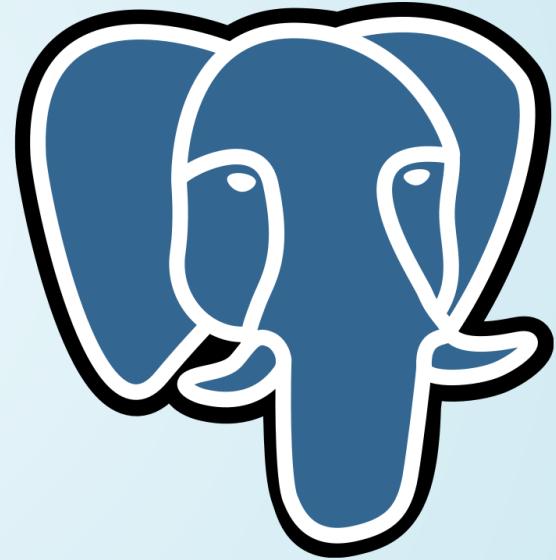


# When Postgres Is Enough

Eugen Geist



# AGENDA

- Why Postgres?
- Publish/Subscribe
- Distributed Queues
- Document Storage
- Bonus: Vectors

# ABOUT ME



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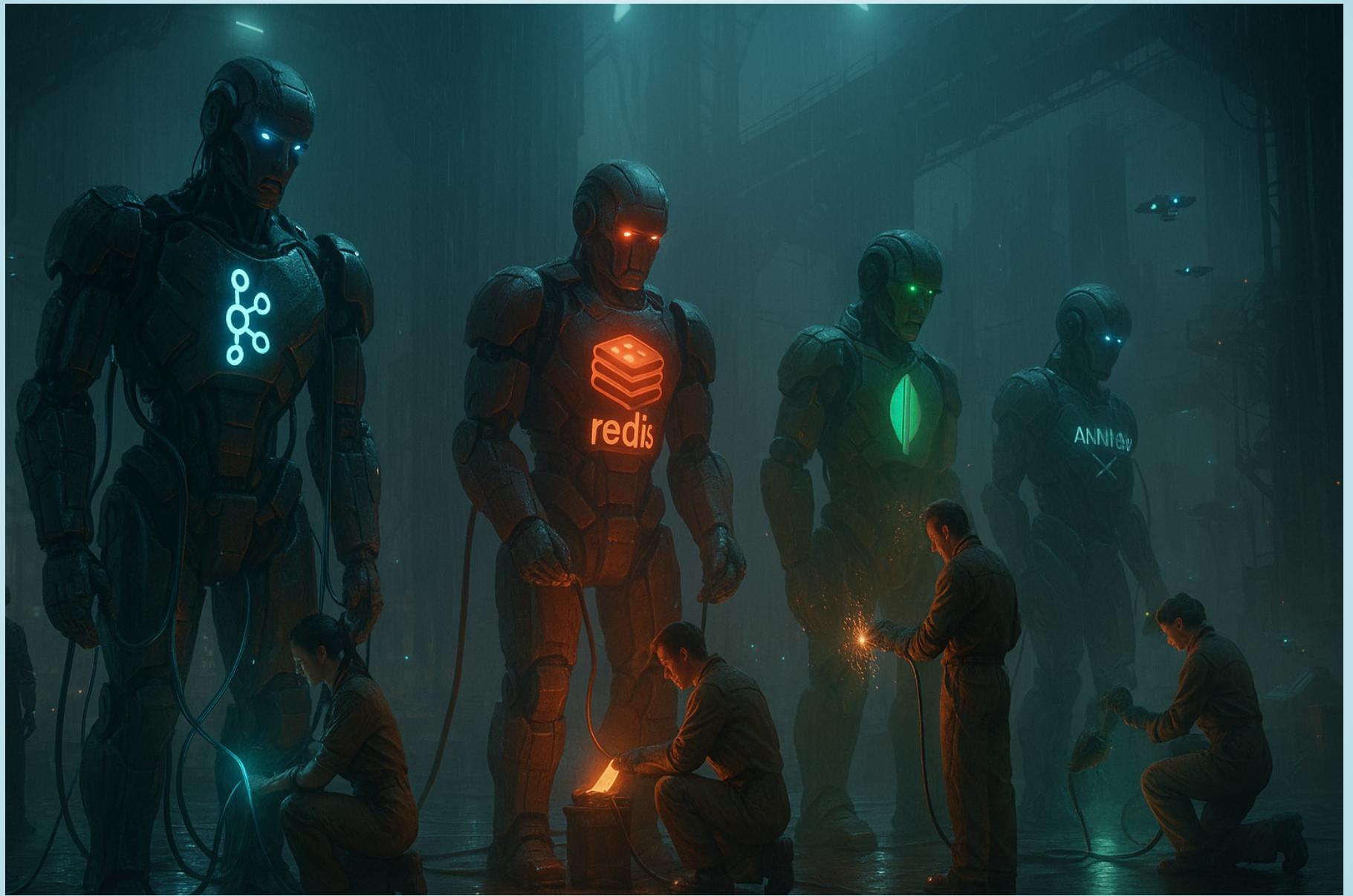
WHY THIS TALK?

