

# Abstract argumentation frameworks - overview and illustration

Patrick Bellositz

## 1 Introduction

## 2 Definitions

**Definition 1** An *argumentation framework*  $F$  is a pair  $(A, R)$ , where  $A$  is a set of arguments and  $R$  is a set of attack relations.

**Definition 2** *Attack relations*  $R \subseteq A \times A$  represent attacks. The pair  $(a, b)$ , where  $a, b \in A$  means  $a$  attacks  $b$ .

**Example 1** Imagine we have 3 arguments  $a_1$ ,  $a_2$ , and  $b$ .

$a_1$  = "Blue is the most beautiful of all colors."  
 $b$  = "No, black is much more beautiful!"  
 $a_2$  = "That's wrong, black isn't even a color."

These arguments obviously contain 2 attacks. Argument  $b$  attacks argument  $a_1$  and in turn argument  $a_2$  attacks argument  $b$ .

This results in the framework  $F = (A, R)$ , where  $A = \{a_1, a_2, b\}$  and  $R = \{(b, a_1), (a_2, b)\}$ .

As writing an argument framework in sets might become hard to read with increasing set sizes, it is also possible to write every framework as a graph  $(V, E)$ , where  $V = A$  and  $E = R$ . The graph in our example looks like this:

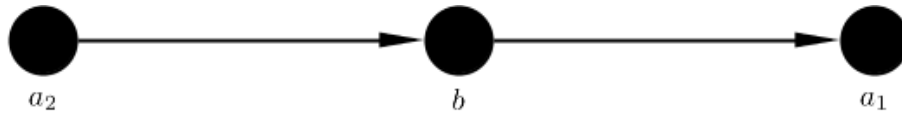


Figure 1: Example graph 1

**Remark 1** Let  $S$  be a set of arguments. If  $a \in S$  and there is an attack  $(a, b) \in R$  we say  $S$  attacks  $b$ .

**Definition 3** Let  $S$  be a set of arguments. It is *conflict-free*, if  $\forall a \forall b \ a, b \in S, (a, b) \notin R$ .

**Example 2** (Continuation of Example 1) As no argument attacks itself,  $\{a_1\}$ ,  $\{a_2\}$  and  $\{b\}$  each are conflict-free.  $\{a_1, a_2\}$  is also a conflict-free set, since there exists no attack relation containing  $a_1$  and  $a_2$ . The empty set is always conflict-free.

Since there is an attack relation between  $b$  and each of the other arguments, there are no other conflict-free sets.

Thus the set of conflict-free sets is  $cf(F) = \{\emptyset, \{a_1\}, \{a_2\}, \{b\}, \{a_1, a_2\}\}$ .

**Definition 4** An argument  $a$  is *defended* by a set  $S$ , if for every attack  $(b, a) \in R$  there is an attack  $(c, b)$ , where  $c \in S$ . If this is the case  $S$  *defends*  $a$ .

**Definition 5** Let  $S$  be a conflict-free set. It is called an *admissible extension* if it defends each  $a \in S$ .

**Example 3** (Continuation of Example 2) Of the conflict-free sets only  $\{a_2\}$  and  $\emptyset$  don't get attacked. They are admissible.  $\{a_1, a_2\}$  gets attacked via the attack relation  $(b, a_1)$ , but  $a_1$  gets defended through  $(a_2, b)$ , making it also admissible.  $\{b\}$  and  $\{a_1\}$  are not admissible since they don't defend their arguments.

Thus the set of admissible extensions is  $adm(F) = \{\emptyset, \{a_1, a_2\}, \{a_2\}\}$ .

**Definition 6** Let  $S$  be an admissible extension. It is called a *preferred extension* if for each  $S' \subseteq A$ , that is an admissible extension,  $S \not\subset S'$ .

**Example 4** (Continuation of Example 3)  $\emptyset \subset \{a_2\}$ , therefore  $\emptyset$  is not a preferred extension.  $\{a_2\} \subset \{a_1, a_2\}$ , therefore  $\{a_2\}$  is not a preferred extension. Since all other admissible extensions are proper subsets of  $\{a_1, a_2\}$ , it is a preferred extension.

Thus the set of preferred extensions is  $prf(F) = \{\{a_1, a_2\}\}$ .

**Definition 7** Let  $S$  be a conflict-free set. It is called a *stable extension* if for each  $a \notin S$  there exists an attack  $(b, a) \in R$  where  $b \in S$ .

**Example 5** (Continuation of Example 2)

**Definition 8** Let  $S$  be an admissible extension. It is called a *complete extension* if for each  $a \notin S$ ,  $S \cup \{a\}$  is not an admissible extension.

**Example 6** (Continuation of Example 3)

**Definition 9** The (unique) *grounded extension* is defined by  $\bigcap_{i=1}^n S_i$ , where

$\{S_1, \dots, S_n\}$  is the set of all complete extensions.

