



+12 years of experiences in IT & Software Companies

+8 years of experiences in frontend development

+6 years of experience in leadership positions

+3 years of experience as a full stack developer

ABOUT ME

I have had 12 years of experience in different technology companies, oriented to the functionality of solutions taking the core ideas of customers to be embodied in productive and profitable software solutions. Throughout my career I acquired great knowledge in different business models applied to the IT & Software industries. My experience is based on various roles allowing a mix of skills in technical, operational, commercial and management areas. Personally I am interested in the continuous learning of new tools, business and ways of working. I consider myself an organized, detail, self-taught and decisive person, my desire is to work in projects that value continuous innovation in all its aspects.

PERSONAL INFO

- **first name:** Esteban
- **last name:** Burgos
- **Age:** 38 Years
- **Nationality:** Argentine
- **Freelance:** Available
- **Address:** Buenos Aires, Argentina
- **phone:** +5491126790610
- **Email:** info@estebanburgos.com.ar
- **Languages:** Spanish (Native), English (Intermediate)
- **Personal Email:** estebanburgos85@gmail.com



EXPERIENCE

WORK

2024 • january 2024 - (current)



MEMBRANE LABS • FULL TIME | FRONTEND DEVELOPER WEB3

- Membrane Labs offers institutional digital asset services for OTC transactions. I am a member of the team responsible for designing and developing settlement services and external integrations.
- Main technologies and tools used: Typescript, React, Vite, ReactQuery, Mobx, MUI, Jira, Git, Github, Agile Methodologies, Figma.

2024 • january 2024 - (current)



RATHER LABS, INC • FULL TIME | FRONTEND BLOCKCHAIN DEVELOPER

- Create intuitive and attractive interfaces.
- Connect the interface with the blockchain.
- Display clear information from the blockchain.
- Implement secure authentication systems.
- Integrate decentralized identity management solutions.
- Develop real-time graphics and visualizations.
- Improve efficiency and minimize loading times.
- Implement security measures to protect information.
- Perform thorough testing and resolve integration issues.
- Create clear and comprehensive documentation.
- Make constant updates and improvements.

2023 • july 2023 - january 2024 • (6 months)



OVERSOFT • FULL TIME | LEAD FRONTEND ENGINEER

- Lead and supervise a team of frontend developers.
- Establish and promote best frontend development practices to ensure the quality and efficiency of the code produced.
- Collaborate closely with other teams and technical leaders to achieve seamless integration between frontend and backend.
- Make key technical decisions and solve complex technical problems to maintain the smooth development of the project.
- Lead project planning and estimation, ensuring effective compliance with deadlines and objectives.
- Perform thorough code reviews to ensure the quality and consistency of the work performed by the team.
- Provide ongoing guidance and support to the frontend developer team, fostering their growth and

professional development.

- Always be up to date on the latest technologies and trends in frontend development, allowing the adoption of innovative and efficient approaches.

2023 • may 2023 - january 2024 • (8 months)



STARTECH SOFTWARE FACTORY • FREELANCE | FRONT END DEVELOPER

We create innovative and customized solutions for companies of all sizes, from small startups to large corporations. Our commitment is to provide high quality software development services and deliver exceptional results to our clients.

2022 • august 2022 - january 2024 • (1 year 6 months)



CAPSTONE | FRONT END SUPPORT MANAGER

Experience in leading and managing Front End development teams. Expert in technologies such as HTML, CSS, JavaScript and React-based frameworks. Responsible for coordinating incident resolution, providing technical guidance, and ensuring smooth integration of the user interface in collaboration with other teams. Committed to continuous improvement and optimizing website performance. Key skills include team management, technical troubleshooting, implementation of new technologies, and customer service on technical concerns.

2022 • january 2022 - june 2023 • (1 year 6 months)



SANTANDER TECNOLOGÍA ARGENTINA • FULL TIME | REACT SOFTWARE ENGINEER

We are changing one of the most traditional industries in the world, making technology its core. We want to be the best open platform for financial services. The goal is huge and we can only achieve it if we are able to put together great teams.