# WE LOVE NEW SHINY THINGS

As soon as a new problem occurs, we tend to search the perfect solution for it

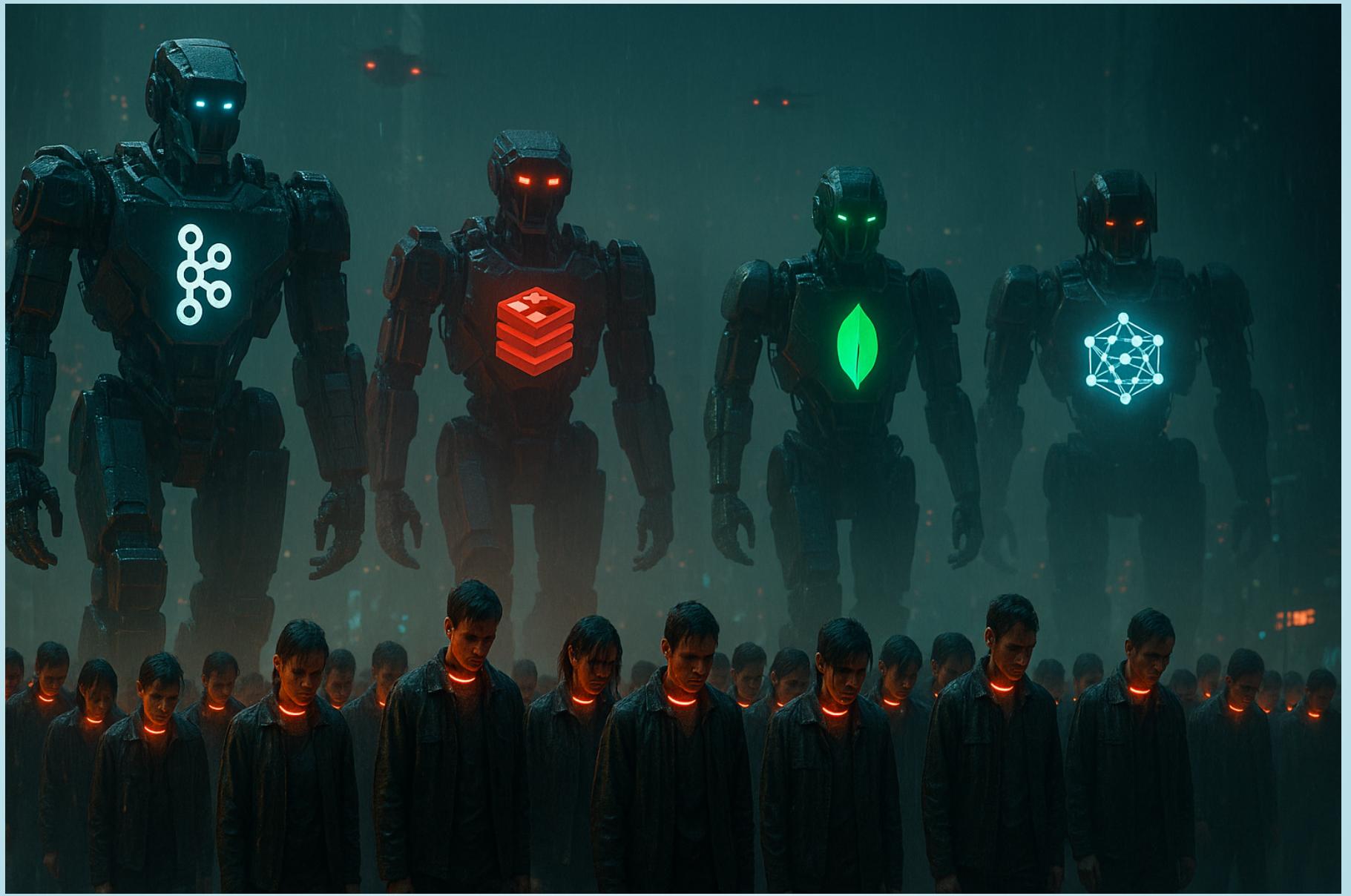
# WE LOVE COMPLEXITY

Complexity is interesting, you can lose yourself in it





MAINTAIN  
UPTIME



INSTEAD OF SOLVING  
REAL PROBLEMS, WE  
GET LOST IN  
TECHNOLOGY

Instead of introducing the *right tool* for the new job, we can get pretty far with the *existing tool*

Every tool has it's purpose, but it also has to be introduced and maintained → costs money and manpower

Most teams don't need the featureset of Kafka or MongoDB.  
Especially not small teams.

Keep it simple and make pragmatic choices, instead of interesting ones.

Boring Technology Club  
You are not Google

... and if it turns out, that you need the *right tool* you can still introduce it,  
as soon as needed!

# WHY POSTGRES?

# POSTGRES IS FREE

free as in

*free beer*: you don't pay anything to use it!

**AND**

*freedom*: it's open source!

# POSTGRES IS CONTINUOUSLY DEVELOPED

started in 1996

still gets new features in 2025 and is continuously improved

over 62k commits

POSTGRES HAS A LOT  
OF FEATURES + IS  
EXTENSIBLE

HOW MANY OF YOU  
USE(D) POSTGRES?

# POSTGRES IS EVERYWHERE

one of top 5 used database engines

you probably have used postgres directly or via proxy (a product) in your life

client libraries for most programming languages

# PUBLISH/SUBSCRIBE

# PROBLEM

YOU NEED TO NOTIFY ONE APPLICATION FROM  
ANOTHER

e.g. about added/changed database rows



# STOP

You should consider

# POSTGRES

# NOTIFY/LISTEN

# HOW DOES IT WORK?

database session 1 runs LISTEN channel

database session 2 executes NOTIFY channel, id123

- session 1 receives the payload *id123* from session 2

