

EMILY LASCANO

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Software Engineer

A multilingual Software Engineer with a background in team leadership and collaboration. Motivated by helping and supporting clients, colleagues, and project stakeholders. With strong communication and interpersonal skills, solve difficult problems creatively and efficiently.

Skills

Javascript | React | Node JS | Python | CSS | HTML | Express | MongoDB | Mongoose | React | Django | EJS | Slack | Zoom | Communication | Spanish | Collaboration | Time Management | Friendly | Hard-working | Leadership | Responsible | Reliable | Considerate | Determined |

Technical Project Experience

Tic-Tac-Toe

- A kid friendly game with a customized theme.
- Built with Javascript, CSS, HTML. Deployed on [Netlify](#).

Stack-4

- A personalized twist to classic game of Connect Four.
- Built with Javascript, CSS, HTML. Deployed on [Heroku](#).

Music Mania

- A user-friendly website where users can generate their own playlist.
- Built with Javascript, CSS, HTML, Express, MongoDB, Mongoose, EJS. Deployed on [Heroku](#).

Partum Project

- An app to keep track of projects and all of its features.
- Built with Javascript, CSS, HTML, Django. Deployed on [Heroku](#).

TechTalk

- A Social Media App to help keep GA students connected and organized
- Built with Javascript, CSS, HTML, MongoDB, Mongoose, React. Deployed on [Heroku](#).

Relevant Experience

Instructional Associate | General Assembly | Remote Jan 2022 - May 2022

- Being the first point-person for students with technology issues
- Go over Code Challenges with students
- Grade and give feedback to students regarding their Code Labs
- Assisting the instructional team with any other support they may need

Teaching Assistant | General Assembly | Remote May 2022 - Present

- support the course and instructional team after hours

Education

Software Engineering Immersive | General Assembly | Remote Sept - Dec 2021

- 500+ hours of coding