If you always wanted to be part of high-impact challenges, join the largest B2C project in the technology industry in Argentina.

Skills: Requirements definition • Web standards • Unit testing • Web applications • Front end development • React.js • JavaScript • CSS • HTML • TypeScript • Full Stack development • Node.js • Express.js • Webpack • Website Development • Git • Scrum • Teamwork • MySQL

2021 • june 2021 - january 2022 • (8 months)



NTT DATA EUROPE & LATAM • FULL TIME | LEAD ENGINEER - FULL STACK DEVELOPER

Skills: Web applications • Front end development • React.js • JavaScript • CSS • HTML • TypeScript • Full Stack development • Node.js • React Native • Webpack • Website Development • Git • Scrum • Teamwork • Team leadership • MySQL

2021 • january 2020 - january 2022 • (2 years 1 month)



UPWORK • FREELANCE | FULL STACK DEVELOPER

My professional focus is on developing robust, neat and secure web applications, following current best practices. I have extensive experience in both backend and frontend technologies, working with JavaScript, HTML, CSS, Node.js, Express.js and React.js on a daily basis. In addition, I use Restful Web Services and various databases such as MongoDB, MySQL and Firebase, depending on the needs of the project.

I am familiar with other technologies, such as JWT, AWS, Bootstrap 4, Tailwind CSS, Sequelize.js, Mongoose, EJS, Ruby on Rails and Wordpress, among others.

To ensure proper implementation, I like to deploy my projects on service platforms such as Heroku, Netlify or Vercel, to perform thorough testing.

Communication is fundamental to me, both in code and in the work team. I use GIT daily and tools such as Trello, Slack, Discord and G-Suite for efficient communication and organization.

I am passionate about challenging projects, as I consider them an opportunity to acquire new knowledge and enjoy the satisfaction of overcoming obstacles that test my skills.

Skills: Web applications • Front end development • React.js • JavaScript • CSS • HTML • English • TypeScript • Full Stack development • Express.js • React Native • Web Design • Webpack • Website Development • Blockchain • Git • MySQL • WordPress • Firebase • jQuery

2016 - 2021 • january 2016 - april 2021 • (5 years 4 months)



GME ALLIANCE • FULL TIME | GENERAL MANAGER OF SYSTEMS

GME offers the possibility of performing a functional mix within the area commercial & IT focusing within the company on different roles:

- *Commercial Technician: we develop commercial strategies with clients of medium, achieving to adjust goals of acquisition of sites, follow-up of operations and documentation to the day.*
- *Negotiations: we generate negotiation strategies in the governmental environment, looking for the interest of municipalities and entities of the state for the installation of our towers, encouraging the existing digital divide and the need of the community regarding the low quality of the service.*

- *Legal Analysis: together with the legal team we make sure that the ordinances of municipalities each year comply with the possibility of installation of our towers, if not, we work on legal arguments that reach a joint negotiation.*
- *Operations: I am in charge of the development and management of software own, with it we establish in an automated way the different responsibilities of each of our collaborators, making the follow-up and progress report of the project much more bearable.*
- *Digital content: elaborations and dissemination of social media (web, networks, presentations, etc) providing information of our competitions to the community and the environment.*

2016 - 2020 • march 2016 - december 2020 (4 years 10 months)



GME ALLIANCE • PART TIME | PRODUCT OWNER

Elaboration and management of the Product Backlog. Budget management and determination of general requirements and initial activities of the project.

Represent the users of the product and ensure the financial resources that the project requires for its start and development. Analysis of the viability of entrepreneurship to ensure that the product is delivered. Development and establishment of criteria for accepting user stories; approve or deny the products

2019 - 2020 • march 2019 - march 2020 (1 year 1 month)



DIGITAL BOOMERAN • PART TIME | PROJECT MANAGER AND SCRUM MASTER

Advice and organization of work team, elimination of impediments to ensure objectives in time and form, facilitator in presentations of sprints before stakeholders, carry out the dailies standups, administration and management of Product Backlog.