**LISTEN/NOTIFY DEMO**

- **every currently-listening session** is informed on **every NOTIFY**
- notifications cannot be re-read or re-delivered, they are **ephemeral**
- notifications are sent when the notifier commits
- listeners only receive notifications between transactions
- instead of NOTIFY ..., pg\_notify(channel, payload) can also be used
- payload must be string
- payload in default configuration must be shorter than 8000 bytes
- notifications with same payload to one channel in one transaction are only delivered **once**
- sessions can unsubscribe from a channel by
  - running UNLISTEN
  - ending the session
- internal queue holds all notifications that were not processed by listeners yet
  - default-size: 8GB
  - if queue becomes full, transactions calling NOTIFY will **fail at commit**

## YOU SHOULD USE *LISTEN/NOTIFY*, IF YOU

- have events with *small* payload e.g. IDs
- have small to mid data volume
- don't need to re-process missed events
- don't need redundancy → LISTEN/NOTIFY only possible on primary postgres servers
- don't need control over who is allowed to LISTEN and NOTIFY → no access rights available

# DISTRIBUTED QUEUES

# PROBLEM

YOU NEED TO DECOUPLE WORKFLOWS WITH A  
DISTRIBUTED QUEUE



# STOP

You should consider

# POSTGRES

SELECT ... FOR UPDATE SKIP LOCKED

## HOW DOES IT WORK?

SELECT ... FOR UPDATE SKIP LOCKED grabs row-level locks on the rows your query returns

but silently skips any rows that are already locked by another transaction

SELECT ... FOR UPDATE SKIP LOCKED  
DEMO

## Different waiting mechanisms in Postgres when selecting with lock

- `SELECT FOR UPDATE` → waits for locked rows
- `SELECT FOR UPDATE ... NOWAIT` → errors if it hits a locked row
- `SELECT FOR UPDATE ... SKIP LOCKED` → ignores locked rows and keeps going



