# IE 310 Fall 2024 Assignment Documentation

Title: Transportation Problem - Instance Generation, Solver Comparison, and Complexity

**Analysis** 

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## 1. Introduction

This assignment aims to implement and analyze the transportation problem using two approaches:

- 1. Utilizing an LP solver to solve the problem.
- 2. Implementing the Revised Simplex Algorithm for linear programming problems.

The goal is to analyze the performance and complexity of these two solvers under varying problem sizes and provide insights into their scalability.

# 2. Problem Description

The transportation problem involves determining an optimal transportation plan to minimize the total transportation cost from supply nodes to demand nodes while meeting supply and demand constraints.

Key elements include:

- Supply Nodes: Sources with limited supplies.
- **Demand Nodes**: Destinations with specific demands.
- Cost Matrix: Cost of transporting a unit between supply and demand nodes.

## 3. Tasks Overview

#### Task 1: Generation of Instances

A function <code>generate\_problem\_instance()</code> was written to randomly generate feasible transportation problem instances with the following arguments:

- Number of supply nodes.
- Number of demand nodes.
- Maximum possible transportation cost.
- Maximum supply/demand amount.

The generated data includes:

- Supply vector.
- · Demand vector.
- · Cost matrix.

## **Task 2: Utilizing Solvers**

A function <code>utilize\_solver()</code> was implemented to formulate and solve the transportation problem using an LP solver. The decision variables were defined as continuous and nonnegative. The solver outputs the optimal objective value and solution.

## Task 3: Revised Simplex Algorithm

A custom implementation of the Revised Simplex Algorithm ( LinearProgramSolver ) was developed to solve the transportation problem. The method takes in:

- Constraint matrix A.
- RHS vector b.
- Cost vector c.
- Constraints ( = for equality constraints).

The algorithm was implemented using basic libraries such as NumPy, with no external LP solvers allowed for this stage.

## **Task 4: Experiments**

Multiple problem instances were generated by varying the problem size (number of supply and demand nodes). The experiments were designed to:

- 1. Compare the performance of the LP solver and Revised Simplex Algorithm.
- 2. Analyze the computational complexity of both solvers as the problem size increases.

# 4. Experimental Results

#### 4.1 Problem Sizes

The experiments were conducted for the following problem sizes:

• 
$$(2 \times 2, 4 \times 4, 6 \times 6, ..., 80 \times 80)$$
.

The maximum transportation cost and maximum supply/demand values were kept constant across all experiments.

\$ \text{max\_cost} = 500, \text{max\_supply\_demand} = 500\$

# 4.2 Results and Complexity Analysis

#### Solver 1 (LP Solver)

#### **Complexity Polynomial:**

$$f_1(x) = -9.608 \times 10^{-9} x^3 + 4.926 \times 10^{-5} x^2 + 6.097 \times 10^{-4} x + 0.07127$$

- The cubic term is negligible, and the solver shows behavior close to (O(n^2)).
- Time complexity increases smoothly with problem size.
- The R-squared value (R^2 = 0.9971) indicates an excellent fit.

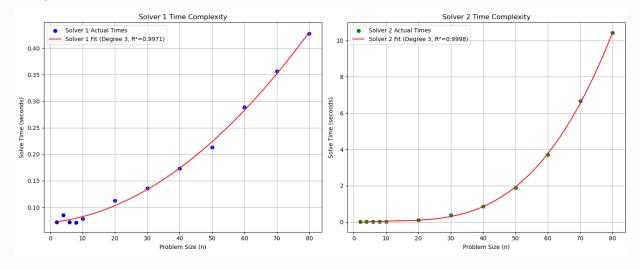
#### **Solver 2 (Revised Simplex)**

#### **Complexity Polynomial:**

$$f_2(x) = 3.301 \times 10^{-5} x^3 - 1.242 \times 10^{-3} x^2 + 1.95 \times 10^{-2} x - 0.05639$$

- The cubic term is more significant, and the solver shows behavior closer to (O(n^3)).
- Solve time increases significantly for larger problem sizes.
- The R-squared value (R^2 = 0.9998) suggests a near-perfect polynomial fit.

#### Comparison of the two:



## 4.3 Performance Comparison

Problem Size	Solver 1 Time (s)	Solver 2 Time (s)
10 × 10	0.071	0.085
30 × 30	0.144	1.942
50 × 50	0.216	3.853
80 × 80	0.428	10.437

#### Insights:

- 1. Solver 1 consistently performs better than Solver 2 for all problem sizes.
- 2. For smaller problems ((n < 40)), the differences are negligible.
- 3. For larger problems, Solver 2 becomes significantly slower due to its (O(n^3)) behavior.

# 5. Always Integers

We observe that the solutions are always integers, never fractional. The reason is as follows:

In the revised simplex method, the solution  $x_b$  is determined by  $B^{-1}b$ . In a transportation problem, the matrices A and b are initialized as integers. This means that the only source of fractionality can be from  $B^{-1}$ .

The way we calculate  $B^{-1}$  is through  $E\,$  matrices. We can write  $B^{-1}$  as:

$$B^{-1} = E_n \cdots E_3 E_2 E_1$$
.

The form of any of these E matrices is an identity matrix except for one column. The source of fractionality can only be from that special column. When we inspect the formula for that column, we find a division by an element of the  $B^{-1}A$  matrix.

In transportation problems, the only values A can take (apart from 0) are 1. Therefore, this division will not introduce any fractions. Since that was the only potential source of fractions, we do not encounter fractional solutions at any step of the solution.

Additionally, the first  $B^{-1}$  is the identity matrix I, which further ensures integrality.

#### 6. Conclusions

- **Solver 1** (LP Solver) demonstrates quadratic time complexity and is more efficient for solving transportation problems, especially as problem size increases.
- **Solver 2** (Revised Simplex) exhibits cubic time complexity, making it less efficient for larger problems.
- The experimental results align well with theoretical expectations, as LP solvers are highly optimized for structured problems like the transportation problem.

# 7. Code Implementation

All the code for the experiments, problem generation and solver implementations can be found in the submitted files. Here is a key snippet from the code:

# **Solver 2: Revised Simplex**

The implementation of the full Revised Simplex Algorithm can be found in the submitted code files. Here is the E matrix to update the basis:

```
def construct_E(self, B_inv, a_col, r):
m = B_inv.shape[0]
E = np.eye(m)  # Start with the identity matrix
pivot = a_col[r]
for i in range(m):
    if i == r:
        E[i, r] = 1 / pivot  # Update pivot row
    else:
        E[i, r] = -a_col[i] / pivot  # Update other rows
return E
```

# 7. References

- Pulp Library Documentation
- F. S. Hillier and G. J. Lieberman, Introduction to Operations Research, 10th ed. New York: McGraw-Hill Education, 2015.