2017 - 2019 • march 2017 - march 2019 (2 years 1 month)



DIGITAL BOOMERAN • PART TIME | GENERAL PRODUCT MANAGER

Main functions focused on identifying business opportunities; creation and classification of new ideas; co-design of the product; optimizations and improvements; team leadership and best practices of launch among others.

2014 - 2016 • february 2014 - january 2016 (2 years)



NMS TOWERS • FULL TIME | IT MANAGER

My work focuses on ensuring the proper functioning of the networks and software necessary for NMS.

Also maintain the link with our clients by establishing infrastructure negotiations.

We continuously implement new technologies in the field of telecommunications which generates a plus for our clients. The area of software and IT drive the development of real-time cooperative systems, where all the actors of the company are integrated strongly supporting in the use of web management, apps and the internet of things.

2013 - 2014 • march 2013 - january 2014 (11 months)



CODELIVE • FULL TIME | ACCOUNT ENGINEER

CodeLive offers its customers secure applications and customized to your needs to do your business on the Internet. These solutions are designed so that the integration of the same with the other information systems that the company has for its management business.

2013 • january 2013 - december 2013 (1 year)



UNIVERSIDAD DE SAN PABLO - TUCUMÁN • FULL TIME | IT SUPPORT

My work focuses on the internetworking of the USPT and the support to the daily inconveniences that arise in it, solving configuration contingencies, maintenance and development of Infrastructure network, servers, final equipment, etc.

2021 • aug. 2021 - current



RIDES - RED DE INFORMACIÓN PARA EL DESARROLLO PRODUCTIVO | GIS APPLICATION DEVELOPER

Technology Area, Government of the province, Argentina

Application development in .NET, Silverlight, API ArcGis for Silverlight, ArcGis Viewer for Silverlight

2008 - 2012 • april 2008 - april 2012 (4 years 1 month)



INGENIERIA CELULAR • FULL TIME | FOUNDING PARTNER

System design, general business administration, purchases, sales, customer service, exclusive repairs of cell phones, advice comprehensive technique, software and hardware of multi-brand equipment. Technology Area, in Telecommunications industry, Argentina.

2006 - 2008 • april 2006 - march 2008 (2 years)

JUAREZ FRENOS Y EMBRAGUES S.H. • FULL TIME | ADMINISTRATOR OF THE COMPUTER SYSTEM

Equipment maintenance, design and maintenance internal lan network, inventory management and purchases, administration of current accounts. Administration area, in Automotive industry, Argentina



EDUCATION

ACADEMIC

NATIONAL TECHNOLOGICAL UNIVERSITY - 23/2/2004 • 16/12/2011

INFORMATION SYSTEMS ENGINEER • CERTIFICATION

University Degree • Average 8

UDEMY - 12/1/2022 • 19/8/2021

BECOME A BLOCKCHAIN DEVELOPER WITH ETHEREUM • CERTIFICATION

You will acquire skill with the most important JavaScript tools in the Ethereum ecosystem such as web3, solc, truffle, ganache, hdwallet, metamask, infura, etc. You will deploy Smart Contracts on the public Ethereum network so that they are accessible to all users.

UDEMY - 16/1/2022 • 24/8/2021

TYPESCRIPT: YOUR COMPLETE GUIDE AND HAND MANUAL • CERTIFICATION

Have a solid foundation of TypeScript. Have the confidence to know how to use TypeScript in your web projects. Know how to use TypeScript to improve the way you program on the web. Have the knowledge to use module importers. Create programs with a single import of a single JavaScript file. Do not make mistakes in jQuery, using TypeScript.

EDUCACION IT - 18/7/2021 • 29/8/2021

ADVANCED ARCHITECTURE IN NODE JS • CERTIFICATION

Learn the best techniques to design complex applications in Node.JS. Master the processes to handle large volumes of data and scale with AWS.