`SELECT FOR UPDATE ... SKIP LOCKED` is perfect for *concurrent job pickers* where many workers select the next row without stepping on each other

- use SKIP LOCKED when multiple workers are contending for the same *next items*
- always ORDER BY something deterministic, e.g. priority, then run\_at, then id
- always LIMIT to avoid scanning huge sets
- don't do long work while holding the row lock
  - long transactions bloat and block vacuum
  - use a lease column
- idempotency matters → crashes can cause reprocessing
- make sure queries on queue tables are fast
  - use (partial) indices for queries
  - archive old entries, that are finished
- batching can reduce database round trips, but also lowers parallelism as one worker holds many rows
- reduce polling of table by using NOTIFY/LISTEN to be notified about new entries

## YOU SHOULD USE *FOR UPDATE SKIP LOCKED*, IF YOU

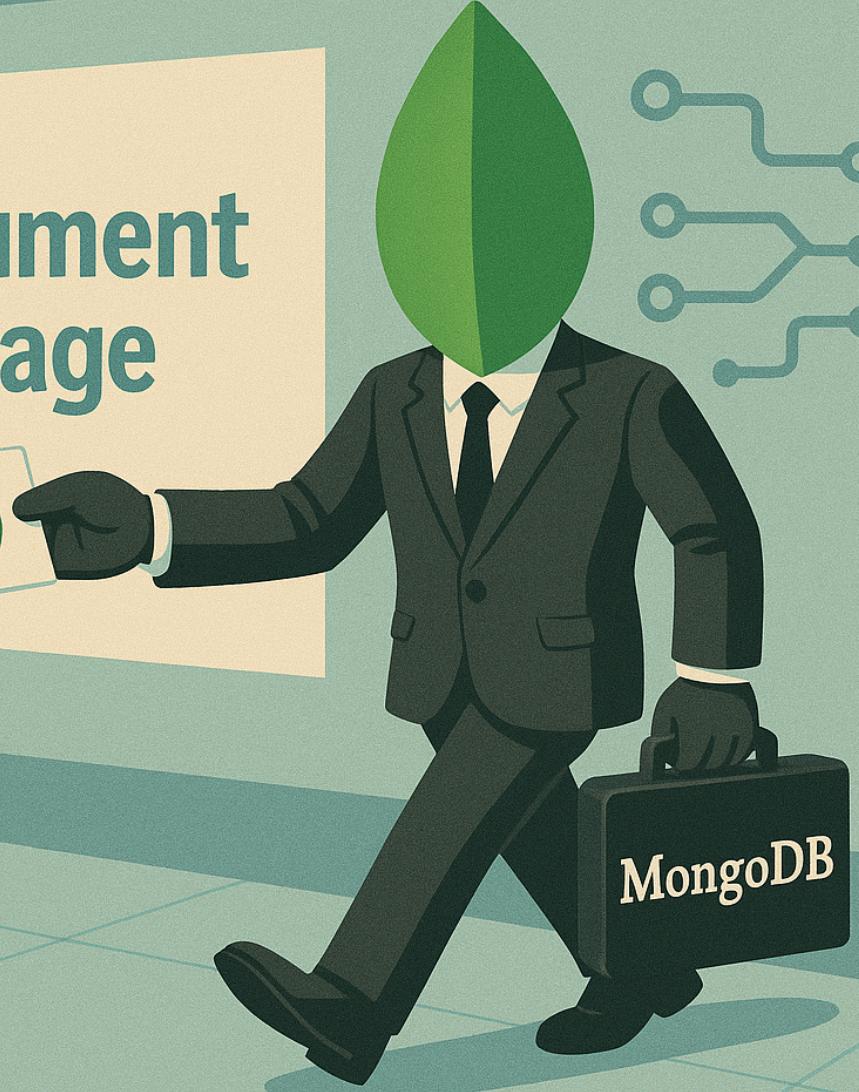
- want to concurrently process entries from a table/queue without taking care of locking yourself
- need persistency of items to process
- don't need
  - FIFO
  - per-key fairness
  - sophisticated queue patterns
- run at moderate scale → thousands to tens of thousands jobs per minute

