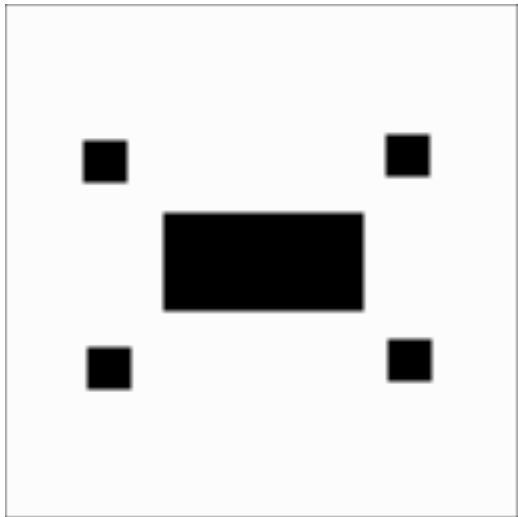
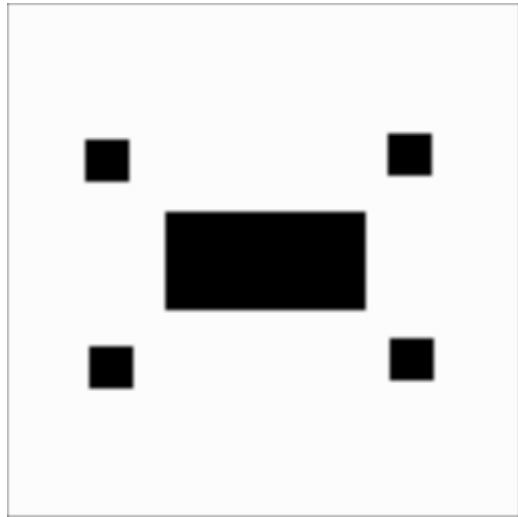


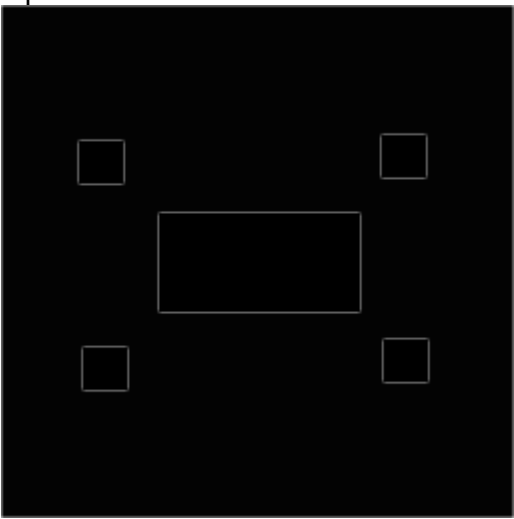
Pulse:



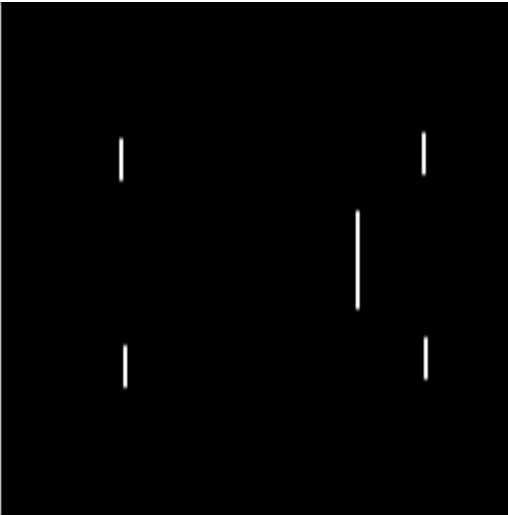
Tent:



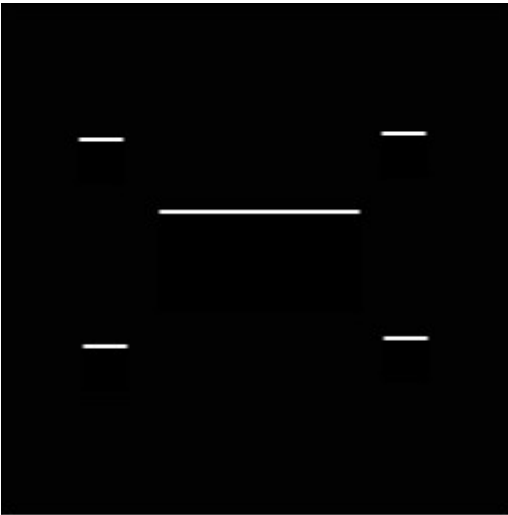
Hp:



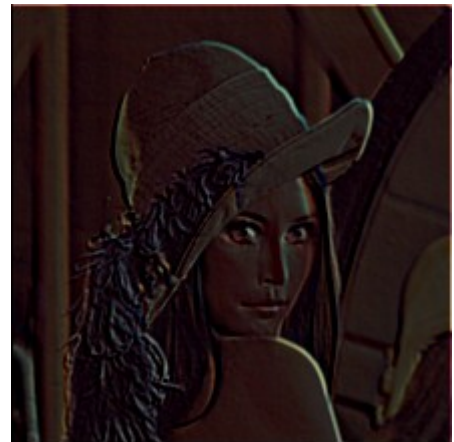
Sobol-horiz:



Sobol-vert:



Emboss:



Sharpen:



For edge cases my code treats any pixel outside the image as black. To handle values outside 0 to 255 my code normalizes the kernel and also clamps the values to 0 to 255.