr: ");
  Serial.println(card addr);
  Serial.print("card type: ");
  Serial.println(card type);
  Serial.print("card number: ");
```



```
Serial.println(card number);
  Serial.println("");
  // Sample function
  // Notify card is valid if detected as enrolled
  // and momentarily flash pin 13 LED
  if(card enrolled.equals("1")){
    Serial.print("This card is valid and has index = ");
    Serial.println(card_addr);
    Serial.println("");
   // Flash LED
   digitalWrite(13,HIGH);
   delay(500);
    digitalWrite(13,LOW);
  }
 }
}
/* Do not modify anything in the following codes unless
 you absolutely know what you are doing :-) */
boolean check RFID(void){
 int strindex;
 int strindexe:
   // Read if card data is available
   if(serial state==SERIALRDY){
   //extract card enrolled portion
   strindex=serialinput.indexOf(",");
    card enrolled=serialinput.substring(0,strindex);
   //extract card addr portion
    strindex++;
    strindexe=serialinput.indexOf(",",strindex);
    card addr=serialinput.substring(strindex,strindexe);
   //extract card type portion
    strindex=strindexe+1;
    strindexe=serialinput.indexOf(",",strindex);
    card type=serialinput.substring(strindex,strindexe);
   //extract card number portion
    strindex=strindexe+1;
    strindexe=serialinput.indexOf(",",strindex);
    card number=serialinput.substring(strindex,strindexe);
```



```
// clear received string and ready SERIAL for new stream
   serialinput="";
   serial state=SERIALSTX;
   return(true);
  return(false); // return false if RFID data is not available
/* This is a interrupt driven serial Rx routine */
void serialEvent() {
 while (Serial.available()) {
  // get the new byte:
  char inChar = (char)Serial.read();
  // Wait for the STX character
  if(serial state==SERIALSTX){
   if(inChar==STX){
     serial state=SERIALETX; // STX character detected, enable next phase
     return;
     }
  }
  // Store rx character to serial input until ETX is detected
  if(serial state==SERIALETX){
   if(inChar!=ETX){
     serialinput += inChar;
     return;
     }
  }
   // Indicate serial data is ready after ETX is detected
   serial_state=SERIALRDY;
 }
```