

# Edwin J. Ortiz

eortiz@udel.edu | 1-302-399-2950

Website: [e-ortiz.github.io/](https://e-ortiz.github.io/) | LinkedIn: [linkedin.com/in/edwin-j-ortiz/](https://linkedin.com/in/edwin-j-ortiz/) | GitHub: [github.com/e-ortiz](https://github.com/e-ortiz)

## EXPERIENCE

### DCS Corporation

Lexington Park, MD

Software Developer / Engineer

March 2020 - Present

- Work under a contract for the Navy to develop software that simulates weapon deployment and predicts the probability of shrapnel hitting the vehicle or pilot depending on conditions
- Earning proficiency in WPF, C#, Agile and professional software development

### Coderrific Academy

Newark, DE

Coding Instructor and Curriculum Developer

January 2020 – March 2020

- Taught students ranging from elementary to high school on the fundamentals of programming, and several languages including Python, JavaScript, HTML, CSS, and Scratch
- Created a curriculum for an advanced web development class that included using HTML, CSS and JavaScript to teach students to create complete Web Applications

### University of Delaware

Newark, DE

Computer IT Site Assistant

August 2017 – March 2020

- Troubleshooting and diagnosing various hardware and software issues with customer computers
- Communicate to customers about their troubleshooting status and report key milestones to all clients

### University of Delaware: VIP Program (High Performance Computing)

Newark, DE

HPC Developer / Researcher

August 2016 – December 2018

- Worked with other departments and organizations to refactor and redesign sequential programming algorithms into parallel programs to improve performance and runtime
- Earned proficiency in OpenACC, C, GitHub, refactoring, GPU utilization and parallelization

## PROJECTS

### Parallelizing Chemical Shift Prediction using GPUs

- Achieved a speed-up of over 20x average via reprogramming parallelization with OpenACC and Nvidia GPUs, the biggest achievement being a decrease in rendering time from 10+ hours down to 2 minutes
- Refactored inefficient coding practices and parallelized code to work on multiple threads and cores on a CPU, then moved on to a GPU where we saw even more drastic improvements
- Read more about the award received for this project [here](#) or with the QR code



More project showcases are available on my [website](#) and [GitHub](#).

## TECHNICAL SKILLS

**Languages:** C#, WPF, Python, JavaScript, HTML, CSS, C++, C, Java, OpenMP, MIPS, SQL, Dr. Racket

**Software Technology:** GitHub, Eclipse, SQL Developer, Google Firebase, VMware, AnyConnect VPN, Microsoft Office, Visual Studio

## EDUCATION

### University of Delaware

Bachelor of Computer Engineering

**Major:** Computer Engineering | **Minor:** Computer Science