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Cambridge, MA

San Antonio, TX

June 2016

May 2012

Education: Massachusetts Institute of Technology (MIT)

Candidate for Bachelor of Science in Computer Science

GPA: 4.4

Northside Health Careers High School

GPA: 99.333

Selected Classes Taken:

- Design and Analysis of Algorithms
- Software Studio
- Algorithms (& Data Structures)
- User Interface & Design
- Communicating with Mobile Technology

Skills: Languages:

Java, Javascript, C#, Python, HTML, CSS, Closure
Android Java, Javascript, HTML, CSS, SQLite

- Javascript, HTML, CSS, Closure
- NodeJS, Django, Drupal, ExpressJS
- MongoDB, SQL, MySQL, SQLite
- AngularJs, Polymer

- Software Construction
- Intro to Artificial Intelligence
- Computational Architecture / Structures
- Mathematics for Computer Science
- Introduction to EECS I & II

Mobile:

- Git, Mercurial, Google & Microsoft Proprietary VCs
- Large, corporate codebases
- · Linux, Windows, OS X
- Spanish (conversational), Latin

Experience: Google - Play Books

Software Developer Intern

Mtn. View, CA May 2015 - pres.

- Developing a full-stack application affecting thousands of book publishers and hundreds merchandisers.
- Collaborating with Googlers to carefully design every aspect of the application (front-end & back-end).
- Meaningfully contributing to a large, corporate codebase.

World Wide Web Consortium Undergraduate Research

Cambridge, MA

Undergraduate Researcher Software Developer Engineer

Sept - May 2015

- Developed new social applications that leveraged the new "CrossCloud" user information protocols.
- Solved new problems that arose with a decentralized user information system.
- Discovered and addressed structural and usability issues with the "CrossCloud" protocol.

Microsoft - Bing Bellevue, WA May - Aug 2014 Intern

- Took part in a 12 week summer program where I took the role of Software Developer and Product Manager.
- Designed and developed a new feature for Microsoft's Cortana which leveraged Bing's internal architecture and had a focus on human-phone interaction as well as driving profits.

MIT Media Lab Undergraduate Research

Cambridge, MA

Systems Developer & Software Engineer

Oct 2013-Jun 2014

- Created and implemented a daemon to create a completely new lighting control interface used for research.
- Developed a lighting controller in Unity to simulate research products of the Responsive Environments group.
- Created reliable C# & Java code to present research to sponsors and record essential research data.

MIT Information Services & Technology

Cambridge, MA

Student Consultant

Sept 2011 - pres.

• Collaborated with sys. admins to troubleshoot the problems of thousands in the MIT community.

- Interacted with clients on the phone and in person to help resolve their MIT computing issues.
- Trained over half of a dozen newly hired consultants in MIT's network configuration and infrastructure.