

Programming SBR Part - II

Balancing and Tuning

e-Yantra Team

Indian Institute of Technology, Bombay

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Agenda for Discussion

- 1 Pre-processing Sensor Data
 - Noise in sensors
 - Plotting graph
- 2 Filtering Technique
 - High Pass and Low Pass Filters
 - Complementary Filter
- 3 Synchronization for SBR
 - Interrupt
 - Interrupt vs Polling
- 4 Balancing SBR
 - Algorithm
 - Integral windup



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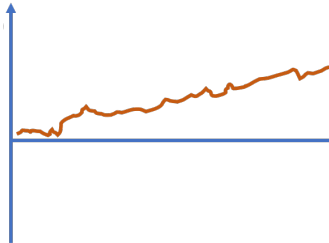
Noise

Low Frequency Noise: slow, persistent fluctuations or variations in the output signal. Eg: Bias instability or Angular Random Walk

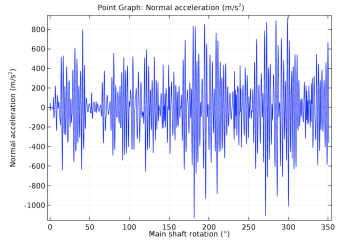
High Frequency Noise: small, rapid fluctuations or variations in the output signal. Sources - mechanical vibration, temperature variation, quantization noise, etc..



Plotting Graph



(a) Raw Gyro value



(b) Raw Accel Value

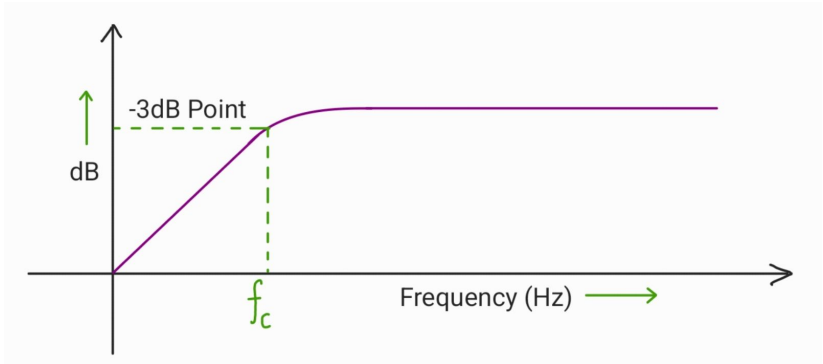


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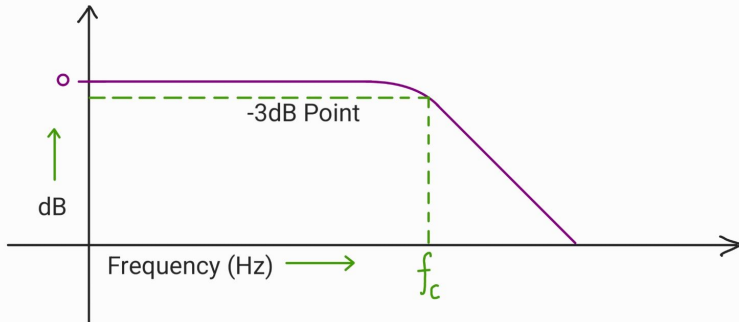
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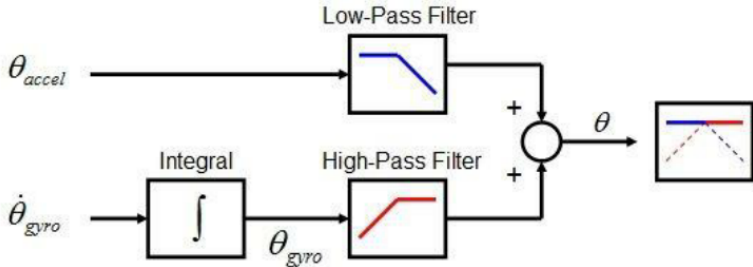
High Pass Filter



Low Pass Filter



Complementary Filter



$$\Theta_n = \alpha \cdot (\Theta_{n-1} + gyroDot \cdot dt) + (1 - \alpha) \cdot (\Theta_{acc})$$