LINKEDIN - 15/5/2021 • 25/5/2021

ADVANCED JAVASCRIPT: GOOD PRACTICES • CERTIFICATION

Good practices are a set of recommendations based on the routines of other developers and thanks to them, your work will be more understandable, better organized and will have better performance. In this course you will learn the most popular and effective good practices, which will make your work as a developer using

JavaScript better and more practical when working on a new web application. These good practices will become the set of actions that you will incorporate into each web project and that will help your code be better.

LINKEDIN - 1/5/2021 • 24/5/2021

ESSENTIAL JAVASCRIPT • CERTIFICATION

Know JavaScript, its classes and elements, from its most basic concepts to the most advanced tools. This essential JavaScript course, the language that governs the web, considers the new ES6 language specification and teaches you from the basics to an intermediate level, of a language used in different areas, such as web, mobile applications and desktop applications. This makes JavaScript one of the most studied and demanded languages.

UDEMY - 28/5/2021 • In progress

REACT NATIVE DEVELOPER

Course oriented to the creation of Apps for Android and iOS. The use of UI Frameworks for React Native such as NativeBase and React Paper is promoted. Tools and course topics: GraphQL, Apollo Server with React, React Navigation v5, Firebase with React Native, Styles for your Apps and the different components of React Native Consuming API's and showing their results in React Native, Intermediate React Native Topics such as API's Storage UI Frameworks, Advanced React Topics such as Apollo, MongoDB, Authentication and more.

UDEMY - 29/12/2020 • 29/5/2021

FULL STACK REACT DEVELOPER • CERTIFICATION

Complete course from the basics of React to the most advanced concepts of this library. The course covers topics such as React Hooks, Gatsby, GraphQL, Firestore, Redux, Context, MERN, Next.js, Styled Components, Testing Cypress, among others.

UDEMY - 29/12/2020 • 29/5/2021

BASIC CONCEPTS OF RUBY & RUBY ON RAILS • CERTIFICATION

Learning: Understand and program applications in Ruby language, develop web projects with the Ruby on Rails framework, design MVC applications.

FULL STACK WEB DEVELOPER • CERTIFICATION

Fundamentals of object-oriented programming and web development principles Git, IDE and text console. Scalable systems with Client/Server architecture, NPM dependency manager and Event Loop. Most used languages: HTML, CSS, JavaScript, NodeJS. Frameworks: Express.js, Libraries: React.js

NATIONAL TECHNOLOGICAL UNIVERSITY - 2011

POSTGRADUATE COURSE IN TELECOMMUNICATIONS

The purpose of the Course is to encourage the ability to solve problems in the area of Telecommunications: design, planning and advice, ability to adapt to new technologies, generating the ability to make changes in them.

NATIONAL TECHNOLOGICAL UNIVERSITY - 2012

POSTGRADUATE COURSE IN ADVANCED TELECOMMUNICATIONS NETWORK ARCHITECTURE

The Postgraduate Course develops technological knowledge by completing and integrating the training of the degree in areas such as: analysis of architectures of highly complex networks, new generation network protocols and new IP technologies, facilitating the understanding of problems in telecommunications networks of all kinds, covering aspects of planning, project and management.

NATIONAL TECHNOLOGICAL UNIVERSITY - PROYDESA - 2012

ORACLE DATABASE ADMINISTRATOR 10g I: SQL FUNDAMENTALS

You will obtain the fundamental knowledge of SQL and PL/SQL through SQL Developer in Linux. This course offers students an introduction to Oracle Database 10g technology. In this class, students learn concepts related to relational databases and the powerful SQL programming language. This course provides the essential SQL knowledge that allows developers to write queries in one or more tables, manipulate table data, create database objects, and perform metadata queries. In addition, the course offers an introduction to PL/SQL and helps students understand the advantages of this powerful programming language. In the class, students will learn to create PL/SQL application code blocks that can be shared across multiple screens, reports, and data management applications. Students will learn to create anonymous PL/SQL blocks and will be introduced to stored functions and procedures. They will learn to declare variables and detect exceptions, as well as declare and control cursors. This course is a combination of the Oracle Database 10g courses: SQL Fundamentals I and Oracle Database 10g: PL/SQL Fundamentals.

