

# Questionnaire

## 1 Personal information

In what age group are you?

☐ 19 and under

☐ 20–29

☐ 30–39

☐ 40–49

☐ 50–59

☐ 60+

Gender:

☐ Male

☐ Female

Please rate your familiarity with the following games/programs

First-person shooters (e.g. Counter Strike) .....

Third-person roll playing games (e.g. World of Warcraft) .....

Pseudo-3D roll playing games (e.g. Diablo II, The Sims) .....

Computer games in general .....

Life simulations (e.g. SecondLife) .....

not familiar →

← very familiar

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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## 2 To be completed before the experiment

### 2.1 Orientation and navigation for visually impaired

**Please rate the following tasks according to the difficulty for a visually impaired compared to a sighted:**

	← a lot more difficult				about the same →
Crossing a street.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Walking in a park.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Navigating in an unknown apartment.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Navigating in a known apartment.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Besides the tasks mentioned above, which other tasks do you think are difficult for visually impaired?**

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**Please rate how important the following cues are for navigation:**

	← very important				not important →
Listening to environmental sounds.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Listening to food step sounds.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Touching with the hands.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Force-feedback from the cane.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Smelling environmental smells.....	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Besides the cues mentioned above, which other cues do you think are important for navigation?**

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### 3 To be completed after the experiments

#### 3.1 Program evaluation

**Please rate the following aspects of the program:**

Navigation with vision was easy and intuitive .....

The localization of sounds in 3D was good .....

The cause of the sound was clear .....

3D audio was convincing .....

agree completely →

← strongly disagree

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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**Which rotation type did you like more?**

☐ Discrete Rotations

☐ Continuous Rotations

#### 3.2 Orientation and navigation for visually impaired

**Please rate the following tasks according to the difficulty for a visually impaired compared to a sighted:**

Crossing a street .....

Walking in a park .....

Navigating in an unknown apartment .....

Navigating in a known apartment .....

about the same →

← a lot more difficult

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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**Besides the tasks mentioned above, which other tasks do you think are difficult for visually impaired?**

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**Please rate how important the following cues are for navigation:**

Listening to environmental sounds .....

Listening to food step sounds .....

Touching with the hands .....

Force-feedback from the cane .....

Smelling environmental smells .....

not important →  
← very important

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Besides the cues mentioned above, which other cues do you think are important for navigation?**

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**Additional comments about the study (optional):**

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