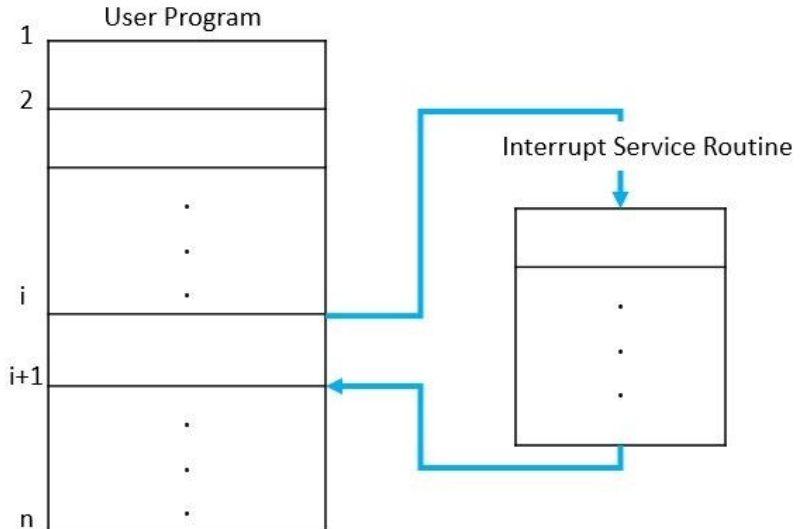


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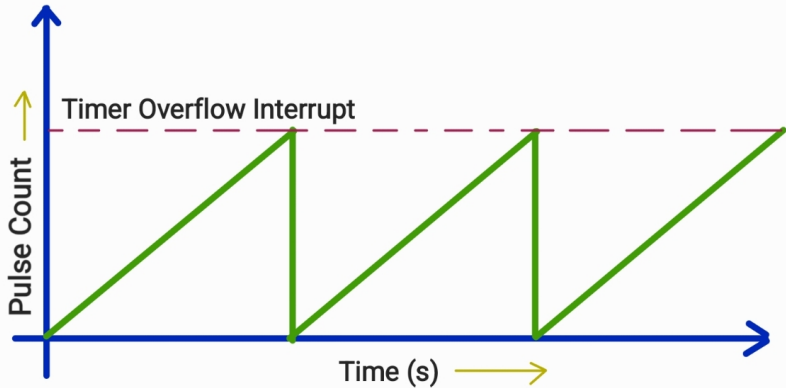
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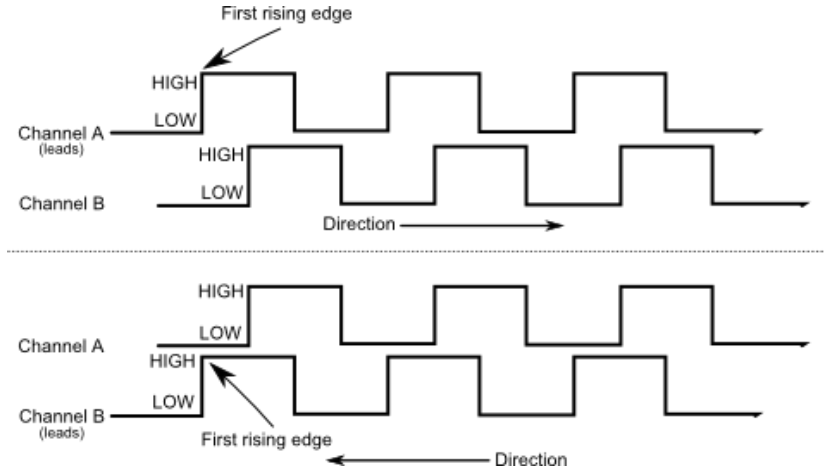
Interrupt



Timer Interrupt



Motor Encoder



Interrupt vs Polling

- Triggering Mechanism
- Complexity to implement
- CPU Utilization
- Change in sampling time

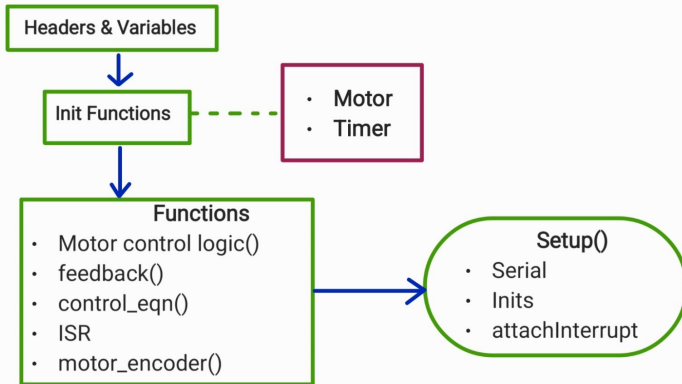


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Algorithm



Integral Windup

Integral windup is a phenomenon that occurs in PID control systems when the integral component of the controller accumulates error beyond acceptable limits.

Its implications:

- Accumulation of Error due to constants
- Saturation or Constraint of output actuator/input
- Overshoot and Instability
- Delayed Recovery



Thank You!

Post your queries on: support@e-yantra.org

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