# DOCUMENT STORAGE

# PROBLEM

YOU NEED TO STORE SCHEMALESS OR DATA WITH A  
VARYING SCHEMA

# Document storage



# STOP

You should consider

# POSTGRES

## JSONB

## HOW DOES IT WORK?

JSONB columns allow storing objects with varying fields

JSONB columns' keys and values can be indexed and used for selection  
and projection

# JSONB DEMO

- Postgres provides two types of columns for JSON
  - **JSON**: stored as raw text → Postgres validates it is valid JSON on insert but does not parse or index the structure
  - **JSONB**: stored in a binary, decomposed form → ignores key order and removes duplicate keys
  - → for most use-cases **you want JSONB**
- JSONB operators allow retrieval and checking of nested keys/values
- JSONB columns' keys/values can be indexed
  - GIN indices allow fast containment queries → does a rows' JSONB contain a specific key?
  - Btree indices allow fast value retrieval → does a rows' JSONB key contain a specific value?
  - Partial indices are also possible, if many documents don't have a key

- CHECK constraints can be defined on JSONB columns to enforce certain rules and/or format
- large JSONB values will be TOASTed and compressed, but max size for one field is 1GB
- any update creates a new row version → even changing one nested key rewrites the whole JSONB value and row → impact on bloat and VACUUM
- regular column values can be generated on insert from JSONB key/values

## YOU SHOULD USE *JSONB*, IF YOU

- want to combine the advantages of a relational database with document storage
  - use regular columns for always present data
  - use `JSONB` columns for varying data
- have data with a lot of varying fields
- don't need to update the `JSONB` fields very frequently

# BONUS

# VECTOR STORAGE

# PROBLEM

YOU NEED TO STORE VECTORS AND EXECUTE OPERATIONS ON THEM, E.G. NEAREST SEARCH AND CALCULATIONS



# STOP

You should consider

# POSTGRES

## WITH A VECTOR EXTENSION

## HOW DOES IT WORK?

install a postgres vector extension, e.g. vectorchord

create and query tables with vectors stored in columns

# VECTOR DATA DEMO WITH VECTORCHORD

- vectorchord introduces vector column types, indexes and operators
  - column types `vector`, `halfvec`, `sparsevec`, `bit`
  - operators for ordering
    - `<->`: squared Euclidean distance
    - `<#>`: negative dot product
    - `<=>`: cosine distance
  - operators for selection are different to push the filter down to the vector index
  - index `vchordrq` divides vectors into lists and searches only a subset of lists closest to the query vecto
- indexes configurable depending on vector size and used operators
- usually vector search is done with `ORDER BY` and `LIMIT`, for `WHERE` different operators must be used

## *YOU SHOULD USE POSTGRES WITH A VECTOR EXTENSION, IF YOU*

- are just starting out with vectors
- need to keep vectors beside your relational data
- don't need extensive vector functionality
- have vectors in the millions rather than in the billions

# HIDDEN BONUS

- Postgres full-text search
  - PostGIS extension for geospatial data
  - Citus extension for distributed Postgres sharding and replication
- and many more...

We can get away most of the times with a lot less, than we think...

...but of course, if you need them, use the proper tools to solve your problems

# SOURCES

- LISTEN/NOTIFY
  - <https://www.postgresql.org/docs/current/sql-notify.html>
  - <https://www.postgresql.org/docs/current/sql-listen.html>
- Queues
  - <https://www.inferable.ai/blog/posts/postgres-skip-locked>
  - <https://www.postgresql.org/docs/current/sql-select.html>
- Document storage JSONB: <https://www.postgresql.org/docs/current/datatype-json.html>
- Vectors: <https://docs.vectorchord.ai>
- Full-text search: <https://www.postgresql.org/docs/current/textsearch.html>
- PostGIS: <https://postgis.net/>
- Citus: <https://www.citusdata.com/>
- DB ranking: <https://db-engines.com/en/ranking>
- Images: AI generated

Thank you!

Questions?

Slides + Demos:



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