**Example 7** (Continuation of Example 6)

### 3 Observations

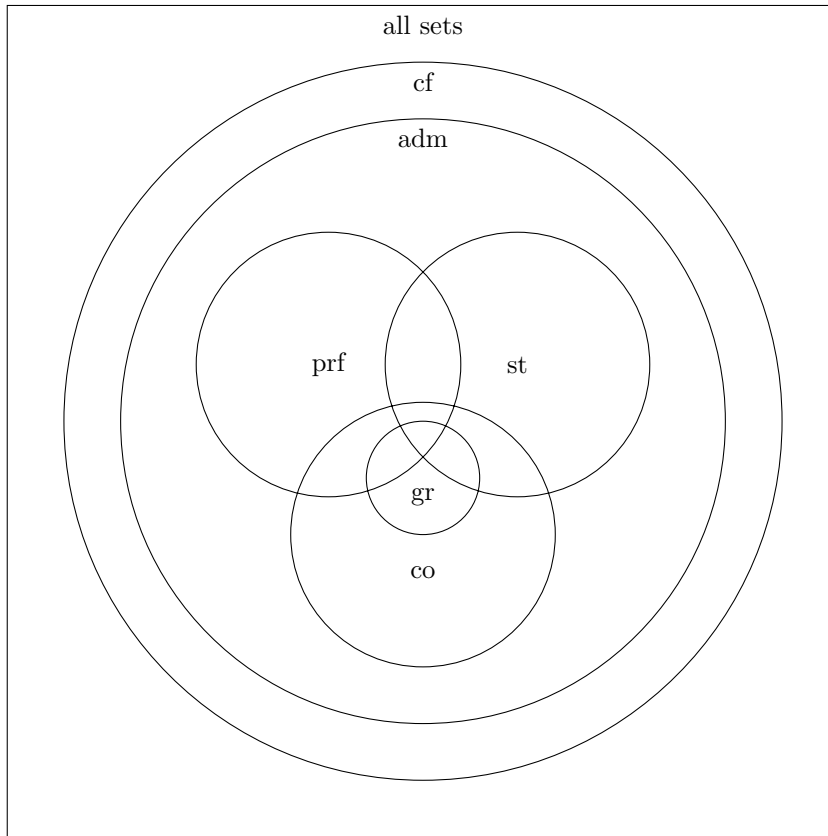


Figure 2: Relation between extension types

## 4 Application

### 4.1 Introduction

In this section the usage and implementation details of the aforementioned program illustrating the computation of the different extension types is provided.

## 4.2 Creation of a framework

On starting the application the user is presented with an input mask. It consists of ten rows, each representing an argument and a button labeled "show graph".

use?	argument description:	attacks:
<input checked="" type="checkbox"/> A		b
<input checked="" type="checkbox"/> B		c
<input checked="" type="checkbox"/> C		a
<input checked="" type="checkbox"/> D		b
<input type="checkbox"/> E		
<input type="checkbox"/> F		
<input type="checkbox"/> G		
<input type="checkbox"/> H		
<input type="checkbox"/> I		
<input type="checkbox"/> J		

show graph

Figure 3: Input mask

## 4.3 Argumentation graph

Once a framework is created and "show graph" was clicked a graphical representation of it is shown alongside buttons to compute extensions and an area dedicated to showing computation results.

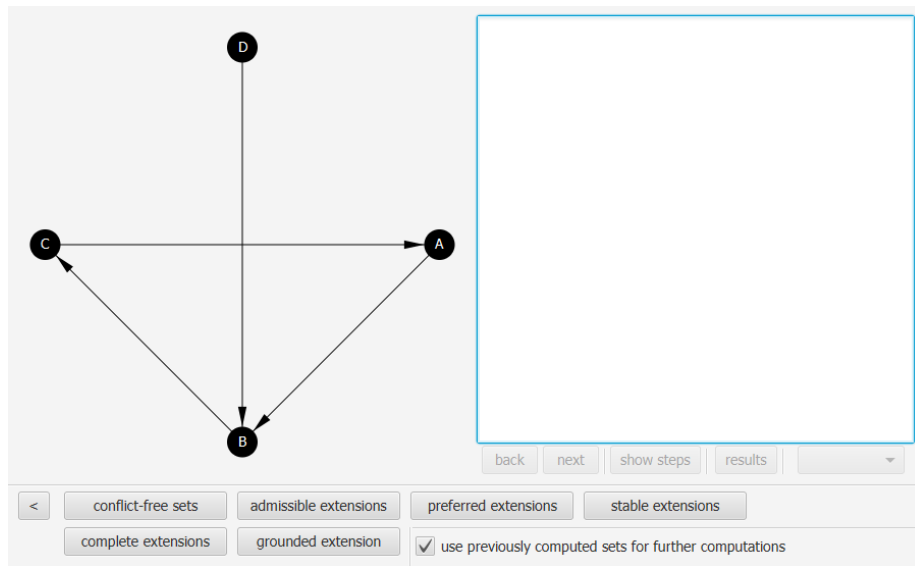


Figure 4: Demonstration view

#### 4.4 stuff comes here