ORACLE DATABASE ADMINISTRATOR 10g II: ADMINISTRATION WORKSHOP II




















DATA MODELING/WAREHOUSING AND DATABASE ADMINISTRATION. Graduates of this module are able to perform in different positions that require the basic skills to create, maintain and install an Oracle 10g Database. The training is indicated for Sales Consultants, Support Engineers, Project Managers, Designers and Database Administrators and Technical Consultants.

CCNA1: EXPLORATION - COMPUTER SYSTEMS NETWORKING AND TELECOMMUNICATIONS

Information and communication technologies (ICTs) are the powerhouse of the knowledge society. In this context, computer networks are decisive for breaking technological isolation, allowing the exchange of information worldwide. Regardless of their size or the productive sector to which they belong, organizations adopt the advantages that data networks—combined with the use of the Internet—provide for efficient information and communication management. The network careers of the Proydesa Network provide the necessary competencies to design, implement, administer and secure different types of wired and wireless networks (wireless).










SKILLS

PROGRAMMING LANGUAGES, TOOLS AND FRAMEWORKS

	HTML 100% (Daily Use)		CSS 100% (Daily Use)		JAVASCRIPT 100% (Daily Use)		TYPESCRIPT 100% (Daily Use)
	GIT 100% (Daily Use)		NPM 100% (Daily Use)		WORDPRESS 70% (Sporadic Use)		NODEJS 85% (Frequent Use)
	RUBY ON RAILS 30% (Sporadic Use)		RUBY 30% (Sporadic Use)		REACT JS 100% (Daily Use)		
	NEXT JS 100% (Daily Use)		GATSBY JS 70% (Sporadic Use)		POSTMAN 100% (Daily Use)		EXPRESS JS 60% (Sporadic Use)
	Strapi Headless CMS 40% (Sporadic Use)		React Testing Library and Jest 100% (Daily Use)				
	React Query State Management 100% (Daily Use)		Zustand State Management 100% (Daily Use)				

SKILLS

COLLABORATIVE TOOLS AND TEAMWORK

	Trello 100% (Daily Use)		Jira 100% (Daily Use)		Slack 100% (Daily Use)		Github 100% (Daily Use)
	GitLab 100% (Daily Use)		Bitbucket 70% (Sporadic Use)		Google Suite 100% (Daily Use)		
	Microsoft Office 80% (Daily Use)		Microsoft Teams 80% (Sporadic Use)				

SKILLS

BLOCKCHAIN TOOLS



Solidity
50% (Sporadic Use)



Truffle
50% (Sporadic Use)



Ganache
30% (Sporadic Use)



Metamask
70% (Sporadic Use)



Remix
50% (Sporadic Use)



Web3 JS
80% (Sporadic Use)



Ethers
80% (Sporadic Use)



Hardhat
40% (Sporadic Use)

SKILLS

DB TOOLS AND SERVICES PLATFORMS



MySQL
50% (Sporadic Use)



PostgreSQL
70% (Sporadic Use)



MongoDB
90% (Sporadic Use)



Firebase
90% (Sporadic Use)



AWS
90% (Daily Use)



Heroku
40% (Sporadic Use)



Netlify
80% (Sporadic Use)



Vercel
100% (Daily Use)



Red Hat OpenShift
70% (Sporadic Use)

SKILLS

DESIGN TOOLS, SOFTWARE AND FRAMEWORKS



Figma
100% (Daily Use)



Adobe XD
100% (Daily Use)



Storybook
100% (Daily Use)



Chromatic
90% (Daily Use)



Bootstrap
80% (Normal Use)



Material UI
80% (Normal Use)



Tailwind CSS
80% (Normal Use)



Adobe Photoshop
50% (Sporadic Use)



Adobe Illustrator
50% (Sporadic Use)